

Iris Chan Hui Qi

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I am a 3rd year computer science undergraduate at SUTD who is looking for Summer 2026 internships in UX Design.

WORK EXPERIENCE

Government Technology Agency (Govtech) UX Engineer

August 2025 to December 2025

- Designed improved workflows and core use cases addressing unstable forms and unreliable data
- Analysed existing research, manuals, and workflows to identify major system and UX inefficiencies
- Prototyped frontend components in Figma using the ShadCN design system.

EDUCATION

Singapore University of Technology and Design

September 2023 to Present

- Bachelor of Engineering (Computer Science and Design)
- GPA 4.2/5.0, SUTD Global Merit Scholarship Holder
- Date of graduation: May 2027

ACADEMIC PROJECTS

Singapore University of Technology and Design

June 2025 to Sept 2025

Im-Connected, UX Designer & Frontend Dev

- Designing a webapp to alleviate the workload experienced by caregivers, featuring multi-language support, easy reader mode and summarisation features hoping to make information accessible to all elderly
- Created components following use cases, programmed the webapp to be user-friendly on all devices

Singapore University of Technology and Design

Jan 2025 to April 2025

Split!!Mate, UX Designer & Frontend Dev

- Lead a team of 7 to design a user-friendly, group-sharing budget tracker android application using Figma, Java and Firebase that aims to improve the visibility and accountability of group purchases
- Created user flows, components, and app layouts and programming the app

Singapore University of Technology and Design

Feb 2025 to April 2025

D'Light, UX Designer

- Incorporated double diamond and other design thinking skills to address the chosen problem statement
- Through user research and prototyping with Raspberry Pi sensors, developed a motion-sensored LED system that aimed to enhance safety and foster social interaction.

Singapore University of Technology and Design

Sep 2023 to Dec 2023

That Time I Spilled Kaya Toast on My Shirt, Full Stack Developer

- Developed a simulation game using Python which showcases a SUTD student daily routine
- Independently managed both frontend and backend, resulting in one's growth in time management, code readability

CO-CURRICULAR ACTIVITIES

SUTD SteamUnity Program Run 3

Student Mentor**March 2025 to April 2025**

- Currently mentoring a group of 8 students ranging from Secondary to Polytechnic, implementing a solution to real world problems posed by community partners, with a focus on design thinking and innovation and sustainability

SUTD Student Organisations Showcase 2024**June 2024 to Sept 2024****Project Director**

- Spearheaded and executed a networking event for 500 Freshmores to introduce them to the vibrant student life of SUTD through its various student organisations
- Oversee all aspects of the event including execution, budget, marketing as well as coordinating between Office of Student Life and various student organisations to ensure the event ran smoothly

SUTD Student Government (ROOT)**Finance Director****Sept 2024 to Feb 2025**

- Collaborated with 6 members in the finance department, which oversaw all budget requests of events ran by ROOT
- Created a new, streamlined sponsorship deck and system for student organisations to aid them in securing funds from vendors and companies, funding their activities if required

ADDITIONAL INFORMATION

- Technical Skills: Python, Java, JavaScript
- Design Skills: Figma, HTML, CSS, Canva, Adobe Illustrator & Photoshop, User Flows, Prototyping, Wireframing, Design Thinking
- Languages: English and Mandarin
- Hobbies: Enjoys playing with guinea pigs