Extending Sparse Dictionary Learning Methods for Adversarial Robustness 36th OTDK

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Outline

- Theory
 - Sparse Coding
 - Thresholding & Iterative Thresholding Pursuit
 - Layered Basis Pursuit
 - Deep Pursuit
 - Group Pursuit
- 2 Experiments
 - Synthetic database
 - MNIST
 - Basis Pursuit and Feedforward networks
 - Layered Basis Pursuit and Deep Pursuit
- Conclusions

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Adversarial Examples



 \boldsymbol{x}

Prediction: "Stop"

 $+.007 \times$

 $sign(\nabla_{\boldsymbol{x}}J(\boldsymbol{\theta},\boldsymbol{x},y))$

STOP

 $\epsilon \text{sign}(\nabla_{\boldsymbol{x}} J(\boldsymbol{\theta}, \boldsymbol{x}, y))$

Prediction: "Turn Right"

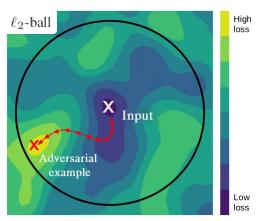
Kurakin, A., Goodfellow, I.J. and Bengio, S., 2018, Adversarial examples in the physical world. In Artificial intelligence safety and security (pp. 99-112). Chapman and Hall/CRC.

^{*} illustrative example

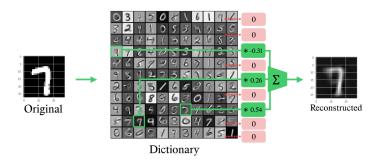
Goodfellow, I.J., Shlens, J. and Szegedy, C., 2014. Explaining and harnessing adversarial examples. arXiv preprint arXiv:1412 6572

Adversarial Attacks

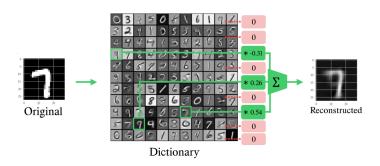
Figure: ℓ_2 bounded IFGSM attack



Sparse Coding



Sparse Coding - ℓ_1 Relaxation¹



$$\arg\min_{\hat{\pmb{\Gamma}}} \frac{1}{2} \|\mathbf{D}\hat{\pmb{\Gamma}} - \mathbf{X}\|_2^2 + \gamma \|\hat{\pmb{\Gamma}}\|_1 \tag{BP}$$

¹Chen, S.S., Donoho, D.L. and Saunders, M.A., 2001. Atomic decomposition by basis pursuit. SIAM review, 43(1), pp.129-159.

Thresholding Pursuit

$$\phi_{\gamma}(\mathbf{D}^{\mathsf{T}}\mathbf{X}) \tag{1}$$

Thresholding Pursuit

$$\boldsymbol{\phi}_{\gamma}(\mathbf{D}^{T}\mathbf{X}) \tag{2}$$

 ϕ_{γ} can be the soft, hard, or non-neg soft thresholding.

Thresholding Operators

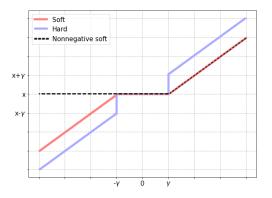


Figure: Soft vs hard vs nonnegative soft thresholding

²Papyan, V., Romano, Y. and Elad, M., 2017. Convolutional neural networks analyzed via convolutional sparse coding. The Journal of Machine Learning Research, 18(1), pp.2887-2938.

Thresholding Operators

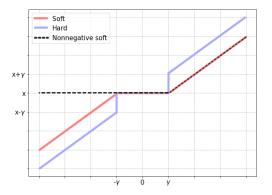


Figure: Soft vs hard vs nonnegative soft thresholding

$$S_{\gamma}^{+}(\mathbf{x}) = \max(\mathbf{x} - \gamma, 0) = ReLU(\mathbf{x} - \gamma)$$
 (3²)

²Papyan, V., Romano, Y. and Elad, M., 2017. Convolutional neural networks analyzed via convolutional sparse coding. The Journal of Machine Learning Research, 18(1), pp.2887-2938.

Thresholding Pursuit: Simplicity vs. Recovery

Problem: Thresholding pursuit doesn't recover exact support.³

 $^{^3}$ Donoho, D.L. and Elad, M., 2003. Optimally sparse representation in general (nonorthogonal) dictionaries via ℓ_1 minimization. Proceedings of the National Academy of Sciences, 100(5), pp.2197-2202 → ℓ_1

FISTA - Fast Iterative Shrinkage & Thresholding Algorithm⁴

Initialize:

$$\mathsf{\Gamma^0} := \phi_\gamma(\mathsf{D}^\mathsf{T}\mathsf{X})$$

⁴Beck, A. and Teboulle, M., 2009. A fast iterative shrinkage-thresholding algorithm for linear inverse problems. SIAM journal on imaging sciences. 2(1), pp.183-202.

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iterate:

$$\Gamma^t := \phi_{\gamma}(\Gamma^{t-1} - \alpha D^{T}(D\Gamma^{t-1} - X))$$

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Layered Basis Pursuit⁶

$$\arg\min_{\mathbf{\Gamma}_i} \frac{1}{2} \|\mathbf{D}_i \mathbf{\Gamma}_i - \hat{\mathbf{\Gamma}}_{i-1}\|_2^2 + \gamma_i \|\mathbf{\Gamma}_i\|_1 \tag{LBP}$$

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⁶Papyan, V., Romano, Y. and Elad, M., 2017. Convolutional neural networks analyzed via convolutional sparse coding. The Journal of Machine Learning Research, 18(1), pp.2887-2938.

Layered Basis Pursuit⁶

$$\arg\min_{\mathbf{\Gamma}_i} \frac{1}{2} \|\mathbf{D}_i \mathbf{\Gamma}_i - \hat{\mathbf{\Gamma}}_{i-1}\|_2^2 + \gamma_i \|\mathbf{\Gamma}_i\|_1 \qquad (LBP)$$

LBP suffers from error accumulation as we go deeper, and doesn't offer support for skip connections.

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⁶Papyan, V., Romano, Y. and Elad, M., 2017. Convolutional neural networks analyzed via convolutional sparse coding. The Journal of Machine Learning Research, 18(1), pp.2887-2938.

Deep Pursuit⁷

$$\underset{\pmb{\Gamma}_{j,\ j \in \{1, \dots, l\}}}{\arg\min} \, \frac{1}{2} \sum_{j=1}^{l} \| \pmb{\Gamma}_{j-1} - \pmb{\mathsf{D}}_{j} \pmb{\Gamma}_{j} \|_{2}^{2} + \gamma_{j} \| \pmb{\Gamma}_{j} \|_{1} \tag{DP}$$

⁷Cazenavette, G., Murdock, C. and Lucey, S., 2021. Architectural adversarial robustness: The case for deep pursuit. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition: (pp. 7150-7158).

Deep Pursuit⁷

$$\underset{\Gamma_{j, j \in \{1, ..., I\}}}{\arg \min} \frac{1}{2} \sum_{j=1}^{I} \| \mathbf{\Gamma}_{j-1} - \mathbf{D}_{j} \mathbf{\Gamma}_{j} \|_{2}^{2} + \gamma_{j} \| \mathbf{\Gamma}_{j} \|_{1}$$
 (DP)

or in a matrix form:

$$\underset{\boldsymbol{\Gamma}_{j},\ j\in\{1,\ldots,\ell\}}{\operatorname{arg\,min}} \frac{1}{2} \left\| \begin{bmatrix} \mathbf{X} \\ \mathbf{0} \\ \vdots \\ \mathbf{0} \end{bmatrix} - \begin{bmatrix} \mathbf{D}_{1} & \ldots & \mathbf{0} \\ -\mathbf{I} & \mathbf{D}_{2} & \vdots \\ \vdots & \ddots & \ddots & \\ \mathbf{0} & -\mathbf{I} & \mathbf{D}_{\ell} \end{bmatrix} \begin{bmatrix} \boldsymbol{\Gamma}_{1} \\ \boldsymbol{\Gamma}_{2} \\ \vdots \\ \boldsymbol{\Gamma}_{\ell} \end{bmatrix} \right\|_{2}^{2} + \sum_{j=1}^{\ell} \gamma_{j} \| \boldsymbol{\Gamma}_{j} \|_{1}$$

⁷Cazenavette, G., Murdock, C. and Lucey, S., 2021. Architectural adversarial robustness: The case for deep pursuit. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (pp. 7450-7158).

Deep Pursuit's Gradient

$$\hat{\mathbf{g}}_{j}^{t} := \begin{cases} \mathbf{D}_{j}^{T}(\mathbf{D}_{j}\hat{\mathbf{\Gamma}}_{j}^{t-1} - \mathbf{\Gamma}_{j-1}^{t}) + (\hat{\mathbf{\Gamma}}_{j}^{t-1} - \mathbf{D}_{j+1}\mathbf{\Gamma}_{j+1}^{t-1}) & j < l \\ \mathbf{D}_{j}^{T}(\mathbf{D}_{j}\hat{\mathbf{\Gamma}}_{j}^{t-1} - \mathbf{\Gamma}_{j-1}^{t}) & j = l \end{cases}$$

Deep Pursuit with Skip Connections

$$\underset{\boldsymbol{\Gamma}_{j,\ j\in\{1,\ldots,\,l\}}}{\operatorname{arg\,min}} \frac{1}{2} \left\| \begin{bmatrix} \boldsymbol{\mathsf{X}} \\ \boldsymbol{\mathsf{0}} \\ \vdots \\ \boldsymbol{\mathsf{0}} \end{bmatrix} - \begin{bmatrix} \boldsymbol{\mathsf{D}}_1 & \boldsymbol{\mathsf{0}} & \ldots & \boldsymbol{\mathsf{0}} \\ \boldsymbol{\mathsf{B}}_{21} & \boldsymbol{\mathsf{D}}_2 & \ddots & \vdots \\ \vdots & \ddots & \ddots & \boldsymbol{\mathsf{0}} \\ \boldsymbol{\mathsf{B}}_{l1} & \ldots & \boldsymbol{\mathsf{B}}_{l(l-1)} & \boldsymbol{\mathsf{D}}_l \end{bmatrix} \begin{bmatrix} \boldsymbol{\mathsf{\Gamma}}_1 \\ \boldsymbol{\mathsf{\Gamma}}_2 \\ \vdots \\ \boldsymbol{\mathsf{\Gamma}}_l \end{bmatrix} \right\|^2 + \sum_{j=1}^l \gamma_j \| \boldsymbol{\mathsf{\Gamma}}_j \|_1$$

Group Pursuit⁸

$$\arg\min_{\hat{\pmb{\Gamma}}} \frac{1}{2} \| \mathbf{X} - \mathbf{D}\hat{\pmb{\Gamma}} \|_2^2 + < \gamma, I(\hat{\pmb{\Gamma}}) >$$
 (GBP)

where $<\gamma, l(\hat{\Gamma})>$ is a generalized regularizer to include ℓ_1 , ℓ_2 , $\ell_{1,2}$, and $\ell_{\beta,1,2}$ on groups of $\hat{\Gamma}$.

⁸Szeghy, D., Aslan, M., Fóthi, Á., Mészáros, B., Milacski, Z.Á. and Lőrincz, A., 2022. Structural Extensions of Basis Pursuit: Guarantees on Adversarial Robustness. arXiv preprint arXiv:2205.08955.

Group Pursuit Generalization

$$\underset{\hat{\boldsymbol{r}}_{j,\ j\in\{1,\ldots,\,l\}}}{\text{arg min}} \frac{1}{2} \left\| \begin{bmatrix} \boldsymbol{X} \\ \boldsymbol{0} \\ \vdots \\ \boldsymbol{0} \end{bmatrix} - \begin{bmatrix} \boldsymbol{D}_{1} & \boldsymbol{F}_{12} & \ldots & \boldsymbol{F}_{1l} \\ \boldsymbol{B}_{21} & \boldsymbol{D}_{2} & \ddots & \vdots \\ \vdots & \ddots & \ddots & \boldsymbol{F}_{(l-1)l} \\ \boldsymbol{B}_{l1} & \ldots & \boldsymbol{B}_{l(l-1)} & \boldsymbol{D}_{l} \end{bmatrix} \begin{bmatrix} \boldsymbol{\hat{\Gamma}}_{1} \\ \boldsymbol{\hat{\Gamma}}_{2} \\ \vdots \\ \boldsymbol{\hat{\Gamma}}_{l} \end{bmatrix} \right\|^{2} + < \gamma, l(\boldsymbol{\hat{\Gamma}}) >$$

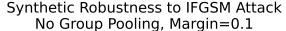
Outline

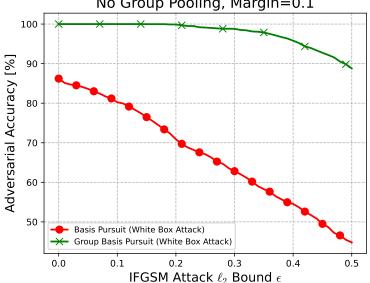
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Shallow Experiments

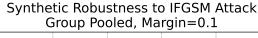
- Databases:
 - Synthetic database
 - MNIST
- Architectures:
 - Basis Pursuit
 - Group Basis Pursuit
 - ▶ Pooled Group Basis Pursuit, Transformer, Shallow dense, Deep dense

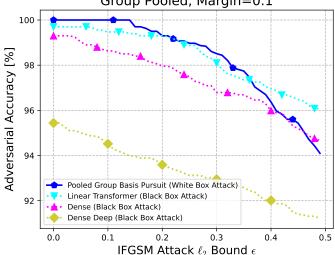
Synthetic database



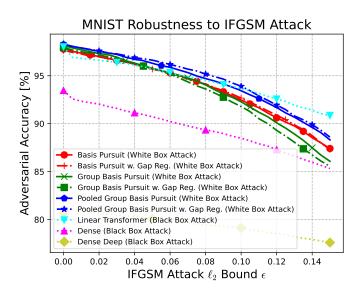


Synthetic database





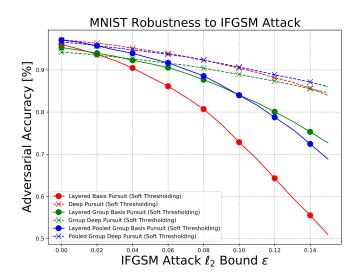
MNIST



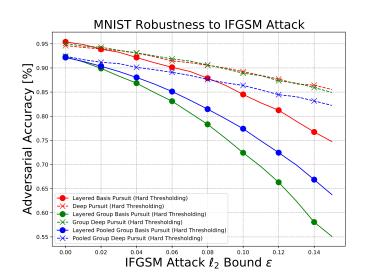
Deep Experiments

- Databases:
 - MNIST
- Architectures:
 - Layered Basis Pursuit
 - Layered Group Basis Pursuit
 - Layered Pooled Group Basis Pursuit
 - Deep Pursuit
 - Group Deep Pursuit
 - Pooled Group Deep Pursuit

MNIST



MNIST



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Conclusions

- Our group and pooled group methods managed to overcome non-group pursuit methods in many cases
- As expected DP is more robust than LBP but not necessarily better than a single BP layer
- Feedforward estimations (especially the Transformer) were efficient
- Introduced MC and Gap terms in loss function
- Future directions:
 - ▶ More challenging data: e.g. ImageNet, CIFAR10, ...
 - ▶ More complex architectures: e.g. ResNet50, Transformers, ...
 - ▶ Other downstream tasks: e.g. 3D pose estimation, ...
- Szeghy, D.; Aslan, M.; Fóthi, Á.; Mészáros, B.; Milacski, Z. and Lőrincz, A. (2022). Structural Extensions of Basis Pursuit:
 Guarantees on Adversarial Robustness. In Proceedings of the 3rd International Conference on Deep Learning Theory and Applications DeLTA.

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