

# Thunder Drum

from *The Legend of Zelda: Link's Awakening* for the Game Boy (1993)

Kazumi Totaka, Minako Hamano, and Kozue Ishikawa

trans. Mikhail Hogrefe

♩ = 130

Square

Noise

The musical score is written for two channels: Square and Noise. The tempo is marked as 130 BPM. The Square channel plays a sequence of eighth notes with triplets. The Noise channel plays a sequence of eighth notes with triplets and accents.