

# Introduction

from *Super Mario Bros. 2* for the NES (1988)

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$\text{♩} = 75$

The musical score is divided into three systems, each containing four staves labeled Pulse 2, Pulse 1, Triangle, and Noise. The first system starts with a tempo marking of 75 beats per minute. The second system begins at measure 7, and the third system begins at measure 14. The score uses various musical notations including treble and bass clefs, time signatures (6/8, 3/4), and accidentals (sharps, flats, naturals). The Noise channel is represented by a drumstick icon and includes rests and double bar lines.

Pulse 2

Pulse 1

Triangle

Noise

P.2

P.1

T.

N.

P.2

P.1

T.

N.

P.2

P.1

T.

N.

Pulse 1 also  
contributes to  
these two notes