

Wario Battle (Phase 1)

from *Super Mario Land 2: 6 Golden Coins* for the Game Boy (1992)

Kazumi Totaka

trans. Mikhail Hogrefe

$\text{♩} = 100$
Swing $\text{♩} = \text{♩} \text{ } ^3 \text{ } ^7$

Square

Wave

Noise

$\text{♩} = 150$
Straight

S.

W.

N.

S.

W.

N.

2

11

S.

W.

N.

14

S.

W.

N.

17

S.

W.

N.

Loop forever