

# Introduction

from *Tetris* for the Game Boy (1989)

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Score for the first system (measures 1-3). The tempo is marked  $\text{♩} = 150$ . The key signature is B-flat major (two flats).

**Square** (Treble clef):

**Wave** (Bass clef):

**Noise** (Percussion line):

Score for the second system (measures 4-6). The key signature is B-flat major (two flats).

**S.** (Treble clef):

**W.** (Bass clef):

**N.** (Percussion line):

Score for the third system (measures 7-9). The key signature is B-flat major (two flats).

**S.** (Treble clef):

**W.** (Bass clef):

**N.** (Percussion line):

Score for the fourth system (measures 10-12). The key signature is B-flat major (two flats).

**S.** (Treble clef):

**W.** (Bass clef):

**N.** (Percussion line):

Score for the fifth system (measures 13-15). The key signature is B-flat major (two flats).

**S.** (Treble clef):

**W.** (Bass clef):

**N.** (Percussion line):

16

S.

W.

N.

19

S.

W.

N.

22

S.

W.

N.

Detailed description: This image shows a musical score for three voices: Soprano (S.), Alto (W.), and Tenor (N.). The score is divided into three systems, each containing three measures. The key signature is B-flat major (two flats). The Soprano part is written in treble clef, the Alto in bass clef, and the Tenor in bass clef. The Soprano part features a melodic line with various note values and rests. The Alto part provides a harmonic accompaniment with eighth and sixteenth notes. The Tenor part also provides a harmonic accompaniment, often with rests. The score ends with a double bar line in the third measure of the third system.