

Underwater

from *Super Mario Bros. 3* for the NES (1988)

Koji Kondo
arr. Mikhail Hogrefe

$\text{♩} = 112$

The musical score is arranged for the following channels:

- Pulse 2
- Pulse 1
- Triangle
- Noise
- DMC

The score is divided into three systems, with measures 5 and 10 marked at the beginning of the second and third systems respectively.

Loop forever