

# Overworld 1 (Yoshi)

from *Super Mario World* for the SNES (1990)

Koji Kondo  
trans. Mikhail Hogrefe  
bongos soundfont by William Kage

$\text{♩} = 132$

This system contains the first four measures of the piece. The Oboe and Tenor Saxophone play a melody starting on G4, moving up stepwise to B4, then descending. The Oboe is marked *f* and the Tenor Saxophone *mf*. The Soprano Recorder is silent. The Tuba plays a rhythmic pattern of eighth notes starting on G2. The Dulcimer plays a melody starting on G4, moving up stepwise to B4, then descending, marked *p*. The Steel Drums are silent. The Bongos play a rhythmic pattern of eighth notes starting on G2. The Ukulele plays a chordal accompaniment of chords starting on G2, marked *pp*. The Contrabass is silent.

Oboe

Tenor Saxophone

Soprano Recorder

Tuba

Dulcimer

Steel Drums

Bongos

Ukulele

Contrabass

4

This system contains measures 5-8. The Tuba continues its rhythmic pattern. The Steel Drums play a melody starting on G4, moving up stepwise to B4, then descending, marked *mf*. The Bongos are silent. The Ukulele continues its chordal accompaniment.

Tba.

St. Dr.

Bon.

Uk.

8

This system contains measures 9-12. The Tuba continues its rhythmic pattern. The Steel Drums play a melody starting on G4, moving up stepwise to B4, then descending. The Bongos are silent. The Ukulele continues its chordal accompaniment.

Tba.

St. Dr.

Bon.

Uk.

2

12

St. Dr.

Bon.

Uk.

Cb.

*pizz.*

*mf*

15

Tba.

St. Dr.

Bon.

Uk.

Cb.

*mf*

18

S. Rec

Tba.

St. Dr.

Bon.

Uk.

Cb.

*mf*

*p*

21

Ob.

S. Rec

Bon.

Uk.

Cb.

Loop forever