

Tal Tal Heights

from *The Legend of Zelda: Link's Awakening* for the Game Boy (1993)

Kazumi Totaka, Minako Hamano, and Kozue Ishikawa

trans. Mikhail Hogrefe

$\text{♩} = 150$

Square

Wave

Noise

S.

W.

N.

S.

W.

N.

S.

W.

N.

13

S.

W.

N.

3

16

S.

W.

N.

19

S.

W.

N.

22

S.

W.

N.

25

S.

N.

28

S.

N.

30

S.

N.

32

S.

N.

mf

34

S.

N.

36

S.

N.

38

S.

N.

4

40

S.

N.

42

S.

N.

44

S.

N.

46

S.

W.

N.

49

S.

N.

53

S.

N.

56

S.

N.

The musical score consists of three staves. The top staff, labeled 'S.', is in treble clef with a key signature of one flat (B-flat). It contains a continuous eighth-note melody. The middle staff, labeled 'H.', is a grand staff with a treble and bass clef, containing a single note with a sustain pedal. The bottom staff, labeled 'N.', is a grand staff with a treble and bass clef, containing a single note with a sustain pedal. The score is divided into three measures, each ending with a repeat sign. The first measure starts with a treble clef and a key signature of one flat. The second measure starts with a treble clef and a key signature of one flat. The third measure starts with a treble clef and a key signature of one flat. The score ends with a double bar line and repeat dots.