

# Overworld 1

from *Super Mario Bros. 3* for the NES (1988)

Koji Kondo  
arr. Mikhail Hogrefe

$\text{♩} = 150$

$\text{♩} = \text{♩} \text{ (triplets)}$

Pulse

Triangle

Noise

DMC

5

P.

T.

N.

DMC

10

P.

T.

N.

DMC

15

P.

T.

N.

DMC

Loop forever