

Super Mario Bros.: Title Screen

from *Super Mario All-Stars* for the SNES (1993)

Koji Kondo and Soyo Oka
trans. Mikhail Hogrefe

$\text{♩} = 176$ *ritenuto* *a tempo*

Ocarina *mf* *p* *mf*

Horn *mf* *p* *mf*

Glockenspiel *mf*

Xylophone *mf*

Drumset

Accordion *mf*

9 Oc. Hn. Glock. Xyl. D. Set Acc.

17 Oc. Hn. Glock. Xyl. D. Set Acc.

This musical score is for the Title Screen of Super Mario Bros. for the SNES. It is arranged for a six-piece band: Ocarina, Horn, Glockenspiel, Xylophone, Drumset, and Accordion. The score is divided into three systems, each containing six staves. The first system (measures 1-8) begins with a tempo of 176 BPM and a 'ritenuto' marking. The Ocarina and Horn parts feature a melody that starts with a mezzo-forte (mf) dynamic, then drops to piano (p) for a few measures before returning to mf. The Glockenspiel plays a steady eighth-note accompaniment. The Xylophone, Drumset, and Accordion provide a rhythmic foundation. The second system (measures 9-16) continues the melody and accompaniment. The third system (measures 17-24) concludes the piece with a final flourish from the Ocarina and Horn. The score includes various musical notations such as notes, rests, dynamics, and articulation marks.

25 Loop forever

Oc.

Hn.

Glock.

Xyl.

D. Set

Acc.