

# Game Over

from *Super Mario Land* for the Game Boy (1989)

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Score for *Game Over* from *Super Mario Land* for the Game Boy (1989).

Tempo: ♩ = 138

Instrumentation: Square, Wave

The score is written for two channels: Square (treble clef) and Wave (bass clef). The time signature is 3/4. The key signature has one flat (B-flat).

The Square channel melody consists of the following notes (octaves relative to middle C):

- Measure 1: G4 (quarter), A4 (quarter), B4 (quarter), B4 (quarter).
- Measure 2: A4 (quarter), G4 (quarter), F#4 (quarter), E4 (quarter).
- Measure 3: D4 (quarter), C4 (quarter), B3 (quarter), A3 (quarter).
- Measure 4: G3 (quarter), F#3 (quarter), E3 (quarter), D3 (quarter).

The Wave channel accompaniment consists of the following notes (octaves relative to middle C):

- Measure 1: F#3 (half).
- Measure 2: E3 (half).
- Measure 3: D3 (half).
- Measure 4: C3 (half).