

Overworld Map

from *Super Mario Land 2: 6 Golden Coins* for the Game Boy (1992)

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Score for the first system of the Overworld Map theme, featuring Square, Wave, and Noise channels.

Tempo: $\text{♩} = 150$

Key Signature: B-flat major (two flats)

Time Signature: Common time (C)

Channels:

- Square:** Treble clef. Main melody with eighth and quarter notes.
- Wave:** Bass clef. Labeled "Echo", it follows the Square channel's melody.
- Noise:** Percussion line with a series of eighth notes and rests.



Loop forever

Score for the second system of the Overworld Map theme, featuring S, W, and N channels.

Tempo: $\text{♩} = 150$

Key Signature: B-flat major (two flats)

Time Signature: Common time (C)

Channels:

- S:** Treble clef. Continuation of the main melody.
- W:** Bass clef. Continuation of the "Echo" melody.
- N:** Percussion line with rests.

Repeat Sign: The system ends with a repeat sign, indicating the loop continues forever.

