

Super Mario Bros. 3: World Map 2 (Koopahari Desert)

from *Super Mario All-Stars* for the SNES (1993)

Koji Kondo and Soyo Oka
trans. Mikhail Hogrefe

Baritone Saxophone

Congas

Drumset

Bass Guitar

$\text{J} = 112$

Loop forever

The musical score is composed of four staves. The first staff is for the Baritone Saxophone, which plays a sustained note followed by eighth-note chords. The second and third staves are grouped by a brace and represent the Congas and Drumset, respectively, playing eighth-note patterns. The fourth staff is for the Bass Guitar, which plays quarter notes and eighth-note chords. The tempo is set at $\text{J} = 112$. The score concludes with the instruction "Loop forever".