

Ending

from *Super Mario Bros. 2* for the NES (1988)

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arr. Mikhail Hogrefe

$\text{♩} = 128$

Pulse 2

Pulse 1

Triangle

Noise

5

P.2

P.1

T.

N.

10

P.2

P.1

T.

N.

15

P.2

P.1

T.

N.

20

P.2

P.1

The musical score is written for four channels: Pulse 2, Pulse 1, Triangle, and Noise. The tempo is 128 BPM. The key signature has one flat (Bb). The score is divided into four systems, each containing four staves. The first system starts with a treble clef for Pulse 2 and Pulse 1, and a bass clef for Triangle and Noise. The second system continues the melody. The third system introduces a 7/8 time signature change. The fourth system ends with a double bar line and a repeat sign, followed by a final measure.

25 *8va* 1

P.2

P.1

30

P.2

P.1

35

P.2

P.1

Loop forever