

from *Tetris* for the Game Boy (1989)

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Figure 1: Musical score for three tracks: Square, Wave, and Noise. The score is in 3/4 time with a key signature of three sharps (F#, C#, G#). The tempo is marked as quarter note = 150. The Square track uses a treble clef and contains complex rhythmic patterns. The Wave track uses a treble clef and contains simpler rhythmic patterns. The Noise track uses a bass clef and contains simple rhythmic patterns.