

**Donut Plains**  
from *Super Mario World* for the SNES (1990)

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**First System:**

- Soprano Recorder:** Treble clef, 12/8 time signature. Tempo marking:  $\text{♩} = 142$ . Four measures of whole rests.
- Dulcimer:** Treble clef, 12/8 time signature. Dynamic: *mf*. Four measures of eighth-note chords and eighth notes.
- Drumset:** Percussion clef, 12/8 time signature. Dynamic: *p*. Four measures of a repeating eighth-note pattern, with a double bar line after the second measure.
- Bass Guitar:** Bass clef, 12/8 time signature. Dynamic: *mf*. Four measures of eighth notes and quarter notes. Ends with a "Loop forever" instruction and a repeat sign.

**Second System (starting at measure 5):**

- S. Rec.:** Treble clef. Measure 5 has a "5" above the staff. Measures 6-8 are whole rests. Measure 9 has a *mf* dynamic and a short melodic phrase.
- Dlc.:** Treble clef, 12/8 time signature. Four measures of eighth-note chords and eighth notes.
- D. Set:** Percussion clef, 12/8 time signature. Four measures of a repeating eighth-note pattern, with a double bar line after the second measure.
- B. Guit.:** Bass clef, 12/8 time signature. Four measures of eighth notes and quarter notes, ending with a double bar line.