

The Lost Levels: Princess Rescued

from *Super Mario All-Stars* for the SNES (1993)

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A musical score for six instruments: Glockenspiel, Violin, Contrabass, Glock., Vln., and Cb. The score consists of eight staves of music, each with a different instrument's name above it. The first staff (Glockenspiel) has a tempo of $\text{♩} = 102$. The second staff (Violin) starts with a measure of eighth-note pairs followed by eighth-note chords. The third staff (Contrabass) has a bass clef and a C note. The fourth staff (Glock.) starts with a measure of eighth notes. The fifth staff (Vln.) has a bass clef and a C note. The sixth staff (Cb.) has a bass clef and a C note. The seventh staff (Vln.) starts with a measure of eighth-note pairs followed by eighth-note chords. The eighth staff (Cb.) has a bass clef and a C note. The ninth staff (Glock.) starts with a measure of eighth notes. The tenth staff (Vln.) has a bass clef and a C note. The eleventh staff (Cb.) has a bass clef and a C note. The twelfth staff (Vln.) starts with a measure of eighth-note pairs followed by eighth-note chords. The thirteenth staff (Cb.) has a bass clef and a C note. The fourteenth staff (Glock.) starts with a measure of eighth notes. The fifteenth staff (Vln.) has a bass clef and a C note. The sixteenth staff (Cb.) has a bass clef and a C note. The十七th staff (Vln.) starts with a measure of eighth-note pairs followed by eighth-note chords. The eighteen staff (Cb.) has a bass clef and a C note. The十九th staff (Glock.) starts with a measure of eighth notes. The二十th staff (Vln.) has a bass clef and a C note. The二十一st staff (Cb.) has a bass clef and a C note. The二十二nd staff (Glock.) starts with a measure of eighth notes. The二十三rd staff (Vln.) has a bass clef and a C note. The二十四th staff (Cb.) has a bass clef and a C note. The二十五th staff (Glock.) starts with a measure of eighth notes. The二十六th staff (Vln.) has a bass clef and a C note. The二十七th staff (Cb.) has a bass clef and a C note. The score ends with a "Loop forever" instruction.