

Tal Tal Heights

from *The Legend of Zelda: Link's Awakening* for the Game Boy (1993)

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trans. Mikhail Hogrefe

$\text{♩} = 150$

Square

Wave

Noise

S.

W.

N.

S.

W.

N.

S.

W.

N.

The musical score for "Tal Tal Heights" is presented in four systems. Each system consists of four staves. The first system includes Square, Wave, and Noise channels. The second system includes S. (Soprano), W. (Woodwind), and N. (Noise) channels. The third system includes S. (Soprano), W. (Woodwind), and N. (Noise) channels. The fourth system includes S. (Soprano), W. (Woodwind), and N. (Noise) channels. The score is in 4/4 time with a key signature of two flats (B-flat and E-flat). The tempo is marked as 150 beats per minute. The score includes various musical notations such as notes, rests, dynamics (mp, f), and articulation marks (x, /). The score is transcribed by Mikhail Hogrefe.

13

S.

W.

N.

16

S.

W.

N.

19

S.

W.

N.

22

S.

W.

N.

f

25

S.

N.

mp

28

S.

N.

30

S.

N.

32

S.

N.

mf

34

S.

N.

36

S.

N.

38

S.

N.

3

4

40

S.

N.

42

S.

N.

44

S.

N.

46

S.

W.

N.

50

S.

N.

53

S.

N.

56

S.

N.

Loop forever