

# Fisherman

from *The Legend of Zelda: Link's Awakening* for the Game Boy (1993)

Kazumi Totaka, Minako Hamano, and Kozue Ishikawa

trans. Mikhail Hogrefe

Score for the first system of the "Fisherman" track, featuring three staves: Square, Wave, and Noise. The tempo is marked as  $\text{♩} = 100$ . The key signature is one sharp (F#).

**Square:** Treble clef, common time (C). The melody begins with a whole rest, followed by a quarter rest, then a triplet of eighth notes (B4, A4, G4), and continues with a descending eighth-note scale (F#4, E4, D4, C4).

**Wave:** Bass clef, common time (C). The melody consists of eighth notes: D3, E3, F#3, G3, A3, B3, C4, B3, A3, G3, F#3, E3, D3.

**Noise:** Percussion staff, common time (C). It features a rhythmic pattern of eighth notes marked with 'x' (D4, E4, F#4, G4, A4, B4, C5, B4, A4, G4, F#4, E4, D4), with triplet markings over the first three groups. The system ends with a double bar line and repeat dots.

Score for the second system of the "Fisherman" track, featuring three staves: S., W., and N. The key signature is one sharp (F#).

**S.:** Treble clef, common time (C). The melody continues with eighth notes (B4, A4, G4, F#4, E4, D4, C4), followed by a triplet of eighth notes (B4, A4, G4), and then a descending eighth-note scale (F#4, E4, D4, C4).

**W.:** Bass clef, common time (C). The melody continues with eighth notes: D3, E3, F#3, G3, A3, B3, C4, B3, A3, G3, F#3, E3, D3.

**N.:** Percussion staff, common time (C). It contains a double bar line and repeat dots, indicating a silent or non-existent part.

Score for the third system of the "Fisherman" track, featuring three staves: S., W., and N. The key signature is one sharp (F#). The system is marked with a repeat sign and the instruction "Loop forever".

**S.:** Treble clef, common time (C). The melody continues with eighth notes (B4, A4, G4, F#4, E4, D4, C4), followed by a triplet of eighth notes (B4, A4, G4), and then a descending eighth-note scale (F#4, E4, D4, C4).

**W.:** Bass clef, common time (C). The melody continues with eighth notes: D3, E3, F#3, G3, A3, B3, C4, B3, A3, G3, F#3, E3, D3.

**N.:** Percussion staff, common time (C). It contains a double bar line and repeat dots, indicating a silent or non-existent part.