

# Introduction

from *The Legend of Zelda* for the NES (1986)

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trans. Mikhail Hogrefe

**Tempo:** ♩ = 90

**Instrumentation:** Pulse, Triangle, Noise

**Measure Numbers:** 4, 7, 10

The musical score is written for three instruments: Pulse, Triangle, and Noise. The key signature is three flats (B-flat, E-flat, A-flat) and the time signature is common time (C). The score is divided into three systems, each containing three measures. The first system shows the Pulse instrument playing a melody in the treble clef, while Triangle and Noise play accompaniment in the bass clef. The second system shows the Pulse instrument playing a melody in the treble clef, while Triangle and Noise play accompaniment in the bass clef. The third system shows the Pulse instrument playing a melody in the treble clef, while Triangle and Noise play accompaniment in the bass clef. The score includes various musical notations such as notes, rests, and accidentals.

2

13

P.

T.

N.

16

P.

T.

N.

19

P.

T.

N.

22

P.

T.

N.

25

P.

T.

N.

3

3

3

28

P.

T.

N.

Loop forever

Loop forever