

Star Maze

from *Super Mario Land 2: 6 Golden Coins* for the Game Boy (1992)

Kazumi Totaka

trans. Mikhail Hogrefe

$\text{♩} = 128$

Square

Wave

Noise

S.

W.

N.

S.

W.

N.

S.

W.

N.

2
24

S.

W.

N.

30

S.

W.

N.

36

S.

W.

N.

42

S.

W.

N.

8---1

48

S.

W.

N.

54

S.

W.

N.

60

S.

W.

N.

66

S.

W.

N.

This musical score is for a four-part vocal ensemble (Soprano, Alto, Tenor, Bass) and piano accompaniment. The key signature is two sharps (F# and C#), and the time signature is 4/4. The score is divided into four systems, each containing staves for the voices and piano accompaniment.

System 1 (Measures 72-77): The Soprano part features a melodic line with eighth and sixteenth notes. The Alto, Tenor, and Bass parts provide harmonic support with chords and single notes. The piano accompaniment consists of a steady eighth-note bass line and chords in the right hand.

System 2 (Measures 78-83): The Soprano part continues its melodic line, with a measure rest in the final measure. The other parts continue their respective parts.

System 3 (Measures 84-89): The Soprano part has a measure rest in the final measure. The piano accompaniment continues with its rhythmic pattern.

System 4 (Measures 90-95): The Soprano part has a measure rest in the final measure. The piano accompaniment continues with its rhythmic pattern.

Loop forever: The final measure of the system is marked with a double bar line and the text "Loop forever", indicating that the music should repeat indefinitely.