

Witch's Hut

from *The Legend of Zelda: Link's Awakening* for the Game Boy (1993)

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trans. Mikhail Hogrefe

♩ = 90

Square

Wave

S.

f

f

mp

pp

pp

Loop forever

The musical score is written for four channels: Square, Wave, and two voices (S. and S.). The tempo is marked as ♩ = 90. The key signature has one flat (B-flat). The Square channel starts with a forte (f) dynamic. The Wave channel starts with a mezzo-piano (mp) dynamic. The S. channels start with a pianissimo (pp) dynamic. The score consists of two systems of music. The first system has two measures. The second system has three measures, with the last measure marked 'Loop forever'.