

# Two-Player Mode: Round Over

from *Tetris* for the Game Boy (1989)

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Score for *Two-Player Mode: Round Over* from *Tetris* for the Game Boy (1989).

Tempo: ♩ = 150

Instrumentation: Square, Wave, Noise

The score is written for three channels: Square, Wave, and Noise. The key signature is three sharps (F#, C#, G#) and the time signature is common time (C). The tempo is marked as ♩ = 150. The Square channel uses a treble clef and contains a melody of eighth and sixteenth notes. The Wave channel uses a bass clef and contains a similar melodic line. The Noise channel uses a single line with 'x' marks representing noise pulses. The score consists of four measures, ending with a double bar line.