

# Donut Plains

from *Super Mario World* for the SNES (1990)

Koji Kondo  
trans. Mikhail Hogrefe

Sheet music for "Donut Plains" from *Super Mario World* for the SNES (1990), composed by Koji Kondo and transcribed by Mikhail Hogrefe. The music is in 12/8 time, with a tempo marking of  $\text{♩} = 142$ .

The score is arranged for five instruments: Ocarina, Drumset, Electric Piano, Bass Guitar, and Ocarina (starting at measure 5). The notation includes dynamic markings (*p*, *mf*) and a "Loop forever" instruction.

**Instrument Parts:**

- Ocarina:** Plays a simple melody in the first system, then rests in the second system, and returns in the third system.
- Drumset:** Provides a steady 12/8 beat pattern, primarily using eighth and sixteenth notes.
- Electric Piano:** Accompanies the melody with chords and single notes, using a *mf* dynamic.
- Bass Guitar:** Provides a steady bass line, primarily using eighth and sixteenth notes.
- Ocarina (Measure 5):** Returns with a new melody, marked *mf*.

**Dynamic Markings:** *p* (piano) and *mf* (mezzo-forte).

**Tempo:**  $\text{♩} = 142$ .

**Time Signature:** 12/8.

**Loop forever:** Indicated by a double bar line and a repeat sign.