

Miniboss Battle

from *Super Mario World 2: Yoshi's Island* for the SNES (1995)

Koji Kondo
trans. Mikhail Hogrefe

This musical score is for the "Miniboss Battle" from the SNES game *Super Mario World 2: Yoshi's Island*, composed by Koji Kondo and transcribed by Mikhail Hogrefe. The piece is in 6/4 time and features a complex arrangement of instruments including Trumpet, Bongos, Congas, Maracas, Electric Piano, Rotary Organ 1, Rotary Organ 2, Bass Guitar, Bon. (Bongos), Con. (Congas), Mrcs. (Maracas), El. Pno. (Electric Piano), Rot. Org. 1, B. Guit. (Bass Guitar), and another set of Bon., Con., and Mrcs. The score is divided into three systems. The first system (measures 1-4) includes tempo markings of 114 and 152, an acceleration (accel.), and dynamic markings of *f* and *mf*. The second system (measures 5-8) features a *f* dynamic marking. The third system (measures 9-12) includes a *mp* dynamic marking and a 5-measure rest. The score concludes with a 6-measure rest and a 3-measure rest.

Trumpet

Bongos

Congas

Maracas

Electric Piano

Rotary Organ 1

Rotary Organ 2

Bass Guitar

Bon.

Con.

Mrcs.

El. Pno.

Rot. Org. 1

B. Guit.

Bon.

Con.

Mrcs.

El. Pno.

Rot. Org. 1

Rot. Org. 2

B. Guit.

2
12

Bon.

Con.

Mrcs.

El. Pno.

Rot. Org. 1

Rot. Org. 2

B. Guit.

16

Bon.

Con.

Mrcs.

El. Pno.

Rot. Org. 1

Rot. Org. 2

B. Guit.

20

Bon.

Con.

Mrcs.

El. Pno.

Rot. Org. 1

Rot. Org. 2

B. Guit.

24

Tpt.

Bon.

Con.

Mrcs.

B. Guit.

28

Tpt.

Bon.

Con.

Mrcs.

B. Guit.

Loop forever

The musical score consists of two systems of staves. The first system covers measures 24 to 27, and the second system covers measures 28 to 29. The instruments are Tpt. (Trumpet), Bon. (Bassoon), Con. (Contra Bassoon), Mrcs. (Maracas), and B. Guit. (Bass Guitar). In measures 24-27, the Tpt. and B. Guit. play eighth-note figures, while the Bon., Con., and Mrcs. are silent. In measure 28, all instruments play, and the section is marked 'Loop forever'.