

B-Type Music

from *Tetris* for the Game Boy (1989)

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Score for the first system (measures 1-3). The tempo is marked $\text{♩} = 150$. The key signature is one sharp (F#).

Square (Treble clef): *mf* (measures 1-2), *p* (measure 3), *f* (measures 4-6).
Wave (Bass clef): *mf* (measures 1-2), *p* (measure 3), *f* (measures 4-6).
Noise (Percussion clef): *mf* (measures 1-2), *p* (measure 3), *f* (measures 4-6).

Score for the second system (measures 4-6). The tempo is marked $\text{♩} = 150$. The key signature is one sharp (F#).

S. (Treble clef): *mf* (measures 4-5), *p* (measure 6), *f* (measures 7-9).
W. (Bass clef): *mf* (measures 4-5), *p* (measure 6), *f* (measures 7-9).
N. (Percussion clef): *mf* (measures 4-5), *p* (measure 6), *f* (measures 7-9).

Score for the third system (measures 7-9). The tempo is marked $\text{♩} = 150$. The key signature is one sharp (F#).

S. (Treble clef): *mf* (measures 7-8), *p* (measure 9), *f* (measures 10-12).
W. (Bass clef): *mf* (measures 7-8), *p* (measure 9), *f* (measures 10-12).
N. (Percussion clef): *mf* (measures 7-8), *p* (measure 9), *f* (measures 10-12).

Score for the fourth system (measures 10-12). The tempo is marked $\text{♩} = 150$. The key signature is one sharp (F#).

S. (Treble clef): *mf* (measures 10-11), *p* (measure 12), *f* (measures 13-15).
W. (Bass clef): *mf* (measures 10-11), *p* (measure 12), *f* (measures 13-15).
N. (Percussion clef): *mf* (measures 10-11), *p* (measure 12), *f* (measures 13-15).

Score for the fifth system (measures 13-15). The tempo is marked $\text{♩} = 150$. The key signature is one sharp (F#).

S. (Treble clef): *mf* (measures 13-14), *p* (measure 15), *f* (measures 16-18).
W. (Bass clef): *mf* (measures 13-14), *p* (measure 15), *f* (measures 16-18).
N. (Percussion clef): *mf* (measures 13-14), *p* (measure 15), *f* (measures 16-18).

2

16

S.

W.

N.

19

S.

W.

N.

Loop forever