

# Great Palace

from *Zelda II: The Adventure of Link* for the NES (1987)

Akito Nakatsuka

trans. Mikhail Hogrefe

$\text{♩} = 150$

Pulse

Triangle

Noise

5

P.

T.

N.

9

P.

T.

N.

13

P.

T.

N.

18

P.

T.

N.

Loop forever

Detailed description of the musical score: The score is written for three channels: Pulse (P), Triangle (T), and Noise (N). The time signature is 4/4, and the tempo is 150 BPM. The key signature has one sharp (F#). The score is divided into four systems, each containing four measures. The first system starts at measure 1. The second system starts at measure 5. The third system starts at measure 9. The fourth system starts at measure 13. The score ends with a double bar line and the instruction 'Loop forever'.