

Report; Gantt chart for “Lofthus frukt og saft”

In this report I will explain how I would plan this project for “Lofthus, frukt og saft” as if I was going to finish it. I have made a Gantt-chart to show an overview of the different activities, when they are going to be executed and who is doing what. It also explain how much time there is to finish the project. The first week I have set to planning, sketching and finding the other members of the team. Second week is set to get the raw-material, such as pictures, text, visual elements and the code-structure of the page. In week three the raw-material will be edited and put together to make a whole, and in week four there will be time for testing, getting approval from clients and putting on a final touch to the product before launch. Here is how I made the chart, and the thoughts I had concerning it.

First I researched a bit about what is required in a project like this and what others had used of gantt-chart software or template. I tried a few different kinds of softwares but come find them very confusing, badly designed and hard to read. Therefore I made a template of my own in illustrator, where I could make the chart how I think it should be.

I started by writing down a list of what skills needed for such a project. I came up with: project manager, front-end-developer, photographer and copywriter. Then I made a list over what each person would do, and merged them together in chronologically order. Now I had this list:

- Research
- Brainstorming with customer
- Planning
- Sketching layout etc
- Write list of content and staff
- Hire people
- Update customer
- Start creating web design
- Start photography
- Start writing articles etc
- Start code-structure
- Edit pictures and text
- Put content together in code
- Test webpage
- Present for customer
- Make possible changes
- Refinement
- Cross platform/browser test
- Launch

I decided to make the different tasks in the charts color coded as to who the task was assigned for, that way you know right away who is doing what.

I would use GitHub for communicating with the team, to match up changes as we go, and get feedback from each others right away. I like using the CodeHub-app as a supplement, just too keep track when I'm not at my computer, and it also gives me opportunity to make changes when i get a new idea on the go and so on. I would probably use email, skype or discord for communicating with my clients to make it as trouble-free for them as possible, but also a few face-to-face meetups (if possible, and if not over video chat) just to make sure there is no misunderstanding or such. For file-sharing I prefer Google-docs as I find it easy to use, and most people have knowledge about google.

In addition to the gantt-chart I would make a more detailed, individual plan for each member of the team. With moodboards and example of the idea in mind, so that everything will work together as a whole. I believe the key is to keep everyone updated and "on the same page".