

CSE2010 Term Project Spring 2019

Hangman Player

Team: “ Fantastic for(int i=0; i<4; i++)”
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I. GOAL AND MOTIVATION

THIS section introduces the topic.

II. INITIAL APPROACH

A. Algorithms and Supporting Data Structures

```
1 int main() {  
2     printf("Hello World\n");  
3     return 0;  
4 }
```

Listing 1. Snippet Example

B. Ideas Devised by Group

C. Ideas Discussed in Course and Material

D. Ideas from Other Sources

III. FINAL APPROACH

A. Changes in Algorithms and Supporting Data Structures

B. Ideas Devised by Group

C. Ideas Discussed in Course and Material

D. Ideas from Other Sources

IV. EVALUATION

A. Accuracy, Time, and Memory usage

B. Improvements from Initial to Final Submission

V. ANALYSIS

A. Improvement in Accuracy

B. Improvement in Time Complexity

C. Improvements in Memory Usage

D. Possible Further Improvements