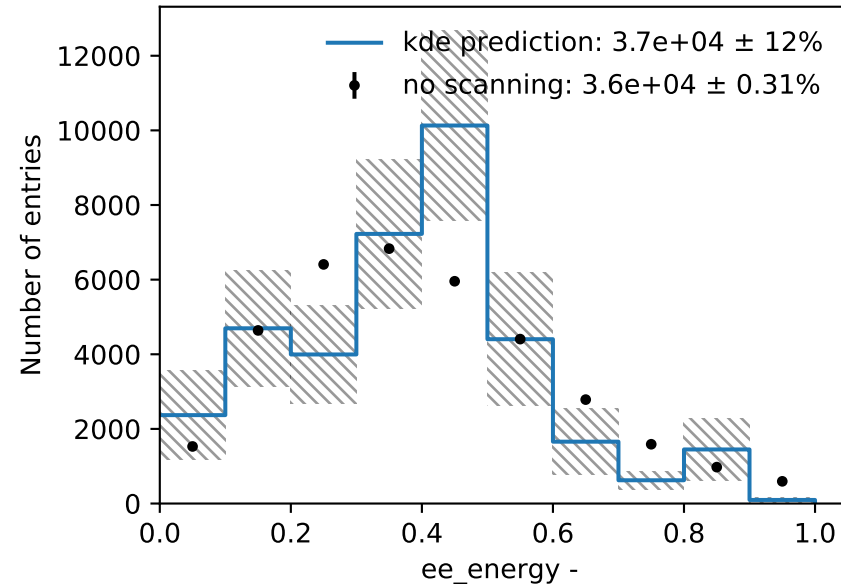
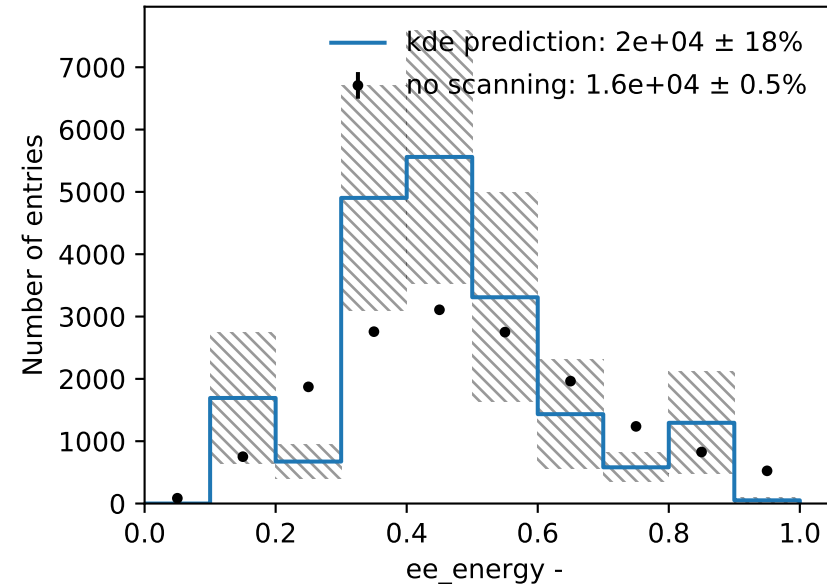


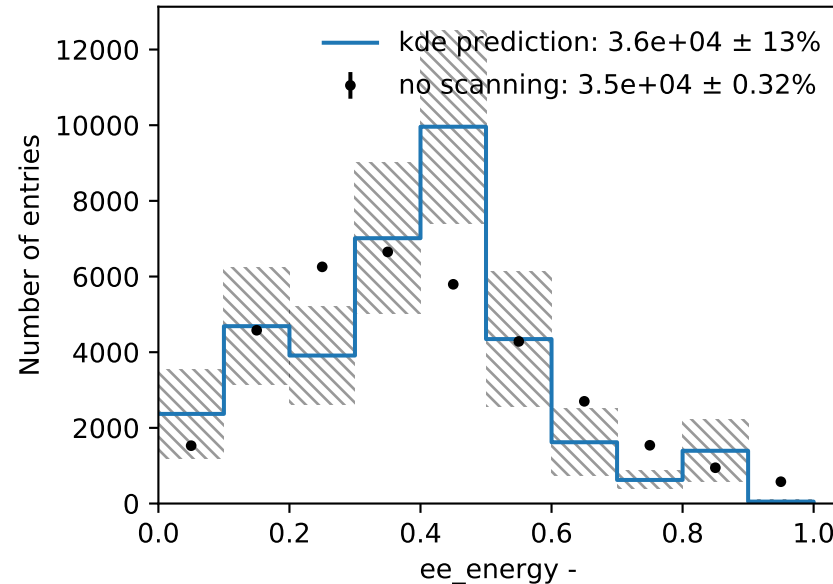
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, no_cuts
smoothing pars = 0.01 GeV, 0.01 GeV



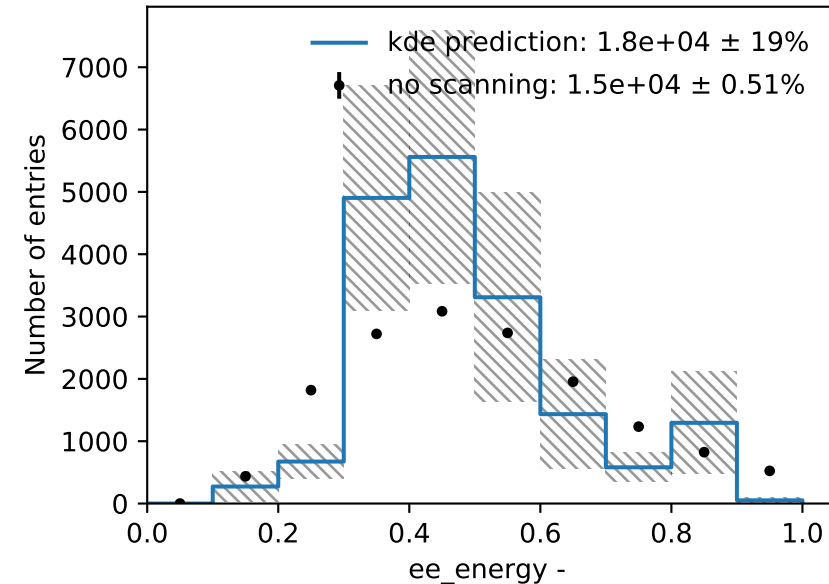
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut1
smoothing pars = 0.01 GeV, 0.01 GeV



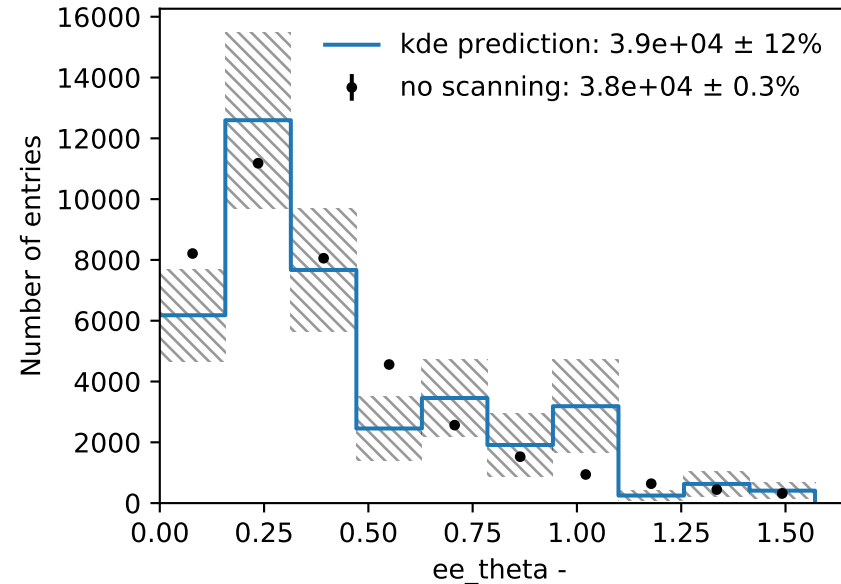
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut2
smoothing pars = 0.01 GeV, 0.01 GeV



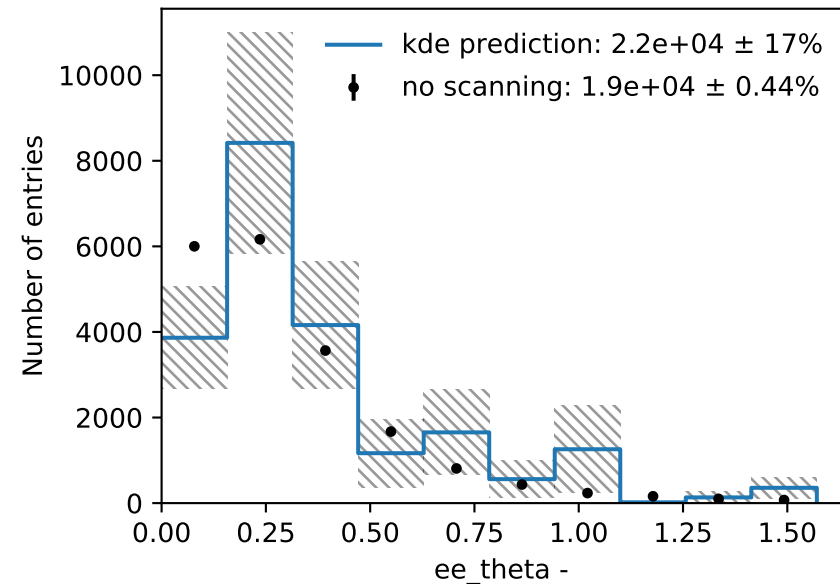
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut_based
smoothing pars = 0.01 GeV, 0.01 GeV



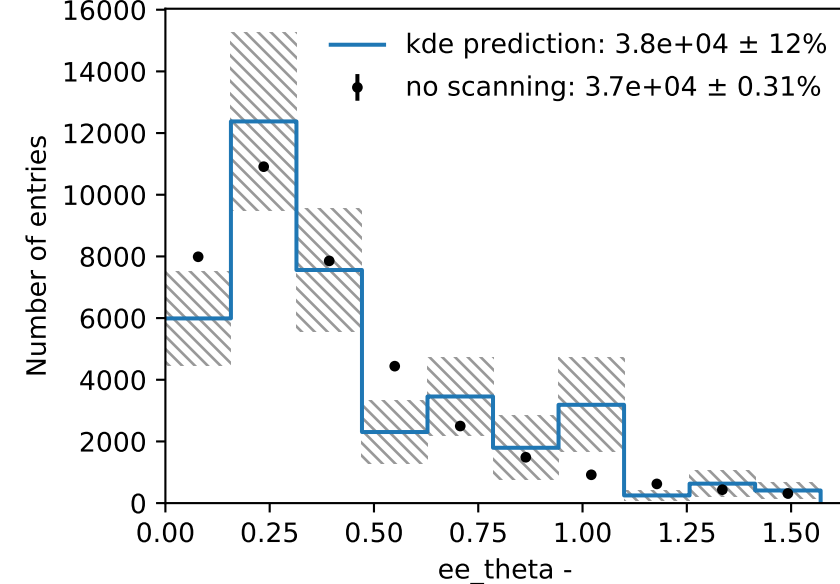
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, no_cuts
smoothing pars = 0.01 GeV, 0.01 GeV



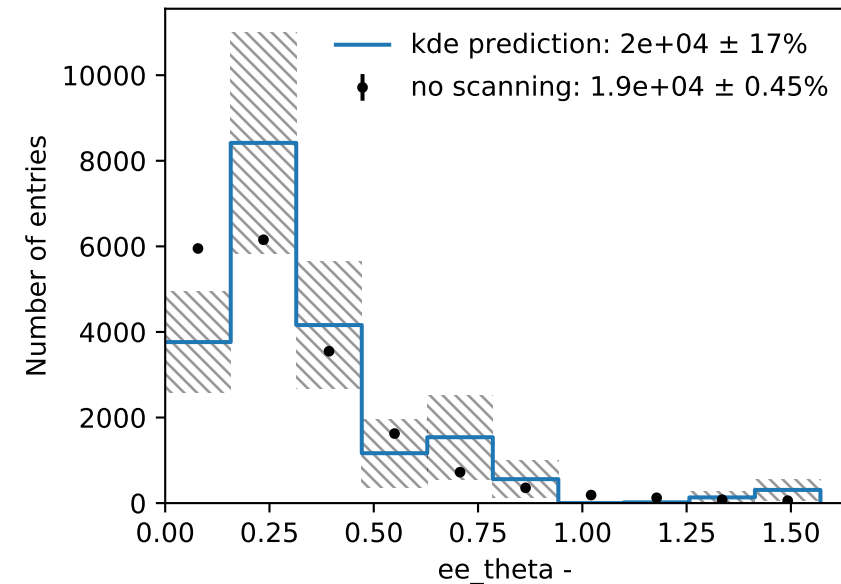
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut1
smoothing pars = 0.01 GeV, 0.01 GeV



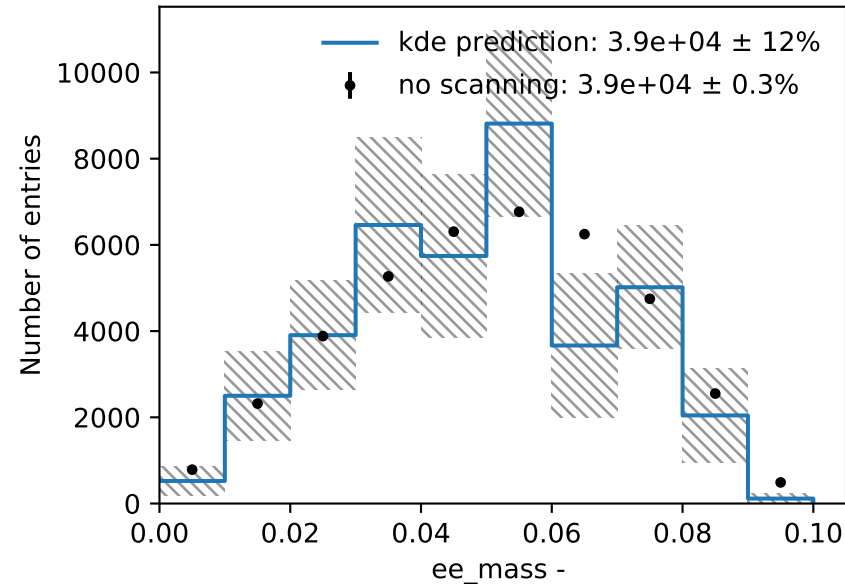
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut2
smoothing pars = 0.01 GeV, 0.01 GeV



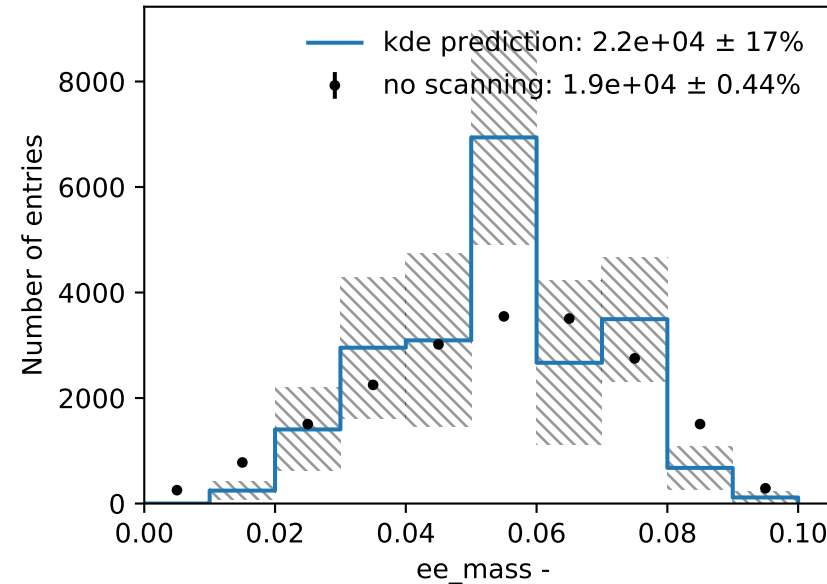
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut_based
smoothing pars = 0.01 GeV, 0.01 GeV



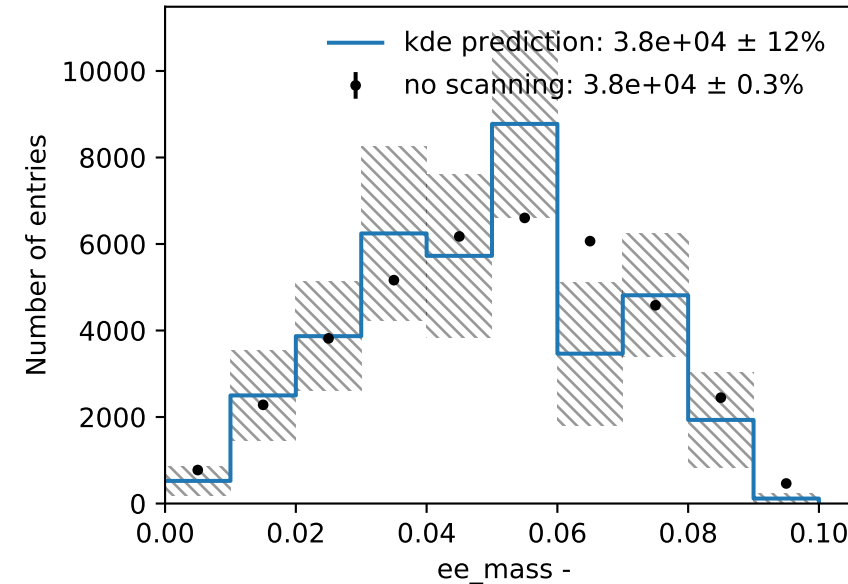
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, no_cuts
smoothing pars = 0.01 GeV, 0.01 GeV



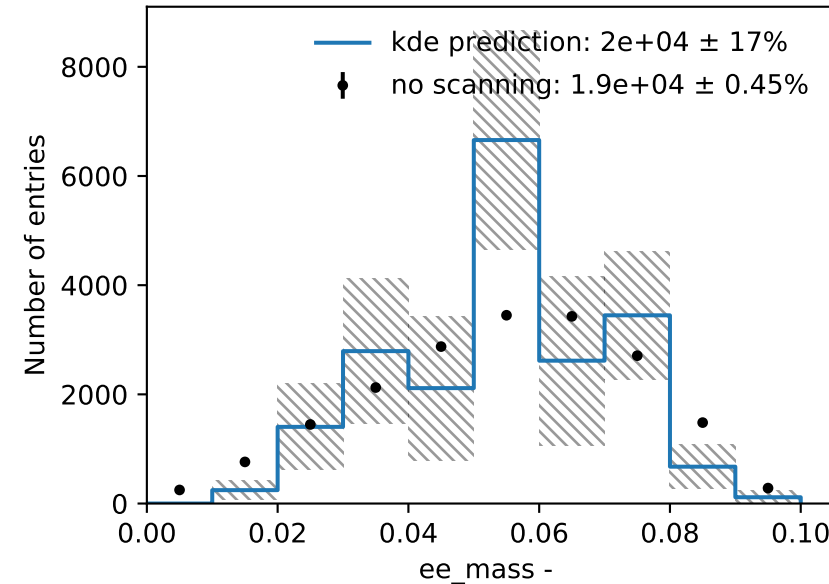
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut1
smoothing pars = 0.01 GeV, 0.01 GeV



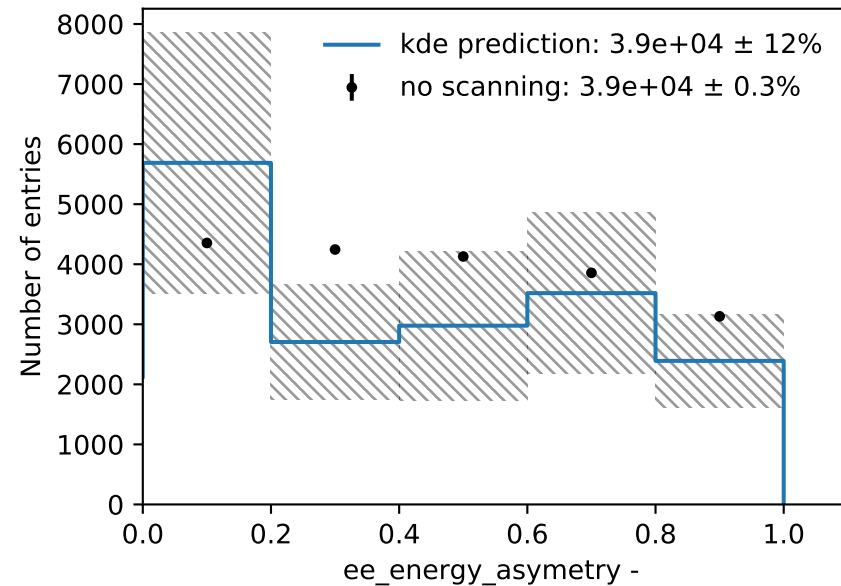
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut2
smoothing pars = 0.01 GeV, 0.01 GeV



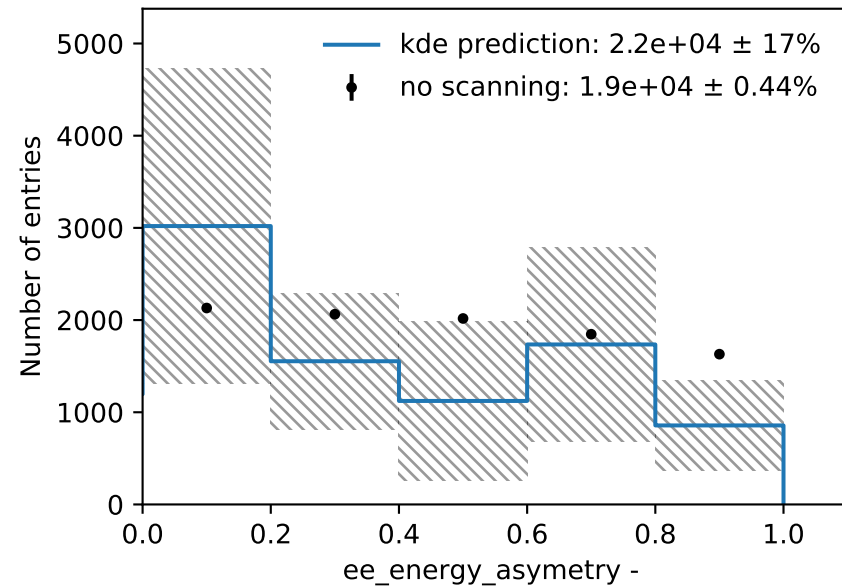
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut_based
smoothing pars = 0.01 GeV, 0.01 GeV



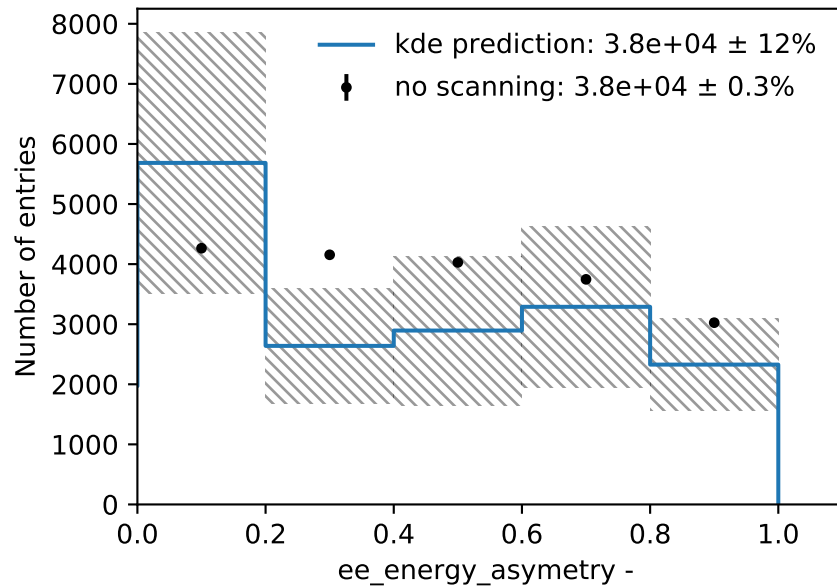
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, no_cuts
smoothing pars = 0.01 GeV, 0.01 GeV



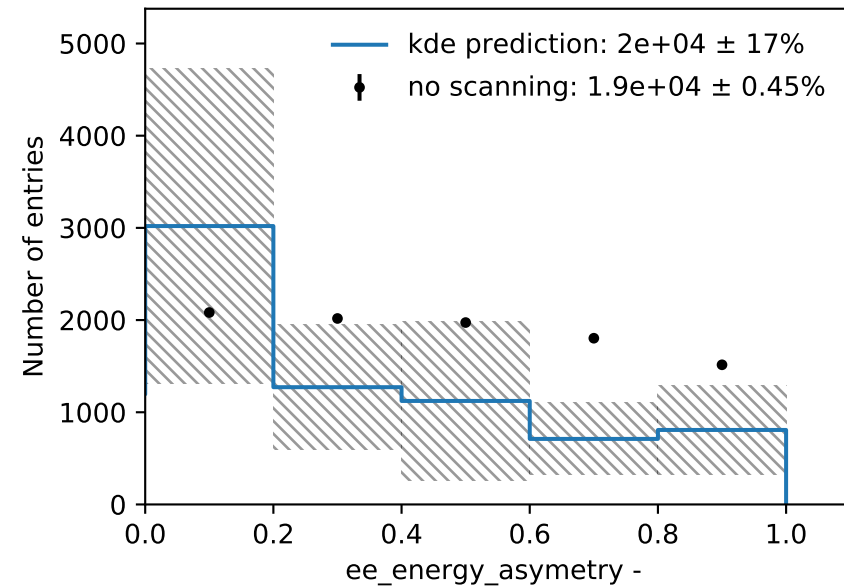
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut1
smoothing pars = 0.01 GeV, 0.01 GeV



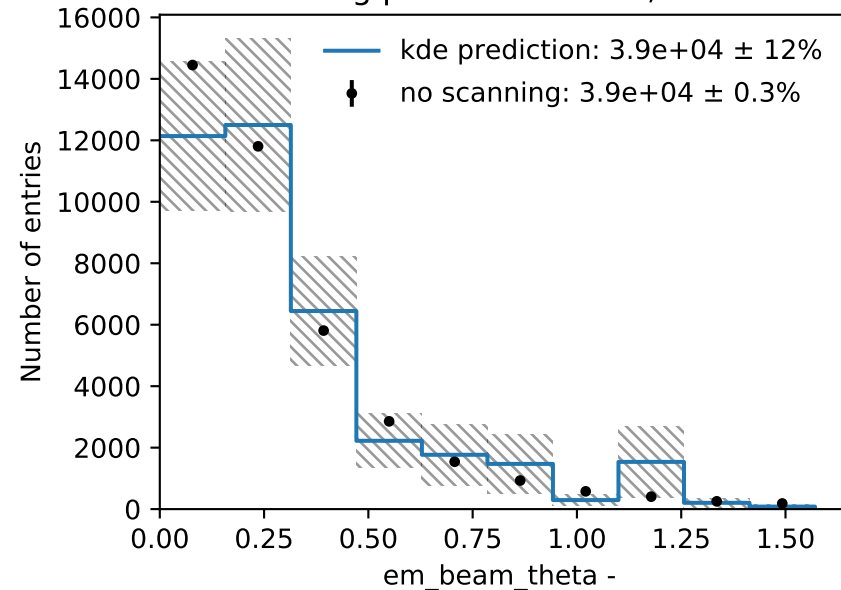
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut2
smoothing pars = 0.01 GeV, 0.01 GeV



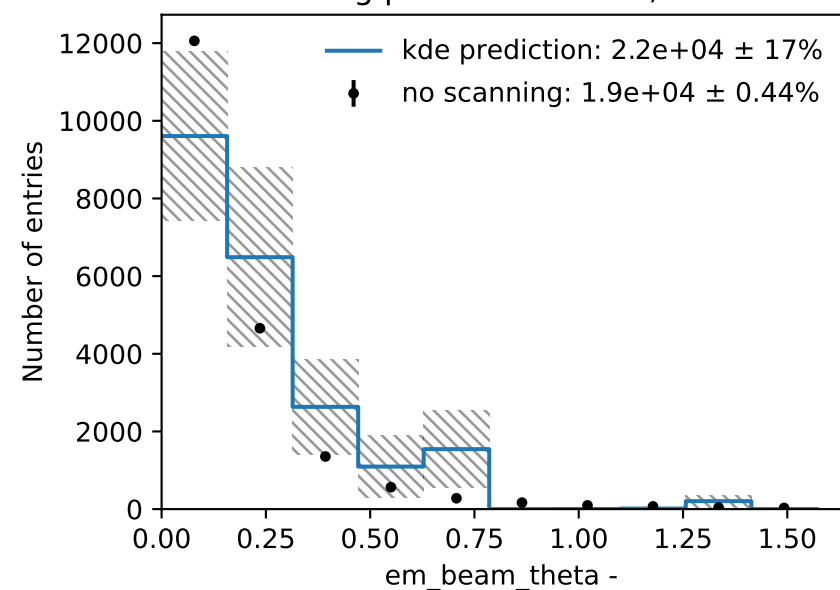
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut_based
smoothing pars = 0.01 GeV, 0.01 GeV



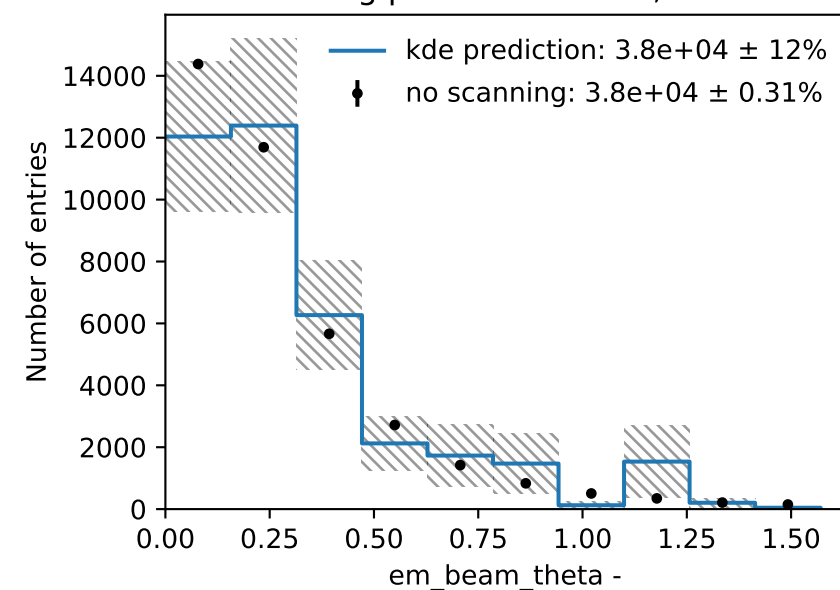
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, no_cuts
smoothing pars = 0.01 GeV, 0.01 GeV



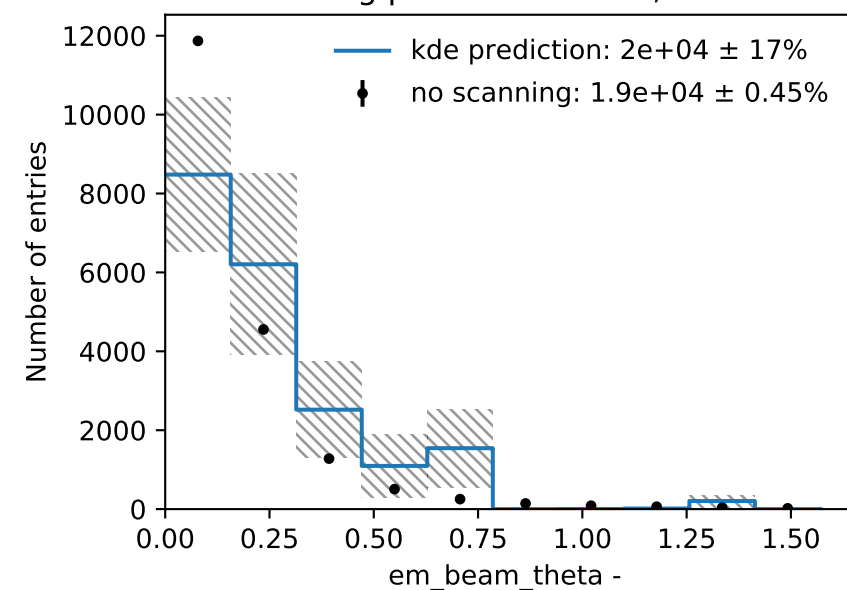
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut1
smoothing pars = 0.01 GeV, 0.01 GeV



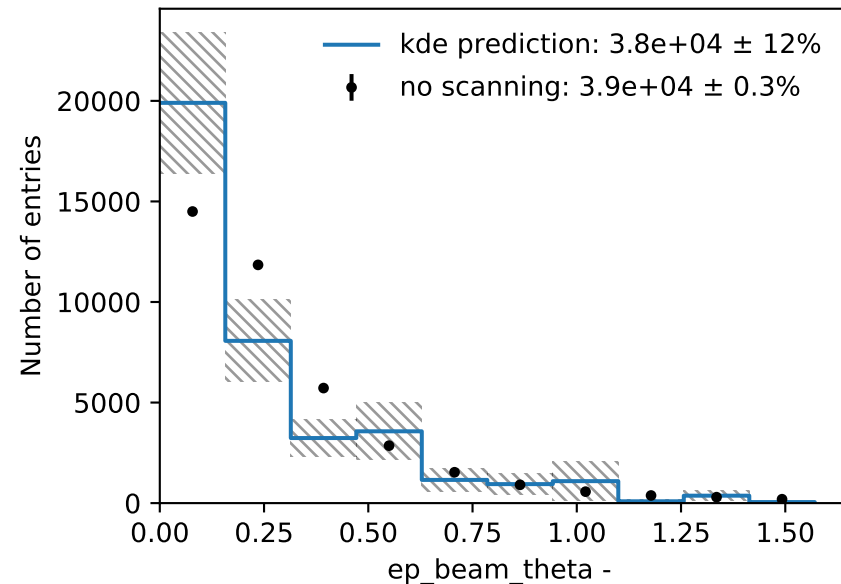
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut2
smoothing pars = 0.01 GeV, 0.01 GeV



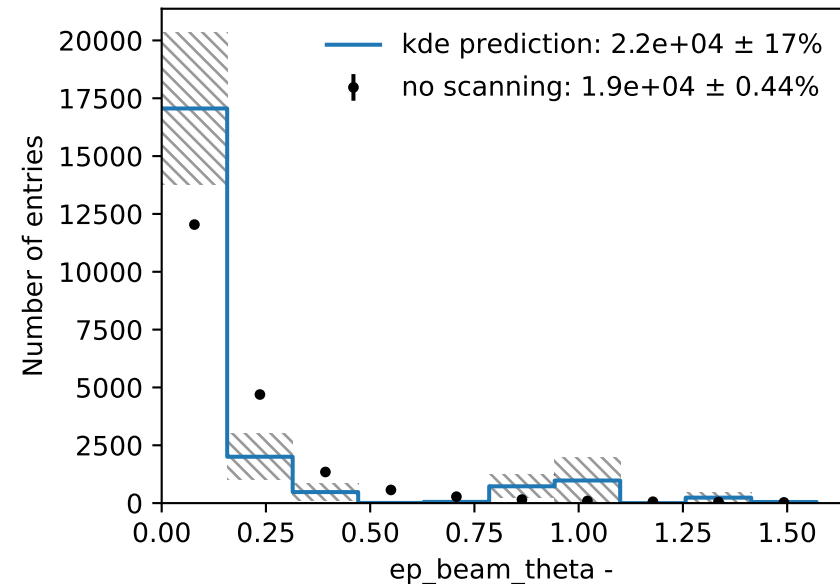
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut_based
smoothing pars = 0.01 GeV, 0.01 GeV



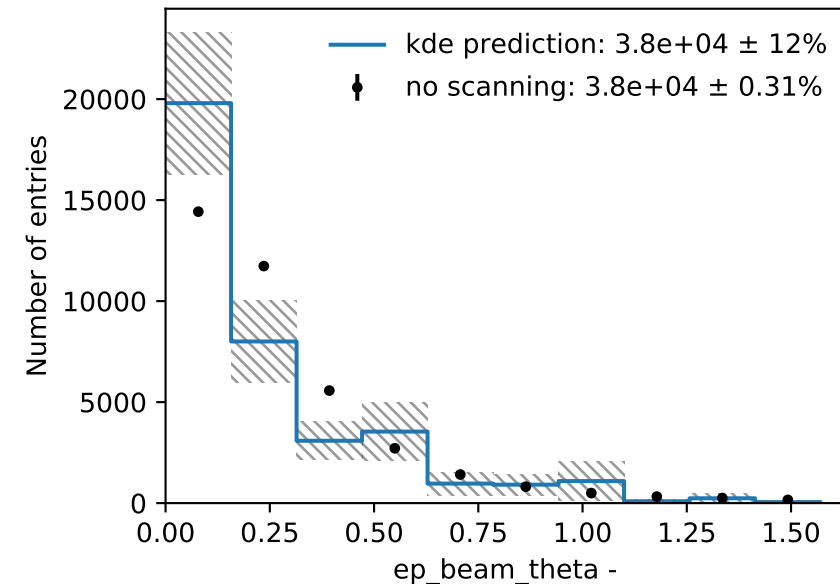
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, no_cuts
smoothing pars = 0.01 GeV, 0.01 GeV



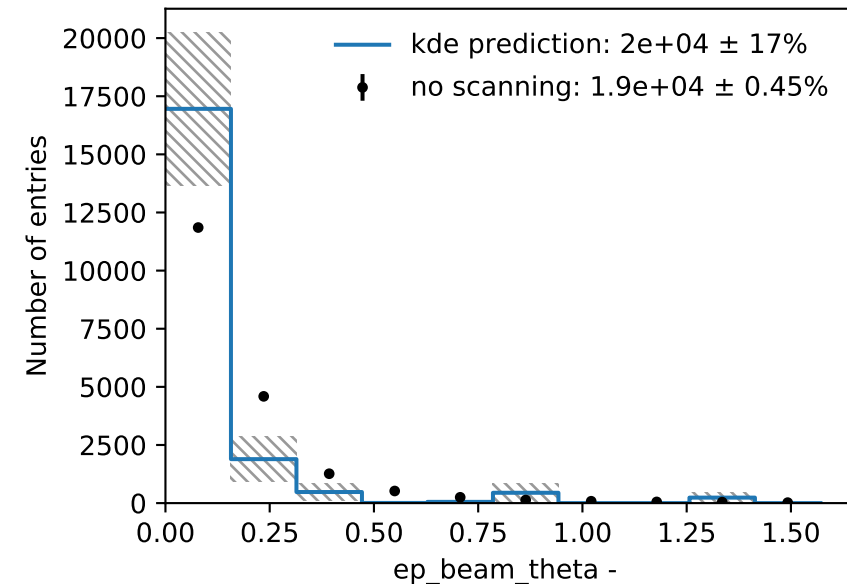
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut1
smoothing pars = 0.01 GeV, 0.01 GeV



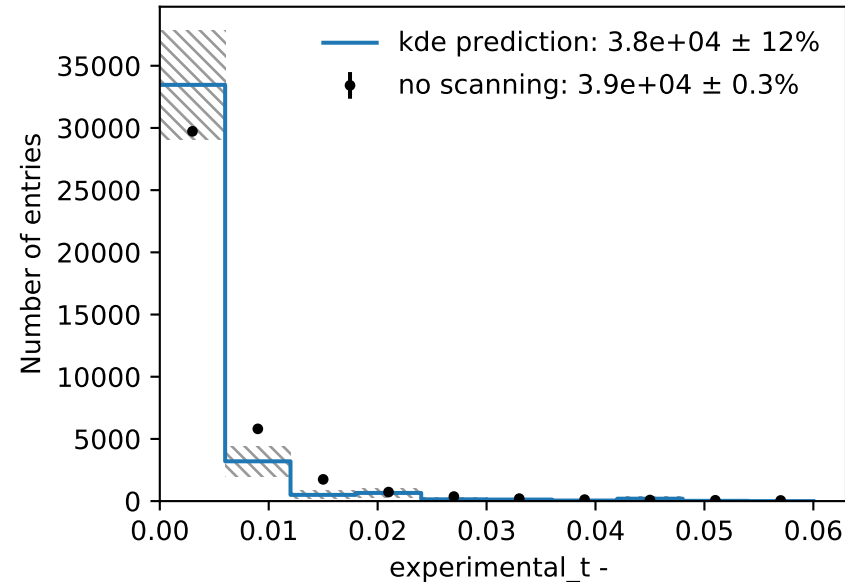
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut2
smoothing pars = 0.01 GeV, 0.01 GeV



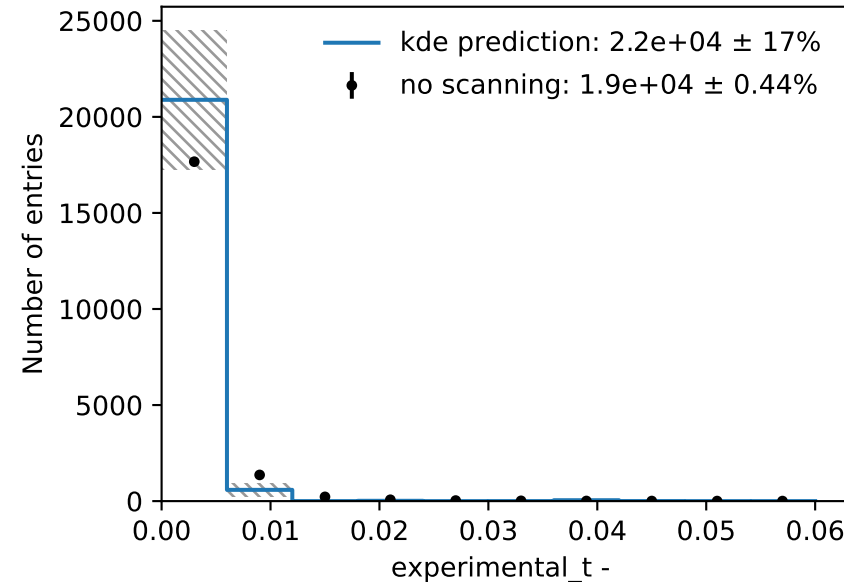
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut_based
smoothing pars = 0.01 GeV, 0.01 GeV



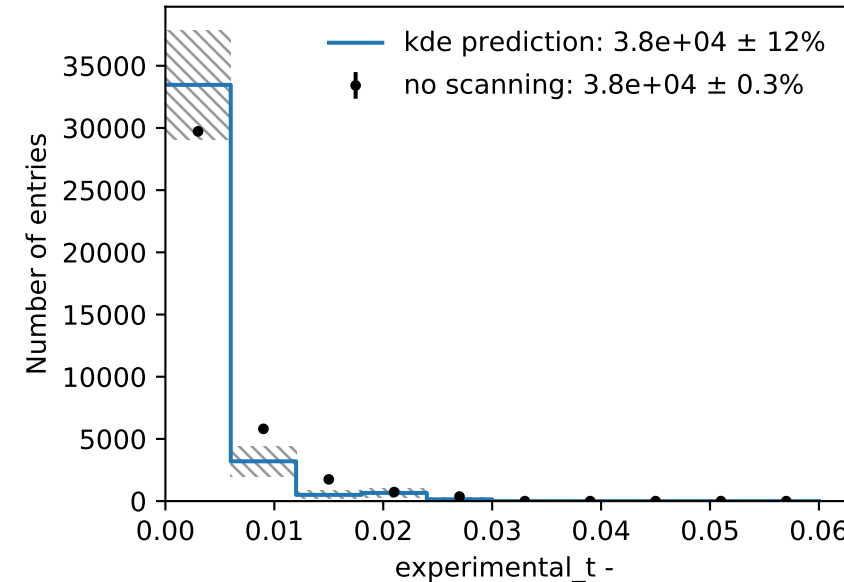
selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, no_cuts
smoothing pars = 0.01 GeV, 0.01 GeV



selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut1
smoothing pars = 0.01 GeV, 0.01 GeV



selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut2
smoothing pars = 0.01 GeV, 0.01 GeV



selection = True @ $m_4 = 0.1$ GeV, $m_{Z'} = 1$ GeV
heavy maj, cut_based
smoothing pars = 0.01 GeV, 0.01 GeV

