

EDUCATION

- **University of Michigan**

Ann Arbor, Michigan

Honors Bachelor of Science in Computer Science; GPA: 3.9

Sep 2020 - Dec 2023

Relevant Coursework: Advanced Operating Systems, Web Systems, UI/UX Design, Compiler Construction

EXPERIENCE

- **Wayfair**

Boston, MA

Incoming Software Development Engineer Intern

June 2023 - Present

- **University of Michigan EECS**

Ann Arbor, MI

Teaching Assistant for Data Structures & Algorithms

Dec 2021 - Present

- Help professors teach 900+ students per semester algorithm analysis, O-notation, fundamental data structures (stacks, queues, deques and hash tables), and algorithm techniques (dynamic programming, greedy, recursive, divide-and-conquer, branch-and-bound, and backtracking).
- Lead a weekly lab section, ideate and write exam questions, answer conceptual questions on Piazza.
- Hold weekly office hours for debugging and optimizing projects containing more than 1000 lines of code.

Grader for Introduction to Computer Architecture

Sep 2022 - Present

- Grade assignments and exams on computer organization topics, such as caches, virtual memory, multi- and single-cycle datapaths, pipelining, and information set architecture.

- **T. Rowe Price**

New York, NY

Software Engineer Intern

June 2022 - Sep 2022

- Built Grafana dashboards with proper metrics using Prometheus, Telegraf, Splunk, and Cloudwatch for the Enterprise HashiCorp Vault application.
- Implemented an alerting system with Alertmanager to proactively be notified of Vault incidents.
- Integrated Sourcegraph code intelligence into the Gitlab UI using Docker.
- Collected firmwide VDI information using Prometheus and broke it out by geolocation to better understand update and consumption patterns.

- **Ford School of Public Policy**

Ann Arbor, MI

Researcher

Sep 2020 - Present

- Experimental research on hiring discrimination under the supervision of Professor Fabiana Silva.
- Assist in designing and testing experimental stimuli, edit manuscripts, code MTurk survey responses, and conduct several literature reviews.

PROJECTS

- **Thread Library (C++17):** Implemented sophisticated Thread Library to handle the creation, execution, and lifespan of multiple thread bodies on a multi-core architecture, equipped with advanced functionalities such as conditional variables, mutexes, generic threads, inner process interrupt capabilities, and thread lifetime management operations including yield and join.
- **Virtual Memory Manager (C++17):** Designed and implemented virtual memory manager that supports file- and swap-backed pages, maintaining processes' address spaces via the pager interface, enabling syscalls, forking of child processes with non-empty virtual arena, and creating customizable memory sizes with a clock queue to control eviction orders and enable bits for read, write permissions and physical page residency.
- **LinkedIn Data Scraper and Classification Tool (Python 3):** Created suite of scripts to extract recommendation data from LinkedIn profiles, facilitating in-depth textual analysis of the collected data using a Naive Bayes classifier and the Scikit-learn Python framework. Analyzed gender-associated words as part of an Honors Thesis, achieving the highest ranking for this project.
- **Network Fileserver (C++17)** Designed and implemented a multi-threaded network file server with fine-grained locking, socket programming, client-server systems, and network protocols.

SKILLS

Languages: C++, C, Rust, Python, Javascript, HTML, CSS, GDB

Technologies: AWS, React, Grafana, Figma

OS: Arch Linux, MacOS, Windows