

CPSC 351 Project 1 – Banker's Algorithm, due Saturday, 16 Mar 2019

Your name and company name: Michael Honsworth CPSC 351 - 05

Repository https://github.com/mhonsworth/Bankers_Project.git

Verify each of the following items with a corresponding checkmark. Incorrect items will incur a 5% penalty on the grade.

Complete	Incomplete	Banker's Algorithm
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Created the Banker's Algorithm in C, C++, or Java, so that customers make requests of the banker for a limited set of resources.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Reads from and uses the current allocation state and maximum resources needed for each process (customer) from an input text file.
<input type="checkbox"/>	<input checked="" type="checkbox"/>	Has an Interactive state , that allows the user to type in a command of the form: * OR <Rq Ri> <process number> <R0 resources> <R1 resources> ... e.g., Rq 1 2 4 3 requests that process 1 be granted an allocation of 2, 4, 3 for R0,R1,R2, Ri ... releases them; * shows state of system (max, allocations, needed, available)
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Has a Simulation state , that has processes make random requests for resources, and attempts to find a safe path for all processes to run to completion and release their resources. The simulation ends when all processes have shut down. (see examples)
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Uses threads to simulate customers making requests and releasing resources when their maximum needs are satisfied
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Uses Allocated, Maximum, Needs, and Available matrices to track the resources allocated, the maximum resources needed, resources needed and the resources available.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Does not grant requests that would exceed the maximum resources needed by a process.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Does not grant requests that would exceed the total resources available to the system.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Does not allow requests to be granted that would result in the system being in an unsafe state, by granting a proposed request and trying to find a path that satisfies all processes.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Tested the simulation with different input files that are known to have the system in a safe state to see if the simulation can find the solution (use Silberschatz and Stallings).
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Tested the simulation with different numbers of resources (3-6), and different numbers of processes (3-10), and are able to describe the effect of doing this. Increasing resource types <u>more denials to random resource requests</u> Increasing processes <u>system resources get split, more processes waiting for resources</u>
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Tested the simulation to find the most likely combination of processes and resources to cause deadlock <u>fewer or split resources & higher # of processes</u>
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Understand the code structure to the degree that the student could rewrite any section of the code from scratch.
<input checked="" type="checkbox"/>	<input type="checkbox"/>	Project directory pushed to new GitHub repository listed above using GitHub client.

Your comments

Interactive state exists, but not in the same form