

The Limits of Testing

TDDonotTD



The Limits of Testing

TDD or not TDD

- Testing proves presence of bugs, not absence
- Testing frameworks in Xcode have evolved significantly
 - Many still “hold it wrong” by not testing boundary cases
- TDD was developed as way to bridge the gap of incomplete specifications by non-domain experts
- Fundamental limitation: state space explosion ✨
- The opportunity: Compiler Verification
 - What if domain experts could read and validate the specification
 - What if the compiler could prove correctness at compile time?
 - Do we even need tests if the compiler can verify correctness?

Improving Software Quality

Practical Formal Methods Approach