Michaela Poblete

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EXPERIENCE

Software Engineer Intern | DICE Lab

(October 2017-March 2018)

- Designed and coded interactive online ordering system menu to study the effect of communication of health effects on food choices
- Created responsive design using HTML/SCSS along with JavaScript frameworks such as jQuery and Bootstrap as well as Ruby to perfect the design and user experience

<u>Co-Founder</u> | SacHacks | <u>sachacks.io</u>

(September 2017-Present)

- Coded design aspects for sachacks.io
- Controlled budget of \$30k, raised by building partnerships with companies like the Sacramento Kings and XYO Blockchain
- Led the execution of the first intercollegiate Sacramento hackathon with a team of 25+
- Single-handedly secured \$9200 by getting sponsorships from UC Davis, UC Davis College of Engineering, Github, Sac State, Macy's Tech, and other companies
- 1000+ students registered from 65+ schools from across the US and internationally
- Secured MLH Membership Status resulting in listing for 2019 season on MLH website, hardware lab for hackers

<u>Technical Manager</u> | UCD Student Startup Center (January 2016-Present)

- Creatorchallenge.io Coded, designed, and lead the hackathon website team for the Creator Challenge Series 2018 hackathon at UC Davis
- Designed and taught a workshop, "Code a live website" with 150+ students individually coding/editing their personal website and learn how to launch it to the web
- Created a beginning HTML/CSS course, "Basic Website Design with HTML/CSS" with students creating a HTML/CSS personal website UI
- Created a marketing strategy to enroll students in "Code a Live Website" which resulted in 300+ registering

Navigation Lead | UCD Hyperloop Team

(October 2017-December 2017)

- Led a team of 5 to meet deadlines for pod construction
- Designed code blueprint that outputs versatile sensors data of hyperloop pod to a graph

Co-Founder | #Include-Davis

(August 2016-March 2017)

 Cofounded a web development club at UC Davis that builds websites free of charge to non-profits

EDUCATION

University of California, Davis

B.S. Computer Science, June 2020 Minor, Tech Management, Human Rights

SKILLS

Programming: C/C++, Objective-C, JavaScript **Web**: HTML/CSS, SCSS, NodeJS, ExpressJS,

AngularJS, jQuery, Bootstrap

Other: Git, LINUX/UNIX, Arduino IDE, Drupal

Spoken Languages: Tagalog, English

PROJECTS

SacHacks (September 2017- Present)

Started the first major intercollegiate hackathon in Sacramento, Fall 2018 hosted 300+ hackers, raised \$30K+, partnered with MLH and the Sacramento Kings

SafeDrive (January 2019)

A web and mobile app for smartcars that detects high beams and license plates, and sends notifications to the car causing the disturbance (TwilioAPI, Google+ API, NodeJS, iOS, HTML/CSS)

XXXFireBabies (March 2019)

App for smartcars that periodically alerts car owners if their children or animals are overheated in the car (SmartcarAPI, OpenWeatherAPI, TwilioAPI, NodeJS, ExpressJS, HTML/CSS)

Obstacle-Sensing Robot (August 2015)

Built a robot that had physical object avoidance capabilities using sensors (Arduino, Objective-C)

COURSEWORK

Introduction to Programming
Object-Oriented Programming
Machine Dependent Programming
Data Structures and Algorithms
Operating Systems
Introduction to Robotics
Managing and Using Information Technology
Technology Management
Supply Chain Planning and Management
Marketing for Tech-Based Enterprises