

CS1101S: Programming Methodology

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School of Computing

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- 1 About CS1101S
- 2 Learning by playing, playing by learning

Basic principles

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- ...and in 2016, we will continue the *story of CS1101S*

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We promise that you will learn something new right in the first lecture already.

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CS1101S—A playful introduction to computer science

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After CS1101S, we hope you have an idea what computer science is all about and can look into specializations, minors and special programmes

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- Lecturers: Dr Low Kok Lim and A/Prof Martin Henz
- Creative and technical teams: Preparing *your* CS1101S experience under the direction of Ng Tse Pei and Evan Sebastian

Modular credits

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- CS1010R is offered in Sem 2, but does not carry any workload. We will use the module to get to know future avengers and prepare improvements for 2017.

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- Do you not mind spending more time on this module than what's reflected by the 5+1 modular credits?
- Still undecided?
 - Talk to the lecturers and avengers after this presentation
 - Read the FAQ “CS1010 and CS1101S”
 - Talk to seniors
 - Email to Dr Low and me (lowkl@comp.nus.edu.sg, henz@comp.nus.edu.sg)

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- Students can check allocation results in CORS on 28/7.

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- Both are (programming/natural) languages.
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- They have very different underlying structure.

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- Today, JavaScript is part of HTML5, the core technology for the World Wide Web

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Ugliness

The full language is quite “idiosyncratic”. Our approach: Focus on the good parts, a beautiful, clean, expressive sub-language that we’ve been calling *JediScript*.

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See you soon!