**HTML Elements**

* Buttons
  + New game
    - Class: btn--new
  + Roll dice
    - Class: btn--roll
  + Hold
    - Class: btn—hold
* Images
  + Dice
    - Class: dice
    - Src example: dice-5.png
      * dice-1 to dice-6
* Players Sections
  + Player 0
    - Class: player--0
  + Player 1
    - Class: player—1
  + Which player will be active:
    - Class: player—active
* Scores
  + Player 0 scores
    - Total score
      * Class: score
      * Id: score--0
    - Current score
      * Class: current-score
      * Id: current--0
  + Player 1 scores
    - Total score
      * Class: score
      * Id: score--1
    - Current score
      * Class: current-score
      * Id: current--1