# Michelle Hsu

## Product Designer

UX/UI designer focused on creating intuitive experiences and constantly advocating for the user

#### michellethsu.com

**6**26.780.2513

## **EXPERIENCE**

### CommonSpirit Health San Francisco, CA

Lead Product Designer, My Care Jan 2021 – Present

 Product Designer, Search + Schedule Apr 2019 – Jan 2021

• Lead product designer for the My Care native app (iOS + Android) and web app experiences; currently managing a team of 4 designers

· Core contributor in the creation of a multi-brand design system and component library, with a focus on WCAG and ADA compliance

SELECT PROIECTS:

- Led a visual redesign and conducted information architecture research for <u>native app welcome</u> screen
- · Designed and prototyped a guided appointment scheduling experience for the Online Scheduling product to increase bookings and reduce clinic staff workload
- · Led a research-based redesign for the Find a Doctor product, including a new filter design and doctor profile page templates

## Parthenon-EY San Francisco, CA

Strategy

Consultant

Sep 2015 - Mar 2019

- Facilitated primary research and data analysis efforts for 40+ projects across various industries as an analyst and workstream manager
- · Conducted ~600+ in-depth expert interviews and 11 customer/market research surveys

## **SKILLS + TOOLS**

#### Design

Interaction Design Figma Sketch Visual Design Wireframing Invision Prototyping Adobe CS User Flows

### Research

User Interviews UserZoom **Usability Testing** Qualtrics Journey Mapping Foresee Clicktale Personas

#### **Front-end Development**

HTML + CSS Javascript (basic)

#### **Data Analysis**

Tableau Excel Google Analytics Powerpoint

## Languages

English (native) Chinese (conversational) American Sign Language (basic)

## **EDUCATION + CERTIFICATIONS**

#### NN/G UX Certified

Aug 2019 Virtual Conference

#### Bloc

Jul 2017 – Jan 2019 Remote Program

## University of Southern California

May 2015 Los Angeles, CA

- · Relevant coursework: UX Roadmaps, DesignOps, Journey Mapping, Interface Design, Mobile UX
- Part-time student in a mentorship-based design program covering the full UX/UI design lifecycle and frontend development fundamentals
- · B.S. Business Administration, Minor: Digital Studies
- · Relevant coursework: Creative Coding for the Web, Database Web Development, Information Visualization, Typography

## **INTERESTS**

Traveling Plant parent Hiking Sushi Surfing Reading Modern art Basketball Public transporation