# Minhyuk Sung

### Assistant Professor, School of Computing, KAIST

N1, Room 607 Phone: +82-42-350-3587
291 Daehak-ro, Yuseong-gu Email: mhsung@kaist.ac.kr
Daejeon, 34141, Republic of Korea Website: https://mhsung.github.io

### Research Interests

3D Machine Learning, Geometry Processing, Computer Graphics, Computer Vision.

#### Education

2013 - 2019	Ph.D. in Computer Science, Stanford University Stanford, CA, USA Dissertation: Learning and exploring the compositional structure of 3D data Advisor: Leonidas Guibas
2008 - 2010	Master of Science in Computer Science, Korea Advanced Institute of Science and Technology (KAIST) Daejeon, South Korea Thesis: A Spectral Approach to Shape Matching Using a Heat Kernel Function Advisor: Sung Yong Shin
2004 - 2008	Bachelor of Science in Computer Science,  Korea Advanced Institute of Science and Technology (KAIST)  Daejeon, South Korea  Top Rank in Computer Science Department

### **Employment**

r /	
Assistant Professor School of Computing, KAIST, Daejeon, Republic of Korea Affiliated with the Graduate School of AI and the Metaverse Program	Jan 2021 - Present
Research Scientist Adobe Research, San Jose, CA, USA	Oct 2019 - Dec 2020
Research Intern Autodesk Research, San Francisco, CA, USA	Jun 2017 - Sep 2017
Research Intern Adobe Research, Seattle, WA, USA	Jun 2016 - Sep 2016
Research Intern Google, Mountain View, CA, USA	Jun 2015 - Sep 2015
Research Intern Google, Mountain View, CA, USA	Jun 2014 - Sep 2014
Researcher Imaging Media Research Center (IMRC) Korea Institute of Science and Technology (KIST), Seoul, South Korea	Mar 2010 - Jul 2013

#### **Publications**

# Posterior Distillation Sampling Juil Koo, Chanho Park, Minhyuk Sung CVPR 2024

 As-Plausible-As-Possible: Semantic-Aware Shape Deformation using 2D Diffusion Priors Seungwoo Yoo, Kunho Kim, Vladimir G. Kim, Minhyuk Sung CVPR 2024

 InterHandGen: Two-Hand Interaction Generation via Cascaded Reverse Diffusion Jihyun Lee, Shunsuke Saito, Giljoo Nam, Minhyuk Sung, Tae-Kyun Kim CVPR 2024

4. Split, Merge, and Refine: Fitting Tight Bounding Boxes via Learned Over-Segmentation and Iterative Search

Chanhyeok Park, Minhyuk Sung 3DV 2024

5. SyncDiffusion: Coherent Montage via Synchronized Joint Diffusions

Yuseung Lee, Kunho Kim, Hyunjin Kim, Minhyuk Sung NeurIPS 2023

 FourierHandFlow: Neural 4D Hand Representation Using Fourier Query Flow Jihyun Lee, Junbong Jang, Donghwan Kim, Minhyuk Sung, Tae-Kyun Kim NeurIPS 2023

7. OptCtrlPoints: Optimizing Control Points for Biharmonic 3D Shape Deformation

Kunho Kim, Mikaela Angelina Uy, Despoina Paschalidou, Alec Jacobson, Leonidas Guibas, Minhyuk Sung

Pacific Graphics 2023 (Full Paper)

8. SALAD: Part-Level Latent Diffusion for 3D Shape Generation and Manipulation Juil Koo\*, Seungwoo Yoo\*, Minh Hieu Nguyen\*, Minhyuk Sung (\* Equal contributions) ICCV 2023

9. Im2Hands: Learning Attentive Implicit Representation of Interacting Two-Hand Shapes Jihyun Lee, Minhyuk Sung, Honggyu Choi, Tae-Kyun Kim CVPR 2023

10. ShapeTalk: A Language Dataset and Framework for 3D Shape Edits and Deformations Panos Achlioptas, Ian Huang, Minhyuk Sung, Sergey Tulyakov, Leonidas Guibas CVPR 2023

11. Seg&Struct: The Interplay Between Part Segmentation and Structure Inference for 3D Shape Parsing

Junghyun Kim, Kaichun Mo, **Minhyuk Sung**\*, Woontack Woo\* (\* Co-Corresponding authors) WACV 2023 (Algorithm Track)

#### 12. LADIS: Language Disentanglement for 3D Shape Editing

Ian Huang, Panos Achlioptas, Tianyi Zhang, Sergei Tulyakov, **Minhyuk Sung**, Leonidas Guibas Findings of EMNLP 2022

## 13. The Shape Part Slot Machine: Contact-based Reasoning for Generating 3D Shapes from Parts Kai Wang, Paul Guerrero, Vladimir Kim, Siddhartha Chaudhuri, Minhyuk Sung, Daniel Ritchie

Kai Wang, Paul Guerrero, Vladimir Kim, Siddhartha Chaudhuri, **Minhyuk Sung**, Daniel Ritchie ECCV 2022

#### 14. PartGlot: Learning Shape Part Segmentation from Language Reference Games

Juil Koo, Ian Huang, Panos Achlioptas, Leonidas Guibas, Minhyuk Sung CVPR 2022

#### 15. Pop-Out Motion: 3D-Aware Image Deformation via Learning the Shape Laplacian

Jihyun Lee\*, **Minhyuk Sung**\*, Hyunjin Kim, Tae-Kyun Kim (\* Equal contributions) CVPR 2022

#### 16. Point2Cyl: Reverse Engineering 3D Objects from Point Clouds to Extrusion Cylinders

Mikaela Angelina Uy\*, Yen-yu Chang\*, **Minhyuk Sung**, Purvi Goel, Joseph Lambourne, Tolga Birdal, Leonidas Guibas (\* Equal contributions) CVPR 2022

#### 17. Implicit LiDAR Network: LiDAR Super-Resolution via Interpolation Weight Prediction

Youngsun Kwon, **Minhyuk Sung**\*, Sung-eui Yoon\* (\* Co-Corresponding authors) ICRA 2022

#### 18. CPFN: Cascaded Primitive Fitting Networks for High-Resolution Point Clouds

Eric-Tuan Lê, **Minhyuk Sung**, Duygu Ceylan, Radomír Měch, Tamy Boubekeur, Niloy Mitra ICCV 2021

#### 19. CTRL-C: Camera calibration TRansformer with Line-Classification

Jinwoo Lee, Hyunsung Go, Hyunjoon Lee, Sunghyun Cho, **Minhyuk Sung**, Junho Kim ICCV 2021

## 20. DeepMetaHandles: Learning Deformation Meta-Handles of 3D Meshes with Biharmonic Coordinates

Minghua Liu, **Minhyuk Sung**, Radomír Měch, Hao Su CVPR 2021 (Oral)

#### 21. MultiBodySync: Multi-Body Segmentation and Motion Estimation via 3D Scan Synchronization

Jiahui Huang, He Wang, Tolga Birdal, **Minhyuk Sung**, Federica Arrigoni, Shi-Min Hu, Leonidas Guibas CVPR 2021 (Oral)

#### 22. Joint Learning of 3D Shape Retrieval and Deformation

Mikaela Angelina Uy, Vladimir G. Kim, **Minhyuk Sung**, Noam Aigerman, Siddhartha Chaudhuri, Leonidas Guibas CVPR 2021

#### 23. DeformSyncNet: Deformation Transfer via Synchronized Shape Deformation Spaces

Minhyuk Sung\*, Zhenyu Jiang\*, Panos Achlioptas, Niloy J. Mitra, Leonidas J. Guibas (\* Equal contributions) SIGGRAPH Asia 2020

#### 24. Deformation-Aware 3D Shape Embedding and Retrieval

Mikaela Angelina Uy, Jingwei Huang, **Minhyuk Sung**, Tolga Birdal, Leonidas Guibas ECCV 2020

#### 25. Neural Geometric Parser for Single Image Camera Calibration

Jinwoo Lee, **Minhyuk Sung**, Hyunjoon Lee, Junho Kim ECCV 2020

#### 26. Pix2Surf: Learning Parametric 3D Surface Models of Objects from Images

Jiahui Lei, Srinath Sridhar, Paul Guerrero, Minhyuk Sung, Niloy Mitra, Leonidas Guibas ECCV 2020

#### 27. Learning 3D Part Assembly from a Single Image

Yichen Li\*, Kaichun Mo\*, Lin Shao, **Minhyuk Sung**, Leonidas Guibas (\* Equal contributions) ECCV 2020

#### 28. Supervised Fitting of Geometric Primitives to 3D Point Clouds

Lingxiao Li\*, **Minhyuk Sung**\*, Anastasia Dubrovina, Li Yi, Leonidas Guibas (\* Equal contributions) CVPR 2019 (Oral)

#### 29. GSPN: Generative Shape Proposal Network for 3D Instance Segmentation in Point Cloud

Li Yi, Wang Zhao, He Wang, **Minhyuk Sung**, Leonidas Guibas CVPR 2019

## 30. Deep Functional Dictionaries: Learning Consistent Semantic Structures on 3D Models from Func-

Minhyuk Sung, Hao Su, Ronald Yu, Leonidas Guibas NeurIPS 2018

#### 31. Learning Fuzzy Set Representations of Partial Shapes on Dual Embedding Spaces

Minhyuk Sung, Anastasia Dubrovina, Vladimir G. Kim, Leonidas Guibas SGP 2018 (Symposium on Geometry Processing)

#### 32. ComplementMe: Weakly-Supervised Component Suggestions for 3D Modeling

Minhyuk Sung, Hao Su, Vladimir G. Kim, Siddhartha Chaudhuri, Leonidas Guibas SIGGRAPH Asia 2017

Featured in an ACM SIGGRAPH press release: [Link 1] [Link 2]

#### 33. Data-Driven Structural Priors for Shape Completion

Minhyuk Sung, Vladimir G. Kim, Roland Angst, Leonidas Guibas SIGGRAPH Asia 2015

## 34. Level-of-detail AR: Managing points of interest for attentive augmented reality Min-Hyuk Sung, Yongmin Choi, Heedong Ko, Jae-In Hwang

# 35. Image Unprojection for 3D Surface Reconstruction: A Triangulation-based Approach Min-Hyuk Sung, Hwasup Lim, Hyoung-Gon Kim, Sang Chul Ahn IEEE International Conference on Image Processing (ICIP) 2013

# 36. Finding the M-best Consistent Correspondences between 3D Symmetric Objects Min-Hyuk Sung and Junho Kim Computers & Graphics 2013

- 37. Painting Alive: Handheld Augmented Reality System for Large Targets
  Jae-In Hwang, Min-Hyuk Sung, Ig-Jae Kim, Sang Chul Ahn, Hyoung-Gon Kim, Heedong Ko
  Virtual Augmented and Mixed Reality 2013
- 38. A Triangulation-Invariant Method for Anisotropic Geodesic Map Computation on Surface Meshes Sang Wook Yoo, Joon-Kyung Seong, Min-Hyuk Sung, Sung Yong Shin and Elaine Cohen IEEE Transactions on Visualization and Computer Graphics (TVCG) 2012
- 39. Putting Real-World Objects into Virtual World: Fast Automatic Creation of Animatable 3D models with a Consumer Depth Camera (The Best Paper Award)
  Hwasup Lim, Seong-Oh Lee, Jong-Ho Lee, Min-Hyuk Sung, Young-Woon Cha, Hyoung-Gon Kim, Sang Chul Ahn
  International Symposium on Ubiquitous Virtual Reality (ISUVR) 2012
- 40. Plane-dominant Object Reconstruction for Robotic Spatial Augmented Reality Changwoo Nam, Min-Hyuk Sung, Joo-Haeng Lee, Junho Kim Ubiquitous Robots and Ambient Intelligence (URAI) 2011

#### Honors and Scholarships

	1
2019	Doctoral Consortium
	ICCV 2019
2019	Doctoral Consortium
	SIGGRAPH 2019
2013	Doctoral Study Abroad Scholarship Recipient Honors
2013	Korea Foundation for Advanced Studies (KFAS)
	110100100100110111001110000000000000000
2008-2010	National Science and Engineering Graduate Research Scholarship
	(S2-2008-000-00006-2)
	Korea Student Aid Foundation (KOSAF)
2004 2009	National Science and Engineering Scholarship
2004-2008	National Science and Engineering Scholarship Korea Student Aid Foundation (KOSAF)
	Korea Student Aid Poundation (KOSAP)
2005-2008	Merit-based Scholarship
	Korea Advanced Institute of Science and Technology (KAIST)

## Teaching

1 cacilling	
Fall 2023	Instructor CS479: Machine Learning for 3D Data, KAIST
Spring 2023	Instructor CS380: Introduction to Computer Graphics, KAIST
Fall 2022	Instructor CS492(H): Geometric Modeling and Processing, KAIST
Spring 2022	Instructor CS492(A) Machine Learning for 3D Data, KAIST
Fall 2021	Instructor CS492(D): Geometric Modeling and Processing, KAIST
Spring 2021	Instructor CS492(H) Machine Learning for 3D Data, KAIST
Spring 2018	Guest Lecturer CS233 Geometric and Topological Data Analysis, Stanford
Fall 2016	Course Assistance CS268 Geometric Algorithms, Stanford
Fall 2015	Course Assistance CS348A Computer Graphics: Geometric Modeling, Stanford
Spring 2009	Teaching Assistance CS202 Problem Solving, KAIST

## Academic Activities

Program Committee Member	Eurographics 2024
	AAAI 2024 (Senior Committee Member)
	Pacific Graphics 2023
	SIGGRAPH Asia 2023
	AAAI 2023 (Senior Committee Member)
	SIGGRAPH Asia 2022
	Eurographics 2022
Associated Editor	Graphical Models
Workshop Co-Organizer	Structural and Compositional Learning on 3D Data Workshop at
	CVPR 2023
	KAIST Geometric and Visual Computing Workshop
	Structural and Compositional Learning on 3D Data Workshop at
	ICCV 2021

## Talks

1 aiks	
Jan 2024	POSTECH. Invited Speaker.
Dec 2023	NVIDIA Toronto Al Lab. Invited Speaker.
Oct 2023	Pacific Graphics 2023. Tutorial Speaker.
Oct 2023	Adobe Research Paris. Invited Speaker.
Sep 2023	University College London. Invited Speaker.
Sep 2023	KAIST. Metaverse Program. Colloquium Speaker.
Jul 2023	Samsung Advanced Institute of Technology. Invited Speaker.
Jul 2023	Korea AI Association Conference. Tutorial Speaker.
Jul 2023	Ontact Health. Invited Speaker.
Jun 2023	Osstem Implant. Invited Speaker.
Jun 2023	POSTECH CSE/GSAI. Seminar Speaker.
Nov 2022	KIST. Invited Speaker.
Nov 2022	KAIST. Kim Jaechul Graduate School of Artificial Intelligence. Col-
	loquium Speaker.
Aug 2022	SFU. GrUVi Group. Invited Speaker.
Jul 2022	KAUST. Mohamed Elhoseiny's Group. Virtual Invited Speaker.
Jul 2022	KCGS 2022. Summer School Speaker.
May 2022	KCC 2022. New Researcher Session Speaker.
Jun 2022	Stanford University. Invited Speaker.
Apr 2022	Samsung Display. Seminar Speaker.
Mar 2022	KAIST. The First Wednesday Multidisciplinary Forum. Speaker.
Feb 2022	Asiagraphics. Webinar Speaker.
Dec 2021	Daewoo Shipbuilding & Marine Engineering. Mini Course Lec-
	turer.
Oct 2021	Samsung Electronics. Manufacturing Technology Center. Seminar
	Speaker.
Oct 2021	Korea University. School of Biomedical Engineering. Colloquium
	Speaker.
Sep 2021	GIST. School of Integrated Technology. Seminar Speaker.
Jul 2021	Korea Computer Graphics Society 2021. Invited Speaker.
May 2021	KAIST. School of Computing. Colloquium Speaker.
Apr 2021	KAIST. Software Graduate Program. Colloquium Speaker.
Feb 2021	Korean Computer Vision Society. Computer Vision Researcher Fo-
TO 1 -00-	rum Speaker.
Feb 2021	KAIST. Graduate School of Culture Technology. Invited Speaker.
Jan 2021	Kakao Brain. Invited Speaker.

## Consulting

Sep 2022 - Present	ReconLabs
Aug 2021 - July 2022	Devunlimit