ROS and Gazebo

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Overview

- Gazebo
 - Definition
 - Requirements
- ROS
 - Definition
 - Capabilities
- ROS 2
 - Key Differences
 - o NAV 2
- Current Project
 - Goal
 - TurtleBot3
 - Current Progress
 - Future Work













- Created by Open Robotics
- Open source 3D simulation created to simulate robots in complex indoor and outdoor environments.
- Currently supported by Ubuntu and Mac and not fully functional on Windows.
- Computer must have a dedicated GPU



https://gazebosim.org/home







gzserver

 Executable that runs the physics update-loop and sensor data generation

gzclient

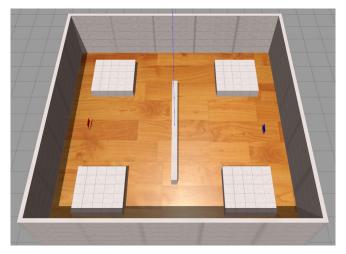
Executable that runs the GUI

World File

- SDF file to describe the simulation contents
- Can use existing worlds or create custom builds

Launch File

- Main file to launch world, robot, gzserver, and gzclient
- Can be xml format (ROS) or a python file (ROS 2)



Custom CtF World File - "easy_ctf.world"



Gazebo World Example

```
<model name='middle_wall'>
  <pose>0 0 0 0 -0 0</pose>
  <scale>1 1 1</scale>
  link name='Wall_12'>
      <pose>0 0 0 0 -0 3.14159</pose>
      <velocity>0 0 0 0 -0 0</velocity>
      <acceleration>0 0 0 -0 0</acceleration>
      <wrench>0 0 0 0 -0 0</wrench>
      </link>
</model>
```

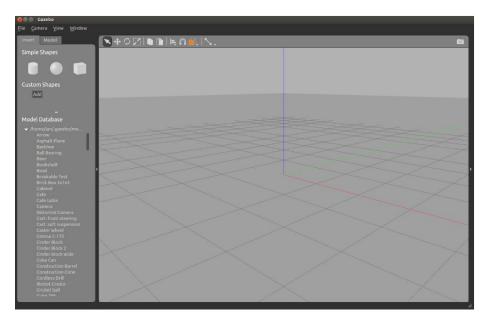


```
dight name='sun' type='directional'>
 <cast shadows>1</cast shadows>
 <pose>0 0 10 0 -0 0</pose>
 <diffuse>0.8 0.8 1</diffuse>
 <specular>0.2 0.2 0.2 1
  <attenuation>
   <range>1000</range>
   <constant>0.9</constant>
   ear>0.01</linear>
   <quadratic>0.001</quadratic>
 </attenuation>
 <direction>-0.5 0.1 -0.9</direction>
  <spot>
   <inner angle>0</inner angle>
   <outer angle>0</outer angle>
   <falloff>0</falloff>
 </spot>
</light>
```

Sun and Shadow Rendering



- Create worlds with a GUI instead of using SDF format
- Automatically converts rendering into a world (SDF) file for the user
- This is how "easy_ctf.world" was created





Simple Launch File Example

- Python launch files require a
 generate_launch_description()
 method which returns a
 LaunchDescription object.
- A launch description object contains a list of actions.
- Actions can be worlds, other launch files, nodes, and much more.

```
from ament index python.packages import get package share directory
from launch import LaunchDescription
from launch.actions import DeclareLaunchArgument
from launch.actions import IncludeLaunchDescription
from launch.conditions import IfCondition
from launch.launch description sources import PythonLaunchDescriptionSource
from launch.substitutions import LaunchConfiguration
from launch_ros.actions import Node
def generate launch description():
    pkg gazebo ros = get package share directory('gazebo ros')
    pkg = get_package_share_directory('ctf_package')
    # Gazebo launch
    gazebo = IncludeLaunchDescription(
        PythonLaunchDescriptionSource(
            os.path.join(pkg gazebo ros, 'launch', 'gazebo.launch.py'),
    return LaunchDescription(
        DeclareLaunchArgument(
          default value=[os.path.join(pkg, 'worlds/empty worlds', 'empty.world'), ''],
         description='SDF world file'),
        gazebo
```



ROS - Robot Operating System

- Created by Open Robotics
- Not an operating system, but middleware to control robots.
- Allows package creation to modularize functionalities
- Released as distributions or distros.
 - o ROS1: Kinetic, Noetic
 - o ROS2: Humble, Foxy, Galactic



https://ubuntu.com/engage/ros-kinetic-eol



Packages, Nodes and Topics

- Packages: Contains nodes, datasets, configuration files
 - Intended to provide functionality in an easy-to-consume manner so that software can be easily reused
- Nodes: An executable program or process that performs computation.
 - o rosout: Collects and logs nodes' debugging output.
- Topics: Named buses over which nodes exchange messages
 - o /cmd_vel: Provides messages for working with geometric primitives: points, vectors, and poses.





Why ROS 2

- ROS1 End of Life in 2025
- Improved Node Creation
- Flexible Launch files
- Easier integration of multiple packages
- Can be used on Ubuntu, MacOS, and Windows 10



https://docs.ros.org/en/foxy/index.html



Navigation2 (NAV2)

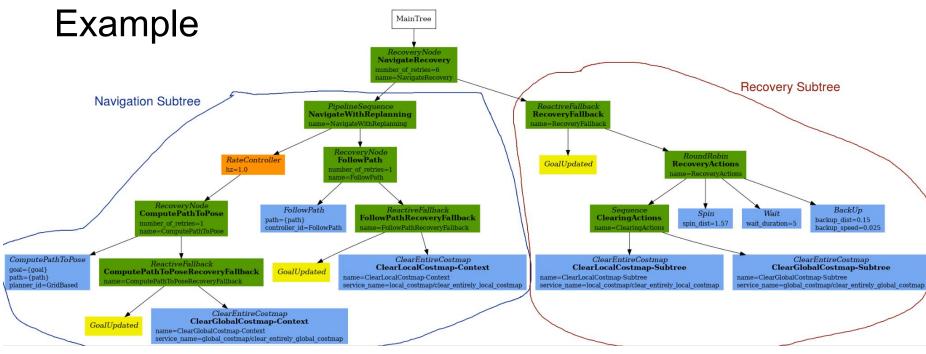
- ROS2 version of the Navigation Stack
 - o move base: ROS1 version
- Relies on behavior trees to have more complex movement such as waypoint navigation



https://navigation.ros.org/index.html

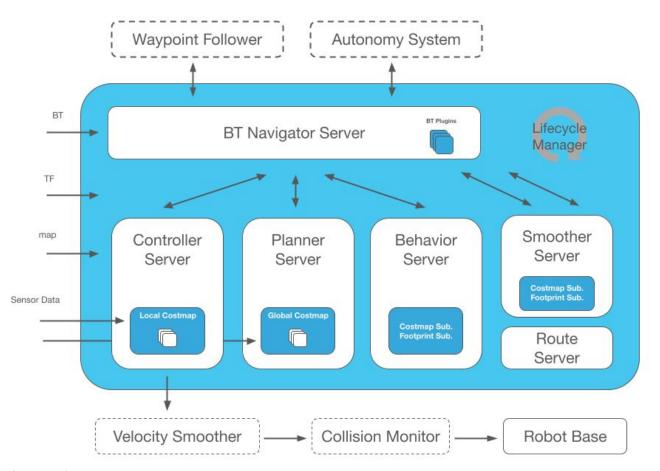


Navigation and Recovery Behavior Tree



https://navigation.ros.org/behavior trees/overview/detailed behavior tree walkthrough.html



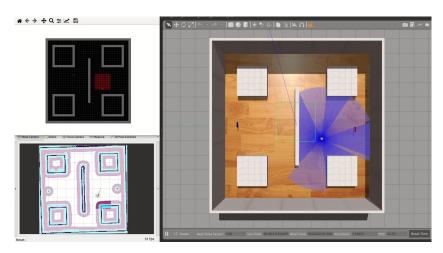




Update on Current Project

Current status:

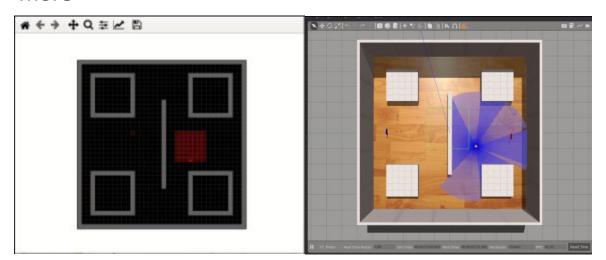
- CTF world with two TurtleBot3 agents
 - Motion only works for 1 agent
 - Single agent navigates between waypoints using Nav2
 - Gazebo > Python/MultiGrid > Motion policy > ROS2/NAV2 > Gazebo





MultiGrid Integration

- Custom grid layout created for our CTF map
- Provides approximation of location of robot in Gazebo to an RL model
- Currently only has one robot, but can be expanded to include more





Code structure

ROS2

- NAV2 package allows the robot to move between waypoints

MultiGrid

- Simple gridworld representation of CTF map generated and maintained by MultiGrid
- Gets robot state from Gazebo and updates state before sending to motion policy

Gazebo

- Physically realistic simulation of robot motion, takes robot motion commands from ROS2

RViz

 Not part of the code, but a nice feature of ROS2 that gives a visualization of the map and the path the robot is taking/will take



CTF Demo Video





Future Work

- Multi-robot integration
 - Spawn and move two robots
 - Multi-robot synchronization
- Episode end condition from multigrid
- More advanced decision policy
- Model CTF engagements in Gazebo
- Hardware-in-the-Loop testing with TurtleBot3

