MATTHEW HUR

FRONT END DEVELOPER

PORTFOLIO

CONTACT

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Los Angeles, CA

PROFILE

Junior Front End Developer with a Mechanical Engineering background, proficient in HTML, CSS, and JS, eager to join a challenging Front End Developer position in order to grow, collaborate, and write versatile code.

TOOLKIT

- React, JavaScript, HTML, CSS, Git, Github, Gitlab
- Adobe Target, Adobe XD, Adobe Photoshop, Figma
- Salesforce, Jira, Magento, Guru
- CAD (Solidworks, Creo, OnShape)

EDUCATION

Boston University (2014-2018)
Bachelor's of Science Mechanical Engineering
GPA: 3.04/4.00

EXPERIENCE

Junior Front End Developer (Testing Team), Kohls
Remote, March 2022-Present

- Developed responsive sales banners and clocks used for multivariate testing via HTML, CSS, JS, and Adobe Target.
- Updated JavaScript template code to ES6 standards.
- Developed code according to digital accessibility standards (WCAG AA).

Front End Developer (Freelance) , Couleurs
Remote, January 2022-March 2022

- Developed a React eCommerce site for the clothing brand Couleurs utilizing React Router and multiple React Hooks (useReducer, useRef, useContext, useNavigate)
- Worked with the owner/designer in order to re-do their old website for an upcoming clothing drop.

PROJECTS

Natural Event Tracker (Live Site) (GitHub)

- A **React** based Natural Event Tracker that calls the Google Maps and NASA events tracker API to generate a map that shows the location and general information of any specified event.

Pokedex (Live Site) (GitHub)

- A **jQuery** based Pokedex that displays the photo, types, stats, description, and evolutionary stages of any requested Pokemon.
- Receives user input of either Pokemon name or id which calls a public API and returns all appropriate information.

Nintendon't (Live Site) (GitHub)

- A fully responsive clone of Nintendo's landing page, making use of media queries and mobile-first design via **HTML, CSS, and JavaScript.**
- Formatted **JavaScript** code in such a way to be scalable so that amending any objects in the internal .json file would be able to update certain sections in the clone.