

Character

Player

Race

Size

Gender

Height

Weight

Hair

Eyes

Alignment

Deity

Age

Background Occupation



Mind

Points Avail.

INT
INTELLIGENCE

WIS
WISDOM

FOC
FOCUS

BASE

INHERENT

ENHANCE

MISC

TOTAL

MODIFIER

Body

Points Avail.

STR
STRENGTH

DEX
DEXTERITY

CON
CONSTITUTION

BASE

INHERENT

ENHANCE

MISC

TOTAL

MODIFIER

Soul

Points Avail.

FTH
FAITH

CHA
CHARISMA

EMP
EMPATHY

BASE

INHERENT

ENHANCE

MISC

TOTAL

MODIFIER

	HP	HD	MP MOD	CLASS NAME	BAB	SKILLS	FORT	REF	WILL	LEVELS
CLASS HP										

SPEED
LAND

FT. SQ.

BASE SPEED

FT. SQ.

WITH ARMOR

TEMP MODIFIERS

FT.

FLY

MANEUVERABILITY

FT.

SWIM

FT.

CLIMB

FT.

BURROW

SKILLS				
SKILL NAMES	TOTAL BONUS	ABILITY MOD.	RANKS	MISC.
ACROBATICS	_____ = DEX	_____ +	_____ +	_____
APPRAISE	_____ = INT	_____ +	_____ +	_____
BLUFF	_____ = CHA	_____ +	_____ +	_____
CLIMB	_____ = STR	_____ +	_____ +	_____
CRAFT	_____ = INT	_____ +	_____ +	_____
CRAFT	_____ = INT	_____ +	_____ +	_____
CRAFT	_____ = INT	_____ +	_____ +	_____
DIPLOMACY	_____ = CHA	_____ +	_____ +	_____
DISABLE DEVICE*	_____ = DEX	_____ +	_____ +	_____
DISGUISE	_____ = CHA	_____ +	_____ +	_____
ESCAPE ARTIST	_____ = DEX	_____ +	_____ +	_____
FLY	_____ = DEX	_____ +	_____ +	_____
HANDLE ANIMAL*	_____ = CHA	_____ +	_____ +	_____
HEAL	_____ = WIS	_____ +	_____ +	_____
INTIMIDATE	_____ = DEX	_____ +	_____ +	_____
KNOWLEDGE (ARCANA)*	_____ = INT	_____ +	_____ +	_____
KNOWLEDGE (DUNGEONEERING)*	_____ = INT	_____ +	_____ +	_____
KNOWLEDGE (ENGINEERING)*	_____ = INT	_____ +	_____ +	_____
KNOWLEDGE (GEOGRAPHY)*	_____ = INT	_____ +	_____ +	_____
KNOWLEDGE (HISTORY)*	_____ = INT	_____ +	_____ +	_____
KNOWLEDGE (LOCAL)*	_____ = INT	_____ +	_____ +	_____
KNOWLEDGE (NATURE)*	_____ = INT	_____ +	_____ +	_____
KNOWLEDGE (NOBILITY)*	_____ = INT	_____ +	_____ +	_____
KNOWLEDGE (PLAINS)*	_____ = INT	_____ +	_____ +	_____
KNOWLEDGE (RELIGION)*	_____ = INT	_____ +	_____ +	_____
LINGUISTICS*	_____ = INT	_____ +	_____ +	_____
PERCEPTION	_____ = WIS	_____ +	_____ +	_____
PERFORM _____	_____ = CHA	_____ +	_____ +	_____
PERFORM _____	_____ = CHA	_____ +	_____ +	_____
PROFESSION* _____	_____ = WIS	_____ +	_____ +	_____
PROFESSION* _____	_____ = WIS	_____ +	_____ +	_____
RIDE	_____ = DEX	_____ +	_____ +	_____
SENSE MOTIVE	_____ = WIS	_____ +	_____ +	_____
SLEIGHT OF HAND*	_____ = DEX	_____ +	_____ +	_____
SPELLCRAFT*	_____ = INT	_____ +	_____ +	_____
STEALTH	_____ = DEX	_____ +	_____ +	_____
SURVIVAL	_____ = WIS	_____ +	_____ +	_____
SWIM	_____ = STR	_____ +	_____ +	_____
USE MAGIC DEVICE*	_____ = CHA	_____ +	_____ +	_____
CLASS SKILL * TRAINED ONLY				

CONDITIONAL MODIFIERS:

LANGUAGES: