Homework #07

GUI 程序改写

请将如下 GUI 程序以面向对象的形式进行改写。要求程序的外形和功能完全不变。

```python
from Tkinter import *

def showvalue():
    global v1, v2, v3
    global aLabel
    aLabel['text'] = str(v1.get()) + str(v2.get()) + str(v3.get())

root = Tk()
Label(root, text="Reveal the value here:").pack()
aLabel= Label(root, text="")
aLabel.pack()
v1 = IntVar()
v2 = IntVar()
v3 = IntVar()
Checkbutton(root,text="Math",variable=v1).pack()
Checkbutton(root,text="Python",variable=v2).pack()
Checkbutton(root,text="Chinese",variable=v3).pack()
Button(root, text="show value", command=showvalue).pack()
root.mainloop()
```