Learning Technique	# Studies	Percentage
Reinforcement Learning	31	59.62%
Game Theory	5	9.62%
Supervised Learning	5	9.62%
Probabilistic	4	7.69%
Statistics	2	3.85%
Swarm System	2	3.85%
Applied Logic	1	1.92%
Evolutionary Process	1	1.92%
Game Theory and RL	1	1.92%