# Part I

#### State

Substitution relies on an identifier having a fixed value

because x cannot change

#### State

In plai-typed, a variable's value can change

A variable has **state** 

Assignment to variables in plai-typed is strongly discouraged, but in other languages...

### Inessential State: Summing a List

The Java way: int sum(List<Integer> 1) { int t = 0; for (Integer n : 1) { t = t + n;return t; The plai-typed way: (define (sum [1 : (listof number)]) : number (cond [(empty? 1) 0]

[else (+ (first 1) (sum (rest 1)))]))

### Inessential State: Summing a List

```
The Java way:
             int sum(List<Integer> 1) {
               int t = 0;
               for (Integer n : 1) {
                 t = t + n;
               return t;
The plai-typed way:
  (define (sum [l : (listof number)] [t : number])
    (cond
     [(empty? 1) t]
     [else (sum (rest 1) (+ (first 1) t))]))
```

### Inessential State: Summing a List

The Java way:
 int sum(List<Integer> 1) {
 int t = 0;
 for (Integer n : 1) {
 t = t + n;
 }
 return t;
}

```
The plai-typed way:
```

```
(define (sum [l : (listof number)]) : number
  (foldl + 0 l))
```

## Inessential State: Feeding Fish

```
The Java way:
      void feed(int[] aq) {
        for (int i = 0; i < aq.length; i++) {</pre>
          aq[i]++;
The plai-typed way:
(define feed : ((listof number) -> (listof number))
  (lambda (l)
    (map (lambda (x) (+ x 1)) 1))
```

#### Reasons to Avoid State

#### When State is Essential



```
(define weight 0)
(define total-message (make-message (to-string weight)))
(define (make-feed-button label amt)
  (make-button label
               (lambda (evt)
                 (begin
                   (set! weight (+ weight amt))
                   (draw-message total-message
                                  (to-string weight)))))
(create-window (list (list total-message)
                     (list (make-feed-button "Feed 3" 3)
                            (make-feed-button "Feed 7" 7))
```

#### State as a Side Channel

State is a **side channel** for parts of a program to communicate

```
... {f 1} ... 
(g 2} ...
```

- + Programmer can add new channels at will
- Channels of communication may not be apparent

# Part 2

#### Variables vs. Boxes

```
(define weight 0)

(define (feed!) : void
  (set! weight (+ 1 weight)))

(define (get-size) : number
  weight)
```

#### Variables vs. Boxes

```
(define weight (box 0))
(define (feed!) : void
  (set-box! weight (+ 1 (unbox weight))))
(define (get-size) : number
 (unbox weight))
   box : ('a -> (boxof 'a))
   unbox : ((boxof 'a) -> 'a)
   set-box! : ((boxof 'a) 'a -> void)
```

## Boxes as Simple Objects

```
class Box<T> {
                        T v;
                        Box(T v) {
                           this.v = v;
                      Box b = new Box(0);
(let ([b (box 0)])
  (begin
   (set-box! b 10) b.v = 10;
   (unbox b)))
                  return b.v;
```

#### Boxes

```
<Expr> ::= <num>
         | {+ <Expr> <Expr>}
            {- <Expr> <Expr>}
            <Sym>
            {lambda {<Sym>} <Expr>}
            {<Expr> <Expr>}
            {box <Expr>}
            {unbox <Expr>}
            {set-box! <Expr> <Expr>}
            {begin <Expr> <Expr>}
         {let {[b {box 0}]}
          {begin
            {set-box! b 10}
            \{unbox b\}\} \Rightarrow 10
```

### Implementing Boxes

# Part 3

### Implementing Boxes with Boxes

### Implementing Boxes with Boxes

```
(define (interp [a : ExprC] [env : Env]) : Value
  (type-case Expr a
    [boxC (a)
          (boxV (box (interp a env)))]
    [unboxC (a)
            (type-case Value (interp a env)
              [boxV (v) (unbox v)]
              [else (error 'interp "not a box")])]
    [setboxC (bx val)
             (type-case Value (interp bx env)
               [boxV (v) (let ([v (interp val env)])
                            (begin (set-box! b v)
                                   v))]
               [else (error 'interp "not a box")])]
    [beginC (1 r) (begin
                    (interp 1 env)
                     (interp r env))]))
```

This doesn't explain anything about boxes!

# Part 4

#### State and interp

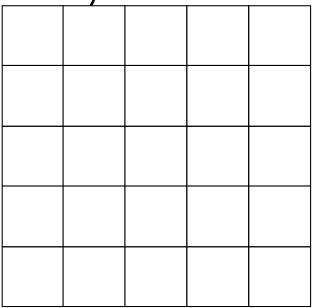
We don't need state to **interp** state

- We control all the channels of communication
- Communicate the current values of boxes explicitly

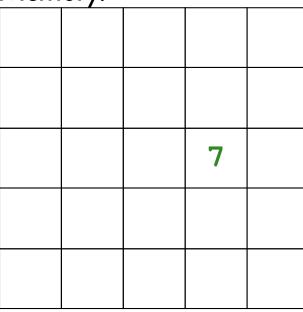
# Boxes and Memory

```
{let {[b {box 7}]} ⇒ ...
```

Memory:



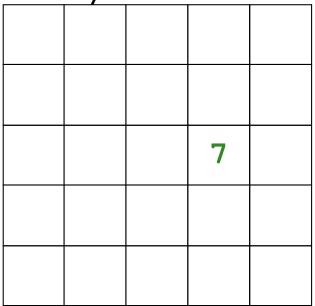
Memory:



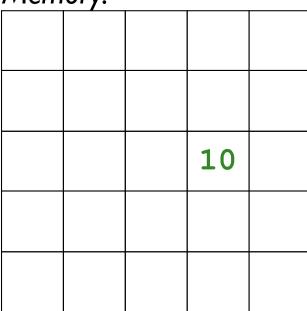
# Boxes and Memory

 $\dots \{ \texttt{set-box!} \ b \ 10 \} \qquad \Rightarrow \qquad \dots \{ \texttt{unbox} \ b \}$ 

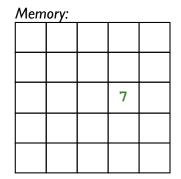
Memory:



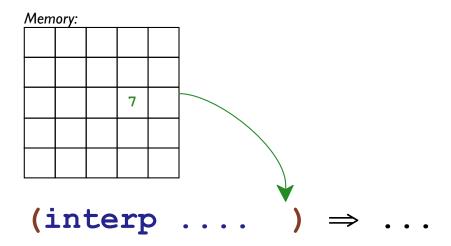
Memory:

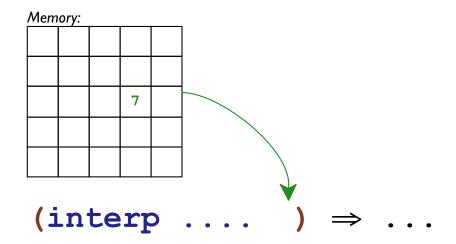


```
(interp \dots ) \Rightarrow \dots
```

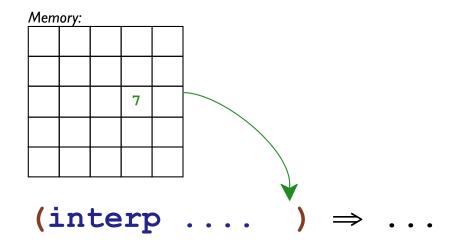


```
(interp \dots ) \Rightarrow \dots
```

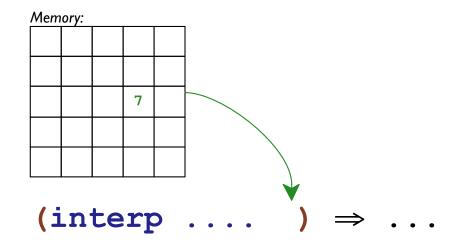


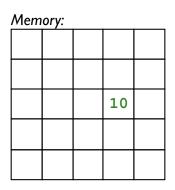


```
interp : (Expr Env -> Value)
```

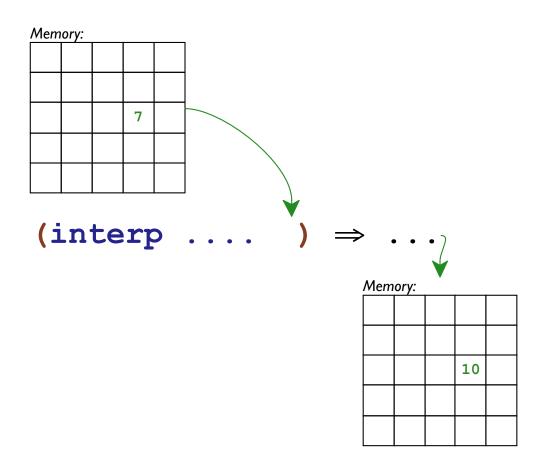


```
interp : (Expr Env Store -> Value)
```

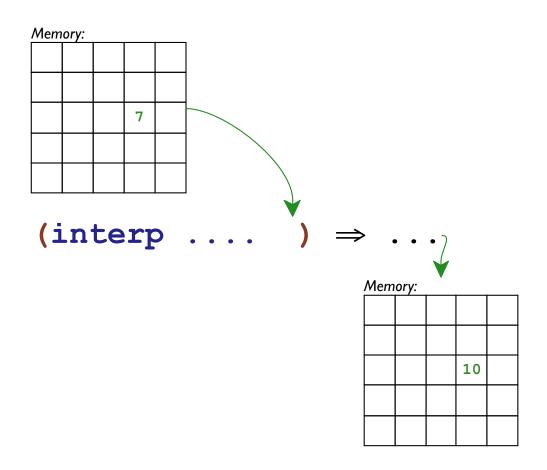




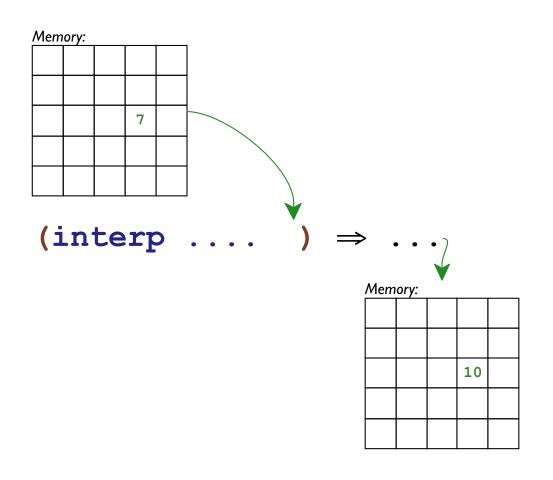
interp : (Expr Env Store -> Value)



interp : (Expr Env Store -> Value)



interp : (Expr Env Store -> Result)



```
interp : (Expr Env Store -> Result)
(define-type Result
  [v*s (v : Value) (s : Store)])
```

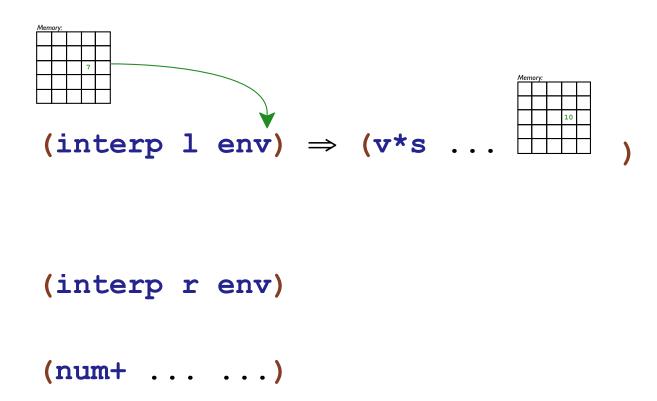
```
(num+ (interp l env) (interp r env))
```

```
(interp 1 env)
(interp r env)
(num+ ...)
```

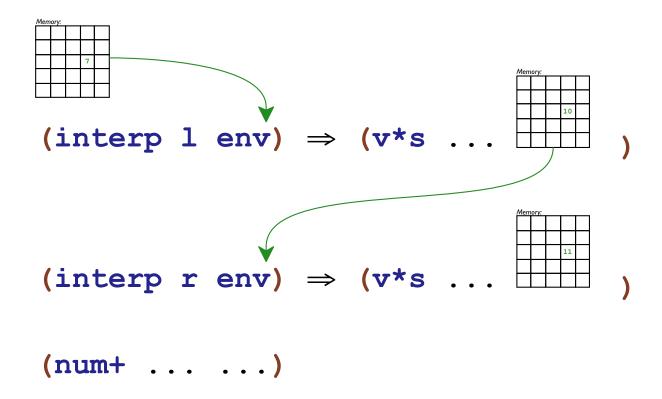
```
(interp 1 env)

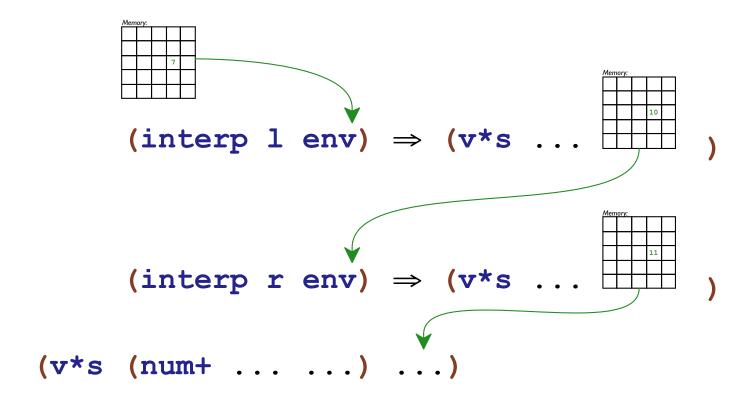
(interp r env)

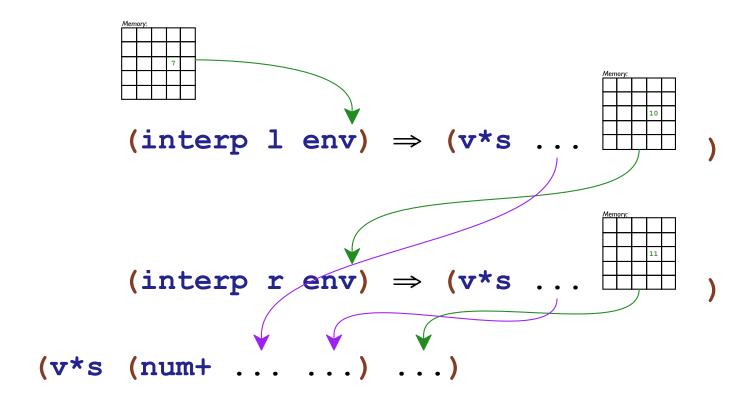
(num+ ...)
```



```
(interp 1 env) ⇒ (v*s ...)
(interp r env)
```







```
(interp 1 env) \Rightarrow (v*s ...
       (interp r env) \Rightarrow (v*s ... \forall
  (v*s (num+ ...) ...)
(type-case Result (interp 1 env sto)
  [v*s (v-l sto-l)
        (type-case Result (interp r env sto-1)
          [v*s (v-r sto-r)
                (v*s (num+ v-1 v-r) sto-r)])])
```

#### The Store

```
(define-type-alias Location number)

(define-type Storage
  [cell (location : Location) (val : Value)])

(define-type-alias Store (listof Storage))
(define mt-store empty)
(define override-store cons)
```

Memory:

•		
	10	

## Part 5

```
interp : (ExprC Env Store -> Result)
(test (interp (boxC (numC 5)) mt-env mt-store)
    ...)
```

```
interp : (ExprC Env Store -> Result)
(test (interp (boxC (numC 5)) mt-env mt-store)
      (v*s (boxV 1)
           ... (cell 1 (numV 5)) ...))
            (define-type Value
              [numV (n number?)]
              [closV (arg : symbol)
                     (body : ExprC)
                     (env : Env)]
              [boxV (1 : Location)])
```

```
interp : (ExprC Env Store -> Result)
(test (interp (parse '{set-box! {box 5} 6})
              mt-env
              mt-store)
      (v*s (numV 6)
            (override-store
            (cell 1 (numV 5))
            mt-store)
                       ...))
```

```
interp : (ExprC Env Store -> Result)
(test (interp (parse '{set-box! {box 5} 6})
              mt-env
              mt-store)
      (v*s (numV 6)
            (override-store
            (cell 1 (numV 6))
             (override-store
              (cell 1 (numV 5))
             mt-store))))
```

## Part 6

```
(define interp : (ExprC Env Store -> Result)
 (lambda (a env sto)
    [setboxC (bx val)
     (type-case Result (interp bx env sto)
       [v*s (v-b sto-b)
            (type-case Result (interp val env sto-b)
              [v*s (v-v sto-v)
                    (type-case Value v-b
                      [boxV (1)
                            (v*s v-v
                                  (override-store
                                   (cell 1 v-v)
                                  sto-v))1
                      [else (error 'interp
                                    "not a box")])])])
    . . . ) )
```

## Part 7

## Awkward Syntax

```
(type-case Result call
  [v*s (v-id sto-id)
         body])
```

```
(type-case Result call
  [v*s (v-id sto-id)
          body])

(with [(v-id sto-id) call]
  body)
```

```
(define-syntax-rule (with [(v-id sto-id) call]
                        body)
  (type-case Result call
    [v*s (v-id sto-id)
         body]))
(with [(v-r sto-r) (interp r env sto-l)]
  (v*s (num+ v-1 v-r) sto-r))
\Rightarrow
(type-case Result (interp r env sto-1)
  [v*s (r-v sto-r)
        (v*s (num+ v-l v-r) sto-r)])
```

```
(with [(v-l sto-l) (interp l env sto)]
  (with [(v-r sto-r) (interp r env sto-l)]
     (v*s (num+ v-l v-r) sto-r)))
```