Part I

Literal objects in JavaScript:

```
var o = { x : 1, y : 1+1 }

o.x \Rightarrow 1

o.y \Rightarrow 2
```

Record Update

$$var o = { x : 1, y : 1+1 }$$
 $o.x = 5$
 $o.x \Rightarrow 5$

This kind of update involves **state**

We'll look at state on a different day

Record Functional Update

var o = { x : 1, y : 1+1 }
var p = (o.x = 5)
o.x
$$\Rightarrow$$
 1
p.x \Rightarrow 5
p.y \Rightarrow 2

This approach is **functional update**

We'll implement functional update today

o.x

{get o x}

$$(o.x = 5)$$

Functional Record Update

set creates a new record with the new field value

Part 2

```
{record {x 1}
{y 2}}

⇒ ... a record ...
```

Record Expressions & Values

```
(define-type ExprC
 [recordC (ns : (listof symbol))
           (args : (listof ExprC))]
 [getC (rec : ExprC)
        (n : symbol)]
 [setC (rec : ExprC)
        (n : symbol)
        (val : ExprC)])
(define-type Value
 [numV (n : number)]
 [closV (arg : symbol)
         (body : ExprC)
         (env : Env)]
 [recV (ns : (listof symbol))
        (vs : (listof Value))])
```

Part 3

Parsing Records

```
(define (parse [s : s-expression]) : ExprC
  (cond
   [(s-exp-match? '{record {SYMBOL ANY} ...} s)
    (recordC (map (lambda (l)
                     (s-exp->symbol
                      (first (s-exp->list 1))))
                   (rest (s-exp->list s)))
              (map (lambda (l)
                     (parse
                      (second (s-exp->list 1))))
                   (rest (s-exp->list s))))]
  . . . . ) )
```

interp for Records

```
(define (interp [a : ExprC] [env : Env]) : Value
  (type-case ExprC a
    [setC (r n v)
          (type-case Value (interp r env)
            [recV (ns vs)
                  (recV ns
                         (update n
                                 (interp v env)
                                 ns
                                 vs))]
            [else (error 'interp "not a record")])]
   ...))
```