# TUGAS BASIS DATA LANJUT MODEL TREE STRUKTUR

# MOBILE PROGRAMMING ANDROID PROGRAMMING NATIVE FRAMEWORK KOTLIN JAVA REACT NATIVE FLUTTER

### **Parent References:**

Create db untuk Parent References:

```
> db
belajar_tree2
```

Insert db untuk Parent References:

```
> db.kategori.insert({_id:"ReactNative", parent:"Framework"})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Flutter", parent:"Framework"})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Framework", parent:"AndroidProgramming"})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Kotlin", parent:"Native"})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Java", parent:"Native"})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Native", parent:"AndroidProgramming"})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"AndroidProgramming", parent:"MobileProgramming"})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"AndroidProgramming", parent:"MobileProgramming"})
WriteResult({ "nInserted" : 1 })
```

Query untuk pencarian Parent dari suatu Child:

```
> db.kategori.findOne({_id:"Flutter"}).parent
Framework
```

Query untuk membuat index pada Parent untuk mengaktifkan pencarian cepat oleh simpul parent:

```
> db.kategori.createIndex({parent:1})
{
          "createdCollectionAutomatically" : false,
          "numIndexesBefore" : 1,
          "numIndexesAfter" : 2,
          "ok" : 1
GAME
DEVELOP...
```

Query Pencarian Child melalui Parent:

### Child Reference

Cereate db untuk Child Reference:

```
and anyone you share the URL with. MongoDB may use this information to make product mugas:

improvements and to suggest MongoDB products and deployment options to youran

To enable free monitoring, run the following command: db.enableFreeMonitoring()

To permanently disable this reminder, run the following command: db.disableFreeMonitoring()

SISTEM INFORMASI
MANAJEMEN + contoh kasus

> use belajar_tree

switched to db belajar_tree

> db
belajar_tree

BUAT PPT PRESENTASI HASIL
```

Insert db untuk Child Reference:

```
> db.kategori.insert({_id:"ReactNative", children:[]}) INTERNSHIP EXCHANGE
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Flutter", children:[]})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Framework", children:["ReactNative","Flutter"]})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Kotlin", children:[]})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Java", children:[]})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"Native", children:["Kotlin","Java"]})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"AndroidProgramming", children:["Native","Framework"]})
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({_id:"MobileProgramming", children:["AndroidProgramming"]})
WriteResult({ "nInserted" : 1 })
```

Query untuk pencarian Child dari suatu Parent :

```
> db.kategori.findOne({_id:"Framework"}).children
[ "ReactNative", "Flutter" ]
```

Query untuk membuat index pada Child untuk mengaktifkan pencarian cepat oleh simpul Child:

```
> db.kategori.createIndex({children:1})
{
    "createdCollectionAutomatically" : false,
    "numIndexesBefore" : 1,
    "numIndexesAfter" : 2,
    "ok" : 1
}
```

Query Pencarian Parent melalui Child:

## **Array of Ancestors**

Create db untuk Array of Ancestors:

Insert db untuk Array of Ancestors:

```
> db.kategori.insert({_id:"ReactNative", ancestors:["MobileProgramming", "AndroidProgramming", "Framework"], parent:"Framework"})
WriteResult({    "nInserted" : 1 })
> db.kategori.insert({_id:"Flutter", ancestors:["MobileProgramming", "AndroidProgramming", "Framework"], parent:"Framework"})
WriteResult({    "nInserted" : 1 })
> db.kategori.insert({_id:"Framework", ancestors:["MobileProgramming", "AndroidProgramming"], parent:"AndroidProgramming"})
WriteResult({    "nInserted" : 1 })
> db.kategori.insert({_id:"Java", ancestors:["MobileProgramming", "AndroidProgramming", "Native"], parent:"Native"})
WriteResult({    "nInserted" : 1 })
> db.kategori.insert({_id:"Kotlin", ancestors:["MobileProgramming", "AndroidProgramming", "Native"], parent:"Native"})
WriteResult({    "nInserted" : 1 })
> db.kategori.insert({_id:"Native", ancestors:["MobileProgramming", "AndroidProgramming"], parent:"AndroidProgramming"})
WriteResult({    "nInserted" : 1 })
> db.kategori.insert({_id:"AndroidProgramming", ancestors:["MobileProgramming"], parent:"MobileProgramming"})
WriteResult({    "nInserted" : 1 })
> db.kategori.insert({_id:"AndroidProgramming", ancestors:["MobileProgramming"], parent:"MobileProgramming"})
WriteResult({    "nInserted" : 1 })
> db.kategori.insert({_id:"AndroidProgramming", ancestors:["MobileProgramming"], parent:"MobileProgramming"})
WriteResult({    "nInserted" : 1 })
> db.kategori.insert({_id:"AndroidProgramming", ancestors:[], parent: null})
WriteResult({    "nInserted" : 1 })
```

Query untuk pencarian Child berdasarkan Ancestorsnya:

```
> db.kategori.findOne({_id:"Flutter"}).ancestors
[ "MobileProgramming", "AndroidProgramming", "Framework" ] GAME
```

Query untuk membuat index pada Ancestors untuk mengaktifkan pencarian cepat oleh simpul ancestors:

```
> db.kategori.createIndex({ancestors:1})
{
    "createdCollectionAutomatically" : false,
        "numIndexesBefore" : 1,
        "numIndexesAfter" : 2,
        "ok" : 1
}
LKT dan RANCANGAN
DATABASE
PROJECT ANDROID
```

### Query Pencarian Ancestors dari "AndroidProgramming":

### **Materialized Paths**

Create db untuk Materialized Paths:

```
> use belajar_tree4
switched to db belajar_tree4
> db
belajar_tree4
belajar_tree4

<p
```

Insert db untuk Materialized Paths:

```
> db.kategori.insert({ _id : "MobileProgramming", path : null })
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({ _id : "AndroidProgramming", path : ",MobileProgramming," })
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({ _id : "Framework", path : ",MobileProgramming,AndroidProgramming," })
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({ _id : "Native", path : ",MobileProgramming,AndroidProgramming,"S})) EXCHANGE
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({ _id : "ReactNative", path : ",MobileProgramming,AndroidProgramming,Framework," })
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({ _id : "Flutter", path : ",MobileProgramming,AndroidProgramming,Framework," })
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({ _id : "Kotlin", path : ",MobileProgramming,AndroidProgramming,Native," })
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({ _id : "Kotlin", path : ",MobileProgramming,AndroidProgramming,Native," })
WriteResult({ "nInserted" : 1 })
> db.kategori.insert({ _id : "Java", path : ",MobileProgramming,AndroidProgramming,Native," })
WriteResult({ "nInserted" : 1 })
```

Query Pencarian seluruh data dengan mengurutkan berdasar jalur bidangnya:

```
> db.kategori.find().sort({path:1})
{ "_id" : "MobileProgramming", "path" : null }
{ "_id" : "AndroidProgramming", "path" : ",MobileProgramming," }
{ "_id" : "Framework", "path" : ",MobileProgramming,AndroidProgramming," }
{ "_id" : "Native", "path" : ",MobileProgramming,AndroidProgramming,Framework," }
{ "_id" : "ReactNative", "path" : ",MobileProgramming,AndroidProgramming,Framework," }
{ "_id" : "Flutter", "path" : ",MobileProgramming,AndroidProgramming,Framework," }
{ "_id" : "Kotlin", "path" : ",MobileProgramming,AndroidProgramming,Native," }
{ "_id" : "Java", "path" : ",MobileProgramming,AndroidProgramming,Native," }
```

Query Pencarian Ancestors dari "AndroidProgramming":

```
b db.kategori.find({path:/,AndroidProgramming,/})
b "_id": "Framework", "path": ",MobileProgramming,AndroidProgramming," }
{ "id": "Native", "path": ",MobileProgramming,AndroidProgramming," }
{ "_id": "ReactNative", "path": ",MobileProgramming,AndroidProgramming,Framework," }
{ "_id": "Flutter", "path": ",MobileProgramming,AndroidProgramming,Framework," }
{ "_id": "Kotlin", "path": ",MobileProgramming,AndroidProgramming,Native," }
{ "_id": "Java", "path": ",MobileProgramming,AndroidProgramming,Native," }
```

Query Pencarian Ancestors dari "MobileProgramming":

```
db.kategori.find({path:/,MobileProgramming,/})
{ "_id": "AndroidProgramming", "path": ",MobileProgramming," }
{ "_id": "Framework", "path": ",MobileProgramming,AndroidProgramming," }
{ "_id": "Framework", "path": ",MobileProgramming,AndroidProgramming," }
{ "_id": "ReactNative", "path": ",MobileProgramming,AndroidProgramming,Framework," }
{ "_id": "Flutter", "path": ",MobileProgramming,AndroidProgramming,Framework," }
{ "_id": "Kotlin", "path": ",MobileProgramming,AndroidProgramming,Native," }
{ "_id": "Java", ("path": a",MobileProgramming,AndroidProgramming,Native," }
```

Query untuk membuat index pada Path untuk mengaktifkan pencarian cepat oleh simpul ancestors:

```
> db.kategori.createIndex({path:1})
{
          "createdCollectionAutomatically" : false,
          "numIndexesBefore" : 1,
          "numIndexesAfter" : 2,
          "ok" : 1
}
```