

MINYOUNG KIM

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[Personal page](#) [Google Scholar](#)

RESEARCH INTERESTS

Computer Graphics, Geometric Modeling, Virtual and Augmented Reality, 3D Geometric Deep Learning, 3D Data Visualization

EDUCATION

Ewha Womans University	Seoul, South Korea
M.S. Student in Computer Science and Engineering (GPA: 3.8/4.0)	Mar 2019 - Feb 2021 (<i>expected</i>)
Advisor: Professor Young J. Kim	
Keimyung University	Daegu, South Korea
B.E. in Game and Mobile Engineering (GPA: 3.59/4.0)	Mar 2012 - Feb 2017

PUBLICATIONS

International Conference

Minyoung Kim, Young J. Kim, “Haptic Interfaces for Tangible Digital Painting in VR”, Pacific Graphics, Oct 2019 (extended abstract) *Poster* [Project Page] [Poster] [Abstract]

Domestic Journal

Minyoung Kim, Young J. Kim, “3D Surface Painting in VR using Force Feedback”, Journal of the Korea Computer Graphics Society, 26(2), Jun 2020 [Project Page] [Paper]

Domestic Conference

Minyoung Kim, Young J. Kim, “Haptic Interfaces for Tangible Digital Painting in VR”, Korea Computer Graphics Society, Jul 2019 (extended abstract) *Oral Presentation*

AWARDS

Best Paper Award , Korea Computer Graphics Society (KCGS)	2019
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RESEARCH EXPERIENCE

Ewha Womans University	Seoul, South Korea
Research Intern (<i>Advisor: Professor Young J. Kim</i>)	Jan 2019 - Feb 2019
Project - “Haptic Painting in VR”	
<ul style="list-style-type: none">• Surveyed related works for haptic interfaces in virtual reality painting• Implemented prototype providing force-feedback between virtual objects and user interaction	
Keimyung University	Daegu, South Korea
Undergraduate Researcher (<i>Advisor: Professor Yunsik Sung</i>)	Nov 2015 - Dec 2015
<ul style="list-style-type: none">• Worked on life support simulation program to instruct cardiopulmonary resuscitation• Implemented simulation system under Unity 5, using Oculus-rift DK2	

WORK EXPERIENCE

- Nova Mobile System** Carlsbad, CA, USA
Junior Mobile Programmar Intern - “Nova Mobile App” May 2017 - Apr 2018
- Worked on Cross-Platform mobile application serving GPS service
 - Implemented custom renderer for mobile platform and Microsoft Xamarin forms in C#
- Qualcomm Institute** San Diego, CA, USA
Student Intern - “Health-Related IoT Tracnking Project” Jan 2016 - Feb 2016
- Worked on web server and pages handled data transporting from Android to server
 - Implemented web server using PHP and MySQL and website using HTML, CSS, and JavaScript

SCHOLARSHIP

- Research Assistant(Full tuition)**, Ewha Womans University Sep 2019
1st Excellent Record Scholarship(Full tuition), Keimyung University Mar 2014
2nd Excellent Record Scholarship, Keimyung University Mar 2013, Sep 2013, Mar 2013
Mar 2015, Mar 2016
3rd Excellent Record Scholarship, Keimyung University Sep 2012, Sep 2014

TEACHING

- Computer Graphics**, Ewha Womens University Seoul, South Korea
Teaching Assistant Fall 2020
- Covered Basic computer graphics concept and OpenGL 3.3 programming
 - Assessed assignments and provided feedback to students for inquires
- JAVA Programming**, Keimyung University Daegu, South Korea
Teaching Assistant Fall 2015
- Covered basic JAVA language and programming
 - Assessed assignments and provided feedback to students for final projects

EXTRA-CIRRUCULAR

- WEST(Work, English Study, Traval) Program** Los Angeles, CA, USA
National Institute for International education of South Korea Jan 2017 - Apr 2018
- Participated government funded overseas exchange program run by Korean Ministry of Education
 - Completed internship in Nova Mobile System at Carlsbad, CA
- Eco-Energy Game Development Camp** Daegu, South Korea
Daesung Energy Jan 2017 - Apr 2018
- Instructed children to make and design game
 - Implemented game system using Xcode and edited 2D graphics using Adobe Photoshop

TECHNICAL SKILLS

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|------------------------------|---|
| Programming Languages | C, C++, C#, Python, JAVA, L ^A T _E X |
| Graphics | OpenGL, MeshLab, Blender, Unity 5, Unreal Engine 4 |
| Machine learning | PyTorch |
| Other | Git, Docker, Arduino, Xamarine |