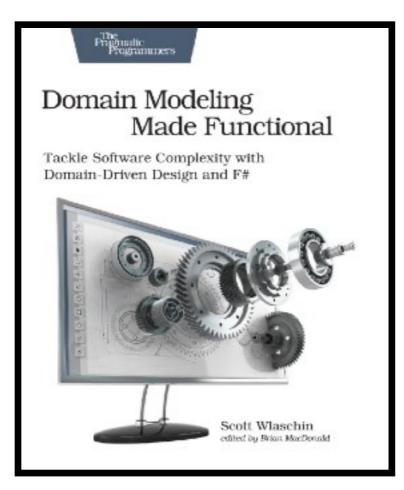
## FINAL BOSS

## LISEZ! A METTRE ENTRE TOUTES LES MAINS

**Product Owner:** 

**Architectes:** 

Chefs de projets :





https://pragprog.com/titles/swdddf/domain-modeling-made-functional/

## **CHEAT SHEET**

## **ADT**

	OCaml	Java	TypeScript
Type « ET » Type Produit	<pre>type point = {     x: int     ; y: int }</pre>	<pre>record Point(Integer x, Integer y) {    public Point {     java.util.Objects.requireNonNull(x);     java.util.Objects.requireNonNull(y);    } }</pre>	<pre>type point = {     x: number     ; y: number }</pre>
Type « OU » Type Somme	type shape =   Circle   Square	<pre>sealed interface Shape {    public record Circle() implements Shape {}    public record Square() implements Shape {} }</pre>	<pre>interface Circle {     type: "circle"; } interface Square {     type: "square"; } type Shape = Circle   Square</pre>