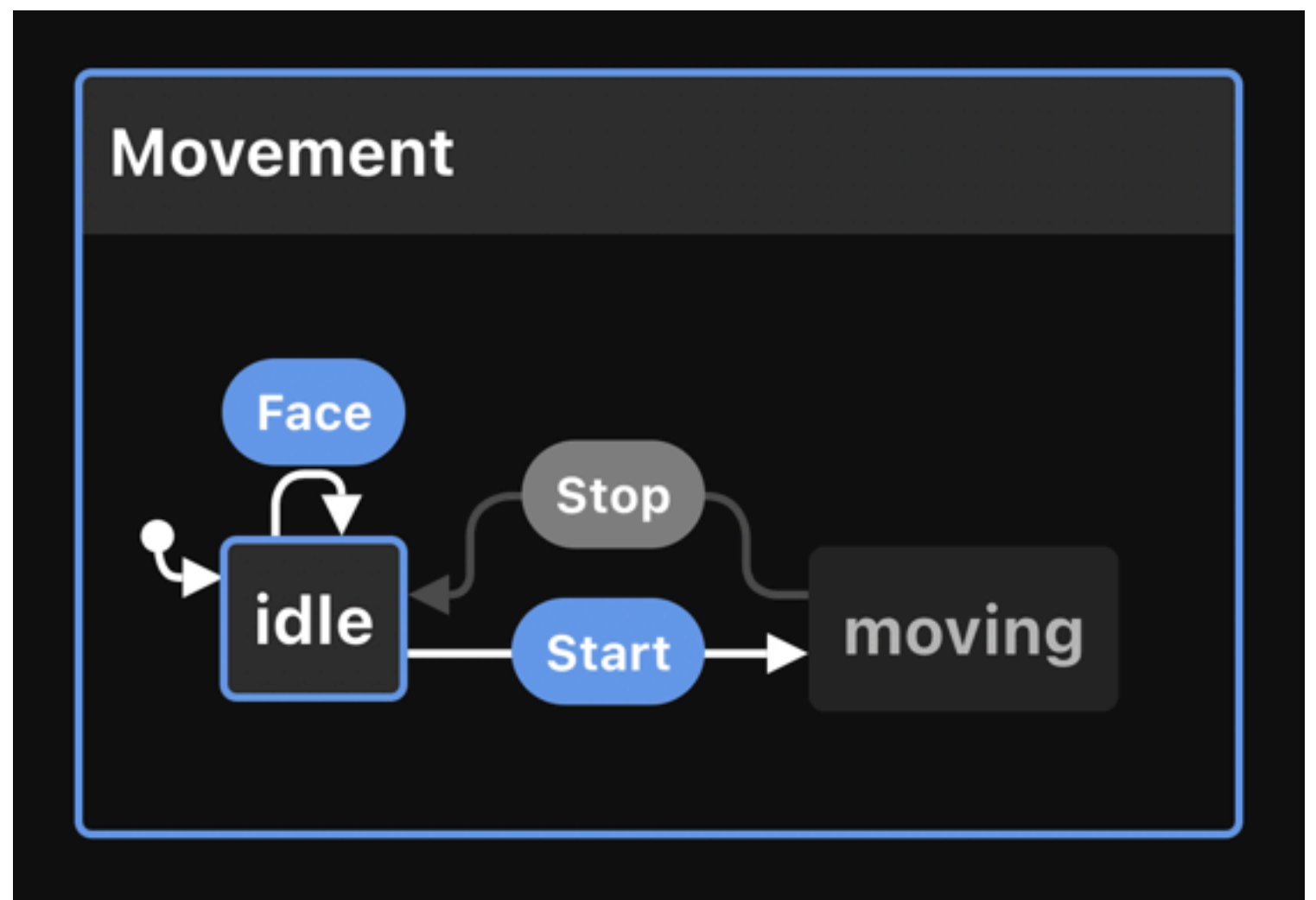


# STATE MACHINE STRIKE BACK

RAPPEL DE NOTRE MACHINE A ÉTATS



# STATE MACHINE STRIKE BACK

SI ON ADAPTAIT LES COMMANDES... EN ACTIONS



```
interface Face {
  type: "face";
  direction: Direction;
}
interface Start {
  type: "start";
}
interface Stop {
  type: "stop";
}
type Action =
  | Face
  | Start
  | Stop

const stop: () => Stop = () => ({ type: "stop" });
const start: () => Start = () => ({ type: "start" });
const face: (d: Direction) => Face = (d: Direction) => ({ type: "face",
  direction: d });
```