**A pet store game**

**Welcome to my little text game about the pet store story.**

**You are the employee of a pet store, today, something unexpected happened at your work. Your lovely frog, charming cat and fluffy parrot had run away! You need to search for them, find a way to catch them and return to the store safely.**

**Your commands:**

**Collect – with it you can collect an item in the room.**

**Go – with it you can walk between different rooms.**

**Help – if you forgot your commands, use this.**

**Inventory – use it to check out your items.**

**Quit – use it to quit the game.**

**Speak – with it you can initiate a dialogue with a character.**

**Respond – use it to respond in a dialogue**

**Use – this command allows you to use your items from an inventory, can have multiple uses in different rooms.**

**In different rooms you will have different items at your disposal, try to experiment a little!**

**Rooms**

**Diagram

Description automatically generated**

Your map looks like this, nothing hard.