

Why Cartesian Control in Task Space?





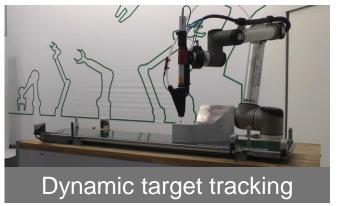












IIIROS Control

Use ROS Control with the cartesian_controllers

Challenges with Industrial Robots





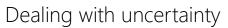




Often contact dominated tasks



Autonomous skills



Force-sensitive interaction



Robot independant

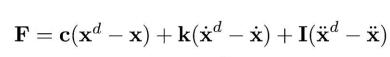
Formulation in task space

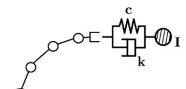


Let's go for more... Active Cartesian Compliance



Active compliance











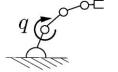


$$\mathbf{x}(t) \to \mathbf{F}(t) \quad \tau(t) = \mathbf{J}^T \mathbf{F}(t)$$

- Torque-actuated robot joints
- Joint-torque sensors

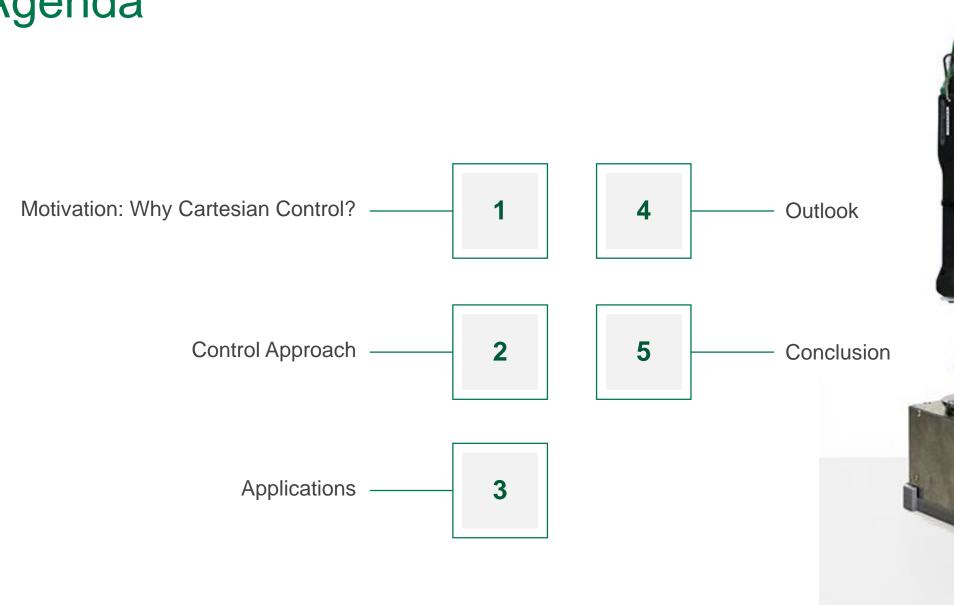


Admittance:



$$\mathbf{F}(t) \to \mathbf{x}(t) \ \Delta \mathbf{q} = \mathbf{J}^{-1} \Delta \mathbf{x}$$

- Motion-actuated robot joints
- ▶ End effector force-torque sensor





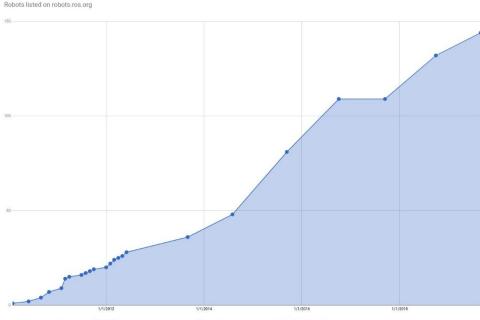
The ROS framework... reuse it! make it available!





willowgarage.com

Documented ROS Robots



The number of different types of robots available to the community with ROS drivers.

Source: Ken Conley, Tully Foote, wiki.ros.org/Robots, 2017 changed over to robots.ros.org

wiki.ros.org/Metrics

The setting within :::ROS Control

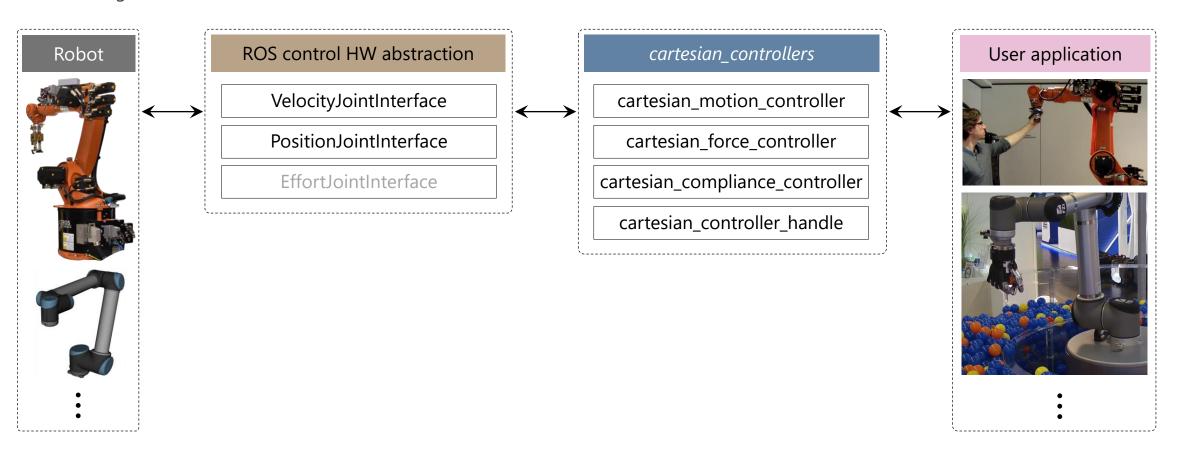


You have:

- Joint position/velocity streaming interface
- ROS controlHW abstraction

Library of flexible controllers

 Applications with intuitive end effector control



Three main controllers in *cartesian_controllers*

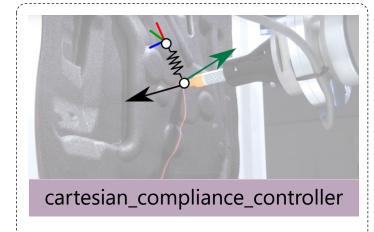




- You want to follow a moving target
- The targets might be sparsely sampled
- You prefer smoothness over accuracy



- You want to control the robot with a wrench in contacts
- You have a wristFT sensor



- You want to follow a moving target
- You want to react to external disturbances
- You have a wristFT sensor

Our Approach



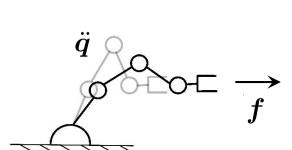
Instantaneous joint motion from Cartesian error

Rigid body dynamics

$$oldsymbol{ au} = oldsymbol{H}(oldsymbol{q}) \ddot{oldsymbol{q}} + oldsymbol{C}(oldsymbol{q}, \dot{oldsymbol{q}}) + oldsymbol{G}(oldsymbol{q})$$

Simplification







Virtual dynamics

$$\ddot{q} = H^{-1}J^Tf$$

Admittance:

- Directly to joint space!
- Common wrench interface

Our Approach



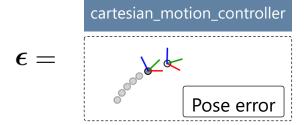
Instantaneous joint motion from Cartesian error

Virtual plant dynamics

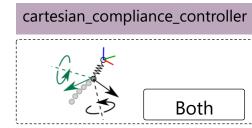
$$\ddot{q} = H^{-1}J^Tf$$

 \downarrow

Cartesian error







Wrench representation

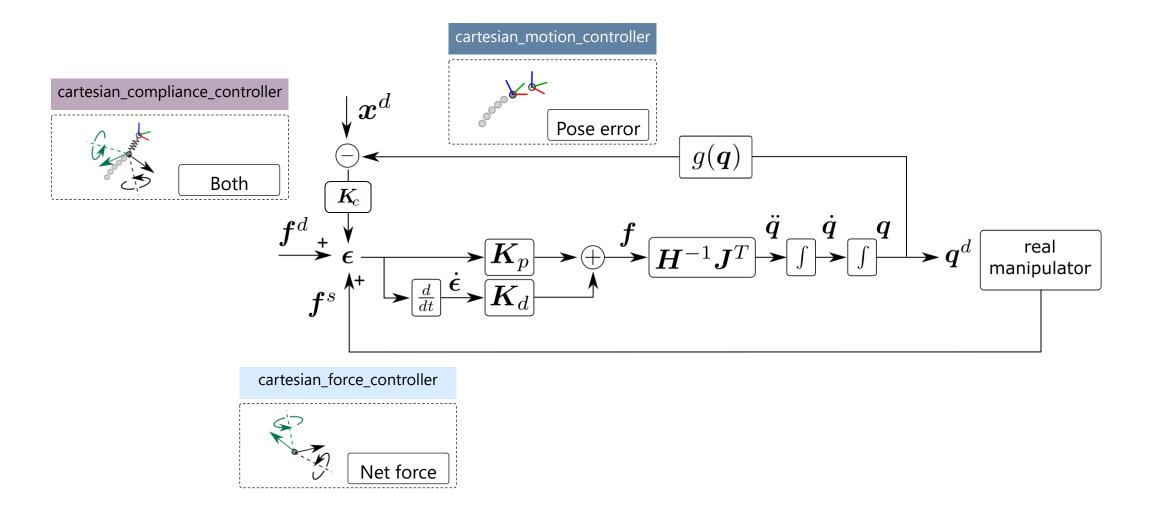
$$oldsymbol{f} = oldsymbol{K}_p oldsymbol{\epsilon} + oldsymbol{K}_d \dot{oldsymbol{\epsilon}}$$

Instantaneous acceleration

$$\ddot{m{q}} = m{H}^{-1} m{J}^T (m{K}_p m{\epsilon} + m{K}_d \dot{m{\epsilon}})$$

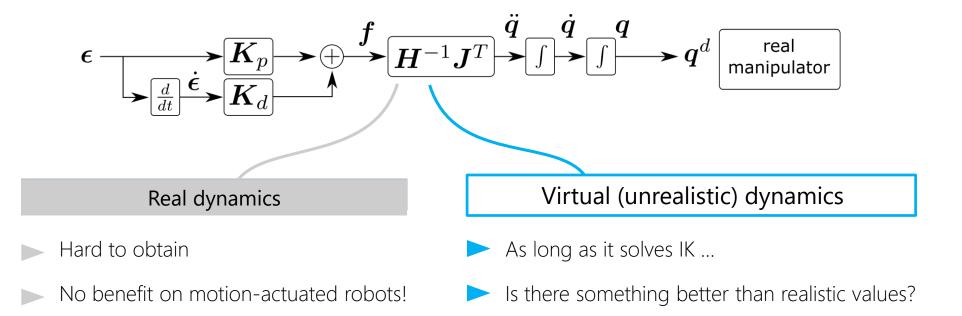
The control loop





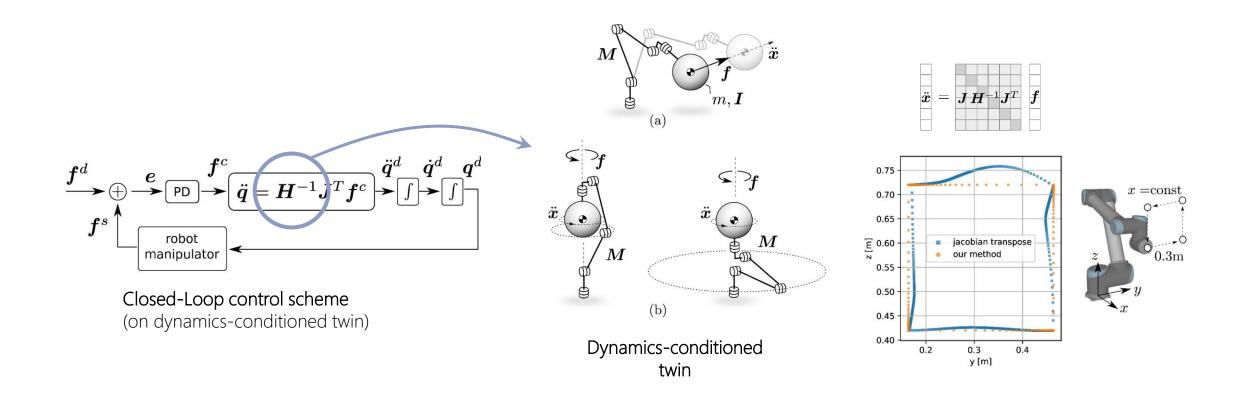
The control loop





Task space linearization



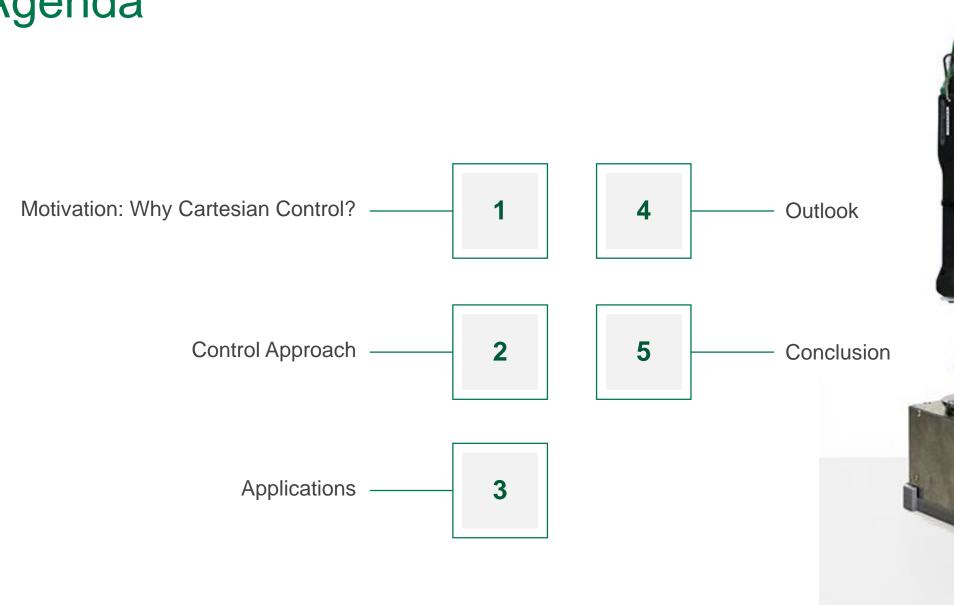


Scherzinger et al, Inverse Kinematics with Forward Dynamics Solvers for Sampled Motion Tracking, IEEE ICAR 2019 (to appear)

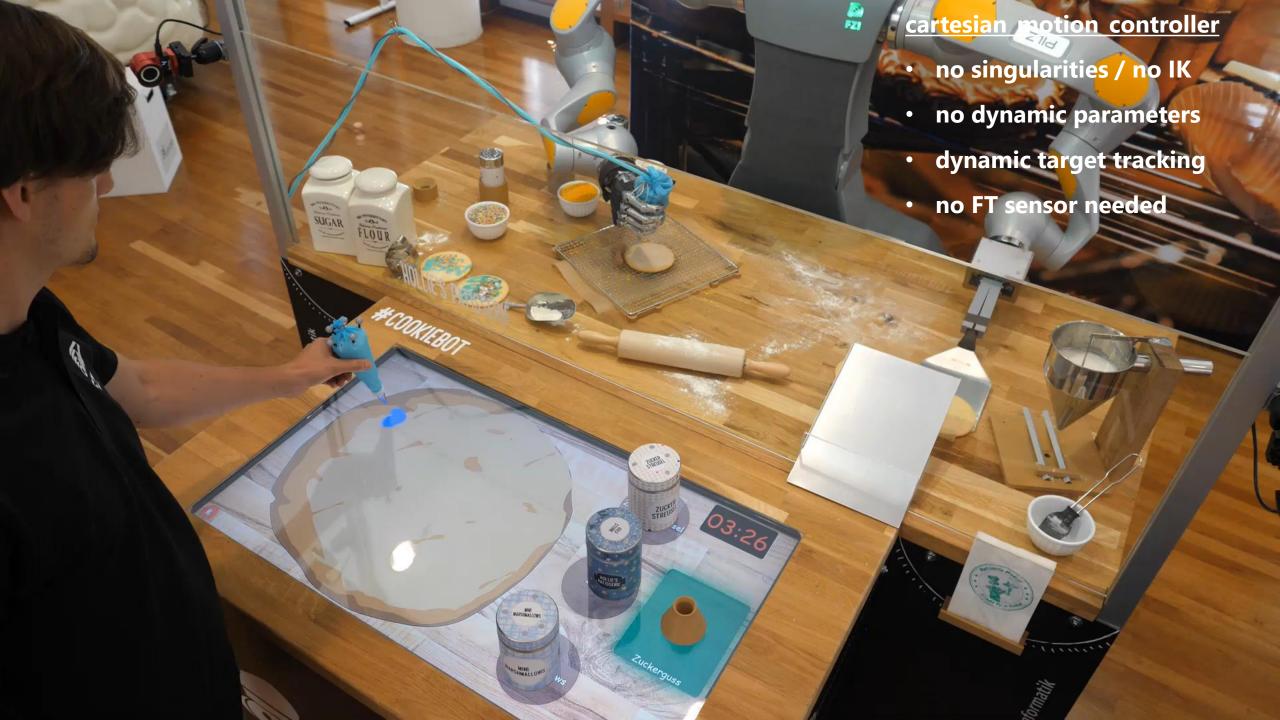


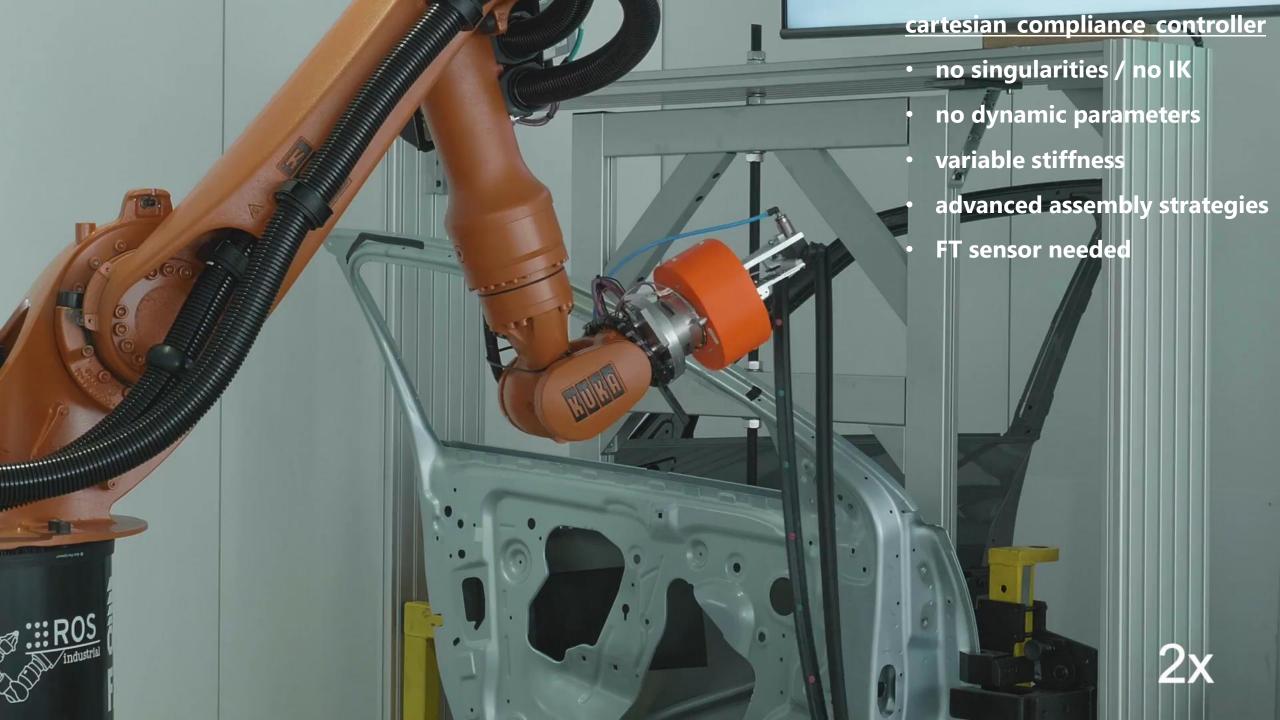


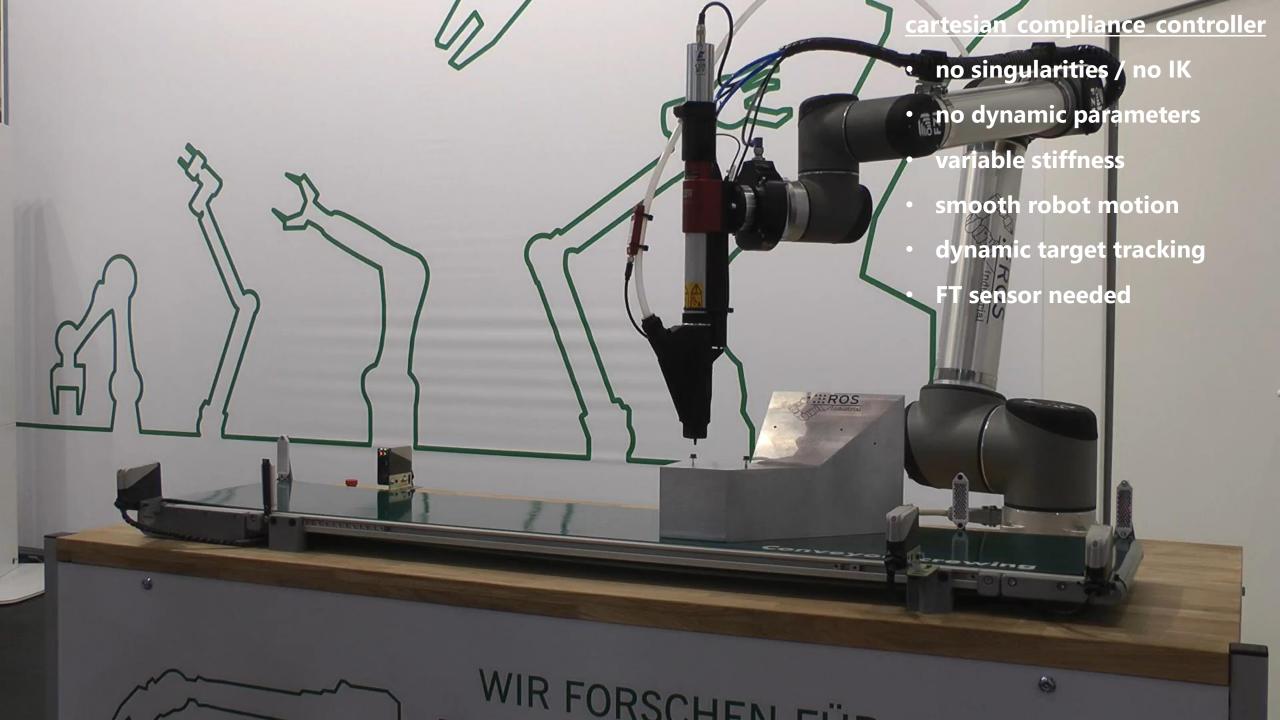


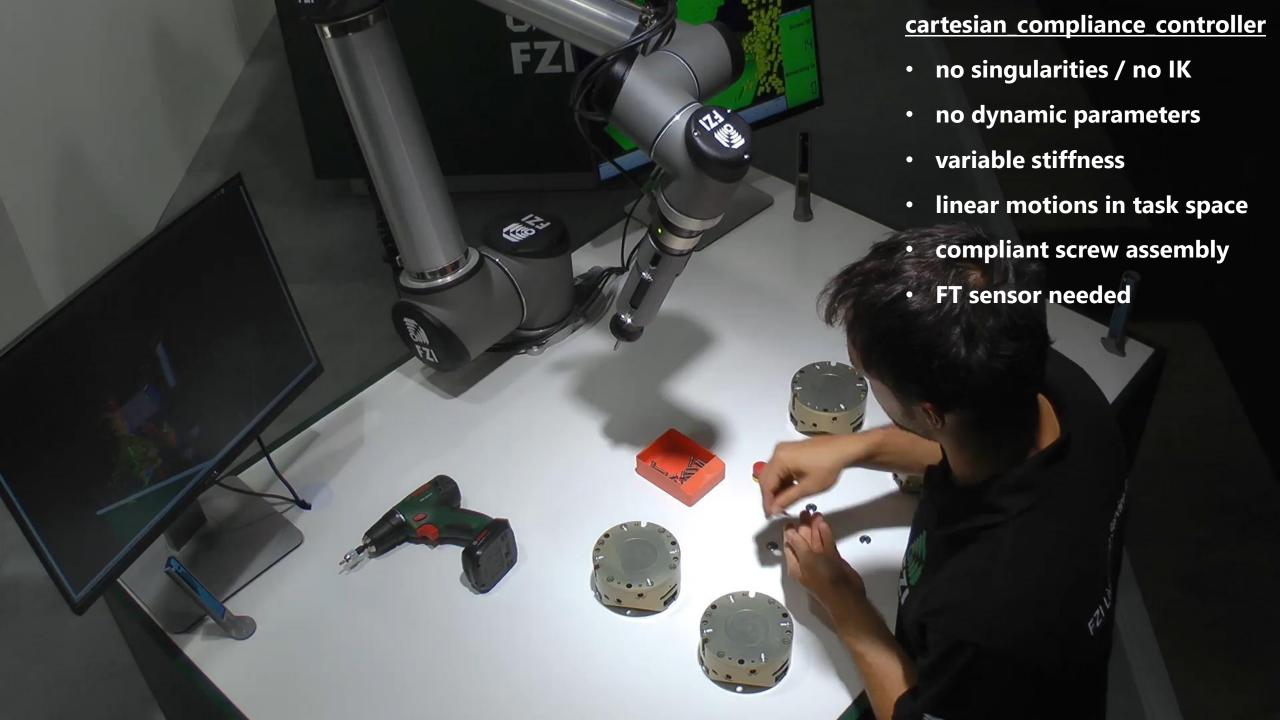


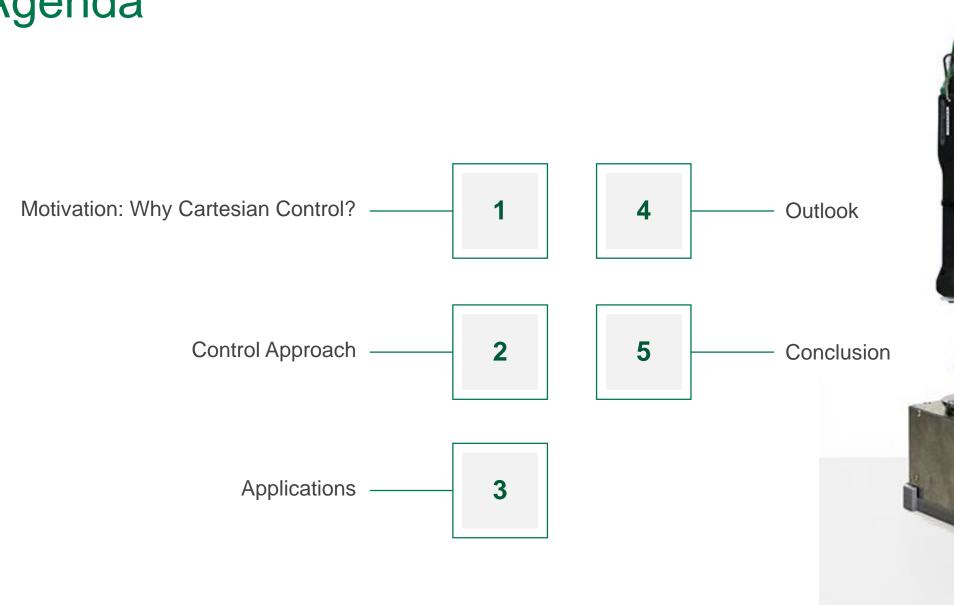












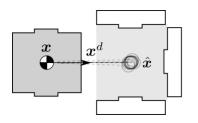


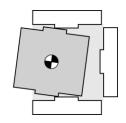
Satellite assembly



INDUSTRIAL SETTINGS

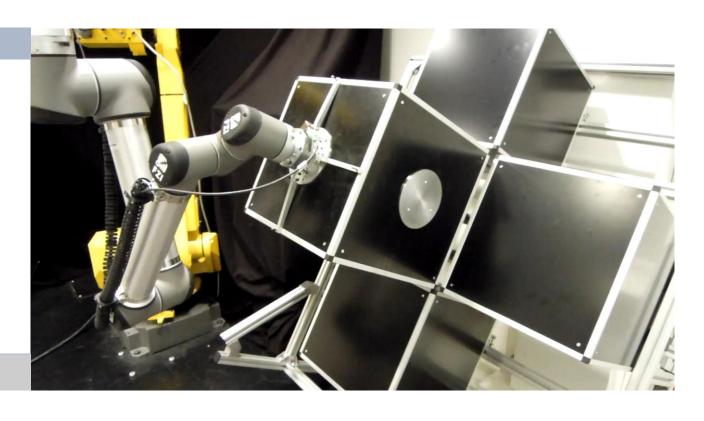
- Contact-dominated assembly tasks
- Object poses with uncertainty
- ► More relevant for complex insertion





GOALS

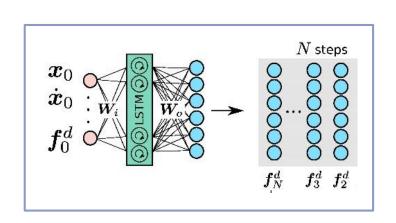
Error correcting contact skills for autonomous execution that are transferable to different robots

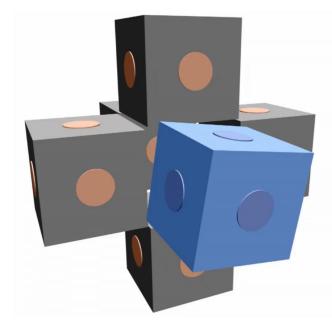


Approach and Methods

50) FZI

Contact skill extraction in simulation

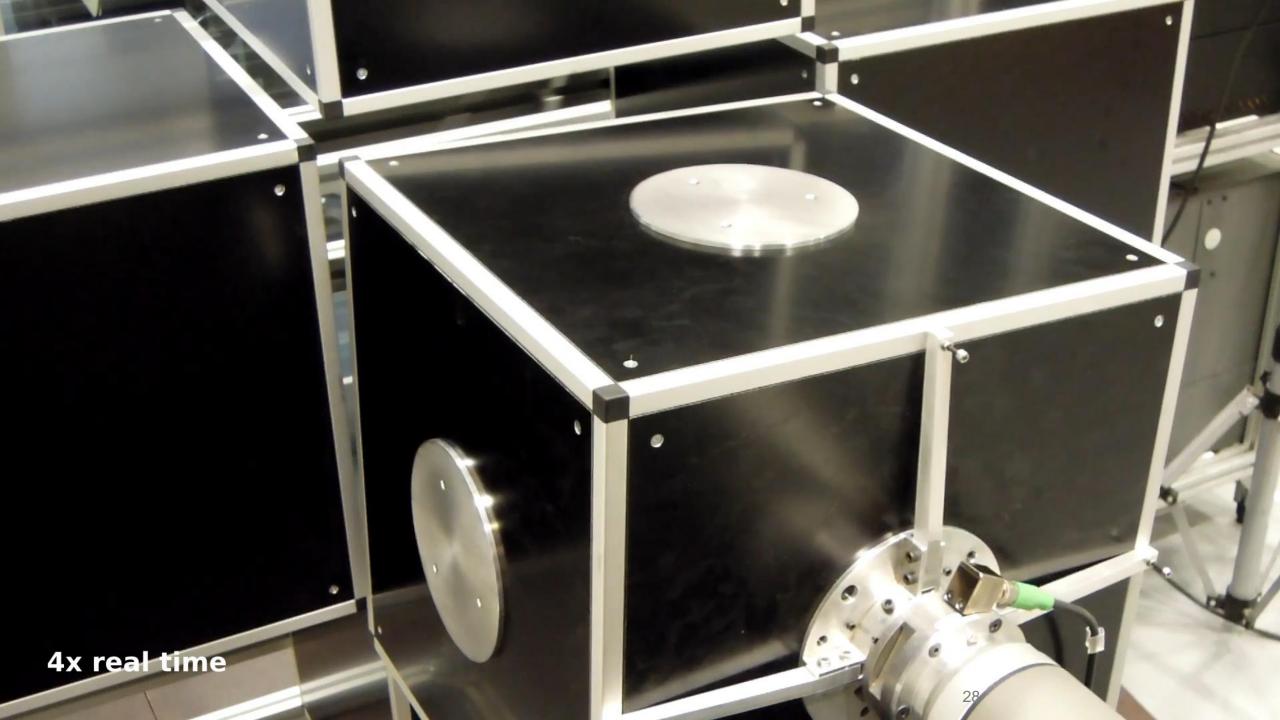


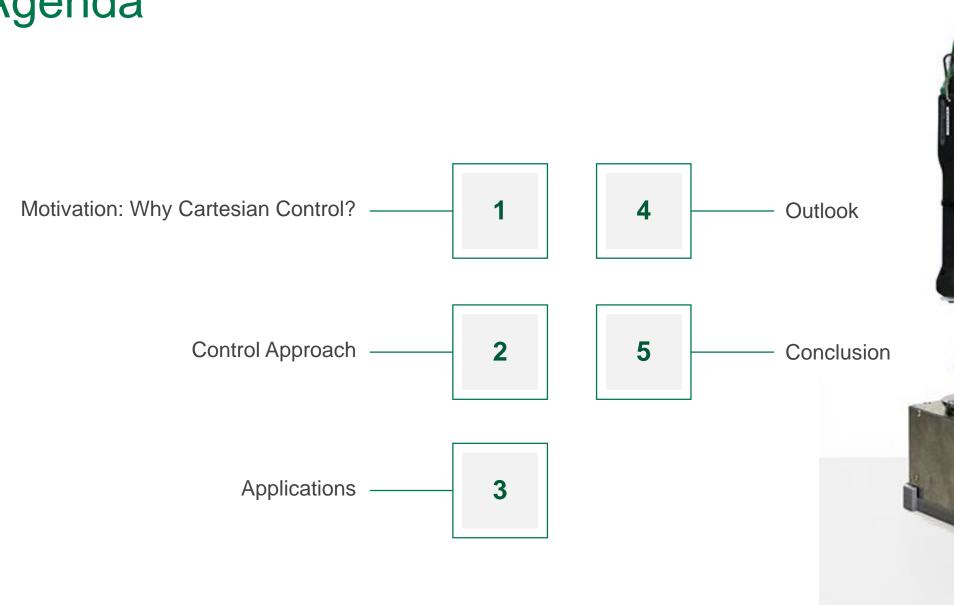




Let humans solve tilting and jamming for challenging configurations

Scherzinger et al, Contact Skill Imitation Learning for Robot-Independent Assembly Programming, IEEE IROS 2019







Summary



Control your robots in Cartesian task space!!!

Baseline

Joint position/velocity streaming interface

Goal

Application with fast, direct, task space control









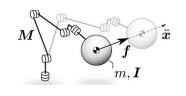
III ROS Control

cartesian_controllers

cartesian motion controller

cartesian force controller

cartesian_compliance_controller



github.com/fzi-forschungszentrum-informatik/cartesian_controllers

More details here: Scherzinger et al., "Forward Dynamics Compliance Control: A new approach to cartesian compliance for robotic manipulators." IEEE IROS, 2017.

Scherzinger et al., "Inverse Kinematics with Forward Dynamics Solvers for Sampled Motion Tracking." IEEE ICAR, 2019.

Scherzinger et al., "Contact Skill Imitation Learning for Robot-Independent Assembly Programming.", IEEE IROS, 2019.

Further questions?...Ask us!... roennau@fzi.de scherzin@fzi.de