

## **Audio Sounds**

Unity Asset Store

For UI sounds, I suggest picking them from Freesound

For themes, AudioJungle is recommended

Ambient: Music:Sound FX:

**Menu Music AND Store Music:** “7. Track 7” from “8Bit Music - 062022”

<https://assetstore.unity.com/packages/audio/music/8bit-music-062022-225623>

## **Levels Music**

**Level 1 Music:** DHSFX - Fantasy Videogame Music - RPG Soundtracks: Into The Dungeon

<https://assetstore.unity.com/packages/audio/ambient/fantasy/fantasy-videogame-music-rpg-soundtracks-174830>

**Level 2 Music:** DHSFX - Fantasy Videogame Music - RPG Soundtracks: The Grasslands

<https://assetstore.unity.com/packages/audio/ambient/fantasy/fantasy-videogame-music-rpg-soundtracks-174830>

**Level 3 Music:** DHSFX - Fantasy Videogame Music - RPG Soundtracks: Village Outskirts

<https://assetstore.unity.com/packages/audio/ambient/fantasy/fantasy-videogame-music-rpg-soundtracks-174830>

**Level 4 Music:** DHSFX - Fantasy Videogame Music - RPG Soundtracks: Cathedral Lagoon

<https://assetstore.unity.com/packages/audio/ambient/fantasy/fantasy-videogame-music-rpg-soundtracks-174830>

**Level 5 Music:** “1. Track 1” from 8Bit Music - 062022

<https://assetstore.unity.com/packages/audio/music/8bit-music-062022-225623>

**Playing levels sounds:** RPG Essentials Sound Effects - FREE!

<https://assetstore.unity.com/packages/audio/sound-fx/rpg-essentials-sound-effects-free-227708>

**Game UI navigation sounds:** FREE Casual Game SFX Pack

<https://assetstore.unity.com/packages/audio/sound-fx/free-casual-game-sfx-pack-54116>

**Menu and in game store navigation sounds:** Free UI Click Sound Pack

<https://assetstore.unity.com/packages/audio/sound-fx/free-ui-click-sound-pack-244644>

Slime dies and level restarts: [https://freesound.org/people/cabled\\_mess/sounds/350983/](https://freesound.org/people/cabled_mess/sounds/350983/)

Level complete: <https://freesound.org/people/jivatma07/sounds/122255/>

Log in music: <https://freesound.org/people/Nochoice/sounds/716254/>