# Shrinkage Initialization for Smooth Learning of Neural Networks

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#### Introduction

- The success of intelligent systems has quite relied on wide applications of intelligent computing technologies.
- Neural learning approaches
  - Neural networks
  - Deep learning

#### Introduction

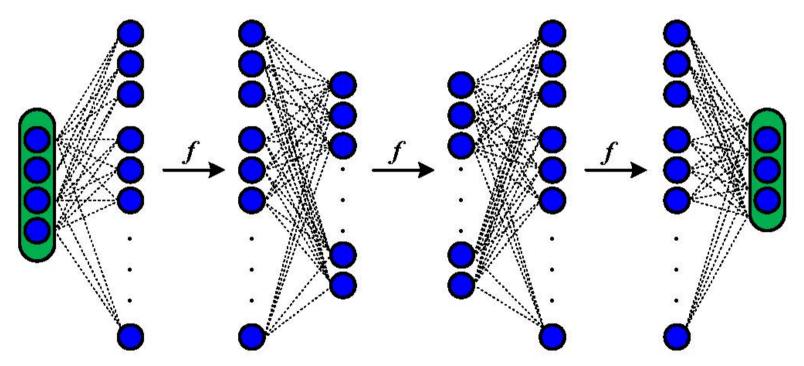
#### **Particular Characteristics:**

- ➤ To Learn the optimal networks for forward inference of information.
- Multi-layer structures of connected neurons with correspondence.

#### Introduction

- The training of networks has been difficult, due to the communicated optimization among multi-layer structures.
- Hence, backpropagation is introduced and brought to make the optimization of neural learning applicable.

► The standard structure of networks



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- ► The ratio of **dropout** between the connected units.
- ► The particularly devised **initialization** of neural learning, if there exists.

#### Initialization

- Batch Normalization: Center and normalize each neuron output with respect to covariance.
- Dynamic Initialization of Nonlinear Learning: Initialize the transformation of networks with dynamically matching of neuron pair.
- Layer-Sequential Unit Variance Initialization: Enhanced dynamic initialization with batch normalization.

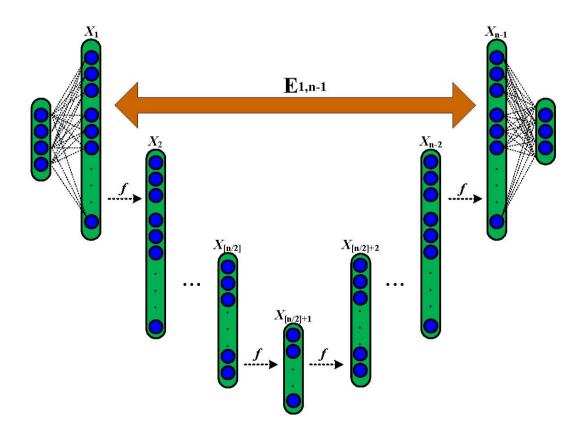
#### Initialization

**Highlights:** the dynamic solutions are based on assumptions

- Quite a few neurons: prevented from the complicated perceptrons.
- No activation: The original inputs of each neuron.
- Particularly, the **smooth** inference among different layers of neurons.

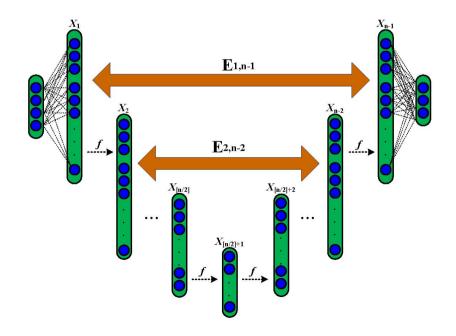
The transformation of neurons:

► The approximate alignment from the **source** neurons to the **target** ones.



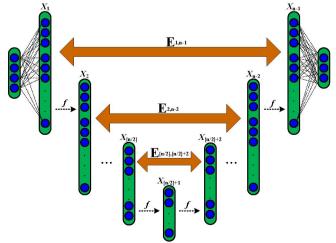
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- ► The approximate alignment from the **source** neurons to the **target** ones.
- The smoothness can be approximated with Sigmoid for activation.
- ➤ The original connections of neurons can be improved with **orthogonal rotations** [Saxe14][Mishkin16].



For the alignment between the i th layer and the j th layer:  $X_i \rightarrow X_j$ , which can be explained as

$$X_j = W_{i \to j} X_i. \tag{1}$$

ightharpoonup Thus,  $E_{ij}$  can be simply calculated as the regressive bridge, such as

$$E_{ij} = X_j X_i^T (X_i X_i^T)^+$$
 (2)

Accordingly, the orthogonal rotations can be obtained by

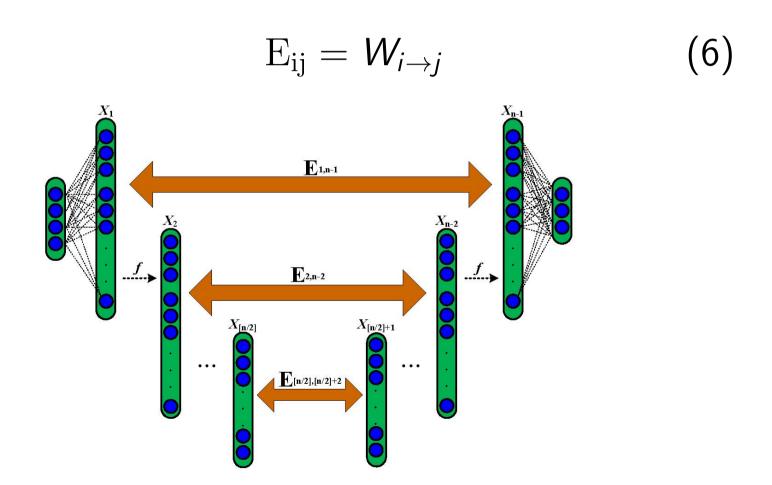
$$E_{ij} = U_{ij} S_{ij} V_{ij}^T$$
 (3)

Update connections of the adjacent neurons,

$$W_{i\rightarrow i+1} = W_{i\rightarrow i+1}V_{ij}^T \tag{4}$$

$$W_{j-1\to j}=U_{ij}W_{j-1\to j} \tag{5}$$

► The number of neuron layers can be odd.



► The orthogonal rotations is defined as self-rotation,

$$W_{i\to j} = U_{ij}S_{ij}V_{ij}^T \tag{7}$$

which is updated as

$$W_{i\to j} = U_{ij}V_{ij}^T \tag{8}$$

# Complexity Analysis

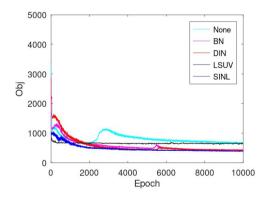
- The calculation of the alignment bridge between  $X_i \in \mathbb{R}^{p \times n}$  and  $X_j \in \mathbb{R}^{q \times n}$  requires  $O\left(pqn+q^3\right)$ .
- The decomposition of the bridge  $W_{ij} \in \mathbb{R}^{q \times p}$  requires  $O\left(p^2q + pq^2\right)$ .
- Note that, both  $U \in \mathbb{R}^{q \times q}$  and  $V \in \mathbb{R}^{p \times p}$  are full-rank orthogonal matrices.

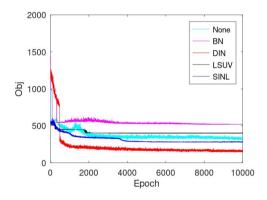
#### Experiments

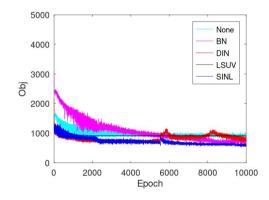
- ► Data sets:
  - Coil 20
  - Monkey
  - Letter
- Methods:
  - Baseline(None)
  - ► BN[loffe15]
  - ► DIN[Saxe14]
  - ► LSUV[Mishkin16]

#### Experiments

# The obtained objectives associated with the iterative epochs.

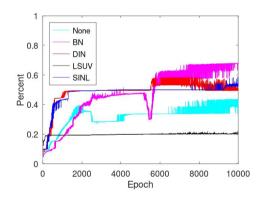


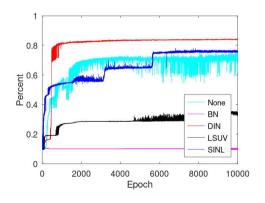


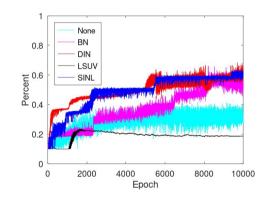


#### Experiments

The obtained accuracy associated with the iterative epochs.







#### Conclusion

- ► The existing initialization methods normally suffers from nonsmoothness of neural learning, and it is hardly to be valided in theory.
- In this work, a generalization framework to initialization of neural learning is presented, and the dilemma can be alleviated.
- Compared with existing solutions, the SINL approach is able to initialize the networks with **smooth** learning.

# Thank You

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