

The SFU logo consists of the letters "SFU" in white, bold, sans-serif font, centered within a solid red square.

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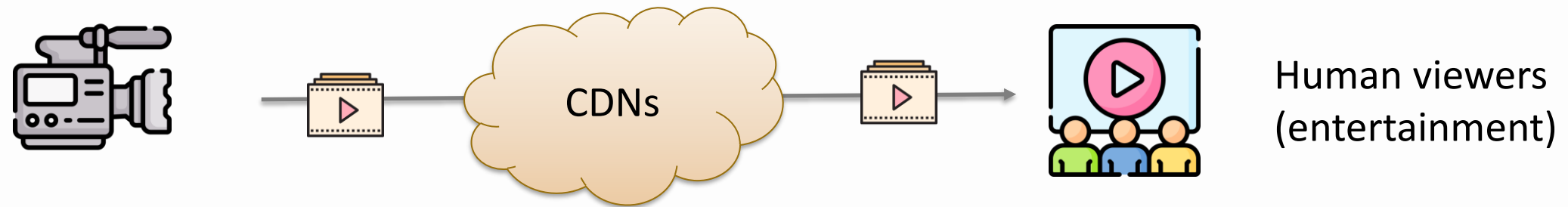
CASVA: Configuration-Adaptive Streaming for Live Video Analytics

Miao Zhang, Fangxin Wang, Jiangchuan Liu

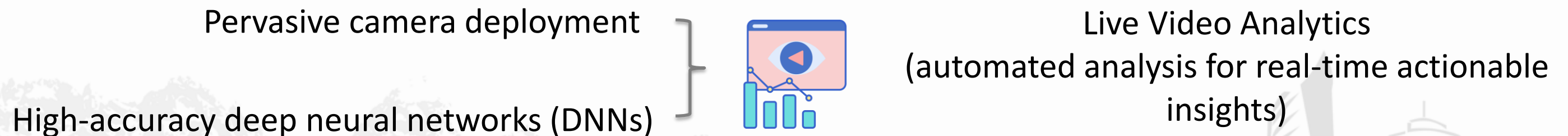


BCKGROUND

Traditional video streaming



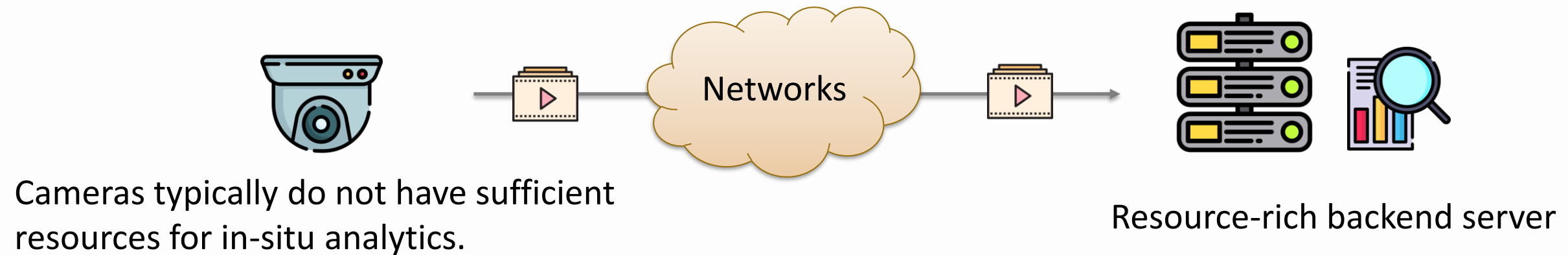
Live video analytics



Human beings are no longer the only consumers of videos!

BCKGROUND

Video analytics streaming



Goals: Optimizing algorithm-perceived (DNN-perceived) QoE instead of human-perceived QoE.

How to adaptively and efficiently stream videos over the network
for live video analytics?

MOTIVATION

□ Measurement Setup

Configuration knobs: Frame Rate (FR), Frame Resolution (RS), Quantization Parameter (QP)

Vision Tasks:



Object Detection (OD) Bounding-box-based task



Semantic Segmentation (SS)

Pixel-based task

MOTIVATION

□ Measurement Setup

Video dataset:

Video Name	Source	Type	Description
STA1	YouTube Live	stationary traffic camera	A video clip collected on a sunny day
STA2	YouTube Live	stationary traffic camera	A video clip collected on a rainy morning
STA3	YouTube Live	stationary traffic camera	A video clip collected on a sunny morning
DASH1	YouTube	Dashcam	Daytime drive in Chicago downtown
DASH2	YouTube	Dashcam	Night drive around London downtown

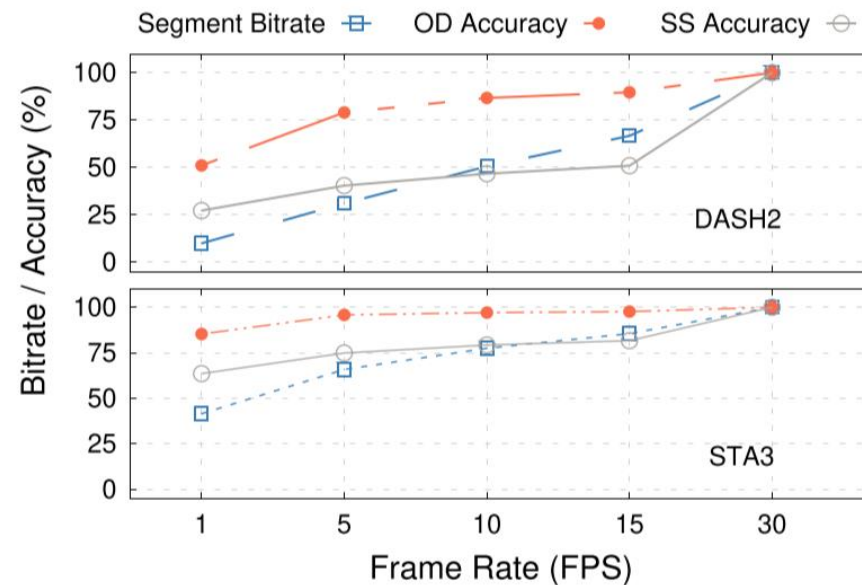
Metrics of Interest:

Bitrate: indicate the network resource requirement.

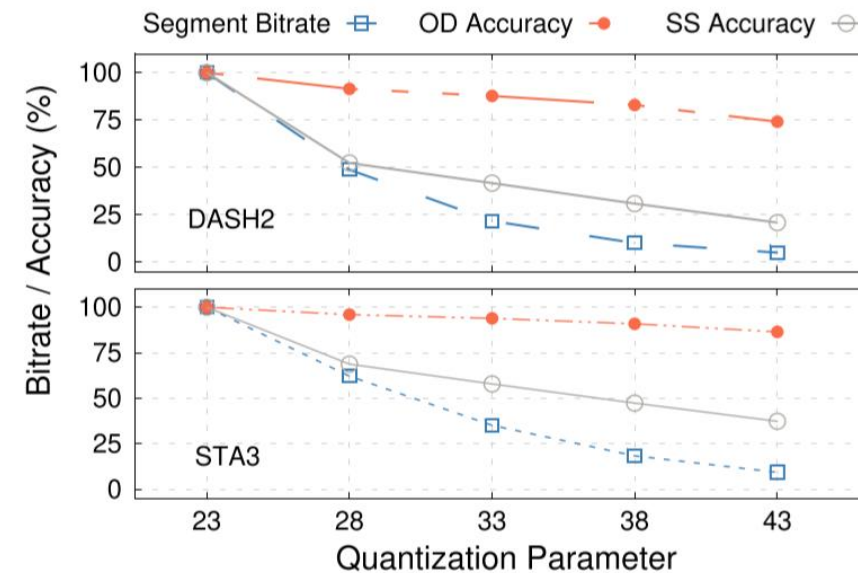
Accuracy: F1 for OD and mIoU for SS.

MOTIVATION

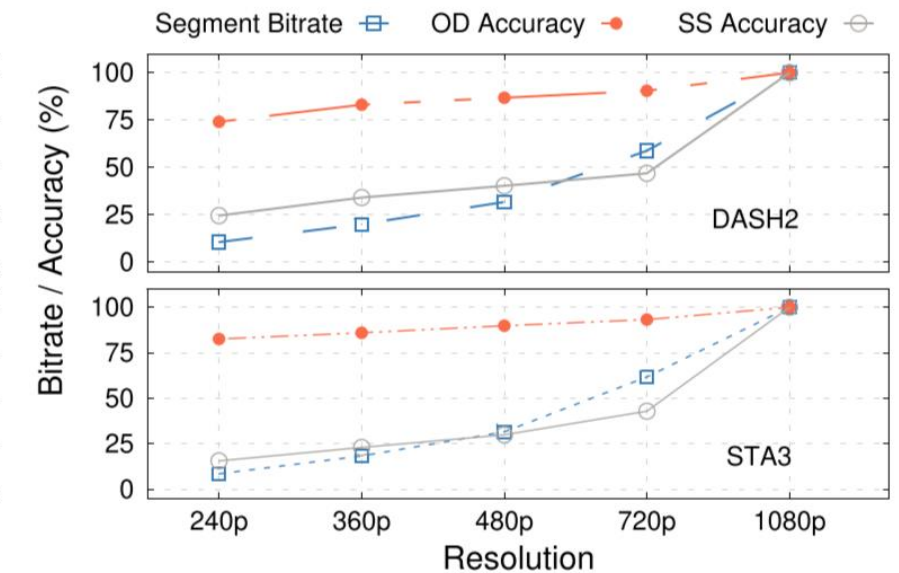
□ Measurement Insights



(a) Tune FR (RS: 1080p, QP: 23).



(b) Tune QP (RS: 1080p, FR: 30).

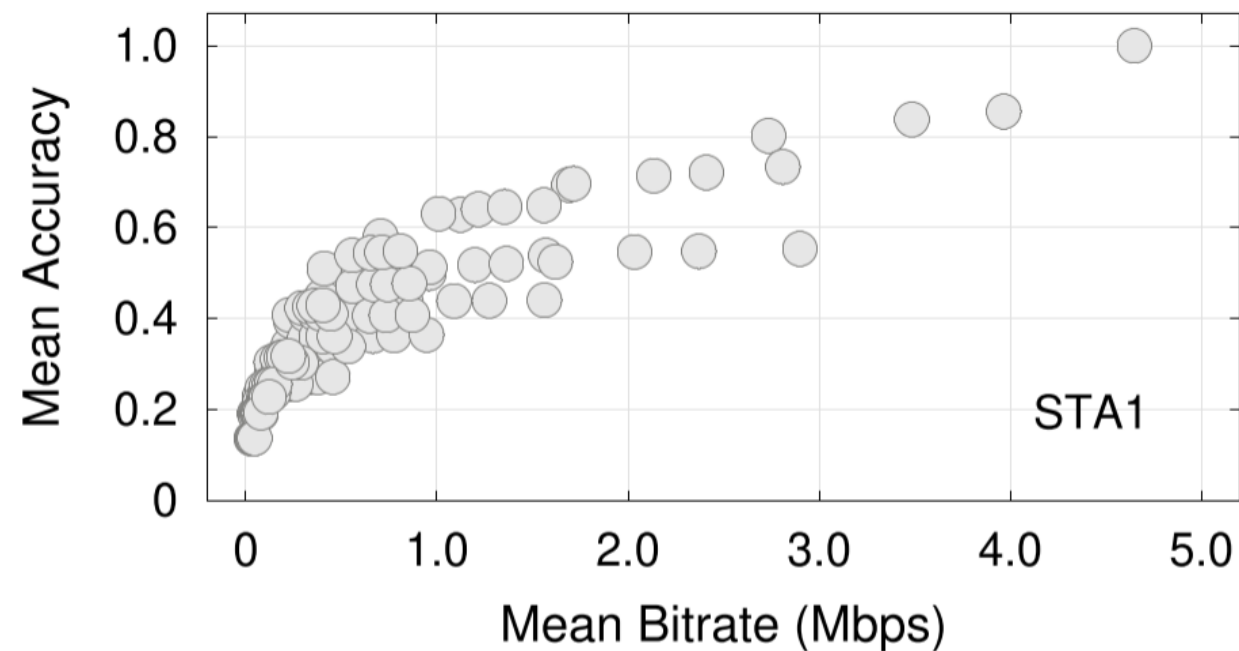


(c) Tune RS (FR: 30, QP: 23).

Different configuration knobs have different impacts on bitrate and accuracy, and such impacts are **video-specific** and **task-specific**.

MOTIVATION

□ Measurement Insights



Mean bitrate and accuracy distribution of all configurations (Task: SS, video: STA1).

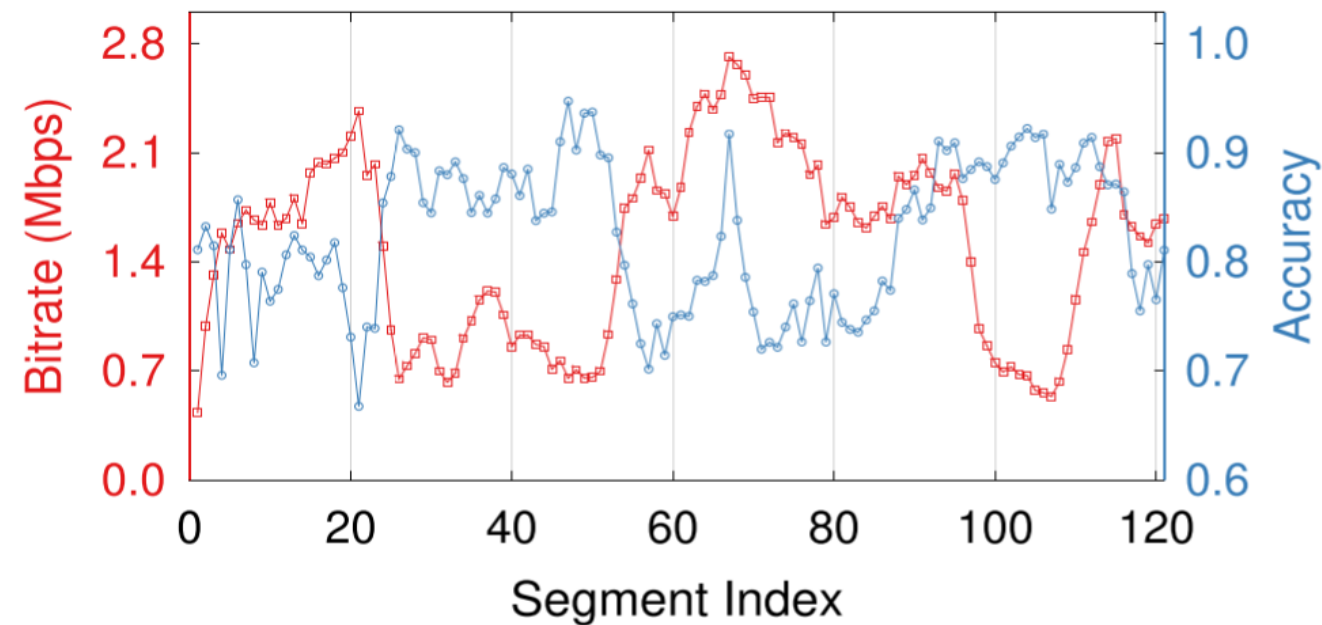
A higher bitrate does not **necessarily** lead to a higher accuracy, and configurations with similar bitrates can have **very different** accuracies.



Configuration tuning is necessary for **bandwidth-efficient** video analytics.

MOTIVATION

□ Measurement Insights



Segment bitrate and accuracy variations under a specific configuration (FR:10, QP: 28, RS: 720p; Task: OD, video: DASH1).

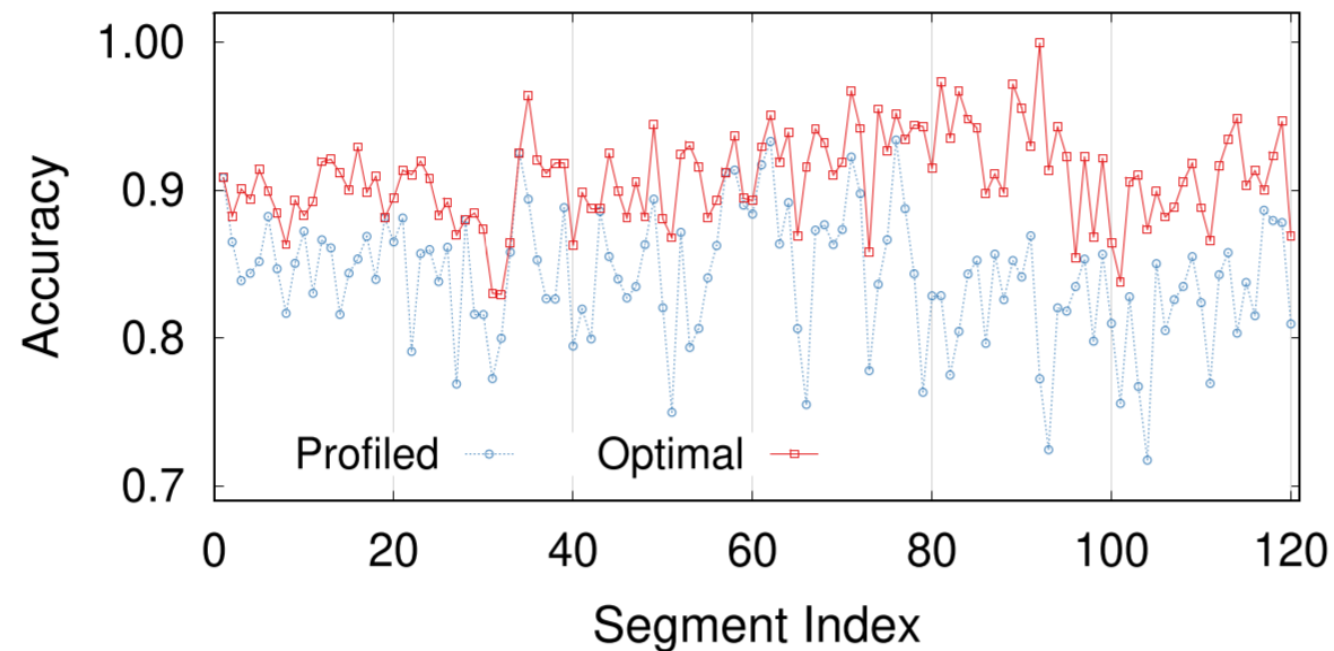
The relationship between configuration and bitrate (accuracy) is **video content-dependent** and **highly variable**.



Configuration-based streaming needs to be **content-adaptive**.

MOTIVATION

□ Measurement Insights



Segment accuracy comparison of the profiled and optimal configuration (Task: OD, video: STA2, available bandwidth: 1.5 Mbps).

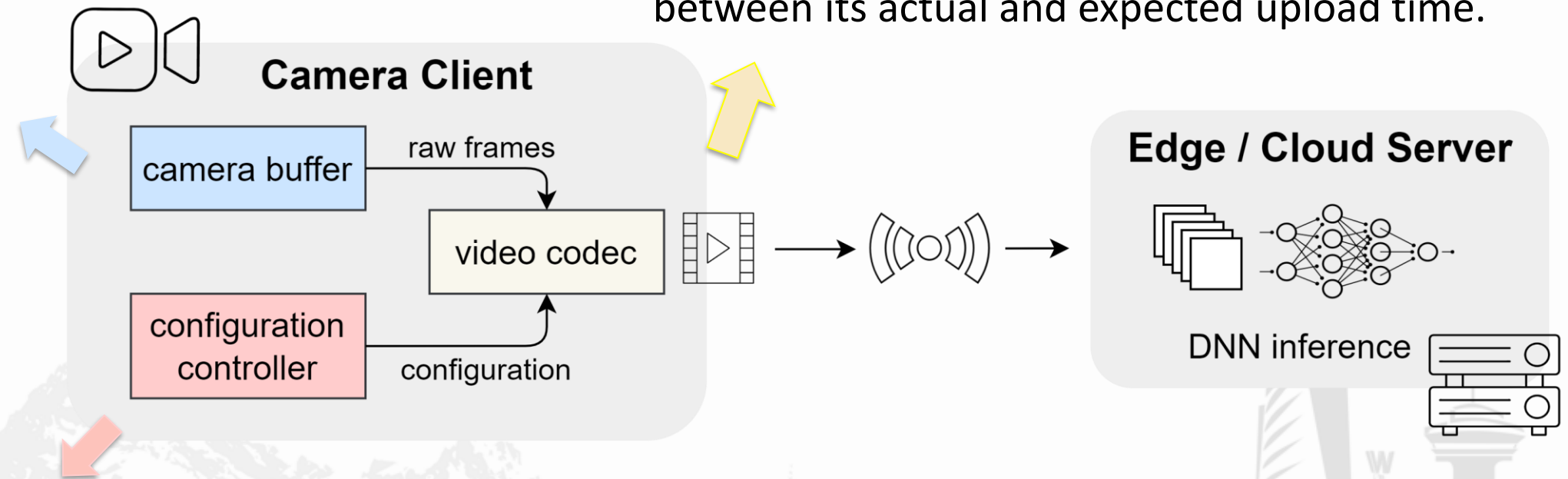
Profiling-based solutions **fail to** keep up with the **intrinsic dynamics** of bandwidth-accuracy trade-off.



Continually fine-grained configuration adaptation is necessary.

□ Configuration-Adaptive Streaming: Framework

Frames captured by the camera are cached in a buffer.



Frames are encoded and delivered in segments. The upload lag of a segment is the time difference between its actual and expected upload time.

Choosing the configuration for each segment to minimize upload lags while maximizing the server-side inference accuracy.

□ Configuration-Adaptive Streaming: Challenges

- High accuracy and low latency are **inherently conflicting** goals.
- The server-side inference accuracy is affected by **video content dynamics**.
- The upload delays are influenced by **dynamic** segment bitrate and network conditions.
- In continuous live streaming scenarios, the upload lags can be **accumulated**.

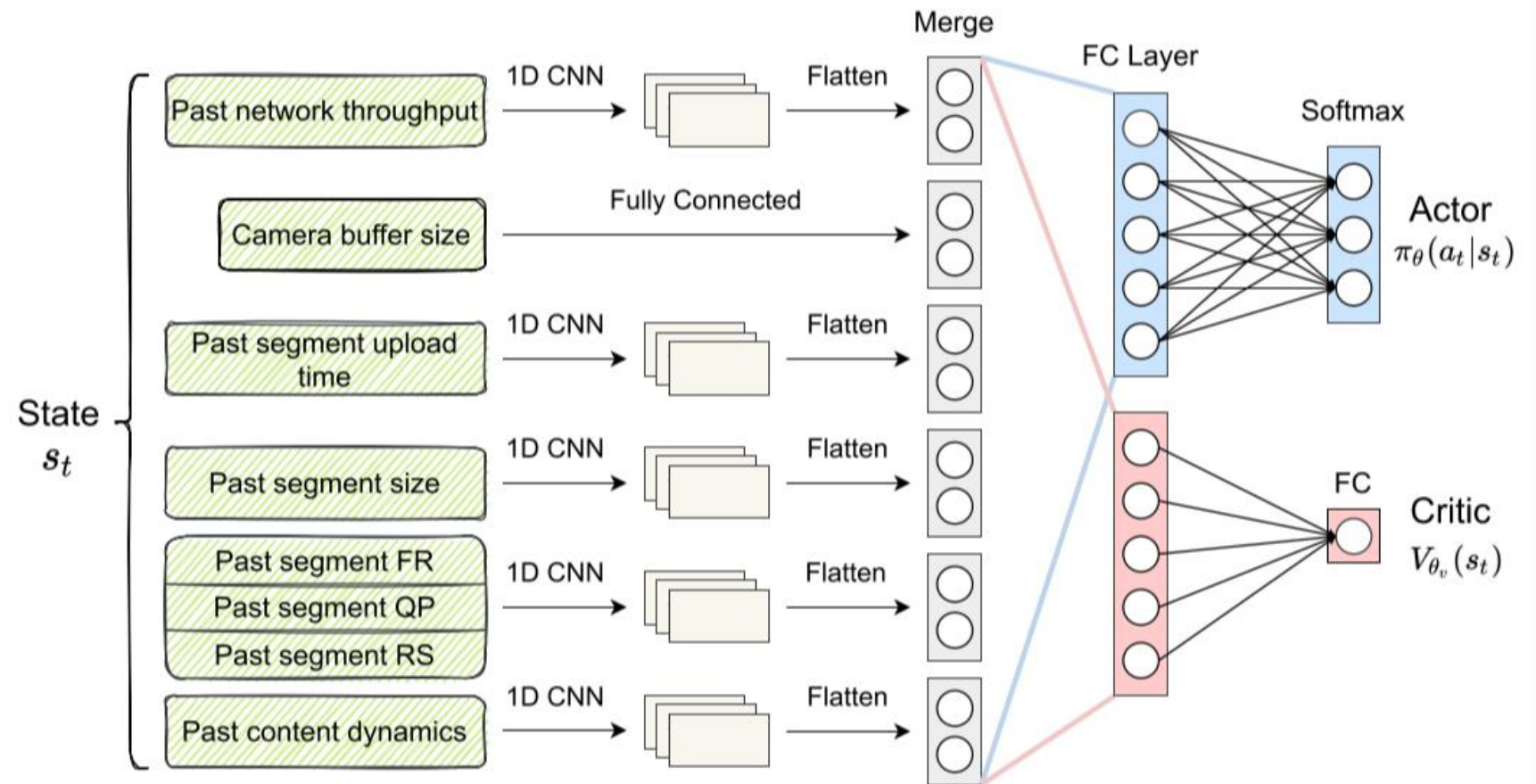


□ Deep Reinforcement Learning Based Solution

State: past network conditions, buffer status, past configuration choices and video content characteristics.

Optimization goal: maximizing the long-term cumulative DNN-perceived QoE.

Policy gradient training: a dual-clipped Proximal Policy Optimization (PPO) method.



□ Two streaming modes

Latency-first: $r_t = \alpha_1 Q_t - \alpha_2 \max(u_t - l, 0) / l - \alpha_3 M_t$

delivery-first: $r_t = \alpha_1 Q_t - \alpha_2 \max(u_t - l, 0) / l + \alpha_3 \mathbb{I}(b_{t+1} < b_t)(b_{t+1} - b_t) / l$

□ Network traces

An FCC fixed broadband dataset, a 4G/LTE bandwidth dataset

□ Evaluation metrics

Mean accuracy, mean lag, segment loss rate (latency-first mode only).

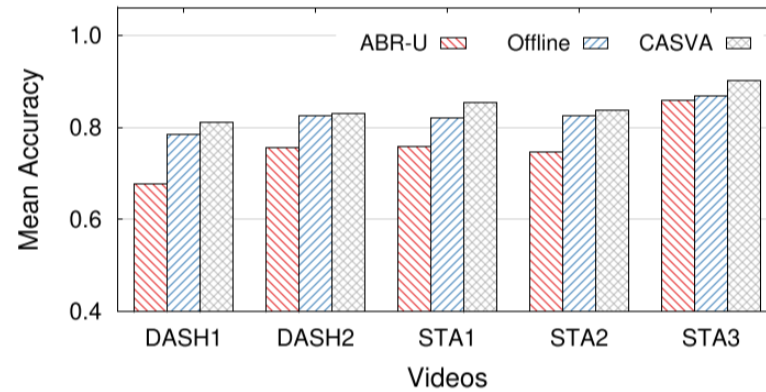
□ Baselines

ABR-U: a DRL-based ABR solution

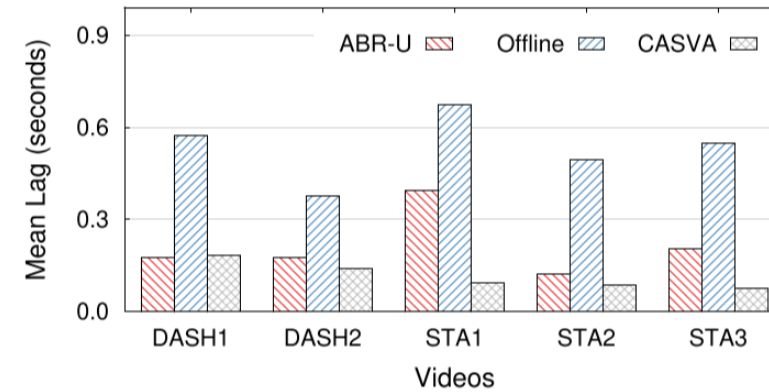
Offline: a profiling-based solution

EVALUATION

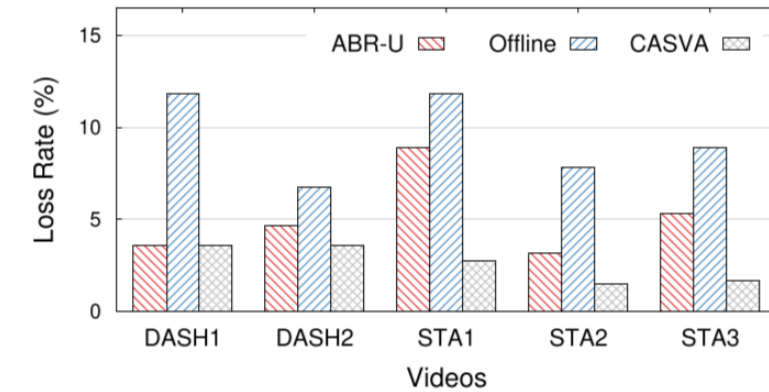
□ Evaluation Results



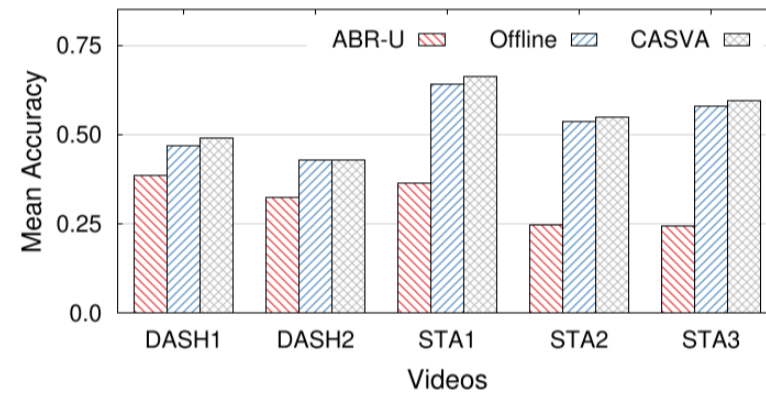
(a) Mean accuracy (task: OD)



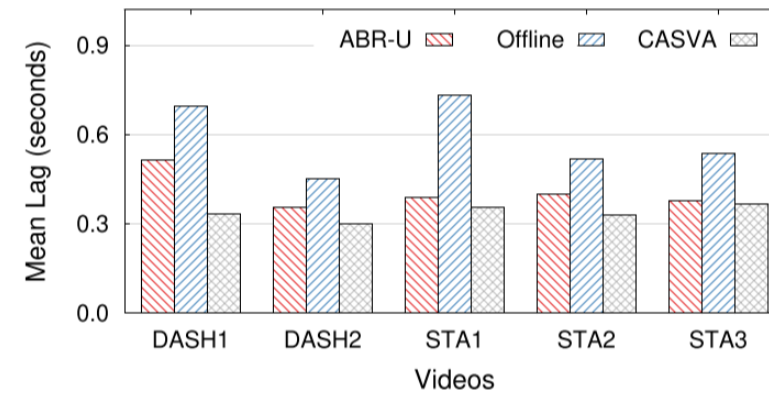
(b) Mean lag (task: OD)



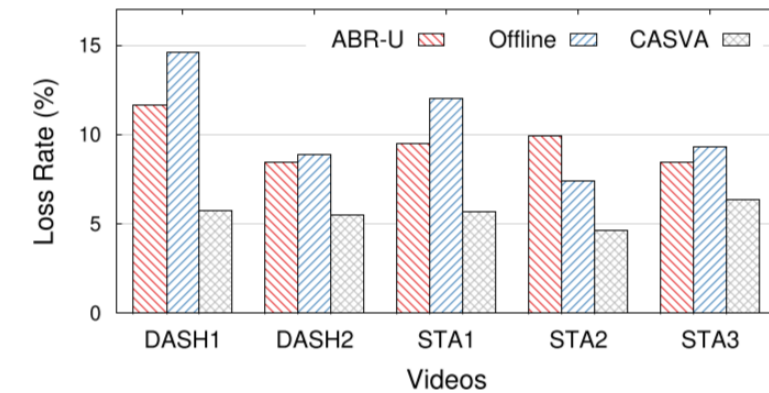
(c) Loss rate (task: OD)



(d) Mean accuracy (task: SS)



(e) Mean lag (task: SS)

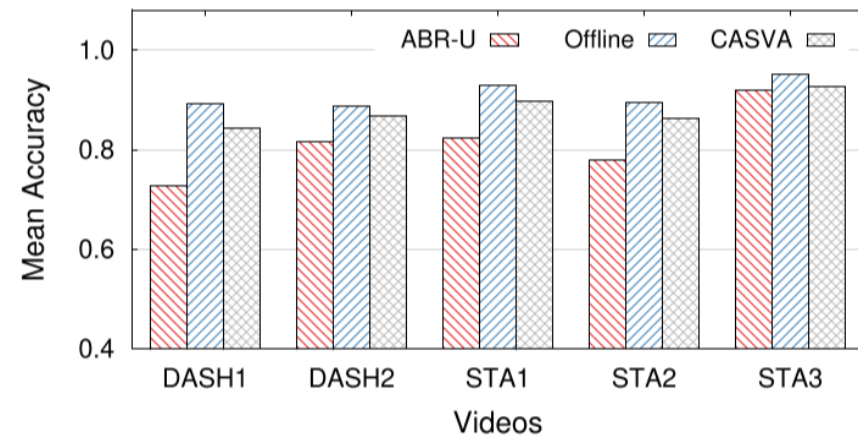


(f) Loss rate (task: SS)

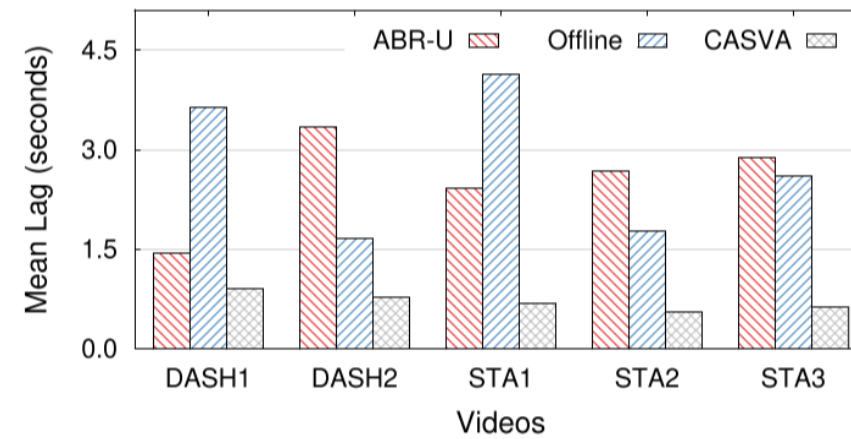
Performance of different methods in the latency-first mode (network traces: 4G/LTE)

EVALUATION

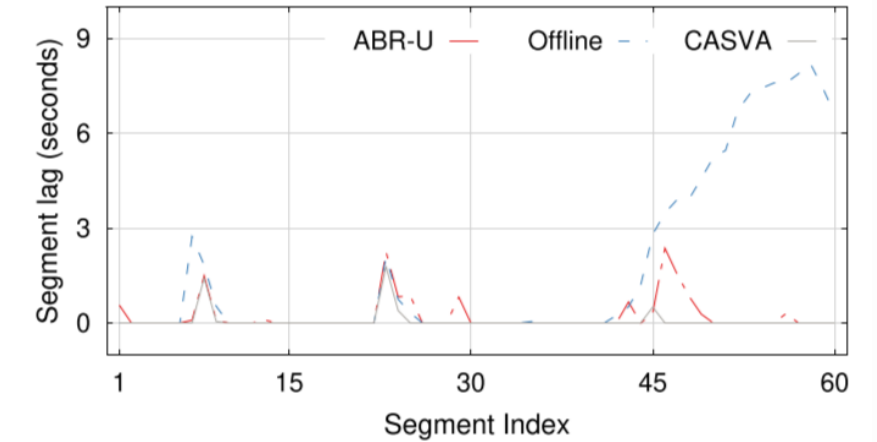
□ Evaluation Results



(a) Mean accuracy comparison



(b) Mean lag comparison



(c) Lag variations over time

Performance of different methods in the delivery-first mode (Task: OD; network traces: 4G/LTE)

SUMMARY

- Live video analytics creates new opportunities for video streaming, and it requires **new designs** of the streaming frameworks.
- Tuning video encoding configurations allows **fine-grained adaptation** to **dynamic** video content and network conditions.
- **Deep reinforcement learning** is well suited for addressing the challenges in configuration-adaptive streaming.

THANK YOU

Q & A

