YANWEI MIAO

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HCI Researcher
UX Designer

TECHNIQUES

Interview, Survey, Persona, Storyboarding, User Journey, Service Blueprint, Wireframing, Rapid Prtotyping, Information Visualisation, Heuristics Evaluation, Testing, Product Management

SKILLS

UI   Figma, Sketch, Axure, Principle, Adobe Photoshop, Adobe Illustrator

Product   Rhinoceros, SolidWorks, KeyShot

Programming   HTML, CSS, Java Script, C++, Angular, Bootstrap

ACHIEVEMENTS

4 Design Patents (CN303455807S, CN303452837S, CN303307710S, CN302973755S)

LANGUAGES

Chinese (native)
English (fluent)
German (conversational)
Cantonese (fluent)

EDUCATION

MSc Human Computer Interaction   Siegen University

Apr 2021 - now · 2.0 (currently) · Germany

MA Interaction Design   Loughborough University

Oct 2015 - Nov 2016 · Distinction · UK

BEng Industrial Design   Guangdong Ocean University

Sep 2010 - Jun 2014 · GPA 84 · China

EXPERIENCES

HCI Consultant   Max-Planck-Institute

Oct 2022 - now · Part-time · Germany

Assisting meterology scientists in developing software that enables them to efficiently retrieve data from simulation tests in accordance with their research focuses.

UX Researcher   Favorite Medium

Mar 2022 - Apr 2022 · Contract · South Korea (remote)

Assessed and identified UX & cultural issues. Discovered opportunities to improve the checkout flow of Ableton's website for APEC markets.

Interaction Designer   uCloudlink

Jun 2017 - Apr 2021 · Full-time · China

· Gave website and applications flexibility to meet marketing needs.
· Improved customer's buying experience through data and information visualisation.
· Added device management features to GlocalMe and Connect applications.
· Redesigned the SaaS dashboard interface to better monitor data and spot alerts.

UX/UI Designer   Viva City

Jul 2016 - Jun 2017 · Part-time · UK

Researched the Chinese dinning market and built the mobile application and website from scratch.