

On Extending a Full-Sharing Multithreaded Tabling Design with Batched Scheduling

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Yap Prolog: *<http://www.dcc.fc.up.pt/~vsc/Yap>*

Project SIBILA: *<http://cracs.fc.up.pt/>*



Prolog and SLD Resolution

- Prolog systems are known to have good performances and flexibility, but they are based on SLD resolution, which limits the potential of the Logic Programming paradigm.
- SLD resolution cannot deal properly with the following situations:
 - ◆ **Positive Infinite Cycles** (insufficient expressiveness)
 - ◆ **Negative Infinite Cycles** (inconsistence)
 - ◆ **Redundant Computations** (inefficiency)

SLD Resolution: Infinite Cycles

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c1)    a(X) :- b(X).  
c2)    a(2).  
  
c3)    b(X) :- a(X).  
c4)    b(1).
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Infinite Cycle

Tabling in Prolog Systems

- **Tabling** is an **implementation technique** that **overcomes** some of the **limitations** of **Prolog** systems:
 - ◆ Tabled subgoals are evaluated by storing their answers in an appropriate data space, called the **table space**.
 - ◆ Repeated calls to tabled subgoals are resolved by **consuming** the answers already stored in the table instead of **being re-evaluated** against the program clauses.

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- Implementations of **Tabling** are currently available in systems like:
 - ◆ XSB Prolog, **Yap Prolog**, B-Prolog, ALS-Prolog, Mercury, Ciao Prolog and more recently Picat.
- **Multithreading** combined with **Tabling**:
 - ◆ XSB Prolog
 - ◆ **YapTab-Mt** [ICLP 2012].

Table Space - Example

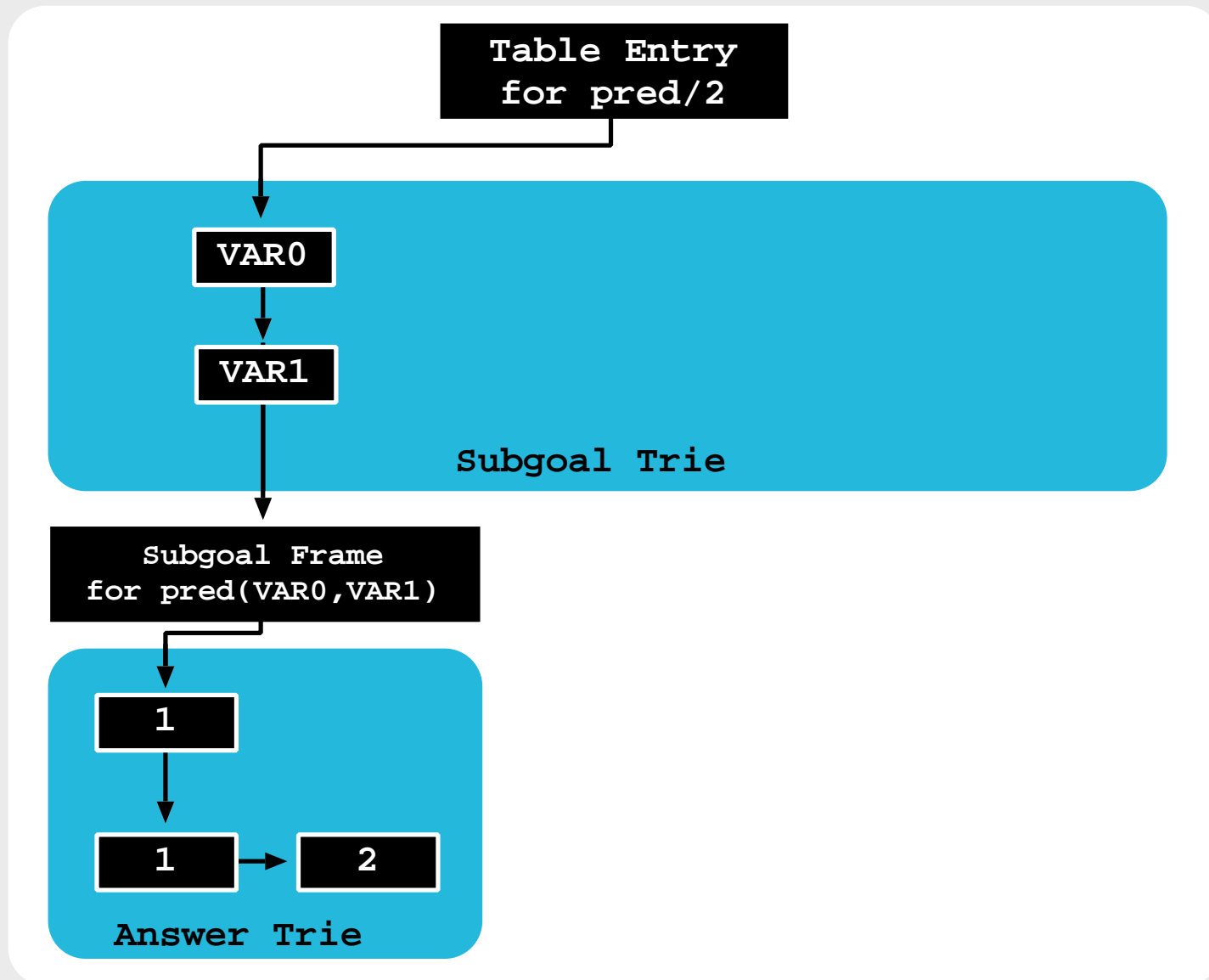
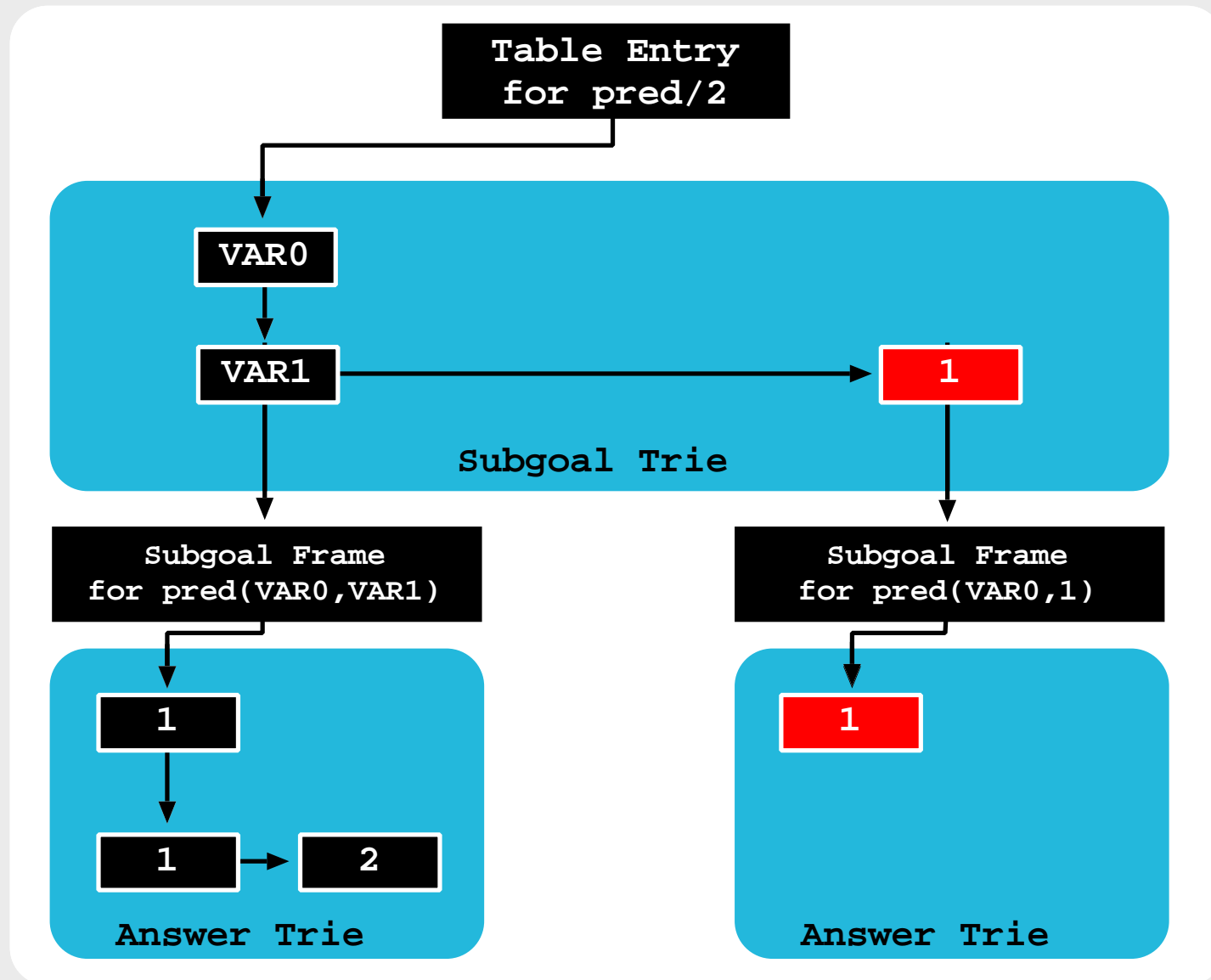


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YapTab-Mt - Advantages

- An **Abstraction layer** with **high-level constructors** that provide access to the **dynamic programming (tabling)** support:
 - ◆ Instruction: **`:- table predicate/arity.`**
 - ◆ Scheduling: **`:- tabling_mode(predicate, batched).`**

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- **Thread API** is **POSIX Threads compliant**:
 - ◆ **Management** - creating, joining , yielding, etc.
 - ◆ **Monitoring** - statistics, properties, etc.
 - ◆ **Synchronization** - mutex creation, statistics, etc.

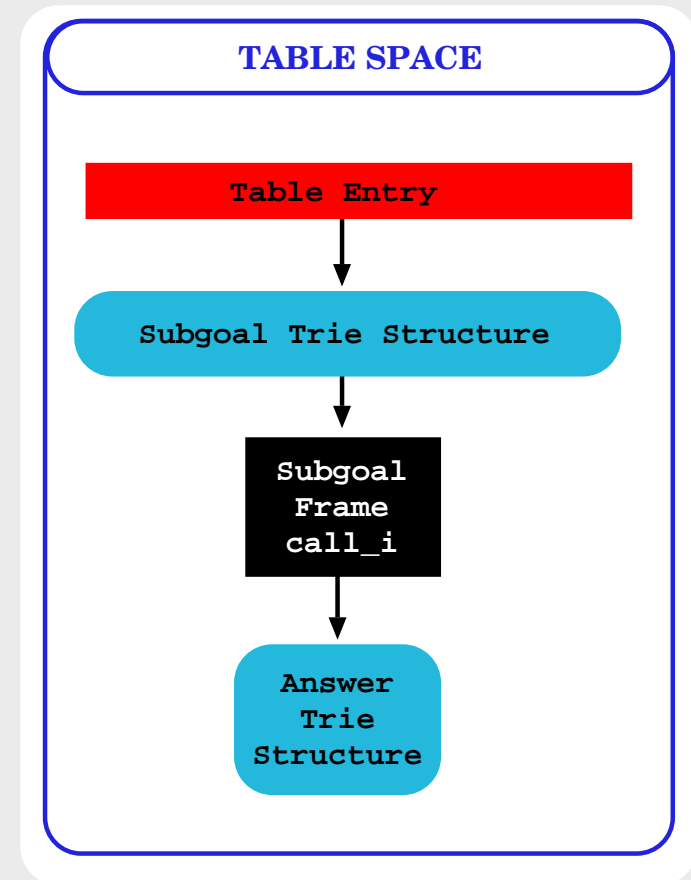
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- Write complex **dynamic programming** applications using the **Prolog** programming language.
 - ◆ **Procedures** in **Prolog** can be written as **logical specifications**, which are closer to **mathematical notation**.

Internal Table Space Architecture

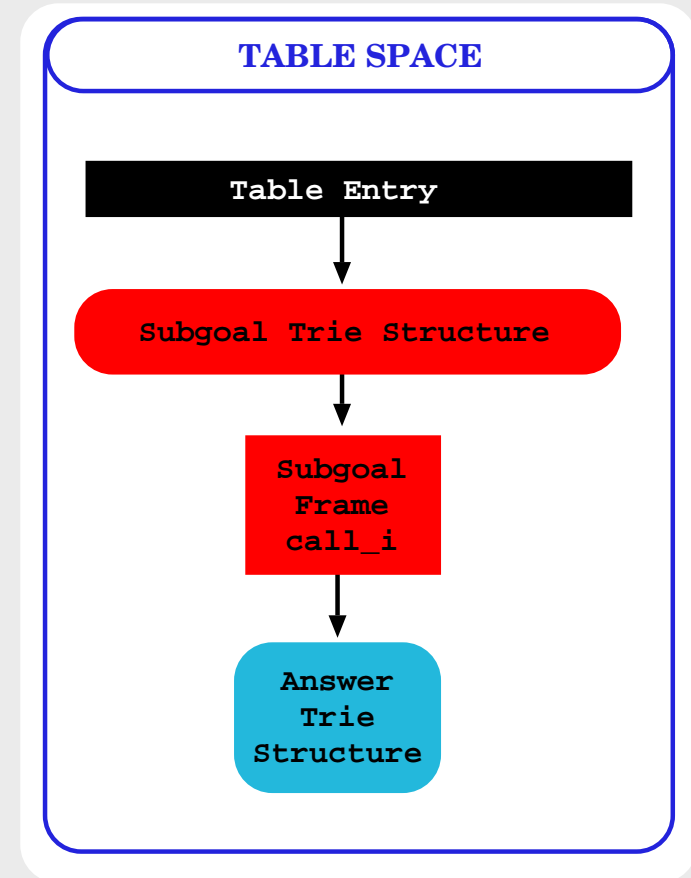
➤ **Table Entry**: stores generic about the predicates.

◆ **table predicate/2**.



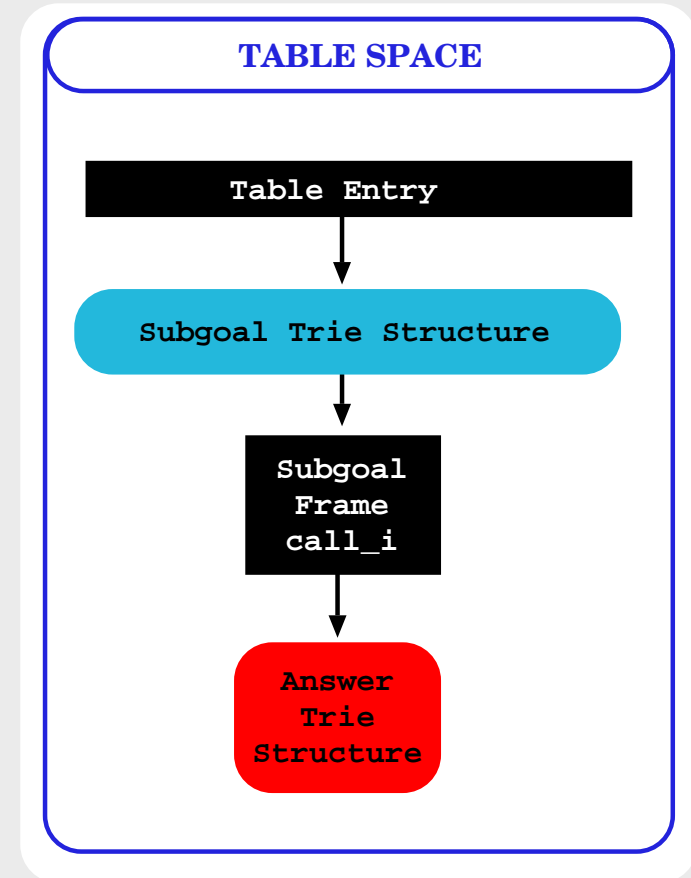
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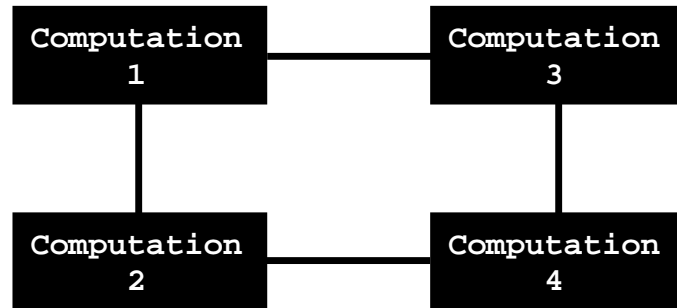
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- **Subgoal Trie Structure**: stores the **identifier** of the computations.
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- **Answer Trie Structure**: stores the **answers** of the computations.
 - ◆ **predicate(computation_id, Answer)**.



Tabling Scheduling Strategies - Local vs Batched

LOCAL SCHEDULING

Cluster of Dependent Computations



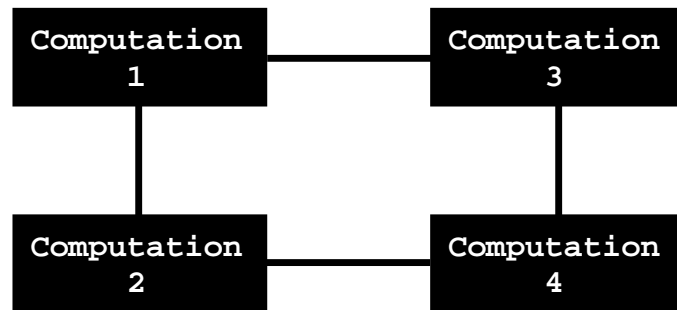
Answer
Propagation

After All Answers Found

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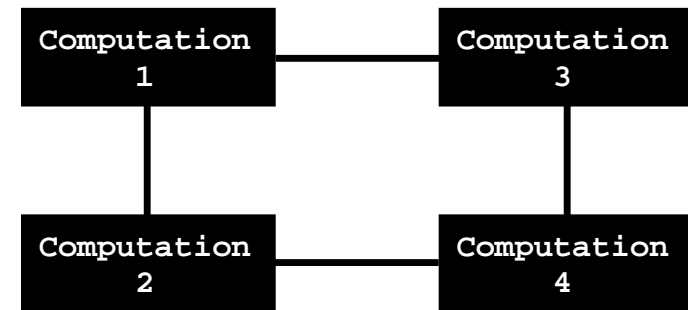


Answer
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After All Answers Found

BATCHED SCHEDULING

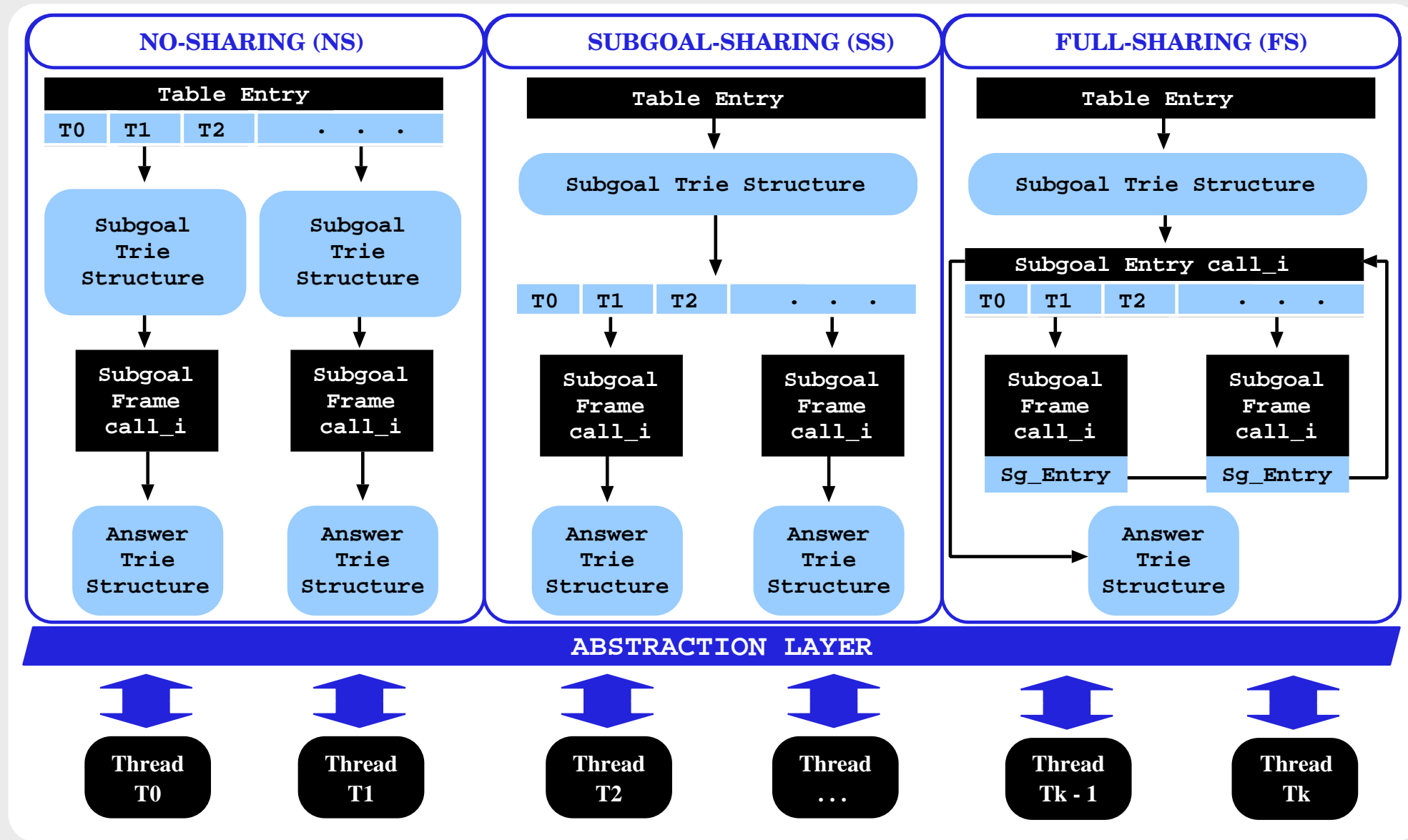
Cluster of Dependent Computations



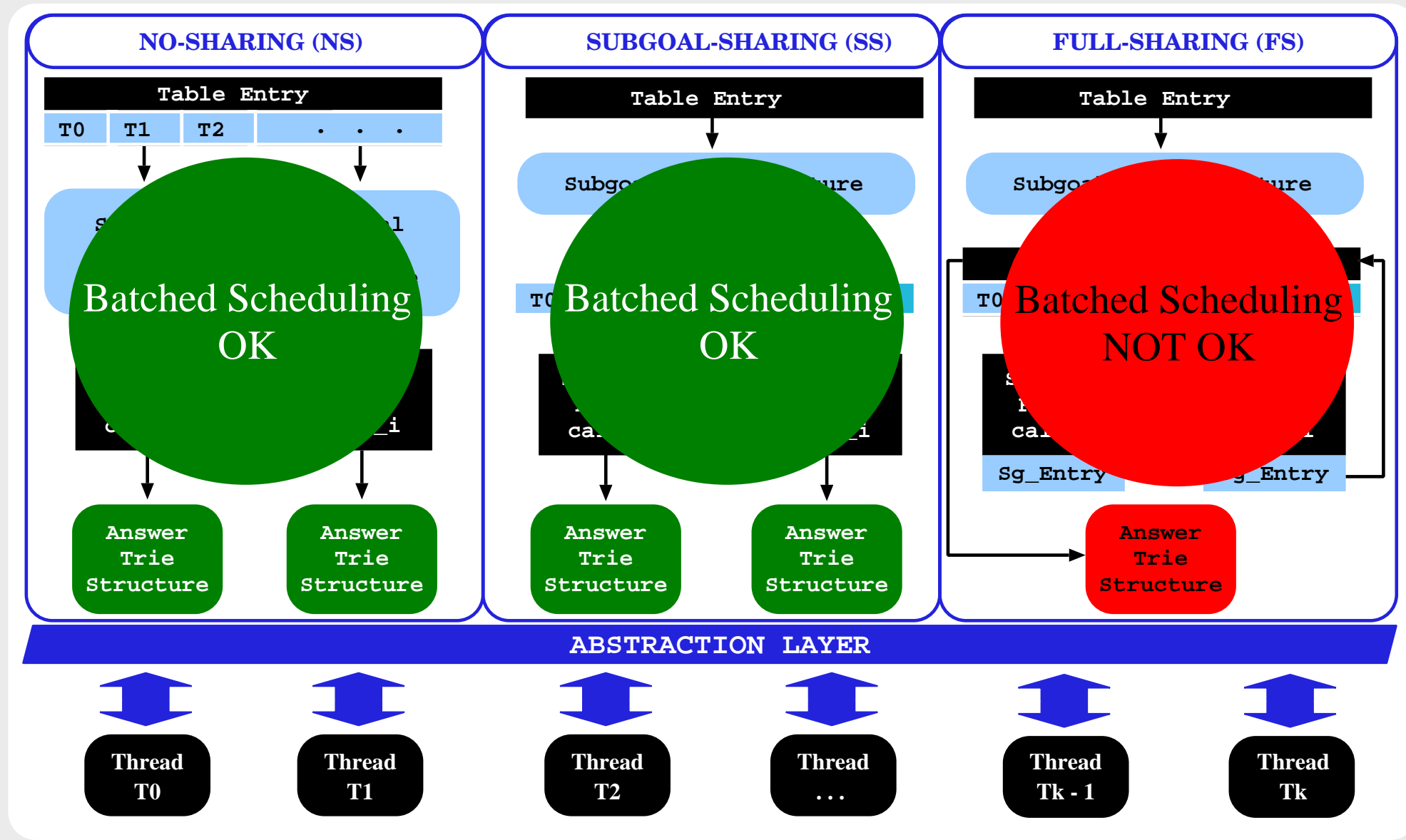
Answer
Propagation

Whenever a New Answer is Found

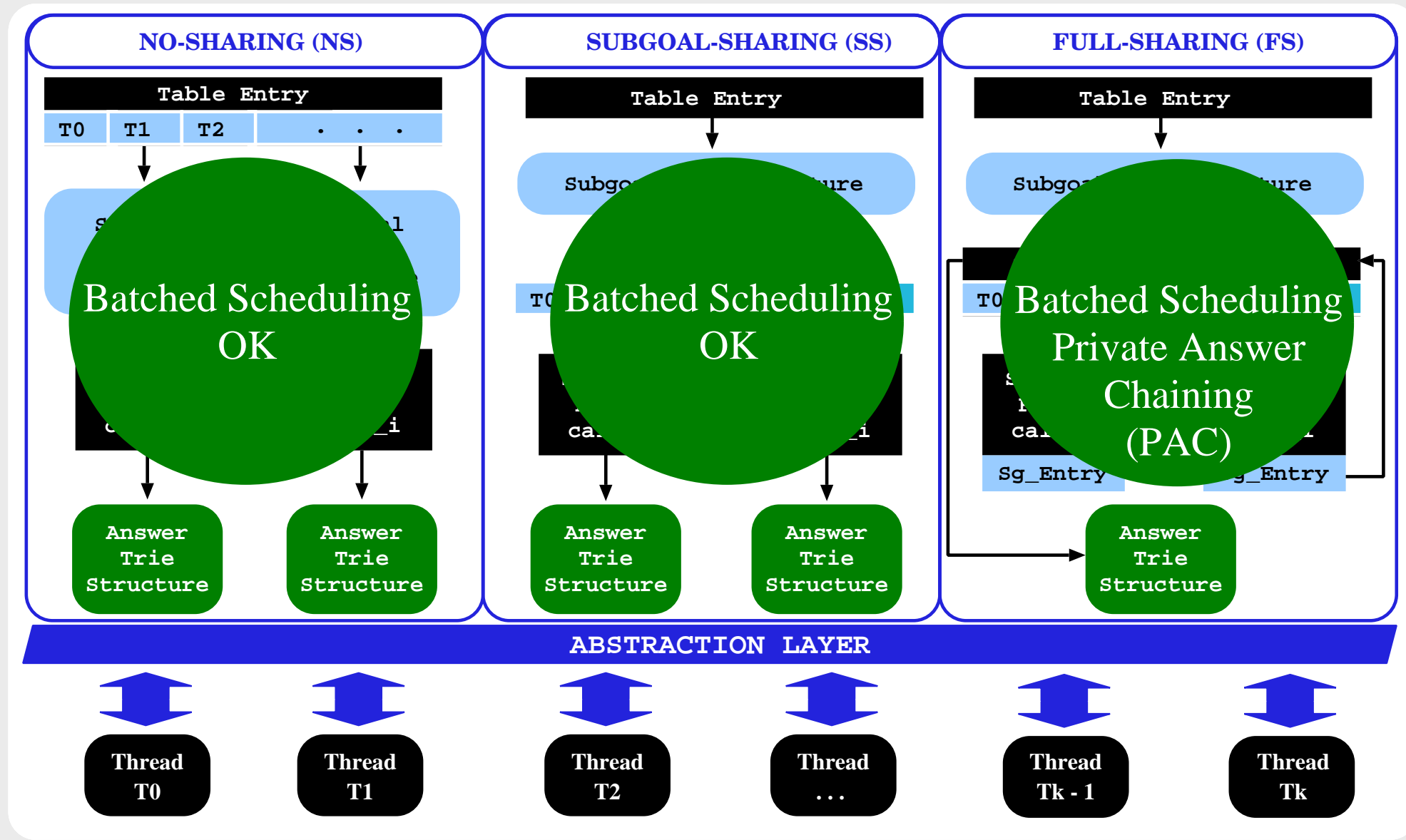
YapTab-Mt - Internal Architecture



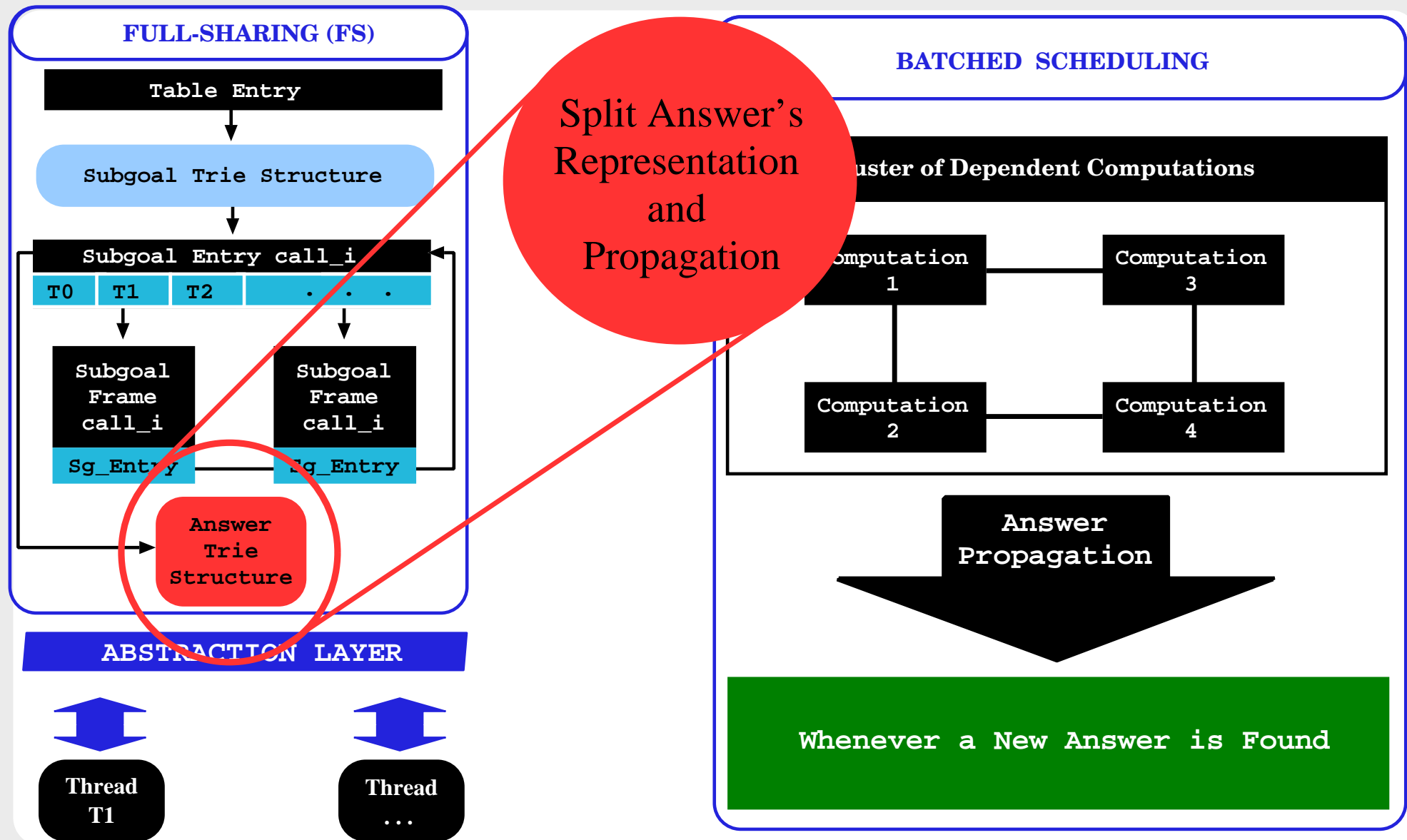
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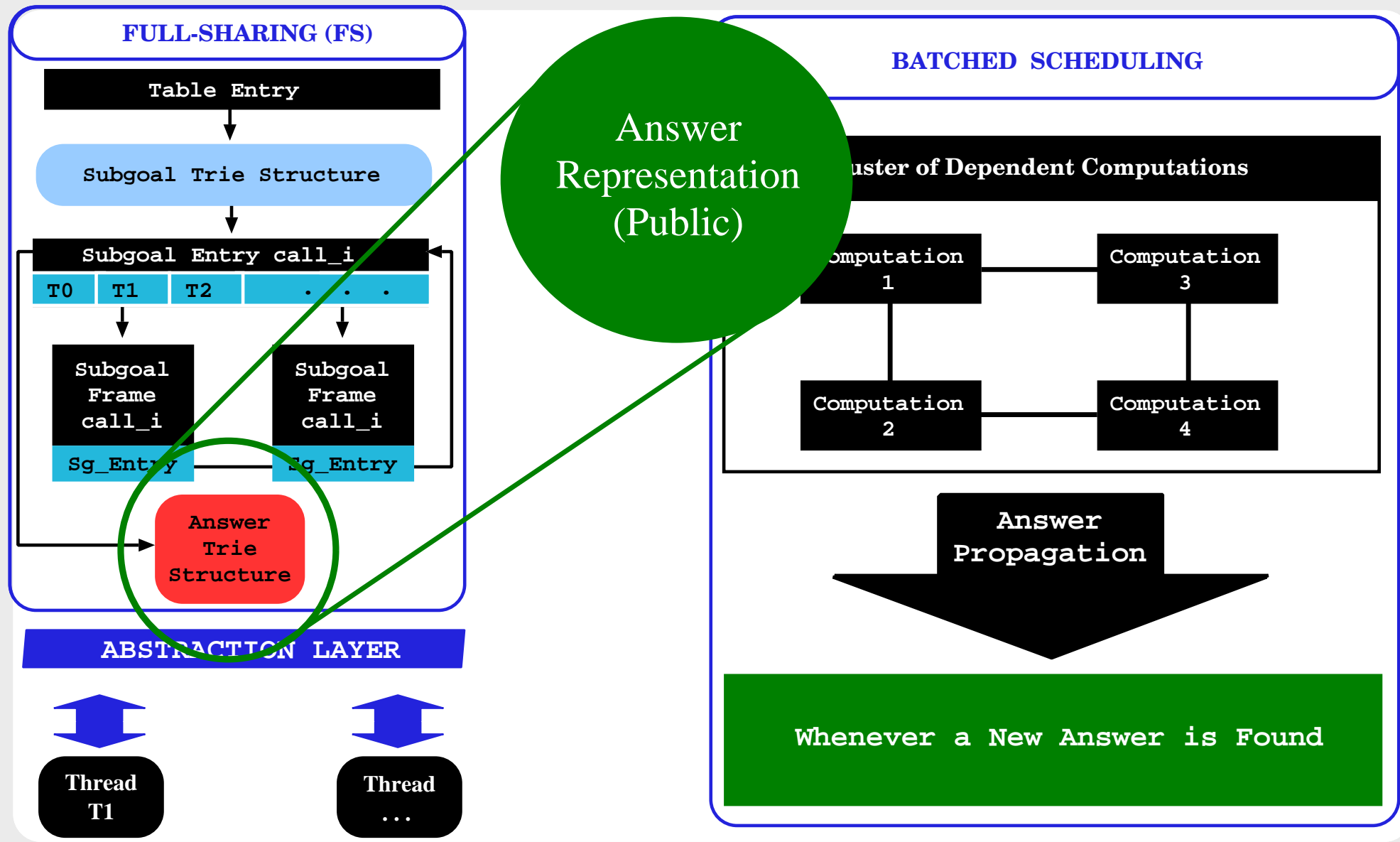
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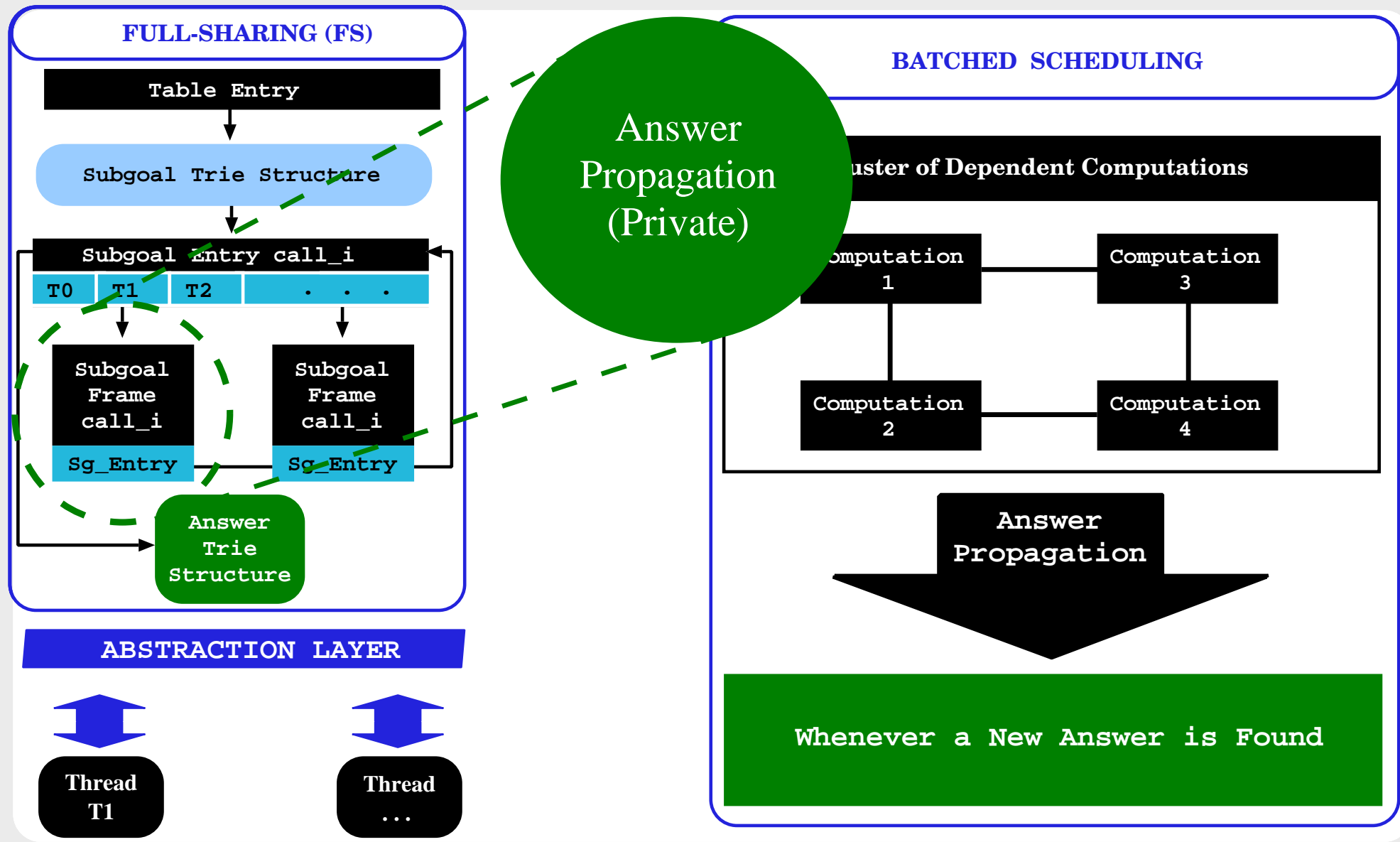
Private Answer Chaining - Key Idea



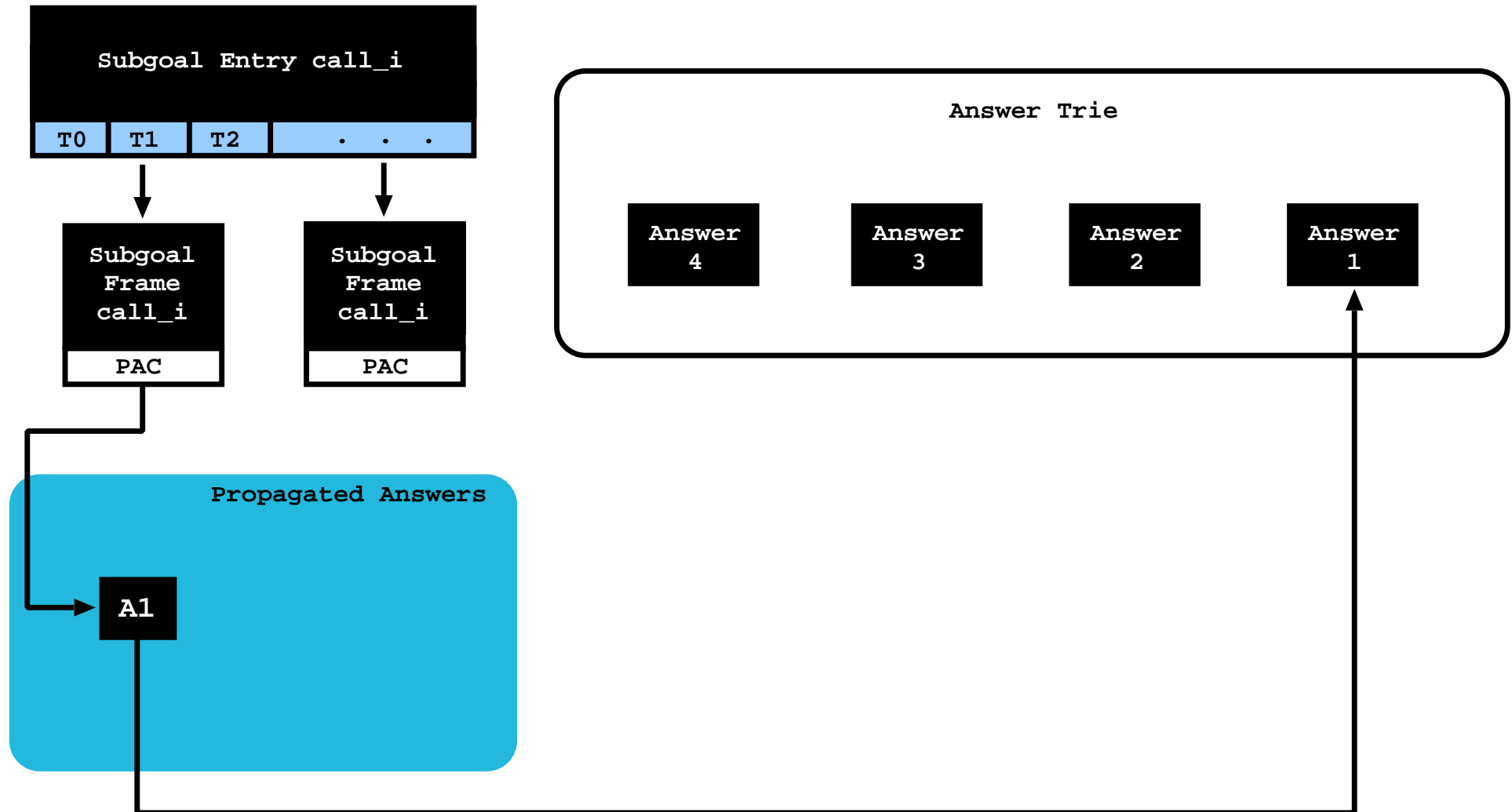
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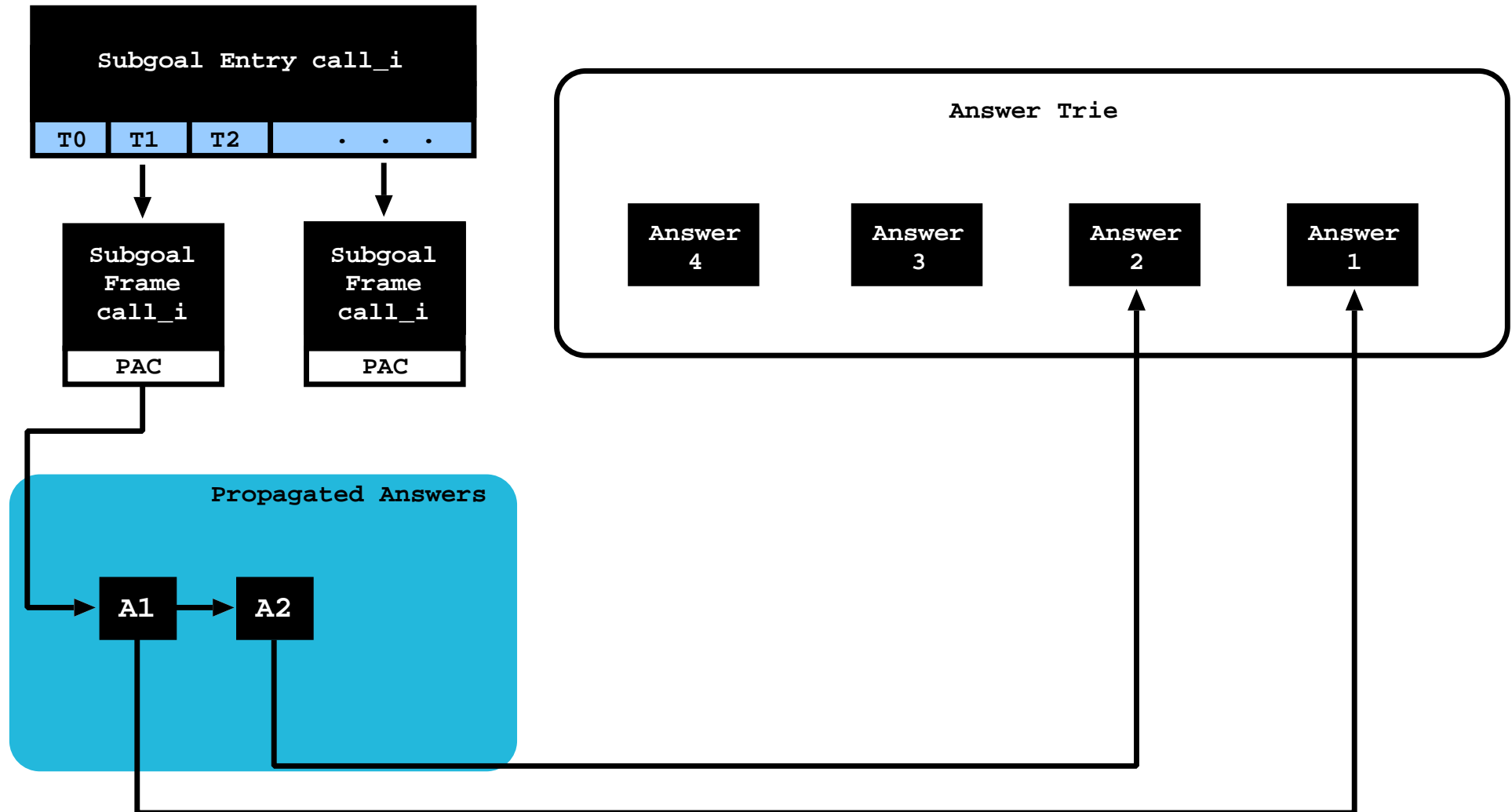
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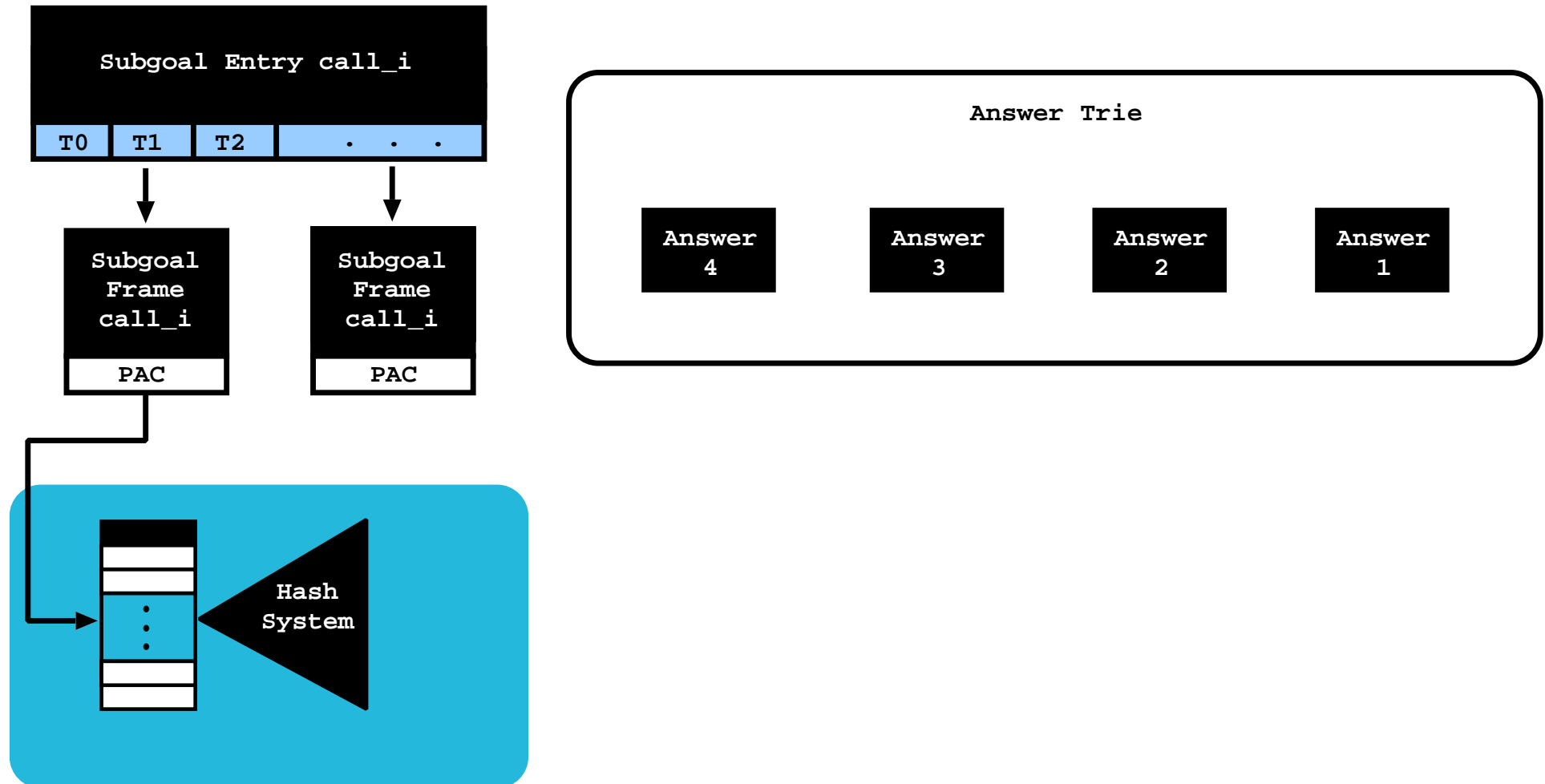
Private Answer Chaining - Internals



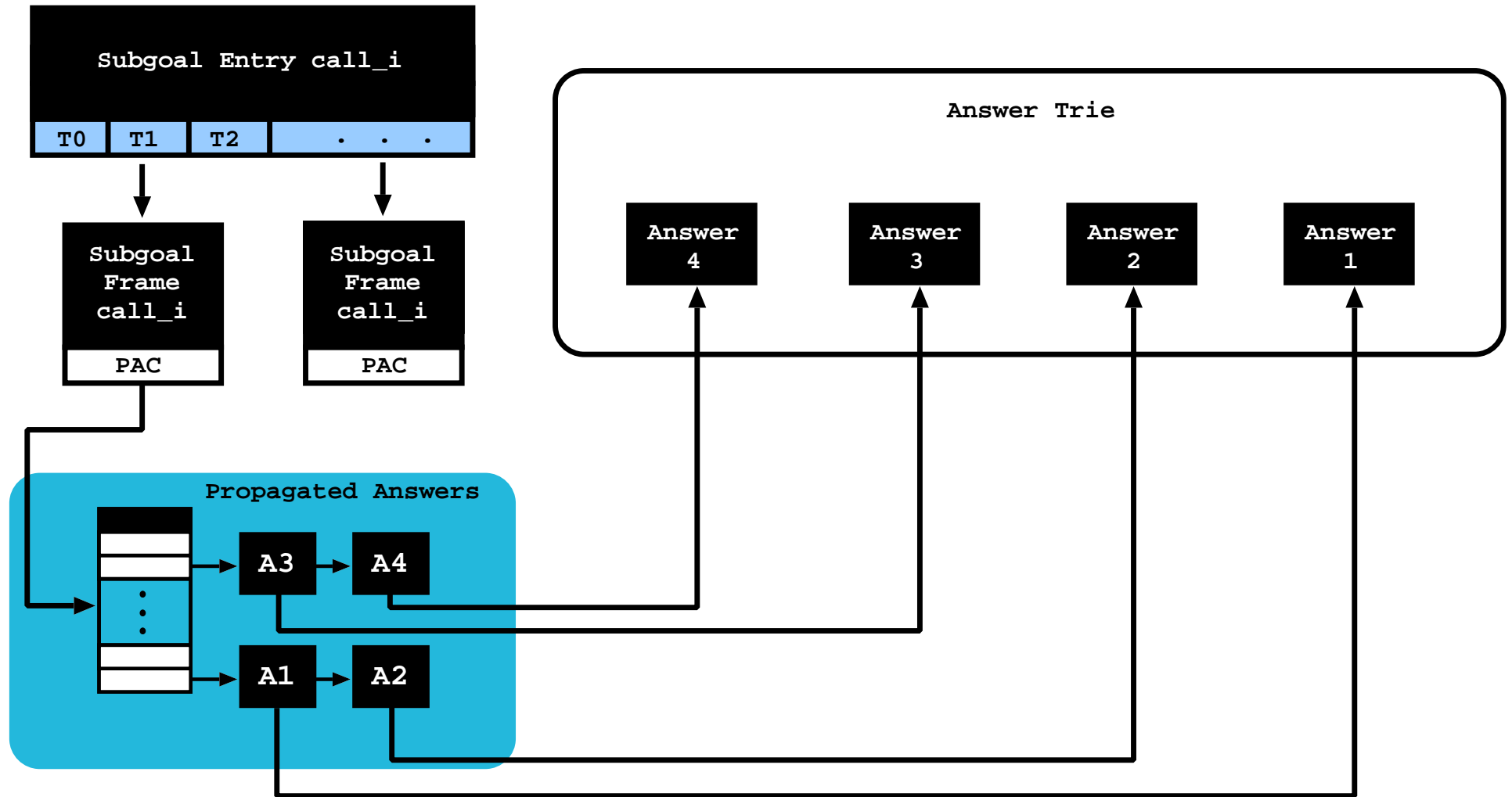
Private Answer Chaining - Internals



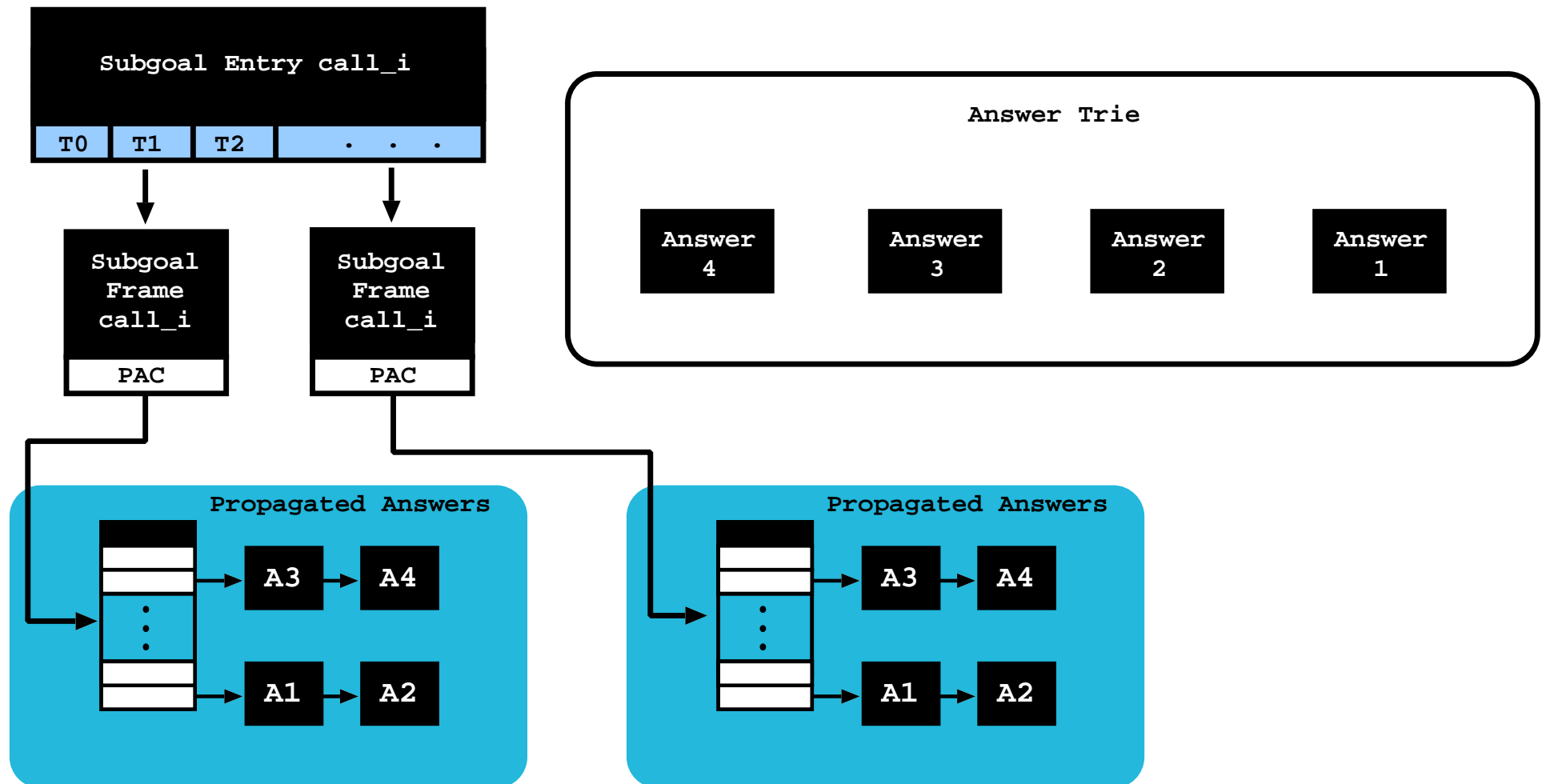
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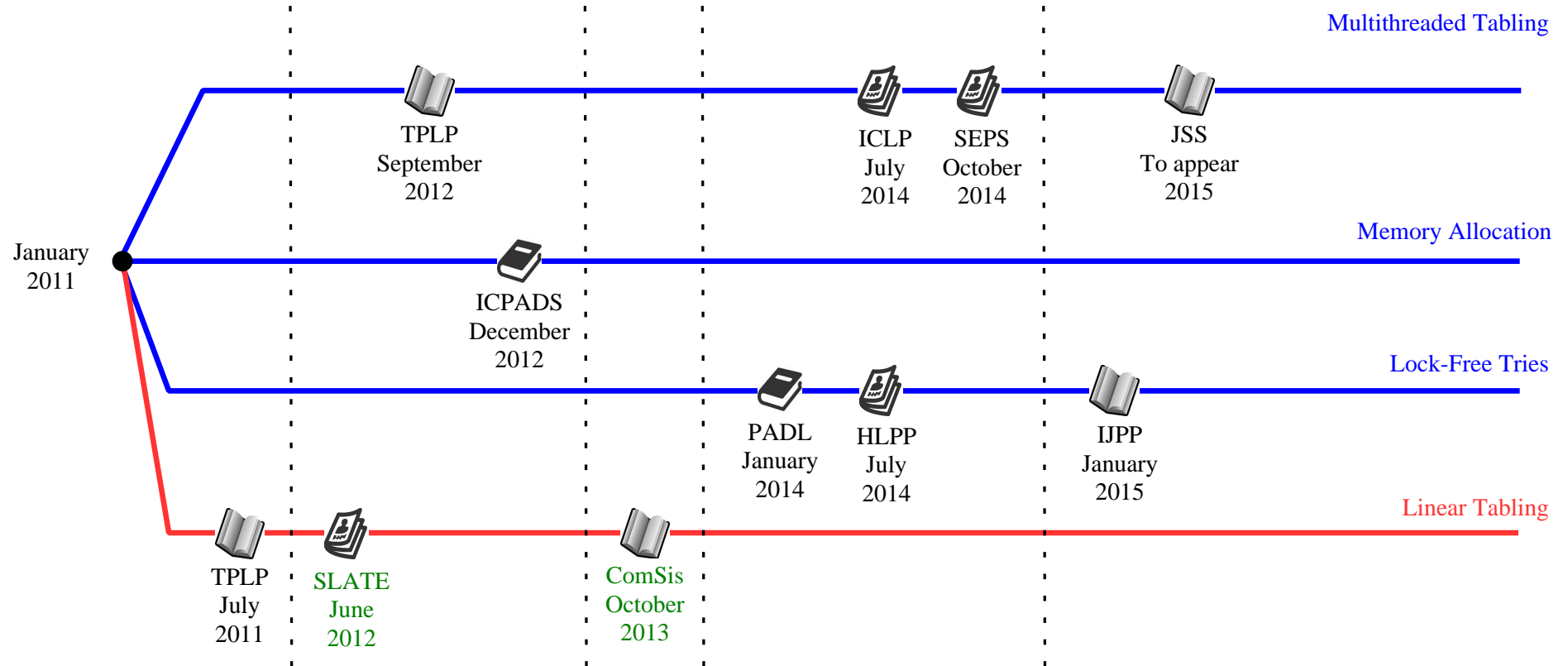
Experimental Results - Worst Case Scenarios

Threads		NS		FS	
		Local	Batched	Local	Batched
1	Min	0.53	0.55	1.01	0.95
	Avg	0.78	0.82	1.30	1.46
	Max	1.06	1.05	1.76	2.33
8	Min	0.66	0.63	1.16	0.99
	Avg	0.85	0.88	1.88	1.95
	Max	1.12	1.14	2.82	3.49
16	Min	0.85	0.75	1.17	1.06
	Avg	0.98	1.00	1.97	2.08
	Max	1.16	1.31	3.14	3.69
24	Min	0.91	0.93	1.16	1.09
	Avg	1.15	1.16	2.06	2.19
	Max	1.72	1.60	3.49	4.08
32	Min	1.05	1.04	1.33	1.26
	Avg	1.51	1.49	2.24	2.41
	Max	2.52	2.63	3.71	4.51

Conclusions and Further Work

use this with mode-directed tabling

Research Outline



Work related:



3 Journals



2 Book Series



3 Workshop Proceedings

Others:



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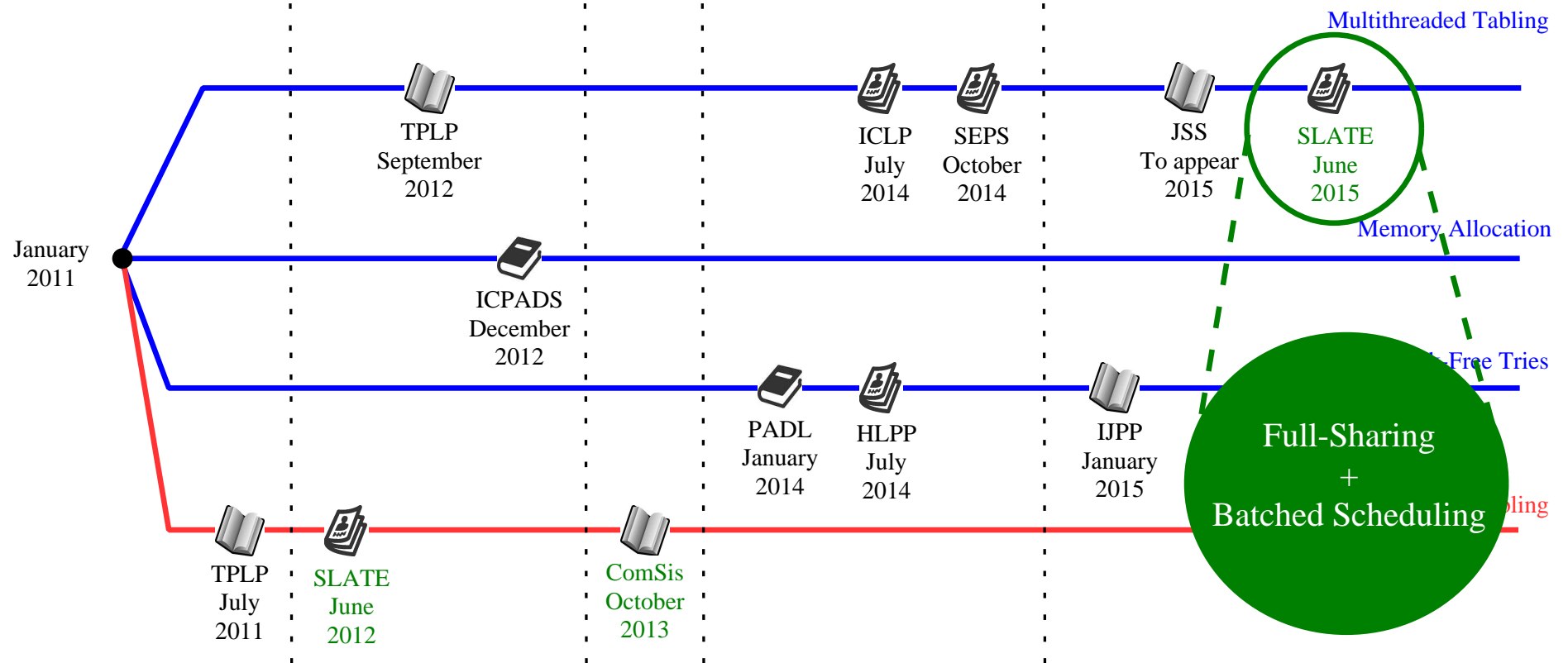


0 Book Series



1 Workshop Proceeding

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Thank You !!!