แนวทางการใช้งานอินเทอร์เน็ตของสรรพสิ่งในระบบการผลิต

IoT Approaches to Manufacturing System

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4/4. คำถามท้ายบทเพื่อทดสอบความเข้าใจ

Quiz 201 – Web Control 2 LED

Serial.println("");

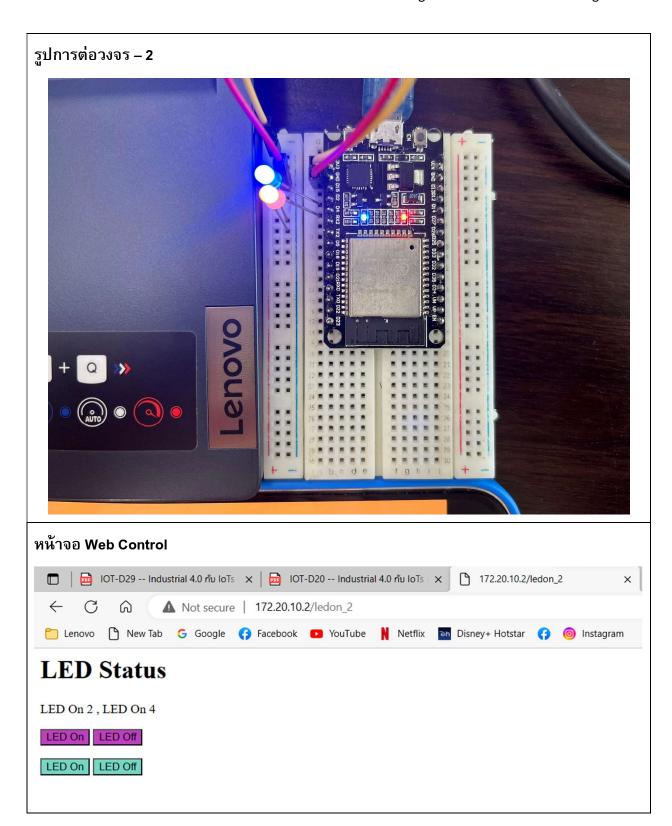
- อยากได้ปุ่มสำหรับคุมปิด-เปิด หลอดไฟ LED 2 ดวง
- https://www.colorhexa.com/008cba?fbclid=IwAR3dIZ_gRgDWmREmnzuknLbMxV3pO Hy4YIPuLEz8-ZzTOX2VhWxcH2QjLGk

```
← → C ① Not secure | 192.168.43.237/led1off
                  LED Status
                  LED1-Off, LED2-Off
                   LED1 On LED2 On
                   LED1 Off LED2 Off
< Test Code >
#include <WiFi.h>
const char* ssid = "meow";
const char* password = "meowmeow";
int pin2 = 2;
int pin4 = 4;
WiFiServer server(80);
void setup() {
Serial.begin(115200);
 pinMode(pin2, OUTPUT); // set the LED pin mode
 pinMode(pin4, OUTPUT); // set the LED pin mode
 delay(10);
 Serial.print("\n\nConnecting to "); Serial.println(ssid);
 WiFi.begin(ssid, password);
 while (WiFi.status() != WL_CONNECTED) {
  delay(500); Serial.print(".");
```

```
Serial.println("WiFi connected."); Serial.println("IP address: ");
 Serial.println(WiFi.localIP()); server.begin();
int value = 0;
bool LED_Status_2 = LOW;
bool LED_Status_4 = LOW;
void loop() {
 digitalWrite(pin2, LED_Status_2);
 digitalWrite(pin4, LED_Status_4);
 WiFiClient client = server.available(); // listen for incoming clients
 if (client) { // if you get a client,
  Serial.println("New Client."); // print a message out the serial port
  String currentLine = ""; // make a String to hold incoming data from the client
  while (client.connected()) { // loop while the client's connected
   if (client.available()) { // if there's bytes to read from the client,
    char c = client.read(); // read a byte, then
    Serial.write(c); // print it out the serial monitor
    if (c == '\n') { // if the byte is a newline character}
      if (currentLine.length() == 0) {
       client.println("HTTP/1.1 200 OK");
       client.println("Content-type:text/html");
       client.println();
       client.println("<html>");
       client.println("<body>");
       client.println("<h1>LED Status</h1>");
       client.println("");
       if (LED_Status_2 == HIGH)
        client.println("LED On 2");
       else if (LED_Status_2 == LOW)
        client.println("LED Off 2");
       client.println(",");
       if (LED_Status_4 == HIGH)
        client.println("LED On 4");
       else if (LED_Status_4 == LOW)
        client.println("LED Off 4");
       client.println("");
       client.println("<a href=\"/ledon_2\"><button style = \"background-color:
#BF40BF;\">LED On</button></a>");
```

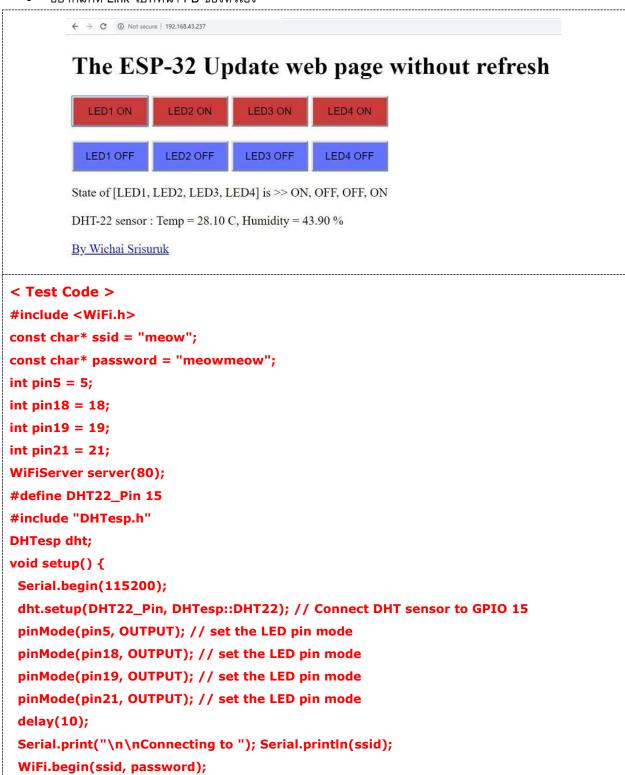
```
client.println("<a href=\"/ledoff_2\"><button style = \"background-color:</pre>
#BF40BF;\">LED Off</button></a>");
       client.println("");
       client.println("<a href=\"/ledon_4\"><button style = \"background-color:</pre>
#76D7C4;\">LED On</button></a>");
       client.println("<a href=\"/ledoff_4\"><button style = \"background-color:</pre>
#76D7C4;\">LED Off</button></a>");
       client.println("");
       client.println("<body>");
       client.println("<html>");
       break;
     } else {
       currentLine = "";
    } else if (c != '\r') {
     currentLine += c;
    }
    if (currentLine.endsWith("GET /ledon_2")) LED_Status_2 = HIGH;
    if (currentLine.endsWith("GET /ledoff_2")) LED_Status_2 = LOW;
    if (currentLine.endsWith("GET /ledon_4")) LED_Status_4 = HIGH;
    if (currentLine.endsWith("GET /ledoff_4")) LED_Status_4 = LOW;
   }
  }
  client.stop(); // close the connection:
  Serial.println("Client Disconnected.");
 }
}
```





Quiz_202 - Web Control 4 LED and Monitor Humid/Temperature

- เพิ่มเติมจาก Q202 อยากได้ปุ่มสำหรับคุมปิด-เปิด หลอดไฟ LED 4 ดวง
- อยากมีกด Link ไปที่หน้า FB ของตัวเอง

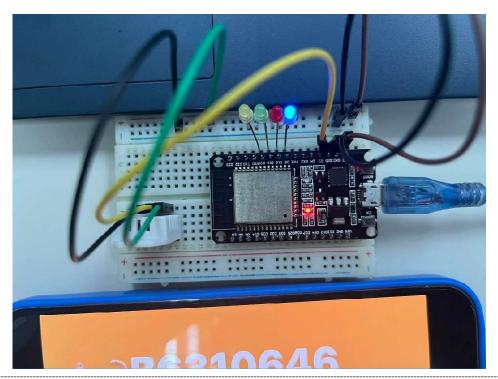


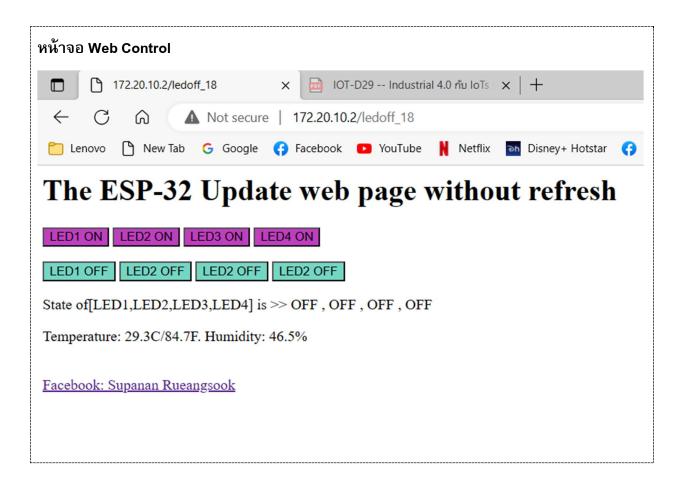
```
while (WiFi.status() != WL_CONNECTED) {
  delay(500); Serial.print(".");
 }
 Serial.println("");
 Serial.println("WiFi connected."); Serial.println("IP address: ");
 Serial.println(WiFi.localIP()); server.begin();
}
int value = 0;
bool LED Status 5 = LOW;
bool LED_Status_18 = LOW;
bool LED_Status_19 = LOW;
bool LED_Status_21 = LOW;
void loop() {
 digitalWrite(pin5, LED_Status_5);
 digitalWrite(pin18, LED_Status_18);
 digitalWrite(pin19, LED Status 19);
 digitalWrite(pin21, LED_Status_21);
 WiFiClient client = server.available(); // listen for incoming clients
 if (client) { // if you get a client,
  Serial.println("New Client."); // print a message out the serial port
  String currentLine = ""; // make a String to hold incoming data from the client
  while (client.connected()) { // loop while the client's connected
   if (client.available()) { // if there's bytes to read from the client,
    char c = client.read(); // read a byte, then
    Serial.write(c); // print it out the serial monitor
    if (c == '\n') \{ // \text{ if the byte is a newline character} \}
     if (currentLine.length() == 0) {
       client.println("HTTP/1.1 200 OK");
       client.println("Content-type:text/html");
       client.println();
       client.println("<html>");
       client.println("<body>");
       client.println("<h1>The ESP-32 Update web page without refresh</h1>");
       client.println("");
       client.println("<a href=\"/ledon_5\"><button style = \"background-color:</pre>
#BF40BF;\">LED1 ON</button></a>");
       client.println("<a href=\"/ledon_18\"><button style = \"background-color:</pre>
#BF40BF;\">LED2 ON</button></a>");
```

```
client.println("<a href=\"/ledon_19\"><button style = \"background-color:</pre>
#BF40BF;\">LED3 ON</button></a>");
      client.println("<a href=\"/ledon_21\"><button style = \"background-color:
#BF40BF;\">LED4 ON</button></a>");
      client.println("");
      client.println("<a href=\"/ledoff_5\"><button style = \"background-color:</pre>
#76D7C4;\">LED1 OFF</button></a>");
      client.println("<a href=\"/ledoff 18\"><button style = \"background-color:</pre>
#76D7C4;\">LED2 OFF</button></a>");
      client.println("<a href=\"/ledoff_19\"><button style = \"background-color:</pre>
#76D7C4;\">LED2 OFF</button></a>");
      client.println("<a href=\"/ledoff_21\"><button style = \"background-color:</pre>
#76D7C4;\">LED2 OFF</button></a>");
      client.println("");
      client.println("State of[LED1,LED2,LED3,LED4] is >> ");
      if (LED_Status_5 == HIGH)
       client.println("ON");
      else if (LED_Status_5 == LOW)
        client.println("OFF");
      client.println(",");
      if (LED_Status_18 == HIGH)
       client.println("ON");
      else if (LED_Status_18 == LOW)
        client.println("OFF");
      client.println(",");
      if (LED_Status_19 == HIGH)
        client.println("ON");
      else if (LED_Status_19 == LOW)
        client.println("OFF");
      client.println(",");
      if (LED_Status_21 == HIGH)
        client.println("ON");
      else if (LED_Status_21 == LOW)
        client.println("OFF");
      client.println("");
      delay(dht.getMinimumSamplingPeriod());
      float humidity = dht.getHumidity();
```

```
float temperature = dht.getTemperature();
      client.print("Temperature: ");
      client.print(temperature, 1);
      client.print("C/");
      client.print(dht.toFahrenheit(temperature), 1);
      client.print("F. Humidity: ");
      client.print(humidity, 1);
      client.print("%\n");
      delay(2000);
      client.println("");
      client.println("<br><a
href=\"https://www.facebook.com/miaw.supanan/\">Facebook: Supanan
Rueangsook</a>");
      client.println("<body>");
      client.println("<html>");
      break;
     } else {
      currentLine = "";
     }
    } else if (c != '\r') {
     currentLine += c;
    if (currentLine.endsWith("GET /ledon_5")) LED_Status_5 = HIGH;
    if (currentLine.endsWith("GET /ledoff_5")) LED_Status_5 = LOW;
    if (currentLine.endsWith("GET /ledon_18")) LED_Status_18 = HIGH;
    if (currentLine.endsWith("GET /ledoff_18")) LED_Status_18 = LOW;
    if (currentLine.endsWith("GET /ledon_19")) LED_Status_19 = HIGH;
    if (currentLine.endsWith("GET /ledoff_19")) LED_Status_19 = LOW;
    if (currentLine.endsWith("GET /ledon_21")) LED_Status_21 = HIGH;
    if (currentLine.endsWith("GET /ledoff_21")) LED_Status_21 = LOW;
   }
  }
  client.stop(); // close the connection:
  Serial.println("Client Disconnected.");
 }
}
```







Quiz_203 - Publish

- อ่านค่า DHT-22 แล้วส่งไปยัง MQTT Broker ทุกๆ 5 วินาที่
- ควบคุมการแสดงผลให้ 4 LED แสดงผลตามดังนี้

***** ○ ○ (Blink)
 หากการอ่านค่าแล้วเป็น null, หรือไม่มีเซ็นเซอร์

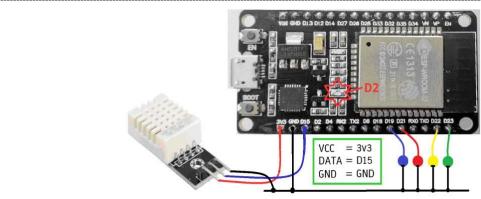
 • ○ ○ ○
 ช่วงของอุณหภูมิ (-∞, 24)

 • • ○ ○
 ช่วงของอุณหภูมิ [24,26)

 • • • ○ ○
 ช่วงของอุณหภูมิ [26,28)

 • • • • ○
 ช่วงของอุณหภูมิ [28,30)

 * * * * * (Blink)
 ช่วงของอุณหภูมิ [30,∞)



```
< Test Code >
#include <WiFi.h>
#include <Wire.h>
#include < PubSubClient.h>
#include "DHTesp.h"
DHTesp dht:
#define PinLED1 18
#define PinLED2 19
#define PinLED3 22
#define PinLED4 23
#define DHT22_Pin 15
float h, t;
int blinkStatus = 1;
int LED_PinArray[] = {PinLED1, PinLED2, PinLED3, PinLED4};
int LED_StsArray[] = {0, 0, 0, 0};
//Wifi
const char* ssid = "meow";
const char* password = "meowmeow";
```

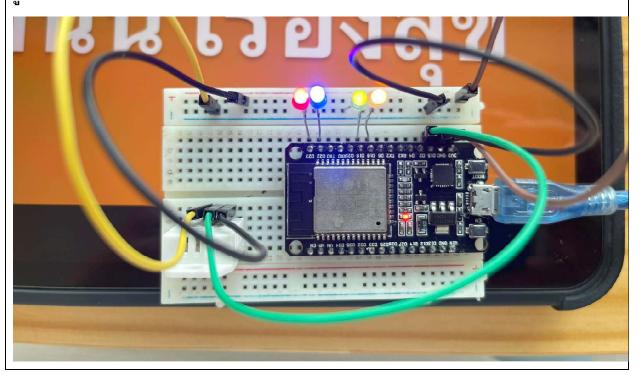
```
const char* mqtt_server = "test.mosquitto.org"; //MQTT
const char* topic1 = "MS1";
String ledState1 = "NA";
WiFiClient espClient;
PubSubClient client(espClient);
long lastMsg = 0;
char msg[50];
int value = 0;
void setup_wifi() {
 delay(10);
 Serial.println();
 Serial.print("Connecting to ");
 Serial.println(ssid);
 WiFi.begin(ssid, password);
 while (WiFi.status() != WL_CONNECTED) {
 delay(500); Serial.print(".");
}
 randomSeed(micros());
 Serial.println("");
 Serial.println("WiFi connected");
Serial.println("IP address: ");
 Serial.println(WiFi.localIP());
}
void reconnect()
{ while (!client.connected()) // Loop until we're reconnected
 { Serial.print("Attempting MQTT connection...");
  String clientId = "ESP32Client-";
  clientId += String(random(0xffff), HEX); // Create a random client ID
  if (client.connect(clientId.c_str())) // Attempt to connect
  { Serial.println("connected"); // Once connected, publish an announcement...
   client.publish(topic1, "Hello World Pk007"); // ... and resubscribe
   client.subscribe(topic1);
  } else
  { Serial.print("failed, rc=");
   Serial.print(client.state());
   Serial.println(" try again in 5 seconds");
```

```
delay(5000);
 }
}
}
void LEDShowStatus(void) {
if (isnan(t)) {
  blinkStatus = 1 - blinkStatus;
 LED_StsArray[0] = 1;
 LED_StsArray[1] = 0;
 LED_StsArray[2] = 0;
 LED_StsArray[3] = 0;
}
if (t < 24) {
 blinkStatus = 1;
 LED_StsArray[0] = 1;
 LED_StsArray[1] = 0;
 LED_StsArray[2] = 0;
 LED_StsArray[3] = 0;
}
if (t >= 24) {
 LED_StsArray[0] = 1;
 LED_StsArray[1] = 1;
 LED_StsArray[2] = 0;
 LED_StsArray[3] = 0;
if (t < 26) {
 blinkStatus = 1;
 LED_StsArray[0] = 1;
 LED_StsArray[1] = 1;
 LED_StsArray[2] = 0;
 LED_StsArray[3] = 0;
}
if (t >= 26) {
 LED_StsArray[0] = 1;
 LED_StsArray[1] = 1;
 LED_StsArray[2] = 1;
  LED_StsArray[3] = 0;
```

```
if (t < 28) {
  blinkStatus = 1;
  LED_StsArray[0] = 1;
  LED_StsArray[1] = 1;
  LED_StsArray[2] = 1;
 LED_StsArray[3] = 0;
}
if (t >= 28) {
 LED_StsArray[0] = 1;
  LED_StsArray[1] = 1;
 LED_StsArray[2] = 1;
  LED_StsArray[3] = 1;
 }
if (t < 30) {
  blinkStatus = 1;
 LED_StsArray[0] = 1;
  LED_StsArray[1] = 1;
 LED_StsArray[2] = 1;
 LED_StsArray[3] = 1;
if (t >= 30) {
  blinkStatus = 1 - blinkStatus;
 LED_StsArray[0] = 1;
  LED_StsArray[1] = 1;
  LED_StsArray[2] = 1;
 LED_StsArray[3] = 1;
for (int i = 0; i < 4; i++)
  digitalWrite(LED_PinArray[i], LED_StsArray[i] & blinkStatus);
void setup()
{ Serial.begin(115200);
setup_wifi();
//Wire.begin(22, 23);
client.setServer(mqtt_server, 1883);
 dht.setup(DHT22_Pin, DHTesp::DHT22);
 for (int i = 0; i < 4; i++) {
```

```
pinMode(LED_PinArray[i], OUTPUT);
}
}
void loop()
if (!client.connected()) reconnect();
 client.loop();
 long now = millis();
 if (now - lastMsg > 5000)
 { lastMsg = now;
  ++value;
  //float t = s.readTempC();
  //float h = s.readHumidity();
  delay(dht.getMinimumSamplingPeriod());
  h = dht.getHumidity();
  t = dht.getTemperature();
  sprintf (msg, "TempC: %.2f C, Humidity: %.2f %%", t, h);
  Serial.print("Publish message: ");
  Serial.println(msg);
  client.publish(topic1, msg);
 }
 LEDShowStatus(); delay(250);
 LEDShowStatus(); delay(250);
 LEDShowStatus(); delay(250);
 LEDShowStatus(); delay(250);
LEDShowStatus(); delay(250);
LEDShowStatus(); delay(250);
}
```

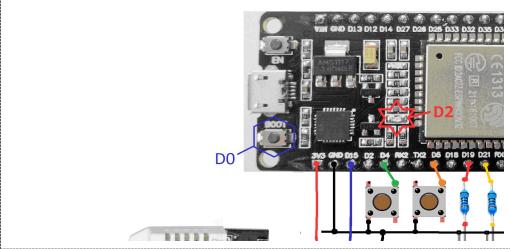






Quiz_204 - Publish and Subscribe

- อ่านค่า DHT-22 แล้วส่งไปยัง MQTT Broker ทุกๆ 5 วินาที่
- ควบคุมการปิดเปิด 4 LED
- รับค่าสวิตซ์กำหนด SW1 แจ้ง Overheat Alarm, SW2 แจ้ง Intruders Alarm



```
< Test Code >
#include <WiFi.h>
#include < PubSubClient.h>
#include "DHTesp.h"
#define Pin_DHT22 15
const char* ssid = "meow"; //Your Wifi
const char* password = "meowmeow"; //Your Wifi password
const char* mqtt_server = "test.mosquitto.org";
const char* topic1 = "Flow1";
DHTesp dht;
WiFiClient espClient;
PubSubClient client(espClient);
long lastMsg = 0;
char msg[50];
int Counter = 0;
int SW1 = 4;
int SW2 = 5;
int LED1 = 19;
int LED2 = 21;
int LED3 = 22;
```

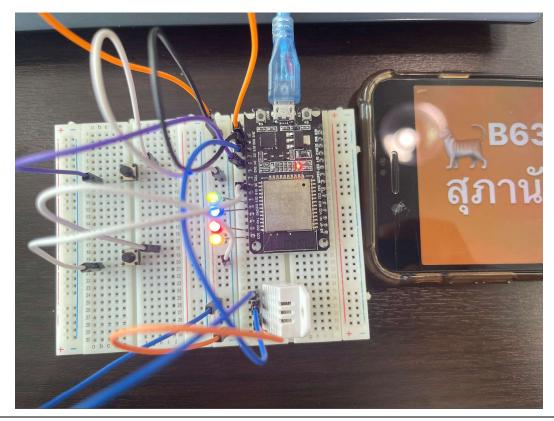
```
int LED4 = 23;
void setup_wifi() {
 delay(10);
 Serial.println();
 Serial.print("Connecting to "); Serial.println(ssid);
 WiFi.begin(ssid, password);
 while (WiFi.status() != WL_CONNECTED) {
  delay(500); Serial.print(".");
 }
 randomSeed(micros());
 Serial.println(""); Serial.println("WiFi connected");
 Serial.println("IP address: "); Serial.println(WiFi.localIP());
}
void reconnect()
{ while (!client.connected()) // Loop until we're reconnected
 { Serial.print("Attempting MQTT connection...");
  String clientId = "ESP32 Client-";
  clientId += String(random(0xffff), HEX); // Create a random client ID
  if (client.connect(clientId.c_str())) // Attempt to connect
  { Serial.println("connected"); // Once connected, publish an announcement...
   client.publish(topic1, "Hello World Akki"); // ... and resubscribe
   client.subscribe(topic1);
  }
  else
  { Serial.print("failed, rc=");
   Serial.print(client.state());
   Serial.println(" try again in 5 seconds");
   delay(5000);
  }
 }
}
void callback(char* topic, byte* payload, unsigned int length)
{ char myPayLoad[50];
 Serial.print("Message arrived [");
 Serial.print(topic1);
```

```
Serial.print("] ");
for (int i = 0; i < length; i++)
{ Serial.print((char)payload[i]);
 myPayLoad[i] = payload[i];
 myPayLoad[i + 1] = '\0'; // End of String
}
Serial.print("\n ---> "); Serial.println(myPayLoad);
myPayLoad[4] = '\0'; // String lessthan 4 Charector
if ((String)myPayLoad == "ON")
{ digitalWrite(LED1, HIGH);
 digitalWrite(LED2, HIGH);
 digitalWrite(LED3, HIGH);
 digitalWrite(LED4, HIGH);
}
if ((String)myPayLoad == "ON1") {
 digitalWrite(LED1, HIGH);
}
if ((String)myPayLoad == "ON2") {
 digitalWrite(LED2, HIGH);
}
if ((String)myPayLoad == "ON3") {
 digitalWrite(LED3, HIGH);
}
if ((String)myPayLoad == "ON4") {
 digitalWrite(LED4, HIGH);
}
if ((String)myPayLoad == "OFF")
{ digitalWrite(LED1, LOW); digitalWrite(LED2, LOW);
 digitalWrite(LED3, LOW); digitalWrite(LED4, LOW);
}
if ((String)myPayLoad == "OFF1") {
 digitalWrite(LED1, LOW);
}
if ((String)myPayLoad == "OFF2") {
 digitalWrite(LED2, LOW);
```

```
if ((String)myPayLoad == "OFF3") {
  digitalWrite(LED3, LOW);
 }
 if ((String)myPayLoad == "OFF4") {
  digitalWrite(LED4, LOW);
}
}
void setup()
{ Serial.begin(115200);
 pinMode(LED1, OUTPUT);
 pinMode(LED2, OUTPUT);
 pinMode(LED3, OUTPUT);
 pinMode(LED4, OUTPUT);
 pinMode(SW1, INPUT_PULLUP);
 pinMode(SW2, INPUT_PULLUP);
 dht.setup(Pin_DHT22, DHTesp::DHT22);
 setup_wifi();
 client.setServer(mqtt_server, 1883);
 client.setCallback(callback);
}
void loop()
{ if (!client.connected()) reconnect();
 { client.loop();
  if (digitalRead(SW1) == 0)
  { client.loop();
   snprintf (msg, 75, "Alert!!! The temperature is too high.");
   Serial.print("Publish message: ");
   Serial.println(msg);
   client.publish(topic1, msg);
   while (digitalRead(SW1) == 0);
   delay(100);
  if (digitalRead(SW2) == 0)
  { client.loop();
```

```
snprintf (msg, 75, "Alert !!! There are suspicious people in the area.");
   Serial.print("Publish message: ");
   Serial.println(msg);
   client.publish(topic1, msg);
   while (digitalRead(SW2) == 0);
   delay(100);
  }
 }
 long now = millis();
 if (now - lastMsg > 5000)
 { lastMsg = now;
  float humid = dht.getHumidity();
  float tempp = dht.getTemperature();
  snprintf (msg, 75, "Tempp: %.2f'C Humid: %.2f%%", tempp, humid);
  Serial.print("Publish message: ");
  Serial.println(msg);
  client.publish(topic1, msg);
 }
}
```





หน้าจอ MQTT x

