Andrea Shao

3.5 years of experience in product & UX design with a visual focus; **5** years in UX research. Highly experienced in consumer-facing, **AI**, mobile **UX**, and design system solutions.

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EXPERIENCE

Product Designer, Clab Al | 06.2024 - Present

- Designed and launched three 0-1 features for a **Gen-Al B2B2C SaaS copilot**, enabling tailored college application support through Al-driven task management, prompts, and collaboration tools.
- Design user flows, wireframes, and prototypes for Al-driven features, refining Al
 transparency and trust, leading to a 55% increase in Al-assisted task completion rate.
- Expanded a scalable design system using atomic design principles, improving consistency and reducing developer handoff time by **45 minutes** per project.

Product Designer, Center for digital experiences at Pratt Institute | 10.2023 - Present

• Delivered UX recommendations to improve usability and accessibility for multiple clients, including identifying WCAG compliance issues for Perplexity, auditing NPR's content strategy, and designing UX improvements for a K-12 learning mobile app.

Product Designer (Growth), Knowunity | 09.2023 - 01.2024

Knowunity is Europe's fastest-growing E-learning app, serving 13M+ users worldwide.

- Redesigned home and profile pages, implementing gamification elements such as a progress tracking and achievement system to reinforce habit formation and increase user retention, driving 614.2% growth in target users in Q1 2024.
- Defined the user model and designed wireframes, mockups, and prototypes to optimize interaction patterns and drive long-term retention.
- Led user research with 5 leading content creators, aligning the redesign with intrinsic motivation principles, projecting a 30.8% boost in high-quality content uploads

Product Design Intern, Polaris | 05.2023 - 09.2023

Polaris is a startup focused on talent recruitment, incubated by Harvard Innovation Labs.

- Designed and launched end-to-end solutions for an **Al-driven B2B2C SaaS** recruitment platform, reducing time-to-hire by an estimated **30%** through workflow automation and data visualization.
- Led user research to identify inefficiencies in applicant screening, informing designs that simplified complex workflows and increased recruiter satisfaction by **28.2%** in usability testing.
- Presented Al automation design rationales to founders, PMs, and engineers, ensuring feasibility and prioritizing implementation by impact and resources.

UX Researcher (Content Creation), Kuaishou Technology | 03.2021 - 09.2021

Kuaishou is China's 2nd largest short-video platform, with 400M+ daily active users.

 Improved content discovery and engagement on the 2021 Tokyo Olympics news page, increasing Click-through Rate by 22.4% and session duration by 18.7%. Optimized creator tools for shortform content, reducing drop-off rates by 26% in daily challenge participation.

EDUCATION

Pratt Institute I M.S. in HCI / Experience Design / Product Design

Recipient of \$16,000 Academic Excellence Scholarship

University of Rochester | B.A. in Cognitive Science & Psychology (Double Major)

Magna Cum Laude; Highest Distinction in Both Majors; 4X Dean's list

SKILLS

Interaction Design, Rapid Prototyping, UI Design, Visual Design, Wireframing, User Testing, User Flows, Information Architecture, User Persona, Journey Map, Product Thinking, Heuristic Evaluation, Focus group, Communication, Collaboration, Storytelling, Presentation

TOOLS Figma, Sketch, Adobe Creative Suite, Adobe XD, FigJam, Notion, HTML, CSS