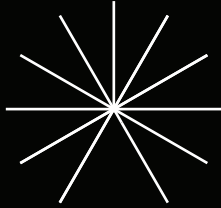
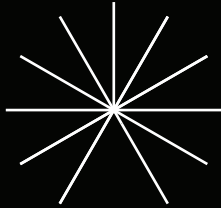


+ **Wavefolder** +

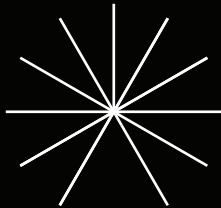
Shape



Range



Control Level



Control



Input

Output

