

## Alberto-Ilie Paros

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### Education

September 2018 – May 2022

**Coventry University, Coventry – Computer Science**

At the moment having a 2.2 Degree but working hard for a First.

September 2014 – June 2018

**Colegiul National "Octavian Goga", Sibiu – Natural Sciences Bilingual**

Finished the Baccalaureate diploma with 9-Maths, 8-Romanian, 6.5-Biology

**Commented [AP1]:** I have started with the Education first because the I am a Student so I do not have much experience

**Commented [AP2]:** Use Month – Year format

**Commented [AP3]:** Showing the grade because it is not a factor that influences the recruiters decision, because they consider candidates as a whole package and acknowledge that every school and student are different.

### Experience

September 2018 – PRESENT

**Coventry University - Student**

- **Real World Project** – Mastered the Sprint Development life cycle and increased my **JavaScript** knowledge.
- **AR Unity Project** – Developed my **C#** skills by creating a AR game within a team.
- **Individual Project** – Learned Design Patterns and creating a Students Management System in **Java** and **SQL**.
- **Binary Search Tree Project** – Nurtured my passion for algorithms and searching patterns in **Python**.

**Commented [AP4]:** I have started with my current achievement due to the fact it is most relevant to my work experience

**Commented [AP5]:** I put Uni projects as a relevant experience because following the Google guideline to making a CV it stated it is a must

**Commented [AP6]:** All the programming languages to be in Bold

**Commented [AP7]:** Use bullet points but try not cross to the next line with more than 2-3 words

May 2014 - December 2020

**OVAL Mobile, Cluj-Napoca – Creative Director**

- Co-Founder of a small Mobile Games Development Start-Up that managed to gain over 50.000 users in the first 5 months of activities.
- In charge of the Design and Promotional materials.
- **Managed to increase revenue by 700% in one month using an aggressive publicity campaign.**
- Debugging in Unity 3D.

**Commented [AP8]:** Used the framework : accomplished x by doing y, as measured by z

May 2014 - December 2020

**Civitas, Sibiu – Supervising Officer**

- In charge of supervising a team of 8 employees, and a network of cameras in a international gardening – Supermarket.

- Promoted after discovering and stopping an organized group of thieves and saving the store 5000£ on spot and more than 100k £ in estimated future damages.

May 2014 - December 2020

**Freelancing, Sibiu** – *Photoshop, Illustrator and 3D Modelling*

- Prolific freelancer with over 40 paid jobs completed and a 5 star rating for each.
- Developed color scheme, design, modeling,

## Skills

Programming – **Python, C#, Java, JavaScript, SCSS, CSS, HTML, SQL**

3D Modeling and Editing – **Blender, Unity 3D**

Project Development – **Sprint Development, Agile, Design Patterns**

Graphic Design – **Photoshop, Illustrator, Gimp**

Office – **Office 365**

## Volunteer work

9 Jun 2017 – 18 Jun 2017

Festivalul International de Teatru de la Sibiu, FITS – **Coordinator**, supervising a team of 5 volunteers, and supervised heavy logistics.

11 Jun 2016 – 20 Jun 2016

Festivalul International de Teatru de la Sibiu, FITS – **Coordinator**, in charge with the well-being of the foreign artist.

11 Jun 2015 – 21 Jun 2015

Festivalul International de Teatru de la Sibiu, FITS – **Volunteer**

## About me:

I am a Computer Science Undergraduate who wants to make a difference, I never feared a challenge and I am far away from resilient. I am passionate about programming and mathematics.