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College of Computer Studies
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Taddle Fantasy

Text-based RPG

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Description:

Taddle quest is a turn based RPG that shares the same elements as any JRPG games (lot of grinds, the more patient you are the better the rewards). The game will be using a simple point and click mechanics. There will be more than 1 playable character, the player will be able to encounter them as the story goes but the better ones are hidden and the best one can be obtained after a certain requirement is made.

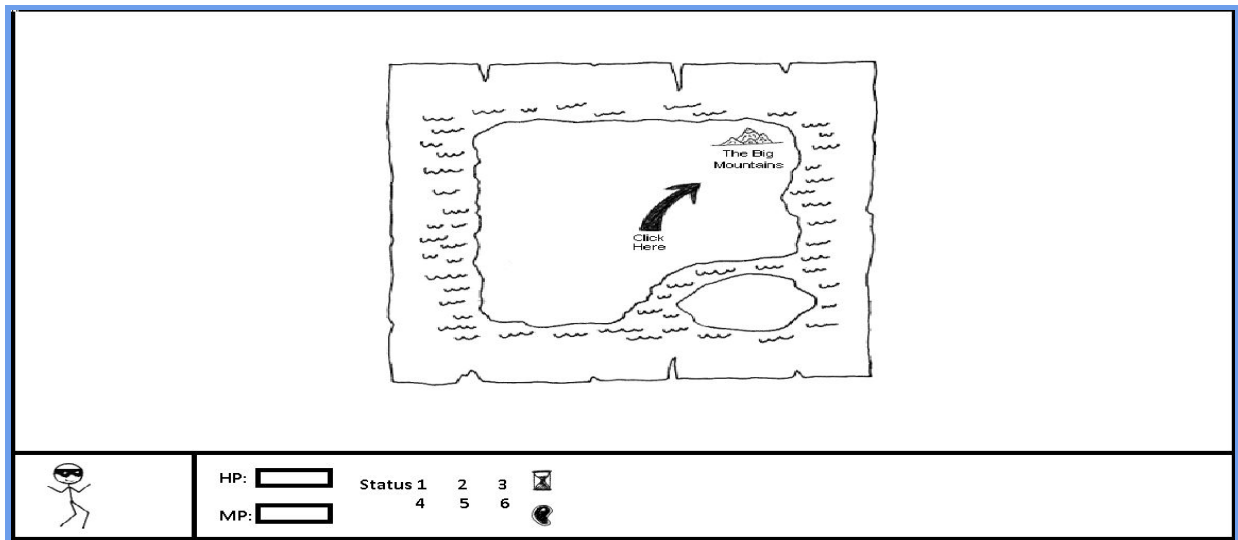
Items description will only appear when the mouse is pointed at the items name.

- There will be 3 parts in the main the main page. These are:
 - > The status info (The left side: vertical layout)
 - > The game screen (The center contain the game itself)
 - > The inventory screen (The horizontal layout above the game screen)
- The layout would have everything necessary shown in the main page on the left side. This includes:
 - > Character info (HP and MP bar)
 - > Main stats
 - > Active Quest
 - > Progress (Represented in Percentage)
 - > Active buffs

User Interface

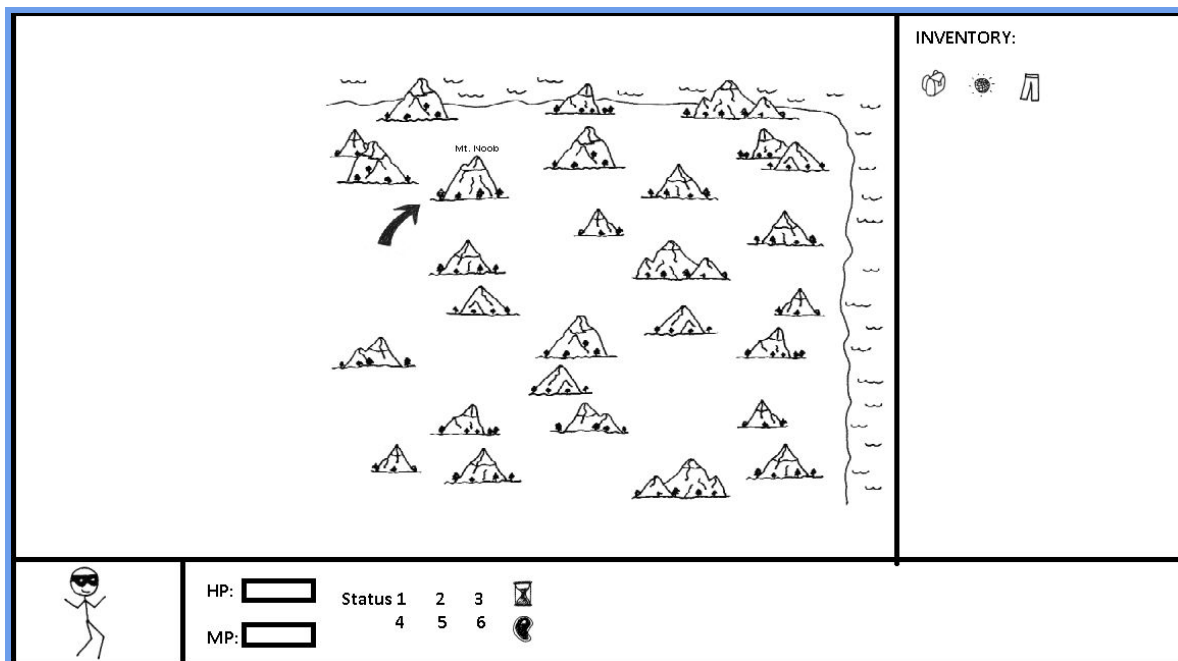
-Dungeon interface-

The game will have a straightforward approach when it comes to design. It will have one main tab with a sub menu below it. The main one will be the main window where the game where the elements are present. The submenu will be the status bar where the player can see the HP and MP bar along with the other key status effects.



-Main menu-

In the main menu, the main window changes to map selection screen and the inventory system. A new tab shows up in the right side of the screen which is the inventory tab.



Site Map

Welcome message here

Continue button here.



Page 1

Ex Raid
Level 1

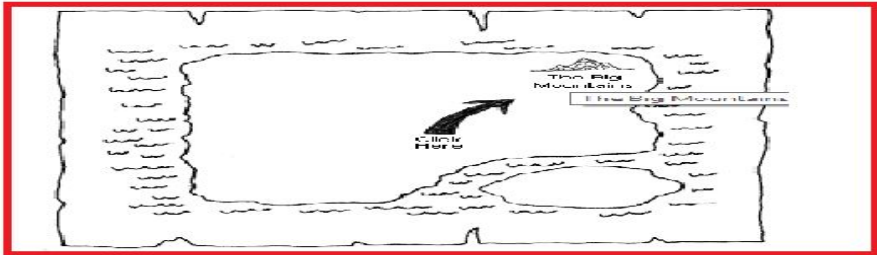
Courageous
Level 1


Gunner
Level 1

Inventory


Status

Select Map






HP Status:



HP Status:



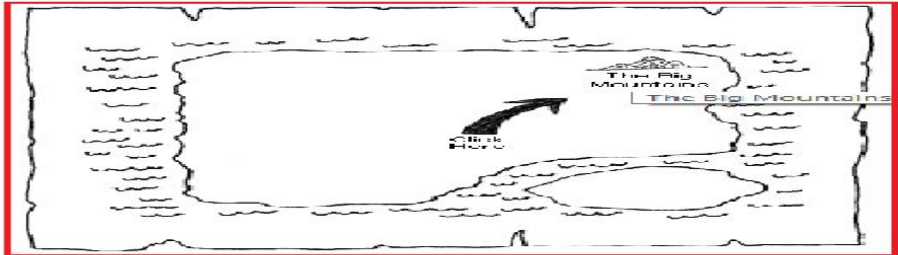
HP Status:


Ex Raid
Level 1

Inventory

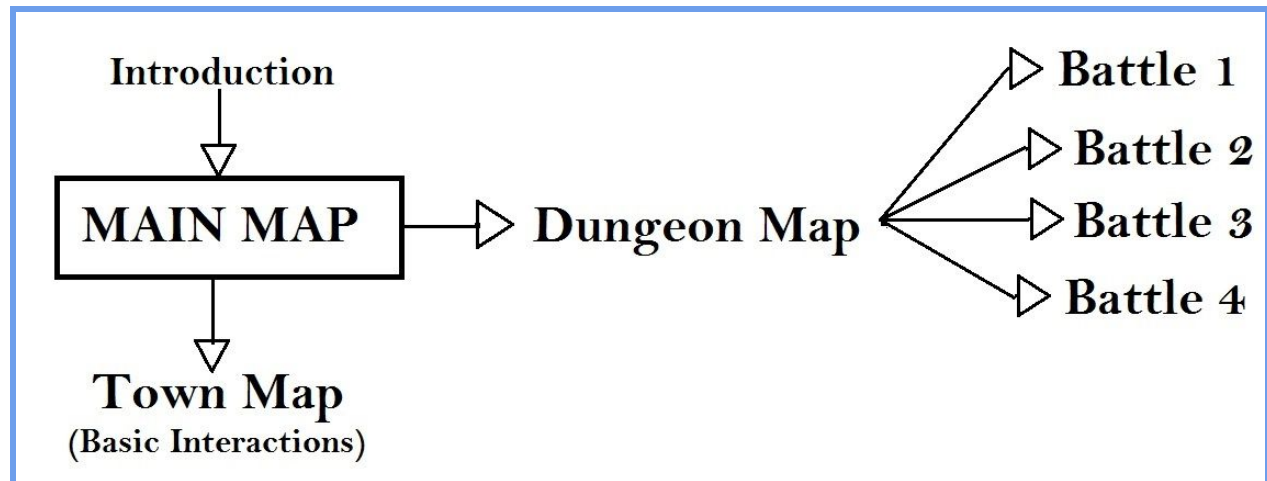
Status

Select Map





HP Status:







Combat Action

Ex Raid
Level 1

Courageous
Level 1

Gunner
Level 1

Inventory



Select an attack:

Ex-Raid


Courageous

Gunner

Attack


The party **attacked** dealing **10 damage**

The party took **80 damage**.




HP

Status:



HP

Status:



HP





Status:

Ex Raid
Level 1

Courageous
Level 1

Gunner
Level 1

Inventory




Select an attack:

Ex-Raid

Courageous


Gunner

Attack




HP

Status:



HP

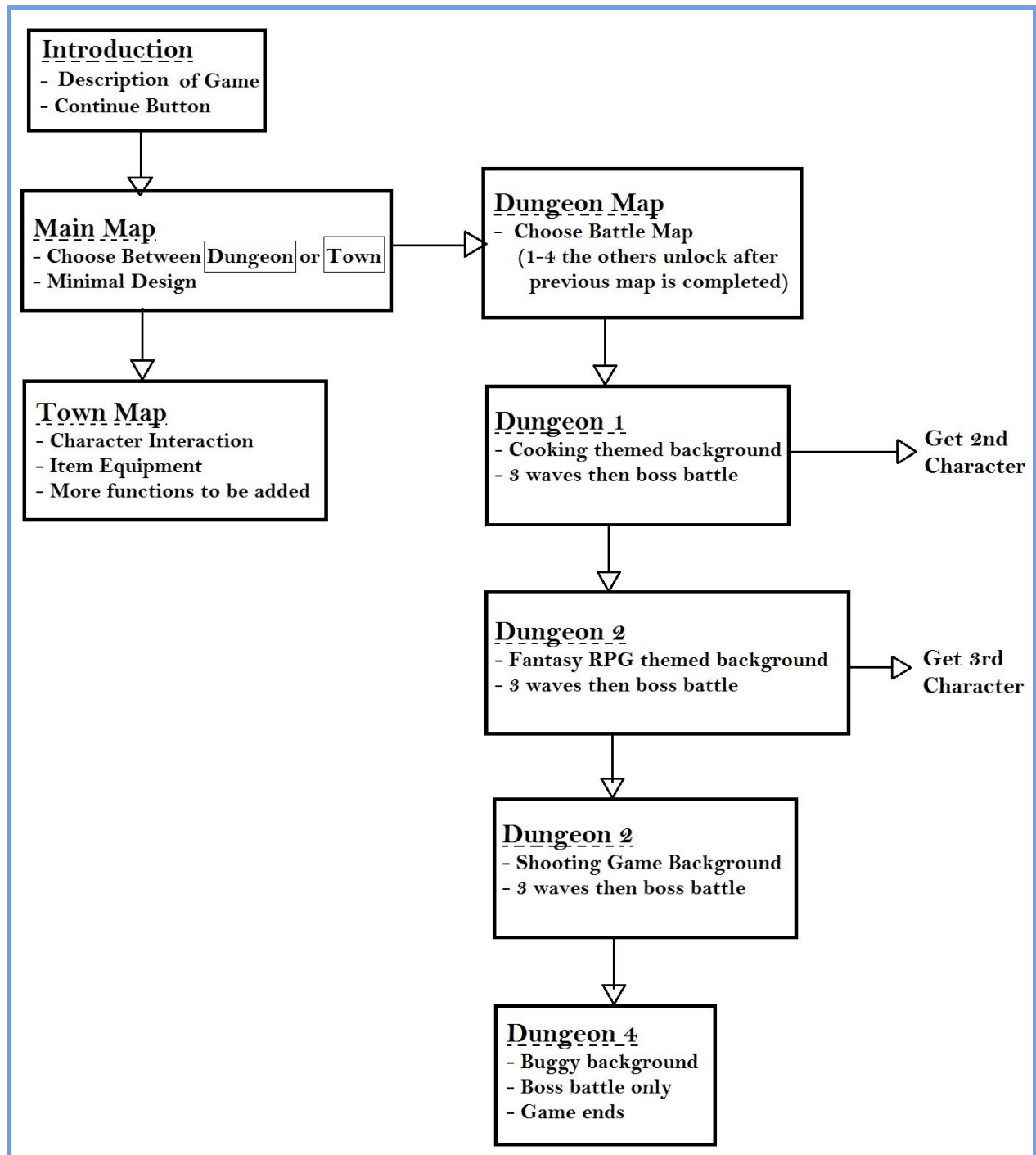
Status:

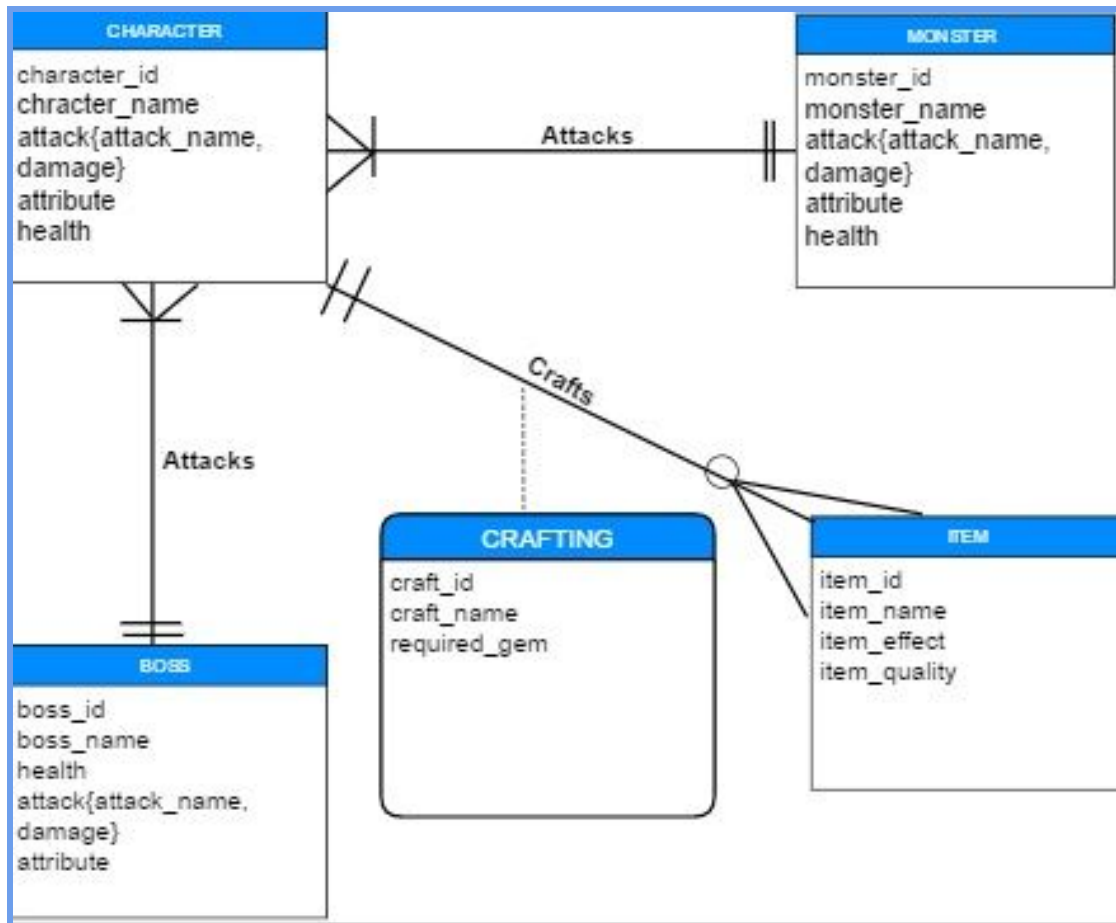


HP

Status:

ERDs





Storyline

P, a legendary game designer suddenly entered his unfinished game "Taddle Quest". The only way to get out is to obtain the legendary item "Masked Driver Chronicle" located in the final dungeon of the game. What truth will he uncover upon playing the game?