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hello.hpp

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```
// Sam Borick <sb205@uakron.edu>
//
// hello.hpp declares the interface to the "hello world" module.
// This is comprised of a single function that, when called,
// will print "hello world".
```

```
#ifndef HELLO_HPP
#define HELLO_HPP
```

```
void hello();
```

```
#endif
```

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hello.cpp

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```
// Sam Borick <sb205@uakron.edu>
//
// hello.cpp implements interface to the "hello world" module.
// This contains the definition of the hello() function defined
// in the corresponding header file.
```

```
#include "hello.hpp"
```

```
#include <iostream>
```

```
void hello()
{
    std::cout << "hello world\n";
}
```

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main.cpp

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```
// Sam Borick <sb205@uakron.edu>
//
// main.cpp contains the main function. It uses the "hello world"
// module to print "hello world".

#include "hello.hpp"

int main()
{
    hello();
    return 0;
}
```