Agenda

- design feedback & reading discussion
- begin project designs
- git review
- inclusive design

Design feedback

From the reading:

- Comments?
- Questions?
- Quotes that stood out to you?

Design feedback

1 example each:

- helpful feedback that led to a breakthrough, led to you seeing something anew
- unhelpful feedback that was vague or hurtful

Also: examples of strategy you've used to *get* good feedback

Expectation

We will each commit to:

helpful feedback

respectful collaboration

Work time on projects

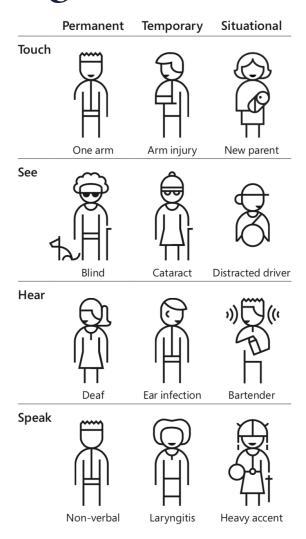
- Prioritize cards on your board
- Begin sketching or designing homepage

Designing for real life

Discomfort with others' burdens has no place in good design.

- Comments?
- Questions?
- Quotes that stood out to you?

What is inclusive design?



Disability

happens at the

points of interaction

between a

person and society.

Physical

cognitive

& social exclusion

is the result of

mismatched interactions.

• Semantic markup

https://gsnedders.html5.org/outliner/

- alt text
- using label for form inputs, not placeholder

WCAG

- A
- AA
- AAA

Color considerations

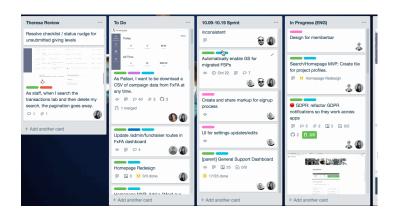
Contrast between colors

https://contrast-ratio.com/

http://contrast-finder.tanaguru.com/

Color considerations

• Understandable without color



New colorblind friendly labels for monochromatic vision. Enable colorblind friendly mode in your account settings.



Screenreaders & kebyoard navigation

- Visual focus
- Descriptive links

git refresh

- save
- git add
- git commit
- git branch
- git branch [branch-name]
- git checkout [branch-name]

$Q \mathcal{C} A$