BEM Sprint 1

Naming

For **blocks and elements**, choose names that describe purpose. For **modifiers**, choose names that describe appearance or behavior.

block	block-name
element	block-nameelem-name
modifier (boolean)	block-name_elem-name_mod-name
modifier (key/value)	block-nameelem-name_mod-key_mod-value

Blocks

Logically and functionally independent page components:

- Blocks can be used anywhere on the page
- Blocks can be nested inside each other
- Do not apply positioning or margins to blocks

```
<div class="card">
  <img class="logo" src="#" />
  </div>
```

Elements

Component parts of a block that have no meaning outside of their block:

- Elements cannot appear outside of their block
- Elements of the same block can be nested inside each other
- But you can't have an element of an element

```
<div class="card">
    <h2 class="card__title"></h2>
    <button class="card__button"></button>
</div>
```

Modifiers

Modifications of blocks or elements.

Boolean modifiers are used when there are only two possible values, true or false:

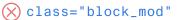
```
<!-- examples -->
<div class="card card_visible"></div>
<button class="btn btn_disabled"></button>
```

Key-value modifiers are used when when more options are possible:

```
<!-- examples -->
<div class="card card_theme_dark"></div>
<div class="card card_theme_light"></div>
<div class="card card_theme_unicorn"></div>
```

Remember to always include the unmodified block alongside the modified block:

```
Colass="block block_mod"
```



Mixing

Applying multiple blocks to the same block or element to modify its appearance or behavior.