

NE697: Introduction to Geant4

Geant4 from Scratch

November 2nd, 2021
Dr. Micah Folsom



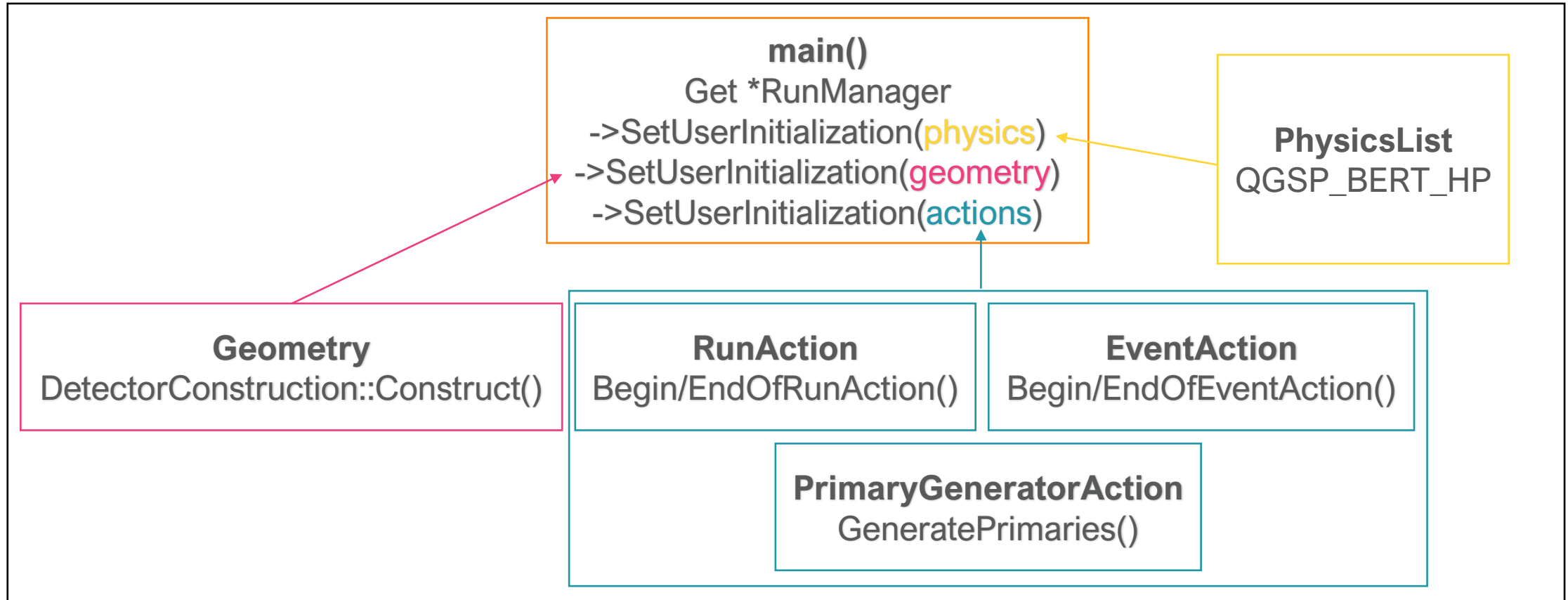
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Today's Agenda

- Building our own Geant4 simulation
- Think about what you want to do for your final project
 - Proposal due by class, Thursday, November 11th
 - Create a “detection scenario”: some sort of radiation bouncing around an environment
 - Ideally something relevant to your work (it's ok to simplify it a lot)
 - Record the hits and do something interesting with it
 - Imaging, different spectra, event reconstruction, dose calculation, etc
 - May use our current WIP as starting point

Geant4 Core Program Anatomy



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- Minimum working example using best practices
- [DEMO]
 - Build system & directory structure - done
 - main() - done
 - DetectorConstruction - world created
 - Physics - done
 - PrimaryGeneratorAction
 - ActionInitialization - started
 - EventAction
 - RunAction

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- Next steps...
- [DEMO]
 - Run object
 - Hit
 - HitTracker (Sensitive Detector)
 - File IO → .csv (inefficient, but simple!)
 - Custom material definitions
 - Messengers (custom UI commands)