

Chapters 9.3-9

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Digital Communication

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Modulation Schemes not Requiring Coherent References



Differential Phase-Shift Keying (DPSK)



Comparison of Digital Modulation Systems



Multipath Interference (1)

- Additive Gaussian noise is not sufficient to accurately model the transmission channel
- Other sources of degradation:
 - bandwidth limiting by the channel
 - impulse noise (lightnings, switching)
 - RF interference from other transmitters
 - *multipath interference* from signal reflections and scattering

Multipath Interference (2)

- Two-way multipath model: $y(t) = s_d(t) + \beta s_d(t - \tau_m) + n(t)$
 - $n(t)$ Gaussian noise component
 - $s_d(t)$ Signal from the direct path
 - β Gain of secondary path component
 - τ_m Time delay of secondary path component
- For binary phase-shift keying signals: $s_d(t) = A d(t) \cos(\omega_c t)$
 - $d(t)$ Data stream (sequence of ± 1 rectangular pulses) of width T
 - ω_c Carrier frequency

Multipath Interference (3)

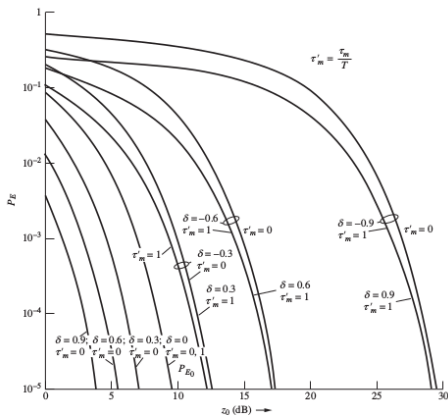
- Input of the integrator at the receiving end: $x(t) = LP\{2y(t) \cos(\omega_c t)\} = Ad(t) + \beta Ad(t - \tau_m) \cos(\omega_c \tau_m) + n_c(t)$
- Two scenarios:
 - $\tau_m/T \cong 0$ The original and reflected signals are almost congruent, so $\omega_c \tau_m$ is uniformly distributed in $[-\pi, \pi]$. When many reflection components are considered, the envelope of the signal assumes a Rayleigh or Ricean distribution
 - $0 < \tau_m/T \leq 1$ Adjacent bits in the original and reflected signals overlap; inter-symbol interference appears

Multipath Interference - second scenario (1)

- Four equally likely cases; total probability of error is:
$$P_E = \frac{1}{4}[P(E|++) + P(E| - +) + P(E| + -) + P(E| - -)]$$
- Noise on the integrator integrator out is Gaussian-distributed with $\mu = 0$ and $\sigma_n^2 = N_0 T$
- Due to the symmetric nature of the overlapping bits and Gaussian probability density function, only two cases need to be computed
 - $P(E|++) = P(E|--) = Q\left[\sqrt{\frac{2E_b}{N_0}}(1 + \delta)\right]$
 - $P(E|+-) = P(E|-+) = Q\left[\sqrt{\frac{2E_b}{N_0}}\left((1 + \delta) - \frac{2\delta\tau_m}{T}\right)\right]$
- After substituting the cases above into the matching ones:
$$P_E = \frac{1}{2}Q\left[\sqrt{2z_0}(1 + \delta)\right] + \frac{1}{2}Q\left[\sqrt{2z_0}\left((1 + \delta) - \frac{2\delta\tau_m}{T}\right)\right]$$

Multipath Interference - second scenario (2)

- Overall probability of error changes with $z_0 = \frac{E_b}{N_0} = \frac{A^2 T}{2N_0}$



Equalization

- Equalization is used in telecommunication to reverse the signal degradation caused by multipath propagation and bandwidth limitations
- Simplest form of equalization consists in an inverse filter - *Tapped-delay-line filter*
- Two ways of determining the filter coefficients:
 - zero-forcing
 - mean-square error

Equalization by Zero Forcing

- Impulse response of equalized output:
$$p_{eq}(mT) = \sum_{n=-N}^N \alpha_n p_c((m-n)T) \Rightarrow [P_{eq}] = [P_c][A]$$
- $[P_{eq}]$ is a column vector composed of: N zeros, 1, N zeros
- Equalization filter coefficient matrix: $[A]_{opt} = [P_c]^{-1}[P_{eq}]$
- Multiplying by $[P_{eq}]$ corresponds to picking the middle column of matrix $[P_c]^{-1}$

Equalization by Minimum Mean-Squared Error (1)

- Obtain filter coefficients that minimize the difference between the output of the equalizer and the actual output:

$$\varepsilon = E \{ [z(t) - d(t)]^2 \} = \textit{minimum}$$

- $z(t)$ is the equalizer output response (incl. noise):

$$z(t) = \sum_{n=-N}^N \alpha_n p_c((m-n)T)$$

- $d(t)$ is the desired response

Equalization by Minimum Mean-Squared Error (2)

- ε is concave and can be minimized by derivation:

$$\frac{\delta \varepsilon}{\delta \alpha_m} = 0 = 2E \left\{ [z(t) - d(t)] \frac{\delta z(t)}{\delta \alpha_m} \right\}$$

- Substituting $z(t)$ gives the following conditions (in terms of cross-correlation): $R_{yz}(m\Delta) = R_{yd}(m\Delta) = 0$
 - $R_{yz}(\tau) = E[y(t)z(t + \tau)]$
 - $R_{yd}(\tau) = E[y(t)d(t + \tau)]$
- In terms of matrices: $[R_{yy}][A]_{opt} = [R_{yd}]$
- Solving for the filter taps: $[A]_{opt} = [R_{yy}]^{-1}[R_{yd}]$

Tap Weight Adjustment (LMS Algorithm) (1)

- How to obtain $d(t)$
 - 1 Periodically send known data sequence used for weight adjustment
 - 2 Use method 1 for first guess and then use detected data (*decision-directed* mode)
- Apply gradient descent to initial weight values ($[A]^{(0)}$):
$$[A]^{(k+1)} = [A]^{(k)} + \frac{1}{2}\mu[-\nabla\varepsilon^{(k)}]$$
 - k iteration of weights calculation
 - $\nabla\varepsilon$ slope of error surface
 - μ size of the step

Tap Weight Adjustment (LMS Algorithm) (2)

- Alternative approach (Least-Mean-Square):
$$\alpha_m^{(k+1)} = \alpha_m^{(k)} - \mu y[(k-m)\Delta] \epsilon(k\Delta)$$
- $\epsilon(k\Delta)$ is the error given by $y_{eq}(k\Delta) - d(k\Delta)$
 - $y_{eq}(k\Delta)$ equalization filter output
 - $d(k\Delta)$ data sequence used for training