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Profile Summary / Projects

Technologies: Flutter, Dart, Firebase, Ruby, Rails, Elixir, Phoenix, HTML, CSS, Javascript, REST, JSON, Git(version control).

I am familiar with continious inetgration, writing end points for the REST API, design patterns and test driven devlopment.

- 1. Marketfeed (June 2022- October 2022)
 - This is a fin-tech companey that helped users get educated about stocks, investment and how to increase personal wealth.
 - Technologies used: Dart, Flutter, Firebase.
 - Worked on front-end stories which involved, Cloud-Firestore and Flutter mobile app.
 - Worked on refactoring the existing solution architecture from MVVM to BLoc to make it more efficient and functional.
 - Worked on
 - seting up Streamchat and adding chat moderation.
 - adding a weekly servay system, according to designs.
 - creating a delete account button in the app.
 - other miscilanious UI changes through out the app.
- 2. CodeSplash (CostumeSelect) (November 2021- May 2022)
 - A capsule wardroab helpe app.
 - Technologies used: Dart, Flutter, Ruby, Rails, HTML, CSS, Javascript.
 - Worked as part of a 2 person engineering team, Reporting directly to the CTO.
 - Worked on front-end stories which involved creating,
 - profile screen.
 - home screen.
 - Add to wardroab screens.
 - CostumeSelect screen.
 - other miscilanious popups through out the app.
 - Set up Github actions to autogenerate CostumeSelect apk.
 - Worked on writing end points for the REST API, freezed models, VelocityX.
- 3. IntemLabs (MENTZA) (December 2020- October 2021)
 - This is a Social meadia app which allowed users to go into an audio room and book mark special moments.

- Technologies used: Dart, Flutter, Ruby, Rails, HTML, CSS, Javascript.
- Worked as part of a 3 person engineering team, Reporting directly to the CTO.
- Worked on front-end stories which involved creating and refactoring multiple screens like,
 - profile screens(view and edit profile screens)
 - parts of onboarding flow,
 - home screen.
 - parts of the chat and the feed feature,
 - creating mentza screen(scheduling calls) and parts of the call screen,
 - other miscilanious popups through out the app.
- Worked on writing end points for the REST API, freezed models and some widget tests.
- 4. Arkneo finance (May 2020- October 2020)
 - This is a fin-tech companey that helped users get loan against mutual funds.
 - Technologies used: Elixir, Phoenix, Dart, Flutter, HTML, CSS, Javascript.
 - Worked as part of a 2 person engineering team, Reporting directly to the CTO.
 - Worked on vertically sliced full stack stories which involved, Phoenix server and Flutter mobile app.
 - Worked on authentication flow a intigrating 3rd party APIs,
 - Karvy(to get mutual funds portfolio details).
 - Digio (which intigrates with DigiLocker to perform KYC).
 - Razorpay (to provide loan repayment options).
- 5. Rotten grapes (Servayer) (September 2019- May 2020)
 - Here they built apps acording to clients needs.
 - I help build a servay system.
 - Technologies used: Ruby, Rails, HTML, CSS, Javascript.
 - Worked as part of a 3 person engineering team, Reporting directly to the CTO.
 - Worked on front-end stories which involved, Rails server and Rails web app.
 - Worked on creating simple servay screen and writing tests.

Personal Projects

- 1. Tictactoe in flutter:https://github.com/micedreams/tic-tac-toe
- 2. Simple flutter app that does signup and login using firebase auth: https://github.com/micedreams/authapp
- 3. Flutter minesweeper: https://github.com/micedreams/minesweeper
- 4. Flutter Game of life: https://github.com/micedreams/game_of_life
- 5. Set up Github actions to autogenerate CV pdf: https://github.com/micedreams/CV

 $6. \ \ Flutter\ voice\ to\ text\ dictionary:\ https://github.com/micedreams/search_search$

Academic Qualification

 $\mathrm{BE}(\mathrm{CSE})$, VTU