

Akshatha Sathish

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Profile Summary / Experience

Technologies: Flutter, Dart, Firebase, Ruby, Rails, Elixir, Phoenix, HTML, CSS, Javascript, Kotlin, REST, JSON, Git(version control).

I am familiar with continuous integration, writing endpoints for the REST API, design patterns, SOLID principles, clean Architecture, and test-driven development. I can use multiple state management libraries - Bloc, Provider, and MVVM.

1. Fineswap (February 2022- Present)
 - Designation: software developer.
 - Technologies used: Dart, Flutter, Kotlin, Gradle, HTML, CSS(Tailwind).
 - Collaborate with other senior engineers to improve the quality of the Fineswap app.
 - Implemented the new workflows and functionalities on the admin panel and the app.
 - Participated in regular code reviews and provided constructive feedback, contributing to the team's continuous improvement and adherence to best coding practices.
 - Improved the app performance and efficiency by implementing Flutter's native widgets
2. Marketfeed (June 2022- October 2022)
 - Designation: software developer.
 - Technologies used: Dart, Flutter, Firebase.
 - Built features to enhance user engagement, facilitate efficient communication, gather valuable user feedback, improve user account management, and deliver an enhanced user experience.
 - Worked on refactoring the existing application architecture from MVVM to BLoc to make it more efficient and functional.
3. CodeSplash (CostumeSelect) (November 2021- May 2022)
 - Designation: software developer.
 - Technologies used: Dart, Flutter, Ruby, Rails, HTML, CSS, Javascript.
 - Made contributions that resulted in improved user experiences, streamlined app navigation, enhanced wardrobe management, and efficient code generation and maintenance, ultimately driving positive business

- impact for CostumeSelect.
 - Implemented crucial functionalities like setting up GitHub actions for auto-generating the APK and distribution using Fastlane, writing REST API and GraphQL endpoints, implementing Freezed models, and utilizing VelocityX.
4. IntemLabs (MENTZA) (December 2020- October 2021)
 - Designation: junior software developer.
 - Technologies used: Dart, Flutter, Ruby, Rails, HTML, CSS, Javascript.
 - Made contributions that have a tangible business impact by improving user engagement through enhanced profile customization, seamless onboarding experiences, optimized chat and feed functionalities, streamlined call scheduling, and overall improved app usability and reliability.
 - Participated in designing and implementing REST API endpoints, using freezed models, and writing automated tests for widgets.
 5. Arkneo finance (May 2020- October 2020)
 - Designation: junior software developer.
 - Technologies used: Elixir, Phoenix, Dart, Flutter, HTML, CSS, Javascript.
 - Worked as part of a 2 person engineering team, Reporting directly to the CTO.
 - Made contributions that had a significant business impact by enhancing user security and trust through a robust authentication process, providing seamless access to important financial information via Karvy integration, streamlining the KYC verification process through Digio integration, and offering convenient loan repayment options through Razorpay.
 - Made improvements that ultimately resulted in improved user experiences, increased user engagement, and enhanced overall app functionality, leading to positive business outcomes.
 6. Rotten grapes (Servayer) (September 2019- May 2020)
 - Designation: Software developer intern.
 - Played a significant role in implementing front-end stories and creating user-friendly survey screens, I facilitated the collection of valuable user feedback, empowering the business to make informed decisions and drive product improvements.

Personal Projects

1. Portfolio: <https://github.com/micedreams/micedreams.github.io>
2. Set up Github actions to autogenerate CV pdf: <https://github.com/micedreams/CV>
3. Tictactoe in flutter: <https://github.com/micedreams/tic-tac-toe>
4. Flutter minesweeper: <https://github.com/micedreams/minesweeper>
5. Flutter Game of Life: https://github.com/micedreams/game_of_life

Academic Qualification

BE(CSE) , VTU