

# Akshatha Sathish

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## Profile Summary / Projects

Technologies: Flutter, Dart, Firebase, Ruby, Rails, Kotlin, Elixir, Phoenix, HTML, CSS, Javascript, REST, JSON, Git(version control).

I am familiar with continious inetgration, design patterns and test driven development.

1. Marketfeed (June 2022- October 2022)
  - Technologies used: Dart, Flutter, Firebase.
  - Worked on front-end stories which involved, Cloud-Firestore and Flutter mobile app.
  - Worked on refactoring the existing solution architecture from MVVM to BLoc to make it more efficient and functional.
  - Worked on
    - seting up Streamchat and adding chat moderation.
    - adding a weekly servay system, according to designs.
    - adding a delete account button and connected the api end point to it.
    - other miscilanious UI changes through out the app.
2. CodeSplash (CostumeSelect) (November 2021- May 2022)
  - Technologies used: Dart, Flutter, Ruby, Rails, HTML, CSS, Javascript.
  - Worked as part of a 2 person engineering team, Reporting directly to the CTO.
  - Worked on front-end stories which involved, Rails server and Flutter mobile app.
  - Worked on
    - profile screen.
    - home screen.
    - Add to wardroab screens.
    - CostumeSelect screen.
    - other miscilanious popups through out the app.
  - Set up Github actions to autogenerate CostumeSelect apk.
  - Worked on writing end points for the REST API, freezed models, VelocityX.
3. IntemLabs (MENTZA) (December 2020- October 2021)
  - Technologies used: Dart, Flutter, Ruby, Rails, HTML, CSS, Javascript.
  - Worked as part of a 3 person engineering team, Reporting directly to the CTO.

- Worked on front-end stories which involved, Rails server and Flutter mobile app.
  - Worked on
    - profile screens(view and edit profile screens)
    - parts of onboarding flow,
    - home screen,
    - parts of the chat and the feed feature,
    - creating mentza screen(scheduling calls) and parts of the call screen,
    - other miscellaneous popups through out the app.
  - Worked on writing end points for the REST API, freezed models and some widget tests.
4. Arkneo finance (May 2020- October 2020)
    - Technologies used: Elixir, Phoenix, Dart, Flutter, HTML, CSS, Javascript.
    - Worked as part of a 2 person engineering team, Reporting directly to the CTO.
    - Worked on vertically sliced full stack stories which involved, Phoenix server and Flutter mobile app.
    - Worked on authentication flow.
    - Worked on integrating 3rd party APIs,
      - Karvy(to get mutual funds portfolio details).
      - Digio (which integrates with DigiLocker to perform KYC).
      - Razorpay (to provide loan repayment options).
  5. Rotten grapes (Servayer) (September 2019- May 2020)
    - Technologies used: Ruby, Rails, HTML, CSS, Javascript.
    - Worked as part of a 3 person engineering team, Reporting directly to the CTO.
    - Worked on front-end stories which involved, Rails server and Rails web app.
    - Worked on creating simple servay screens.
    - Worked on writing tests.

## Personal Projects

1. Tictactoe in flutter:<https://github.com/micedreams/tic-tac-toe>
2. Simple flutter app that does signup and login using firebase auth: <https://github.com/micedreams/authapp>
3. Flutter minesweeper: <https://github.com/micedreams/minesweeper>
4. Flutter Game of life: [https://github.com/micedreams/game\\_of\\_life](https://github.com/micedreams/game_of_life)
5. Set up Github actions to autogenerate CV pdf: <https://github.com/micedreams/CV>
6. Flutter voice to text dictionary: [https://github.com/micedreams/search\\_search](https://github.com/micedreams/search_search)

## Academic Qualification

BE(CSE) , VTU