

# Addis Ababa University

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Master's in Artificial Intelligence

## Digital Image Processing (DIP) Laboratory Manual

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Environment: GNU Octave

## Preface

This manual is prepared in a workbook style for AI Master's students at Addis Ababa University. It provides a hands-on introduction to Digital Image Processing using GNU Octave, covering basic to advanced topics. Each lab includes objectives, theoretical background, procedures, Octave code, checkpoints, try-it-yourself prompts, and collaborative assignments. The manual is intended to build foundational knowledge in Digital Image Processing and serve as a base for advanced studies in Computer Vision.

## Chapter 10: Feature Extraction and Recognition (GNU Octave)

### Objective

To understand and implement basic feature extraction and object recognition techniques using GNU Octave, including edge, corner, and keypoint detection methods.

## 1. What is Feature Extraction?

**Description:** Feature extraction involves identifying important visual elements from an image, such as edges, corners, blobs, or textures. These features are then used for classification, matching, or recognition tasks.

## 2. Edge Detection as Features

### 2.1 Canny Edge Detector

#### Code Snippet:

```
pkg load image;
img = im2double(imread('cameraman.tif'));
edges = edge(img, 'canny');
imshow(edges);
title('Canny Edge Detection');
```

**Output Description:** Highlights strong edges within the image. Edge maps are used for object boundaries.

## 3. Corner Detection

### 3.1 Harris Corner Detector

#### Code Snippet:

```
corners = cornermetric(img);
imshow(corners, []);
title('Harris Corner Strength Map');
```

**Output Description:** Generates a heatmap showing locations of corner responses.

### 3.2 Marking Detected Corners

#### Code Snippet:

```
corner_thresh = corners > 0.01 * max(corners(:));
[r, c] = find(corner_thresh);
imshow(img); hold on;
plot(c, r, 'r*');
title('Detected Corners');
```

**Output Description:** Shows red asterisks at detected corner points on the image.

## 4. Blob Detection using LoG (Laplacian of Gaussian)

**Code Snippet:**

```
log_filter = fspecial('log', [5 5], 0.5);
blob_img = imfilter(img, log_filter, 'replicate');
imshow(blob_img, []);
title('Blob Detection via LoG');
```

**Output Description:** Detects blob-like structures in the image, useful for spotting regions with texture.

## 5. Feature Matching and Recognition

### 5.1 Feature Descriptor (Simplified - Intensity Patch)

**Code Snippet:**

```
patch1 = img(30:39, 40:49); % Patch from reference image
imshow(patch1);
title('Template Patch');
```

### 5.2 Template Matching (Correlation-Based)

**Code Snippet:**

```
corr_result = normxcorr2(patch1, img);
[max_corr, idx] = max(corr_result(:));
[y, x] = ind2sub(size(corr_result), idx);

imshow(img);
hold on;
rectangle('Position', [x-9, y-9, 10, 10], 'EdgeColor', 'g');
title('Matched Template Location');
```

**Output Description:** Locates the region in the image that best matches the selected patch using normalized cross-correlation.

## 6. Summary

- **Edges** and **corners** are primary low-level features.
- **Blobs** detect regions of interest with texture.
- **Feature matching** allows recognition and localization.

## Suggested Exercises

1. Apply corner detection on different standard images.
2. Try matching patches from rotated or scaled versions of the image.
3. Explore using SIFT/ORB (if external toolboxes are available).
4. Develop a basic recognition pipeline using multiple detected features.