



Curtin University

# Data Structures & Algorithms

ISYS2001 Introduction to Business Programming

## ***ELECTRONIC WARNING NOTICE FOR COPYRIGHT STATUTORY LICENCES***

### **WARNING**

This material has been reproduced and communicated to you by or on behalf of **Curtin University** in accordance with section 113P of the *Copyright Act 1968 (the Act)*

The material in this communication may be subject to copyright under the Act. Any further reproduction or communication of this material by you may be the subject of copyright protection under the Act.

Do not remove this notice.



I acknowledge the traditional custodians of  
the land on which I work and live, and  
recognise their continuing connection to land,  
water and community. I pay respect to elders  
past, present and emerging.



# Today

- What are Data Structures?
- Basic Data Structures in Python
- What are Algorithms?
- Important Algorithms in Python
- Algorithm Examples



# What are data Structures?



# Python Data Structures

- Built-in
  - Lists
  - Tuples and Named Tuples
  - Sets
  - Dictionaries
- User Defined (using built-in)
  - Stacks
  - Queues
  - Linked Lists
  - Hash Maps
  - Trees
  - Graphs



# Lists

```
[4]: list1 = [] # creating an empty list
list2 = [1, 2.4, 'abc', (1, 2), [6, 78, 9]] # creating a list of different values

print("The type of", list1, "is:", type(list1))

print("The type of", list2, "is:", type(list2))
```

The type of [] is: <class 'list'>

The type of [1, 2.4, 'abc', (1, 2), [6, 78, 9]] is: <class 'list'>

# Lists

```
[5]: list_1 = [1, 3, 5.6, 'a', "Hello World", 0.4]

print("list_1[2:5] =", list_1[2:5]) # slicing 3rd to 5th element

print("list_1[-5:-2] =", list_1[-5:-2]) # slicing last 5th to 3rd element

print("list_1[3:] =", list_1[3:]) # slicing all elements after 3rd one

print("list_1[:2] =", list_1[:2]) # slicing all elements till 2nd one

print("list_1[:-2] =", list_1[:-2]) # slicing all elements till last 2nd one

list_1[2:5] = [5.6, 'a', 'Hello World']
list_1[-5:-2] = [3, 5.6, 'a']
list_1[3:] = ['a', 'Hello World', 0.4]
list_1[:2] = [1, 3]
list_1[:-2] = [1, 3, 5.6, 'a']
```



# Lists

- `my_list.append(x)`
- `my_list.extend(L)`
- `my_list.insert(i, x)`
- `my_list.remove(x)`
- `my_list.pop([i])`
- `my_list.clear()`
- `my_list.index(x)`
- `my_list.count(x)`
- `my_list.sort()`
- `my_list.reverse()`
- `my_list.copy`

# Tuples

```
[6]: my_tuple = (91, 3.4, "hello")  
  
print(my_tuple[0])  
  
my_tuple[0] = 12
```

91

-----  
TypeError

Traceback (most recent call last)

Input In [6], in <cell line: 5>()  
 1 my\_tuple = (91, 3.4, "hello")  
 3 print(my\_tuple[0])  
----> 5 my\_tuple[0] = 12

TypeError: 'tuple' object does not support item assignment

# Tuples - unpacking

```
[7]: tup = 1, 2, 3 # packing, parentheses optional  
  
print("The type of ", tup, "is: ", type(tup))  
  
a, b, c = tup #unpacking  
  
print(a)  
print(b)  
print(c)
```

```
The type of (1, 2, 3) is: <class 'tuple'>  
1  
2  
3
```

# Sets

```
[11]: set1 = {1, 2, 'a', 't', 7.5}
      set2 = {'g', 2, 'u', 5.6}
```

```
set1.add(5)
print(set1)
print(len(set1))
```

```
set2.pop()
print(set2)
```

```
set1.remove('a')
print(set1)
set1.discard(1)
print(set1)
```

```
set2.remove(5.6)
```

```
set1.discard(5)
print(set1)
```

```
set2.clear()
print(len(set2))
```

```
{1, 2, 5, 7.5, 't', 'a'}
```

```
6
```

```
{'g', 'u', 5.6}
```

```
{1, 2, 5, 7.5, 't'}
```

```
{2, 5, 7.5, 't'}
```

```
{2, 7.5, 't'}
```

```
0
```



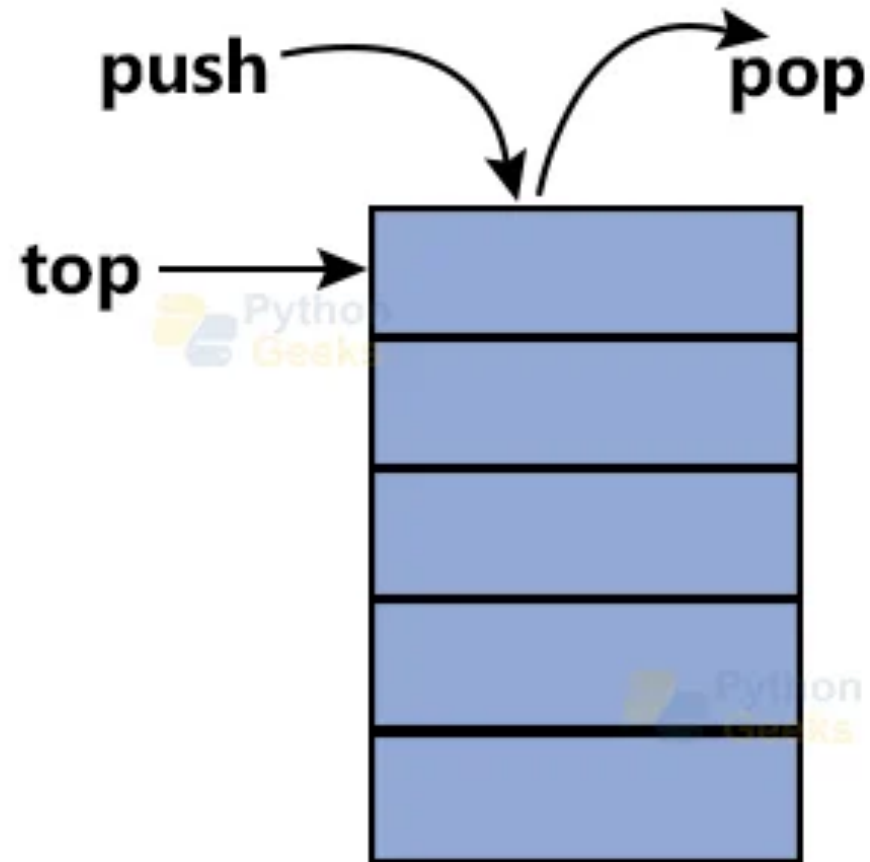
# Dictionaries – key:value pairs

```
[12]: phonebook = {  
        "bob": 7387,  
        "alice": 3719,  
        "jack": 7052,  
    }  
  
    squares = {x: x * x for x in range(6)}  
  
    print(phonebook["alice"])  
  
    squares
```

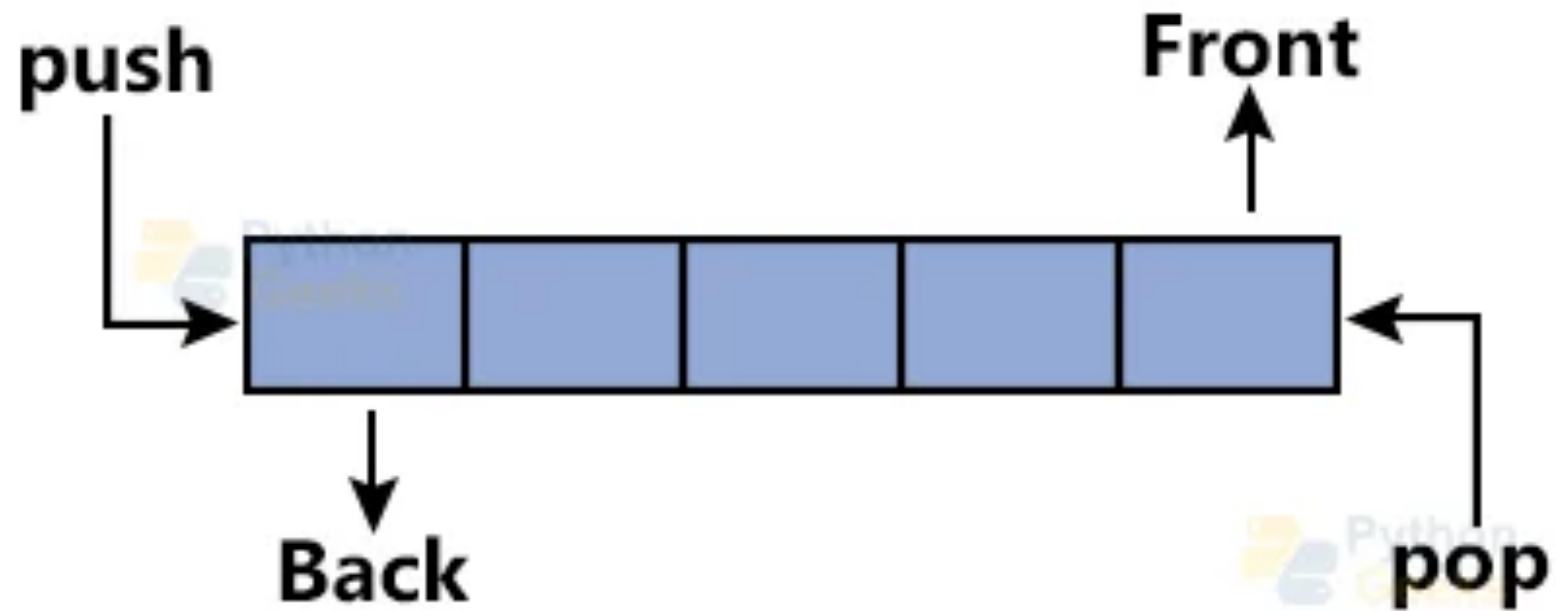
3719

```
[12]: {0: 0, 1: 1, 2: 4, 3: 9, 4: 16, 5: 25}
```

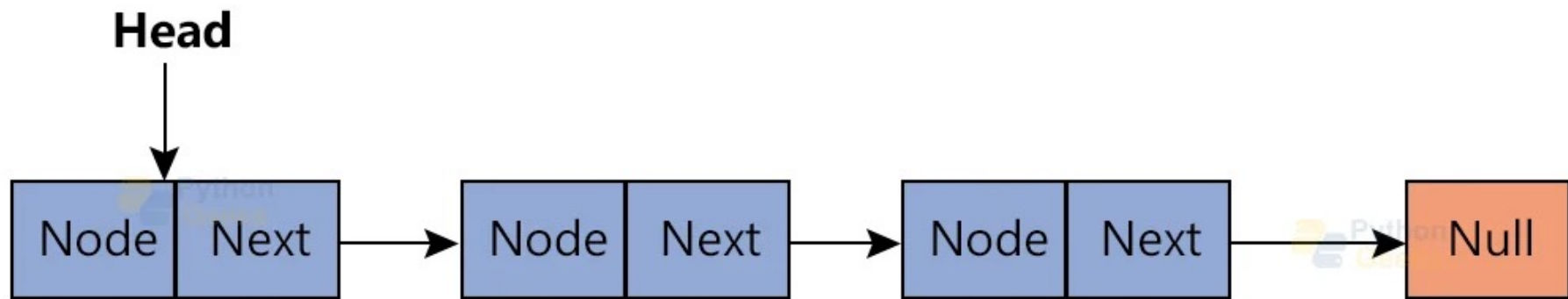
# Stacks



# Queues

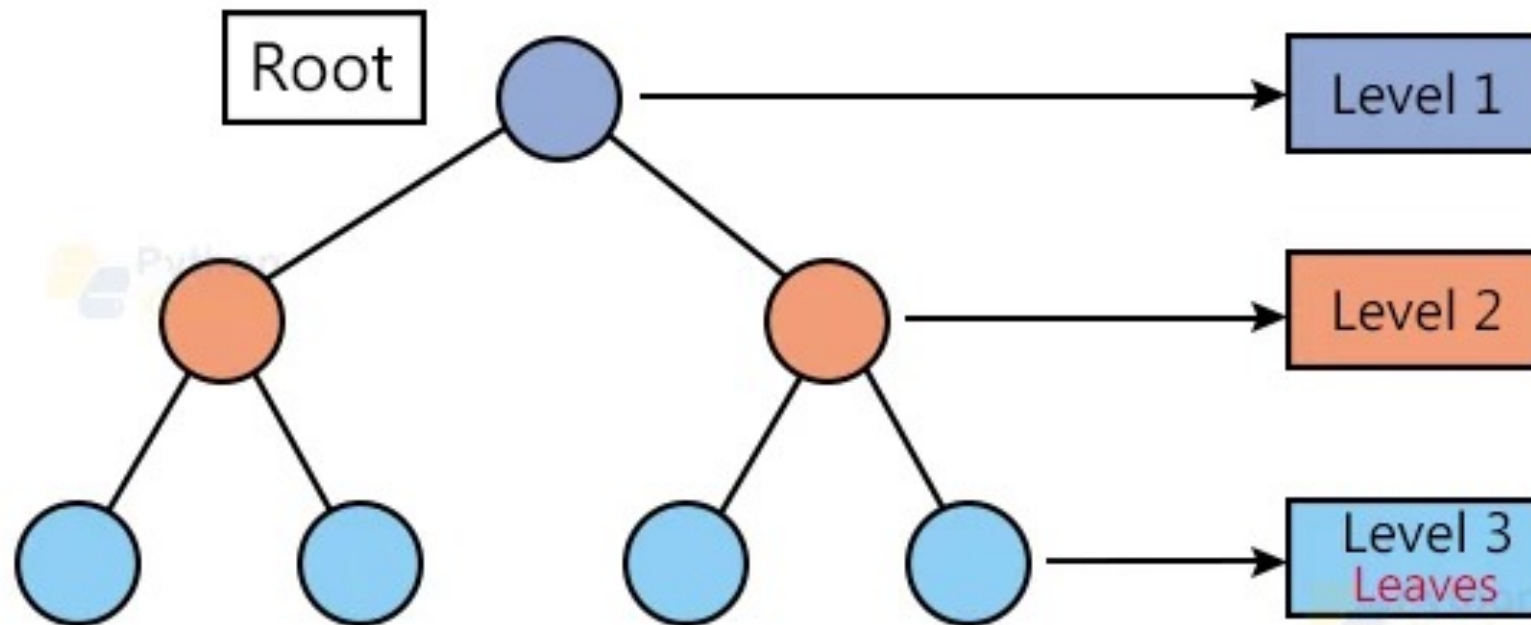


# Linked Lists

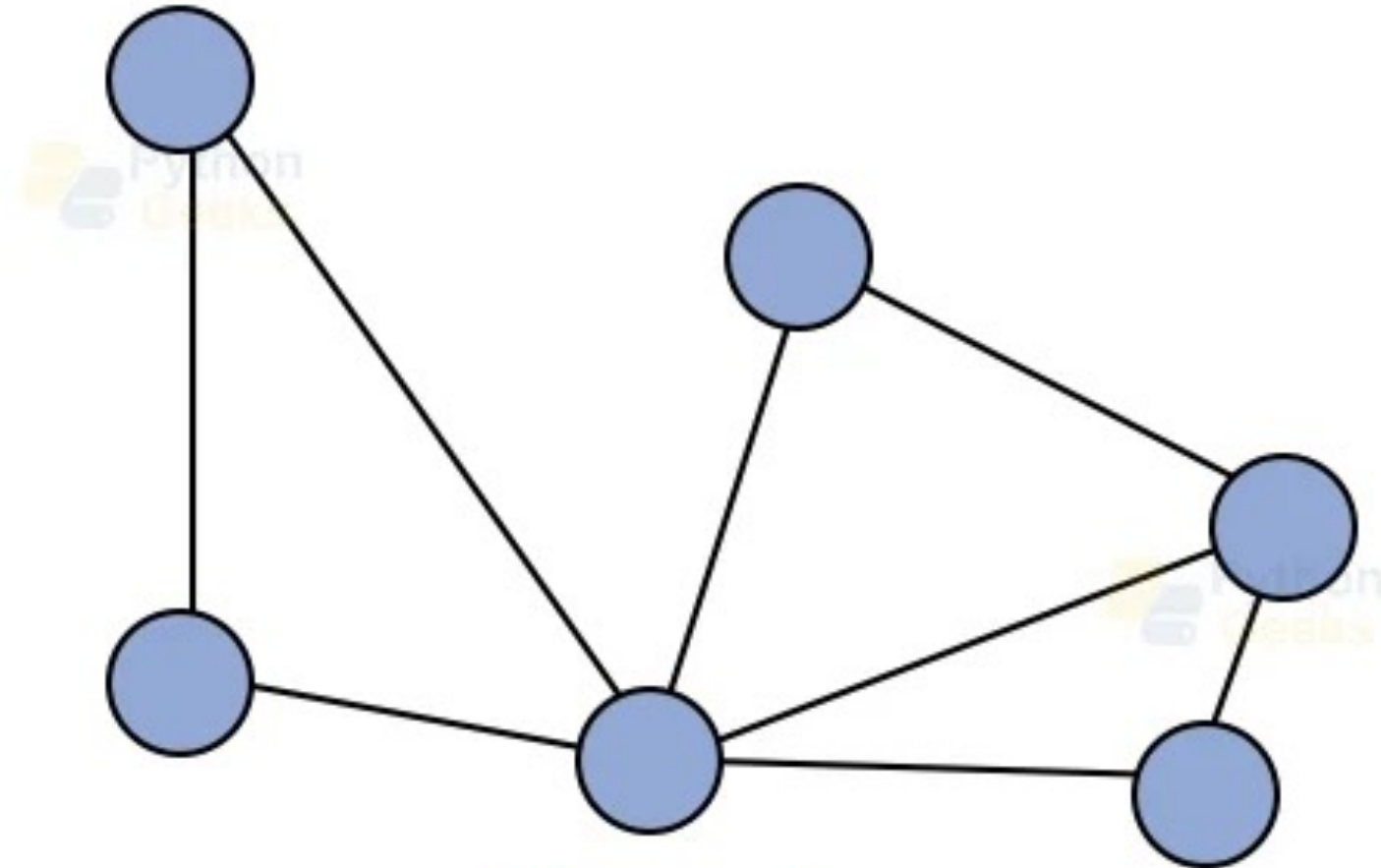




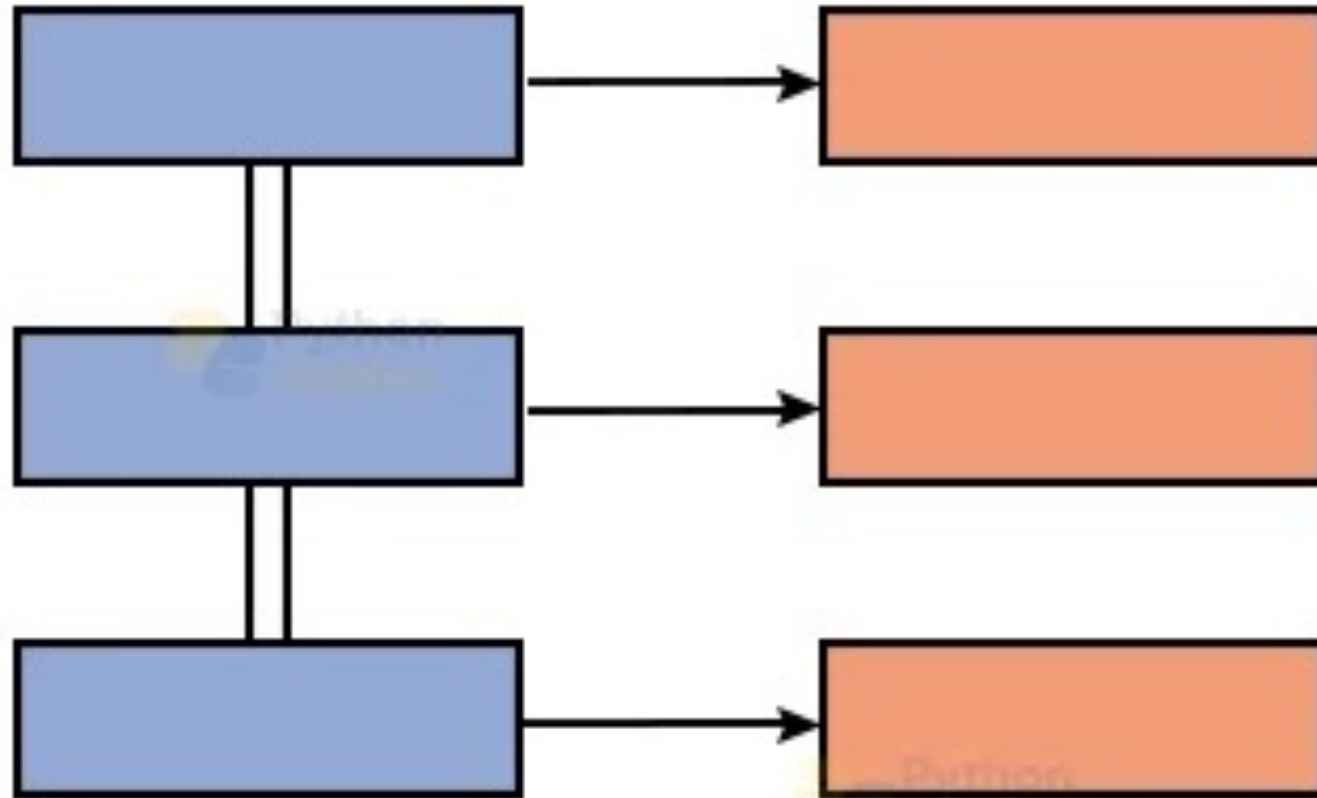
# Tree



# Graph



# Hash Maps



# What are Algorithms?



# Fundamental Algorithms

- Searching
- Sorting
- Graph
- Artificial Intelligence
- Dynamic Programming
- Greedy Algorithms
- Divide and Conquer
- Backtracking
- Numerical Algorithms



# How Compare

- Measure Space (memory, disk space)
- Measure Time (number of operations)
- Use Big-O notation
  - $O(1)$  – constant
  - $O(\log n)$  – logarithmic
  - $O(n)$  – linear
  - $O(n^2)$  – Quadratic
  - $O(2^n)$  - Exponential

# Example – Linear Search

- Find an element in a list by iterating through the list.
- Time Complexity:  $O(n)$

```
def linear_search(arr, target):  
    for index, element in enumerate(arr):  
        if element == target:  
            return index # Target found, return its index  
  
    return -1 # Target not found, return -1
```

# Example – Binary Search

- Search a **sorted** list by repeatedly dividing the list in half.
- Time Complexity:  $O(\log n)$

```
def binary_search(arr, target):  
    low, high = 0, len(arr) - 1  
  
    while low <= high:  
        mid = (low + high) // 2  
        mid_value = arr[mid]  
  
        if mid_value == target:  
            return mid # Target found, return its index  
        elif mid_value < target:  
            low = mid + 1  
        else:  
            high = mid - 1  
  
    return -1 # Target not found, return -1
```



# Example - Selection Sort

- Sort a list by repeatedly swapping adjacent elements if they are in the wrong order.
- Time Complexity:  $O(n^2)$

```
def selection_sort(arr):  
    n = len(arr)  
  
    for i in range(n - 1):  
        min_index = i  
        for j in range(i + 1, n):  
            if arr[j] < arr[min_index]:  
                min_index = j  
        arr[i], arr[min_index] = arr[min_index], arr[i]  
  
    return arr
```

# Summary

- Data structures are essential for organizing and managing data efficiently.
- Basic data structures in Python: Lists, Tuples, Sets, and Dictionaries.
- Algorithms are step-by-step procedures
- Study Algorithms improves performance

