michael/smith

Experience

Senior UI Developer

2014 — Current

Dunn Solutions Group — Skokie, IL

As a senior UI Developer at Dunn Solutions Group I've built a wide variety of dynamic, fully responsive portals & e-commerce sites for clients that range from global cosmetic companies to hospital chains. I've led the front-end development & UI design for many of these projects from inception to completion, working directly with our clients.

Production Assistant

2014

United Nations Educational, Scientific & Cultural Organization

As a production assistant I assisted director, Greg Scott, in production of his short film Light Years created on behalf of the United Nations for the annual Ethnografilm Festival held in Paris. My duties focused on brainstorming concepts for the content of the film as well as helping shoot the film itself.

Graphic Designer

2013 - 2014

DePaul University's AMD Department — Chicago, IL

As the AMD Department's in house graphic designer I created two identity systems for DePaul's annual art showcases, The I AM I Showcase and the Senior Capstone Exhibition. Additionally, I designed a wide variety of posters and promotional materials for the AMD Department's faculty and professors.

Multimedia Designer

2012 - 2013

Simply Smart Technology — Chicago, IL

While working for Simply Smart Technology, a small Chicago IT firm, I created a proposed rebrand that focused on showcasing the company's friendly, unique brand of IT support. In addition, I created mock ups for a revamped web presence and a series of multimedia advertisements that reflected the identity shift.

Professional Focus

Technical Knowledge

UI Design & Prototyping
Responsive Web Development
Visual Design Creation
SVG & Web Based Animation
Dynamic Theme Development
Project Coordination & Management

HTML, JSP & JSTL CSS, SCSS, Post-CSS JavaScript, AngularJS & ReactJS Git & SVN Gulp & Webpack Liferay, Hybris & Broadleaf

Education

DePaul University — Chicago, IL

2014

Bachelor's Degree in Interactive Media with a concentration on Interaction Design