

# michael/smith

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## Professional Focus

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While professionally titled as a front-end architect, I strive to bridge the gap between design and development by pairing years of front-end development experience with over a decade of visual design expertise. My primary tech focus lies in architecting & building complex, eye-catching, and scalable React + Redux web apps, though I'm no stranger to utilizing other technologies to ensure quality project deliverables. Beyond pure delivery skills, I've successfully lead teams of junior and senior developers, worked closely with product owners for global corporations, and stepped into almost every role in the agile development process to ensure a project's success.

## Experience

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### Front-End Engineer

2021 — Current

*Agot.AI — Chicago, IL*

As a front-end engineer with Agot AI my primary goal has been developing Sveltekit based tooling platforms to visualize, validate and enhance our CV products. These dashboards continually evolve to meet the team's needs and have proved critical to Agot's success. Additionally, I've focused on rapidly prototyping potential consumer products.

### Front-End Architect

2021

*MERGE — Chicago, IL*

As a front-end architect with MERGE Chicago, I worked to grow the EEP department's front-end team and allow MERGE to produce visually striking, cutting-edge web apps and significantly increase repeat client engagement. Beyond growing the EEP department, I continued to architect & deliver high quality front-end work for our clients.

### Lead Interactive Developer

2017 — 2021

*Isobar — Chicago, IL*

As a lead developer with Isobar, I focused primarily on building React + Redux web applications for the US Air Force and Enterprise Car Rentals suite of brands. I architected and lead numerous projects and feature releases for both clients, and worked seamlessly within larger teams to coordinate significant releases and milestones.

## Education

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### DePaul University

2014

*Chicago, IL*

Bachelor's Degree in Interactive Media — Concentration in Interaction Design