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// Copyright (c) 2023 Promineo Tech
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// Subject: Boolean & Conditionals Lab
// Java Week 02 Lab
package week02;
public class Week02BooleanConditionalsLoopsLab {
       public static void main(String[] args) {
              // BOOLEANS and CONDITIONALS:
              // 1. Variable Declaration:
                             a. Create a variable named age and assign it a value of 14
              int age =18;
              // 2. Print a Boolean Expression:
                             a. Print the boolean expression age >= 16 to the console and
note the results.
                             a. Change the value of age to 18 and print again.
System.out.println(age >= 16);
              // 3. Can you drive?
                             a. Using a conditional, print one of the following:
                                            i. "You can drive" if age is greater than or equal to
              //
16
              //
                                            ii. "You cannot drive" otherwise
              //
                             a. Change the value of age and rerun to see the result
boolean hasLicense = false;
if (age >= 16 && hasLicense) {
              System.out.println("You can drive");
       } else { System.out.println("You cannot drive");
              // 4. Update Solution to Question 3 as follows:
                             a. Add a new variable called hasLicense before the conditional.
              //
                             b. Change the boolean expression in the conditional to
additionally
                                            include the need for hasLicense to be true.
                             c. Try changing the values of age and hasLicense and note the
different results.
              // 5. Milk?
                             a. Create two new variables - costOfMilk and thirstLevel
              //
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b. Create a new conditional that prints "Milk Please" if costOfMilk
is less than 2.50
                                             or if thirstLevel is greater than 6 and prints "No
Thanks" otherwise.
                              c. Change the values and note the different results.
double costOfMilk = 3.0;
int thirstLevel = 2;
if (costOfMilk <= 2.50 || thirstLevel > 6)
       System.out.println("Milk Please");
} else {
       System.out.println("No Thanks");
              // 6. Cookie Distribution:
                                     Note: You will evenly distribute all of the cookies to the
children
                                                    and as the adult you get to keep the
remaining cookies for yourself.
              //
                              a. Create two variables called numberOfCookies and
numberOfChildren.
                              b. Initialize the two variables to integer values.
              //
                              b. Use a conditional to print the following based on the following
              //
conditions:
                                             i. If there are 0 cookies remaining, print "Sad Face"
                                             ii. If there are less than 2 cookies, print "Yes!"
              //
                                             iii. If there are less than 5 cookies, print
"Whoohoooo!"
                                             iv. If there are 5 or more cookies, print "Jackpot!"
               int numberOfCookies = 20;
              int numberOfChildren = 5;
          double cookiesRemain = (numberOfCookies % numberOfChildren);
          if (cookiesRemain <= 0) { System.out.println("Sad Face");
          } else if (cookiesRemain < 2) { System.out.println("Yes!");
          else if (cookiesRemain < 5)
{ System.out.println("Whoohoooo!");
          else if (cookiesRemain > 5) { System.out.println("Jackpot!");
       }
              // 7. Loyalty Member Program:
                              a. Create a variable called loyaltyMemberStatus and assign the
value "SILVER"
              //
                              b. Create a variable called loyaltyMemberDiscount and assign the
value 0.0
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//
                             c. Using a switch, set the value of loyaltyMemberDiscount based
on
              //
                                           the following loyaltyMemberStatus scale:
                                           i. "SILVER" is 0.10
              //
                                           ii. "GOLD" is 0.15
              //
                                           iii. "PLATINUM" is 0.25
              //
String loyaltyMemberStatus = "GOLD":
double loyaltyMemberDiscount = 0.0;
switch(loyaltyMemberStatus) {
case "SILVER":
       loyaltyMemberDiscount = .1;
       break;
case "GOLD":
       loyaltyMemberDiscount = .15;
       break:
case "PLATINUM":
       loyaltyMemberDiscount = .25;
       break;
}
              // 8. Using the Loyalty Member Program variables from Question 7, do the
following:
                             a. Create a variable called billTotal and assign a value
              //
                             b. Create a variable called adjustedTotal and assign it the billTotal
minus
              //
                                           the loyaltyMemberDiscount percent of the billTotal
              //
                             c. If the adjustedBillTotal is greater than $500 upgrade the
                                           loyaltyMemberStatus from SILVER to GOLD or
              //
from GOLD to PLATINUM
double billTotal = 640.50;
double adjustedTotal = billTotal - loyaltyMemberDiscount * billTotal;
System.out.println(adjustedTotal);
if (adjustedTotal > 500) {
       if (loyaltyMemberStatus == "SILVER") {
              loyaltyMemberStatus = "GOLD";
       } else if (loyaltyMemberStatus == "GOLD") {
              lovaltyMemberStatus = "PLATINUM";
              // 9. Login -- username & password:
                             a. Create two variables, username and password
              //
                             b. Create a conditional that prints one of the following:
              //
                                           i. "login successful" if the username is
"Tommy123" and the password is "12345"
                                           ii. "access denied" otherwise
       String username = "Tommy123";
       String password = "12345";
       if (username.equals("Tommy123") && password.equals("12345")) {
              System.out.println("login successful");
       } else {
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System.out.println("access denied");
       }
               //
               // LOOPS:
               // 10. Write a for loop that prints each number from 0 to 9
               for (int i = 0; i < 10; i++) {
                       System.out.println(i);
               // 11. Write a for loop that prints each number from 10 to 0 backwards
for (int i = 10; i >= 0; i --) {System.out.println(i);
               // 12. Write a for loop that prints every other number from 0 to 100
               for (int i = 0; i \le 100; i++)
               if (i % 2 == 0) { System.out.println(i);
               // 13. Write a for loop that iterates from 0 to 100 and prints
                                       "EVEN" if the number is even and "ODD" if it's odd
for (int i = 0; i \le 100; i++)
        if (i % 2 == 0) { System.out.println(i + " EVEN");
        else { System.out.println(i+ " ODD");
               // 14. Write a while loop that starts at 100 and iterates backwards by 1 until it
reaches 0
               //
                                       within the loop, divide each number by 3 and print the
remainder to the console.
int i = 100;
        while (i > 0)
                       System.out.println(i + " " + (i \% 3));
       i--;}
```