```java
package week05;

public class deck {

        List<Card> cards = new ArrayList<Card>();
        Deck () {
                String[] suits = {"Hearts", "Clubs", "Spades",
"Diamonds"};
                String[] numbers = {"Two", "Three", "Four", "Five",
"Six", "Seven",
                                                                "Eight",
"Nine", "Ten", "Jack", "Queen", "King", "Ace"};


                for (String suit : suits) {

                        int count = 2;

                        for (String numberName : numbers) {

                                cards.add(new Card(numberName, suit,
count));

                                count++;
                        }
                }
        }

        public List<Card> getCards() {
                return cards;
        }

        public void setCards(List<Card> cards) {

                this.cards = cards;
        }

        public void describe() {

                for (Card card : this.cards) {

                        card.describe();
                }
        }
```

```java
        public void shuffle() {

                Collections.shuffle(this.cards);
        }

        public Card draw() {

                Card card = this.cards.remove(0);


                return card;
        }
}
}
```