

MICHAEL LANGAMAN

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EDUCATION

Bachelors of Science in Computer Science

August 2015 - May 2019

University at Buffalo — GPA: 3.3/4.0

Relevant Courses: Data Structures, Algorithms, Software Engineering

SKILLS

Languages	Proficient: Java, Python Familiar with: C++, JavaScript, SQL
Frameworks	NodeJS, Bootstrap, Agile / Scrum
Software & Tools	HTML5/CSS3, Linux, Git, Firebase, Selenium, Adobe Dreamweaver

PROJECTS

Portfol.io Javascript

Working with team of five classmates, developed a web application which allows users to practice investing in stocks and cryptocurrencies.

Responsible for implementing user account registration and login using Firebase authentication. Utilized Firestore to store user data.

Used Agile development practices such as writing user stories and tasks as well as acceptance and unit tests.

Fntsylu Python

Developed script that sets my daily ESPN NBA Fantasy lineups.

Simulates the action of moving players in and out of the starting lineup by utilizing Selenium.

Automated using crontab to run script daily.

Master Labyrinth Java

Coded and designed the board game, Master Labyrinth, in a team of four students for a class project.

Implemented tile rotation and shifting, card properties, and wrote JUnit tests.

SampleDigz Python

A script that utilizes Reddits API Wrapper (PRAW) to curate top posts of the week of a given genre on r/ListenToThis and adds them to my personal YouTube playlists.

EXPERIENCE

UBIT Public Sites Consultant August 2017 - Present

University at Buffalo

Provided customer service to patrons about printing and other computing and application issues.

Maintained printers and troubleshoot workstation problems, to ensure quick and accurate service to patrons.

Lifeguard June 2016 - Present

Coney Island YMCA

Ensured patron safety, maintained chemical readings of pool, and responsible for opening/closing of pool facility.