

## Introduction. Function Call

Sunday, January 16, 2022 1:05 AM

### 1. What is a function?

- A function is a piece of code that you can "call" repeatedly to do one thing.
- Python have both **built-in functions** and **user-defined functions**
- We use functions because they save us time and easier for user.

### 2. Calling Functions

function\_name (arguments)

where : argument = value given to a function

pass = to provide an argument to a function

call = ask Python to execute a function (by name)

return = give a value back to where the function was called from

[Ex]

In the example below `abs()` is the **function** we are **calling** and `-20` is the **argument** that we're passing to the function.

```
In []: x = abs(-20)  
       print(x)
```

And, `20` is what the function **returns**.

In the example below, you can see we're using two functions calls in the same line of code.

```
In []: y = abs(-20) + abs(-3)  
       print(y)
```

Both `print()` and `abs()` are built-in function in Python.

### 3. Evaluation and Expression

- The assignment statement (`=`) also applies if RHS is a function
  - + The value of the expression on RHS is figured out
  - + The value is assigned to the variable on LHS

First, function is **called** while  
**passing** it an argument



X = abs(-20)

↑  
Then, what the function  
**returns** is assigned to x

## Built-in Functions. Output. Input

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### 1. Built-in Functions

A list of functions that is already defined by Python

**dir()** → Returns list of the attributes and methods of any object

**pow(base, exp, mod = None)** → equivalent to  $\text{base}^{\text{exp}}$  with 2 arguments  
or  $\text{base} \% \text{mod}$  with 3 arguments

**int()** → converts a number to an integer - throwing away everything after the decimal  
⊕ converts a string to an integer if the string contains only number

**help(function\_name)** → gives documentation on functions

In [9]: `help(abs)`

Help on built-in function abs in module builtins:

`abs(x, /)`  
Return the absolute value of the argument.

**abs()** → Returns the absolute value of argument

**ceil()** → Rounds up to nearest integer

**floor()** → Rounds down to nearest integer

**round(variable, number\_of\_decimals)** → round to specific number of decimals

Built-in Functions			
A	E	L	R
<code>abs()</code> <code>aiter()</code> <code>all()</code> <code>any()</code> <code>anext()</code> <code>ascii()</code>	<code>enumerate()</code> <code>eval()</code> <code>exec()</code>	<code>len()</code> <code>list()</code> <code>locals()</code>	<code>range()</code> <code>repr()</code> <code>reversed()</code> <code>round()</code>
B	F	M	S
<code>bin()</code> <code>bool()</code> <code>breakpoint()</code> <code>bytearray()</code> <code>bytes()</code>	<code>filter()</code> <code>float()</code> <code>format()</code> <code>frozenset()</code>	<code>map()</code> <code>max()</code> <code>memoryview()</code> <code>min()</code>	<code>set()</code> <code>setattr()</code> <code>slice()</code> <code>sorted()</code> <code>staticmethod()</code> <code>str()</code> <code>sum()</code> <code>super()</code>
C	G	N	O
<code>callable()</code> <code>chr()</code> <code>classmethod()</code> <code>compile()</code> <code>complex()</code>	<code>getattr()</code> <code>globals()</code>	<code>next()</code>	<code>object()</code> <code>oct()</code> <code>open()</code> <code>ord()</code>
D	H	P	V
<code>delattr()</code> <code>dict()</code> <code>dir()</code> <code>divmod()</code>	<code>hasattr()</code> <code>hash()</code> <code>help()</code> <code>hex()</code>	<code>pow()</code> <code>print()</code> <code>property()</code>	<code>vars()</code>
I		Z	
	<code>id()</code> <code>input()</code> <code>int()</code> <code>isinstance()</code> <code>issubclass()</code> <code>iter()</code>	<code>zip()</code>	<code>__import__()</code>

### 2. Output

**print(argument)** → Displaying message to user

- The argument can mix different constant and types

- print (argument)** →
- Displaying message to user
  - The argument can mix different constant and types
  - `print()` can take more than 1 argument and each comma (,) → a space

```
In [11]: name = 'Michael'
age = 20
print("Hello, my name is", name, "and I am age", age, "years old.")
```

Hello, my name is Michael and I am age 20 years old.

`print (*objects, sep=' ', end='\n', file=sys.stdout, flush=False)`

↑  
define what will the , be

`\n` → Go down 1 line  
`\t` → Tab

### 3. Input

**input (argument)** → For reading inputs from user

The text you want displayed  
to the user (before space to input)

```
In [*]: name = input("What is your name? ")
print("Hello, my name is", name)
```

1. What is your name?
2. What is your name?
3. What is your name? Viet Minh Nguyen  
Hello, my name is Viet Minh Nguyen

NOTE: The value returned from `input` is always a string

⇒ For problems requiring users to type in the value, we must include `int()` to convert or `float()`

```
In [*]: number = input("Input a number ")
number + 5
```

Input a number

```
-----  
TypeError Traceback (most recent call last)
/tmp/ipykernel_78/1572949926.py in <module>
      1 number = input("Input a number ")
----> 2 number + 5
```

`TypeError: can only concatenate str (not "int") to str`



```
In [2]: number = input("Input a number ")
int(number) + 5
```

Input a number 7

Out[2]: 12



## □ Importing Functions and Modules

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- Not all useful functions are built-in → They must be imported
- Groups of functions are stored in separate Python files → modules  
To get access to the functions in a module, you need to import the module

# sine or cosine is in module math.

### Import statement

import module\_name

To access a function within a module:

module\_name.function\_name(arguments)

Get a list of the function using the help() function

In [4]: print(math.sqrt(16))

4.0

In [5]: degrees = 90  
sin90 = math.sin(degrees)  
print(sin90)

0.8939966636005579

⇒ Trigonometric functions are in radians

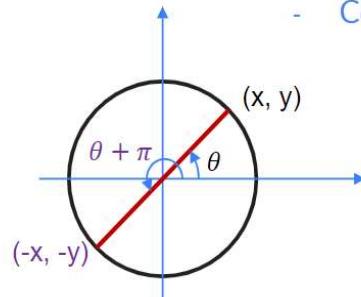
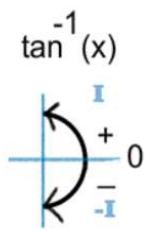
math.radians() → Convert from degrees to radians

math.degrees() → convert from radians to degree

## Differences in Arctan Functions

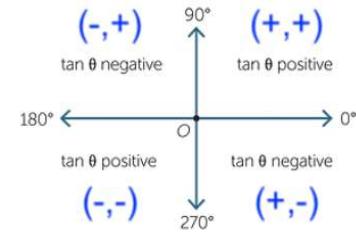
`math.atan(x)`

- Single sign is used in the calculation.



`math.atan2(y, x)`

- Both signs used!!
- Computes correct quadrant for the angle.



### Example:

Let p be a point with coordinates  $(x, y) = (-1, -2)$

- $\text{math.atan}(-2/-1) = 1.107$  (two negative signs cancel out!)
- $\text{math.atan2}(-2, -1) = -2.03$

## □ Defining Your Own Function

Tuesday, January 18, 2022 11:42 PM

The general form of a function definition is :



where:  
**def** = keyword stands for definition. The def statement must end with a colon.

**function\_name** = name you will use to call the function

**parameters** = variables that get values when you call the function

**body** = sequence of commands like assignments, multiplication, function calls

**return** = leave [statement] (result of function). If it's not, same as **return None**

④ All lines of body must be indented

use in labs. "print" is only for users

In [6]: `def square(x):  
 return x*x`

"""DOCSTRING"" (optional)

→ Description of function.

In [7]: `num = 4  
num_sq = square(num)  
print(num, num_sq)`

→ Shows what appears when we use help(function\_name)

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- The parameter (variable) inside the function and the variable outside the function are completely independent! (just the "holes" to input the values when called)

In [13]: `def square(x):  
 print("Inside function. x = ", x)  
 return x*x`

In [14]: `x = 4  
print("Outside function. x = ", x)  
num_sq = square(8)  
print("Outside function. x = ", x)`

Outside function. x = 4

Inside function. x = 8

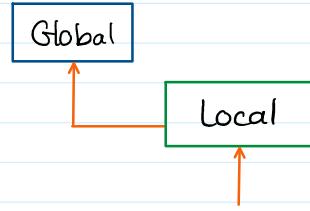
Outside function. x = 4

## 2. Local and Global Scope

A variable is only available from inside the region it is created → **variable scope**

### a) Local Scope

- Whenever you define a variable with a function, its scope lies **ONLY** within the function
- It is accessible from the point at which it is defined until the end of the function and exists for as long as the function is executing
- ⇒ Its value cannot be changed or even accessed from outside function



Variable lookup

```
def my_function():
    name = 'Sebastian'
my_function()
print(name)
ERROR
```

name is local to function  
and not accessible outside

```
def my_function():
    print(name)
    name = 'Sebastian'
    my_function()
→ Sebastian
```

name is not in function,  
but is defined in global scope

```
def my_function():
    name = 'Sebastian'
    print(name)
    name = 'Ben'
    my_function()
→ Sebastian
```

name was accessible in the  
function, and found (Done)

### b) Global Scope

- Whenever a variable is defined outside any function, it becomes global variable.
- This means that variables and functions defined outside of a function are also accessible inside of a function.

## Design Receipt

Thursday, 20 January 2022 18:52

1. Examples (What do you want your function calls to look like?)
2. Type Contract (Specify the types of parameters and return values)
3. Header (Decide on the name of the function)
4. Description (Write a short description of what the function does)
5. Body (Write the code that actually does the thing that you want)
6. Test (Verify the function using examples)

## Nested Functions Calls

Thursday, 20 January 2022 19:09

### 1. Nested Function Calls

Nested Function Calls are calling functions within functions  $\Rightarrow$  Normal!

e.g. `bigger_area = max (triangle_area (3.8, 7.0), triangle_area (3.5, 6.8))  
print (bigger_area)  
→ 13.3`

### 2. Calling Functions within Functions

```
1 def convert_to_kelvin (degree_f):  
2     def convert_to_celcius (degree_f):  
3         degree_c = (degree_f - 32)*(5/9)  
4         return (degree_c)  
5     degree_k = convert_to_celcius (degree_f) + 273  
6     print (degree_k)  
7  
8 convert_to_kelvin (55)
```

Not `degree_c`, because  
`degree_c` is not defined  
after `def` of function  
`convert_to_celcius ()`