



Bridge of Life  
Education

# Guideline for HLS Cosim

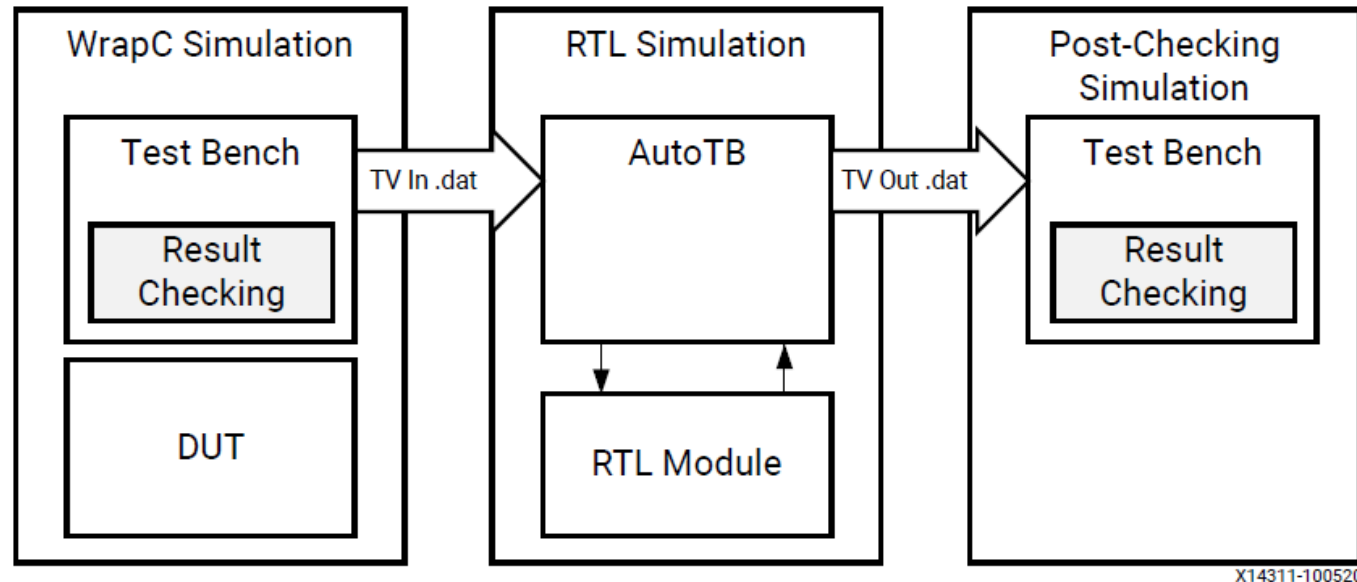
# Guideline for Writing a Test Bench

- Separate the top function for synthesis from the test bench and header files.
- If there are multiple kernel functions, group them in one top-level function for synthesis.
- The test bench should execute the top-level function for multiple transactions, allowing different data values to be applied and verified. (test coverage)
- You will use the same test bench for C/RTL Co-simulation. If you want to calculate II during the RTL simulation, you also need to provide multiple transactions to calculate II accurately.
- Checking correctness of kernel run is important. The return value of function `main()` indicates the following:
  - Zero: Results are correct.
  - Non-zero value: Results are incorrect. The non-zero results indicate the type of failure.

# C/RTL Co-simulation

0. Different from Event-Driven Hardware Simulator

- 1.Phase#1: C simulation is executed to prepare the “input vectors” to the top-level function.
- 2.Phase#2: RTL simulation starts; it takes the input vectors and generates the “output vectors”
- 3.Phase#3: C simulation of the test bench main() function continues. It takes the “output vectors” returned from the RTL simulation and performs verification of the result.



X14311-100520

# Requirement for Co-simulation

```
@E [SIM-345] Cosim only supports the following 'ap_ctrl_none' designs: (1)
combinational designs; (2) pipelined design with task interval of 1; (3) designs with
array streaming or hls_stream ports.
@E [SIM-4] *** C/RTL co-simulation finished: FAIL ***
```

- Interface Synthesis Requirement
  - Top-level function using ap\_ctrl\_chain or ap\_ctrl\_hs (can no use ap\_ctrl\_none)
  - Or design must be purely combinational (evaluate in one cycle)
  - Top function must have an initiation interval of 1. No handshake in the data argument. Input test vector are fed into RTL all at once
  - Interface must be all arrays streaming with axis or ap\_hs
- **Provide sufficient FIFO depth to avoid stall or deadlock**
  - **Depth declared for the interface is too small. Create Deadlock**
- Certain unsupported Optimization for array or structs
  - Multiple transformation on array on the interface or array within structs
    - Vertical mapping, Reshape, Partition
  - Not support –
    - Horizontal mapping, Vertical mapping
    - Conditional access on the AXI4-Stream with register slice enabled
    - Mapping arrays to streams
- Use Waveform Viewer or Co-simulation deadlock viewer

# Provide Sufficient FIFO Depth to Prevent Co-sim Deadlock

```
#pragma HLS interface mode=m-axi port=<name> bundle=<string> \  
register register_mode=<mode> depth=<int> offset=<string> latency=<value>\  
clock=<string> name=<string> storage_type=<value>\  
num_read_outstanding=<int> num_write_outstanding=<int> \  
max_read_burst_length=<int> max_write_burst_length=<int>
```

```
#pragma HLS stream variable=<variable> type=<type> depth=<int>
```

- **depth:** Specifies the maximum number of samples for the test bench to process.